

マス・フォア・インダストリ研究 No.10



量子情報社会に向けた数理的アプローチ  
Mathematical approach for quantum information  
society

Institute of Mathematics for Industry  
Kyushu University

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About the Mathematics for Industry Research

The Mathematics for Industry Research was founded on the occasion of the certification of the Institute of Mathematics for Industry (IMI), established in April 2011, as a MEXT Joint Usage/Research Center – the Joint Research Center for Advanced and Fundamental Mathematics for Industry – by the Ministry of Education, Culture, Sports, Science and Technology (MEXT) in April 2013. This series publishes mainly proceedings of workshops and conferences on Mathematics for Industry (MfI). Each volume includes surveys and reviews of MfI from new viewpoints as well as up-to-date research studies to support the development of MfI.

October 2018

Osamu Saeki

Director

Institute of Mathematics for Industry

### **Mathematical approach for quantum information society**

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編集

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## 巻頭言

### 【研究背景】

急速に高度化する現代情報社会において、将来の実用化が期待される量子計算機によって利便性の向上が期待される一方、現行社会システムに対する影響も同時に存在する。例えば、現在広く普及している公開鍵暗号として RSA 暗号と楕円曲線暗号があり、それらの安全性は素因数分解問題と楕円曲線離散対数問題の解読計算量困難性に基いている。しかし、量子計算機によりこれらの数学問題は効率的に解読可能なため、米国立標準技術研究所 NIST により量子計算機による攻撃でも耐性を持つ「ポスト量子暗号」の標準化が近年積極的に進められている。実際 2017 年 11 月末に投稿されたポスト量子暗号の候補方式は格子・符号・多変数多項式・楕円曲線上の同種写像などの暗号数学から構成されている。また一方、量子力学の情報理論への応用である量子符号の研究においても多くの数学理論が利用されている。例えば、量子状態の測定に関連した SIC-POVM や MUB は代数的組み合わせ論の球面デザインと深く関係している。

### 【本研究集会の目的】

上記の研究背景で述べたように、量子計算機に基づく情報社会の実現に向けて、ポスト量子暗号で利用される暗号数学や代数的組み合わせ論に基づく量子符号など多様な数学理論の研究がこれまで独立に進展している。本研究集会では、ポスト量子暗号や量子符号などの量子情報理論で活用されている異なる数理的アプローチに関する専門知識・最新情報を共有すると共に、他分野間の研究アプローチによるシナジーからこれまでの既存研究では得られない新しい研究の芽や方向性の探索を目的とする。

### 【本研究集会の講演内容と主な成果】

本研究集会では、大きく分けて下記 3 つの分野からの講演があった：

#### A) ポスト量子暗号の構成と安全性解析

NIST のポスト量子暗号の標準化プロジェクトに投稿された公開鍵暗号方式の構成に関する講演が 2 件あった。具体的には、非線形な不定方程式に基づく暗号方式 **Giophantus** と格子に基づく暗号方式 **LOTUS** の紹介があった。また、ポスト量子暗号の安全性解析に関して、多変数公開鍵暗号方式 **HFERP** の数学的解析や共通鍵暗号に対する量子計算攻撃の安全性評価に関する最新の講演があった。さらに、格子暗号の安全性を支える数学問題である最短ベクトル問題の最新の求解法に関するサーベイや高次元格子上のランダムサンプリングによる最先端アルゴリズムの技術解説があった。

#### B) 量子計算機の研究進展状況と情報社会への影響評価

量子計算の歴史から量子計算センター **IBM-Q** に関する最新情報までの話題と量子誤り訂正能力に関する現状課題に関する講演があった。また、RSA 暗号の安全性を支える素因数分解問題を解くために必要な量子計算資源の見積もりに関する講演があった。

#### C) 量子誤り訂正符号における数学研究

暗号を含む情報理論で不可欠な **leftover hash lemma** に対して量子誤り訂正理論による新しい証明アプローチの講演があった。また、量子状態の測定に関連した SIC-POVM の一般化とその構成に関する講演や、代数的組み合わせ論からみた SIC-POVM の数学研究とその代数的構成の講演があった。

本研究集会の各講演において異なる分野からの質疑が多くあり非常に活発な議論ができた。例えば、量子計算機の研究進展に関して、ポスト量子暗号の研究者と実際の量子計算機を開発する研究者が持っているイメージの間には大きな隔りがあることが分かった。また、量子誤り訂正符号の理論が古典の情報理論の証明でも利用できることが分かった。さらには、量子状態の測定で用いられる SIC-POVM の構成は代数的組み合わせ論として非常に難しい数学問題であると共に、量子情報理論における重要な課題であることが分かった。これらのように、量子情報と数学の接点となる問題をいくつか共有でき、今後の異なる分野間での共同研究の芽を見つけることができた。一方、本研究集会では産学官における数学者・暗号研究者・量子計算機開発のエンジニアなど多種多様な方々に参加して頂き、研究内容以外にも他機関・他分野での研究の進め方・開発規模に関する意見交換ができ、非常に有意義な研究交流ができた。現在、量子計算・量子情報に関する研究は世界中で急速に発展している分野であり、本研究集会を通して継続的かつ積極的な研究交流の必要性を強く感じた。



世話人

阿部 拓郎 (九州大学)  
落合 啓之 (九州大学)  
高島 克幸 (三菱電機)  
縫田 光司 (東京大学)  
安田 雅哉 (九州大学)

IMI Workshop of the Joint Research Projects

## **Mathematical approach for quantum information society**



We organize a conference as one of the common enterprises of IMI,  
Kyushu University as follows.

We welcome the participation of many all of you.

**Date** : 17 of Sep 2018 (Mon) 13:00 – 19 of Sep 2018 (Wed) 11:45

**Venue** : Meeting room A Nishijin Plaza, Kyushu University,  
2-16-23, Nishijin, Sawara-ku, Fukuoka-shi, Fukuoka, 814-0002

**URL** : <http://www.imi.kyushu-u.ac.jp/events/view/>

### **Program**

#### **17 of Sep (Mon)**

- |               |  |
|---------------|--|
| 13:00         | Opening  |
| 13:15 – 13:25 | Opening remarks  |
| 13:30 – 14:30 | Yoshinori Aono (NICT)<br>LOTUS: a conservative PKE/KEM scheme  |
| 14:45 – 15:45 | Koichiro Akiyama (TOSHIBA)<br>A Public-key Encryption Scheme Based on Non-linear<br>Indeterminate Equations (Giophantus(TM)) |
| 16:00 – 17:00 | Toyohiro Tsurumaru (Mitsubishi Electric)<br>Leftover Hashing Lemma as Quantum Error Correction                               |

#### **18 of Sep (Tue)**

- |              |   |
|--------------|---|
| 9:30 – 10:30 | Yasuhiko Ikematsu (The University of Tokyo)<br>The multivariate encryption scheme HFERP |
|--------------|---|

10:40–11:40 Yutaka Shikano (Keio University)  
How to understand the cloud quantum computer

## **Lunch Break**

13:10–14:10 Hirotake Kurihara (Kitakyushu College)  
POVM from the viewpoints of combinatorics

14:20–15:20 Masakazu Yoshida (University of Nagasaki)  
Solutions to a retrodiction problem by using quantum  
error-correcting codes

15:30–16:30 Phong Nguyen (INRIA/The University of Tokyo)  
Searching for Short Lattice Vectors

16:40–17:40 Tadanori Teruya (AIST)  
Observations on Random Sampling Reduction Algorithms

18:10– **Conference Dinner**

## **19 of Sep (Wed)**

9:30–10:30 Noboru Kunihiro (The University of Tokyo)  
Quantum Factoring Circuit: Resource Estimation and Survey  
of Experimental Realization

10:45–11:45 Akinori Hosoyamada (NTT)  
On the post-quantum security of symmetric key cryptography

### **Organizers :**

Takuro Abe (Kyushu University)

Hiroyuki Ochiai (Kyushu University)

Katsuyuki Takashima (Mitsubishi Electric)

Koji Nuida (The University of Tokyo)

Masaya Yasuda (Kyushu University)

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Yoshinori Aono (NICT)

## LOTUS: a conservative PKE/KEM scheme

### Abstract

We present an overview of our post-quantum LWE-based scheme LOTUS, submitted to the NIST PQC standardization project. LOTUS is the combination of Lindner-Peikert scheme and Fujisaki-Okamoto transformation. One of the distinction of LOTUS is conservativeness: its security assumption is the well-studied standard LWE with discrete gaussian errors, and the parameter setting is from a lower cost bound to solve LWE by lattice enumeration. We give comparisons on parameters to other schemes based on the LWE-like assumptions.

# LOTUS: a conservative PKE/KEM scheme

Yoshinori Aono



Talk at “Mathematical approach for quantum information society”  
(量子情報社会に向けた数理的アプローチ)

2018/09/17 13:30-14:30 @九州大学西新プラザ大会議室A

## Agenda

- Background – NIST post-quantum cryptography project
- Outline framework of cryptographic scheme
- Which properties are wanted; long-term security
- Outline of LOTUS
- Comparison with other submissions
  
- Parameter setting from lower bound
  - Cost lower bound for known algorithms
  - Performance limit of computation

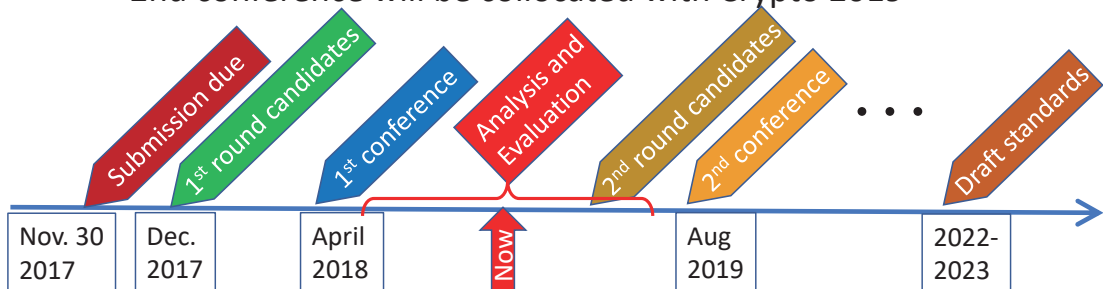
# NIST Post-Quantum project

## Background history:

- Major cryptographic schemes used up to now can be broken by using Peter Shor's quantum algorithm [SIAM J. comp, 1997]
- Recent progress in development of digital quantum computers approaching to 100 qubits
  
- Need to construct a quantum-resilient cryptographic scheme, whose security base is a computational problem that is NOT easy to solve using both classical and quantum computers

# NIST Post-Quantum project

- Post-quantum cryptography standardization process
- 81 submissions, 69 remained for 1st round, 63 remained up to now
- Will announce 2nd round candidates early 2019
  - Mergers should be announced by Nov. 30
  - 2nd conference will be collocated with Crypto 2019




(Modified from John Kelsey's talk at Crypto rump session)

- Each submission must contain at least one of
  - Public key encryption scheme
  - KEM scheme
  - Digital-signature scheme } NICT team have submitted **LOTUS**

# Agenda

- Background – NIST post-quantum cryptography project
- **Outline framework of cryptographic scheme**
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## LOTUS: a conservative PKE/KEM scheme

- Designers:  
Le Trieu Phong, Takuya Hayashi, Yoshinori Aono, Shiho Moriai  
at  情報通信研究機構
- Acronym for Learning with errors based encryption with chosen ciphertexT security for post quantum era
- Lattice-based cryptographic scheme
- Design concept: combination of conservative modules
  - Modules=Algorithms, security proofs, parameters, etc.
  - Conservative=All modules are well studied and believed to be secure

# NIST post-quantum standardization

- Public-key encryption (PKE) scheme

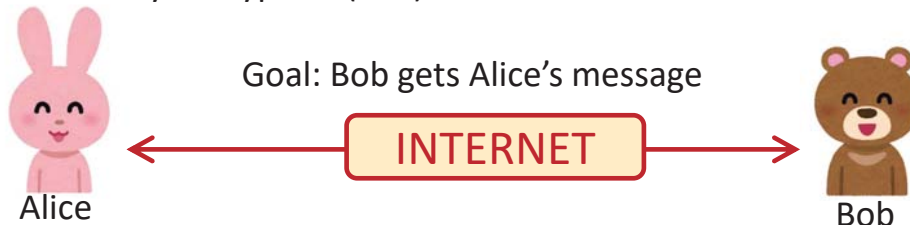


Modules (if we want to give the complete introduction):

- Definitions
  - Algorithms (Functions): KeyGen, Enc, Dec ...
  - Protocols: {How, When} participants use them and send data
- Theories
  - Correctness: Theoretical proof that the scheme works
  - Security proof: Theoretical proof that recovering message/secret key from public information is harder than some "hard problems"
- Practical issues
  - Parameter setting: propose key lengths for which computational cost for solving hard problems is larger than  $2^{128}$ ,  $2^{192}$ ,  $2^{256}$  etc.
  - Implementation: program source code or hardware for the algorithms and protocols
  - Experimental data: size of keys/ciphertexts, time of communication
  - Proof of tamper resistance: implemented hardware is protected from malicious users

# NIST post-quantum standardization

- Public-key encryption (PKE) scheme



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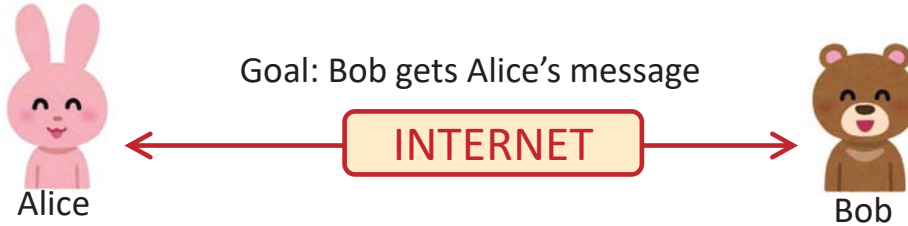
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In some short talks, crypto researchers say "this is cryptography!"



# NIST post-quantum standardization

- Public-key encryption (PKE) scheme



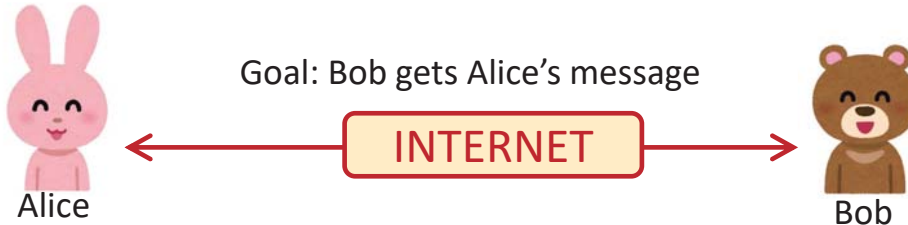
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# NIST post-quantum standardization

- Public-key encryption (PKE) scheme



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  - Proof of tamper resistance: implemented hardware is protected from malicious users

In some short talks, crypto attackers talk about computational problems

Very deep area

# NIST post-quantum standardization

- Public-key encryption (PKE) scheme



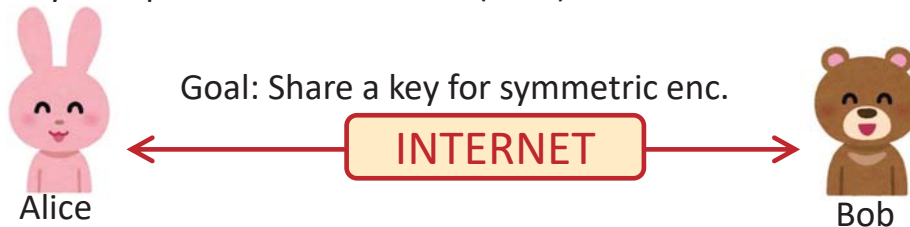
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  - Experimental data: size of keys/ciphertexts, time of communication
  - Proof of tamper resistance: implemented hardware is protected from malicious users

Today's talk

# NIST post-quantum standardization

- Key encapsulation mechanism (KEM)



Modules:

- Definitions
  - Algorithms (Functions): KeyGen, Encapsulation, Decapsulation, Symmetric Encryption...
  - Protocols: {How, When} participants use them and send data

(OMIT, same as PKE)

We will introduce only the outline of LOTUS-PKE (public key encryption)

## Agenda

- Background – NIST post-quantum cryptography project
- Outline framework of cryptographic scheme
- Which properties are wanted; long-term security
- ***Outline of LOTUS***
- Comparison with other submissions
  
- Parameter setting from lower bound
  - Cost lower bound for known algorithms
  - Performance limit of computation

## Specifications of LOTUS

Our design concept: lattice-based cryptography as secure as possible

Advantages:

- Expected to be secure in the long term
- Simple construction
- Can be a “backup” if other NIST candidates using state-of-the-art techniques are broken

Drawbacks:

- Low performance, limited functions
- Extreme position in security-performance trade-off
- Fewer new techniques

# Specifications of LOTUS

Our design concept: lattice-based cryptography as possible as secure

- Well-studied modules
  - Base algorithms: (KeyGen,Enc,Dec) from [Lindner-Peikert, 2011]
  - Protocols: standard PKE + Fujisaki-Okamoto transform
  - Security proof: IND-CCA2 secure under the standard LWE assumption in the random oracle model
  - Parameter setting: Attacker using a major algorithm with a classical computer must perform at least  $2^{128}$  operations

# Specifications of LOTUS



Agenda to introduce modules:

- ***Algorithms and protocol of IND-CPA scheme***  
[Lindner-Peikert@CT-RSA2011]
- ***Proof of correctness***
- Security reduction to the LWE problem
- State of LOTUS at now

# Outline of LP11

$\lambda$ : security parameter  $(n, q, \ell, s)$ : algorithm parameters

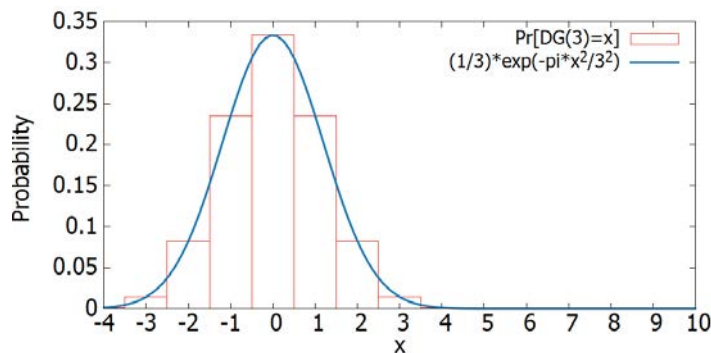
Subroutine: discrete gaussian generator

For a parameter  $s \in R_{>0}$ ,  $DG(s)$  returns an integer  $z$  with probability:

$$\Pr[\text{output}=x] \propto \exp(-\pi x^2/s^2)$$

(Scaling from mathematical gaussian)

Example for  $s=3$ :



Output:

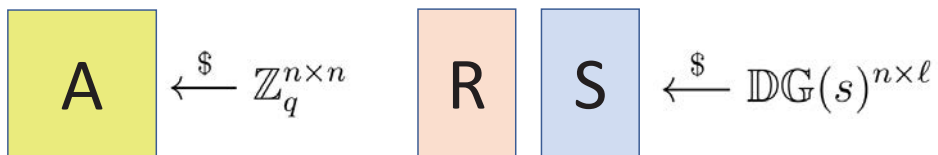
```
-1 0 0 -2 0 -3 0 -1 -1 -1 1 1 1
-1 0 -1 1 -1 -1 -1 -1 -3 0 0 0 -
1 -2 1 0 -5 2 -1 2 1 -1 0 1 -1
0 1 -2 -1 0 -2 0 -1 -1 1 -1 2 0
0 -2 1 1 2 1 1 -1 1 -1 2 0 0 -1
0 1 -1 0 1 -1 ...
```

# Outline of LP11 (Algorithms+Protocol)

$\lambda$ : security parameter  $(n, q, \ell, s)$ : algorithm parameters

$\text{KeyGen}(1^\lambda) \rightarrow (\text{sk}, \text{pk})$ : secret key and public key

Step 1: Generate random matrices



LOTUS parameters:  $n=576, q=8192, s=3, \ell=128$

Small examples of noise matrices

$$R = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 1 \\ -2 & 0 & 0 \\ 1 & -1 & -1 \\ 2 & 2 & -3 \\ 0 & -2 & 0 \end{bmatrix} \quad S = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 0 & -2 \\ 0 & 1 & 2 \\ -1 & 0 & 1 \\ -1 & 1 & 2 \\ 0 & 1 & -1 \end{bmatrix}$$

# Outline of LP11 (Algorithms+Protocol)

$\lambda$ : security parameter  $(n, q, \ell, s)$ : algorithm parameters

KeyGen( $1^\lambda$ )  $\rightarrow$  (sk, pk): secret key and public key

Step 1: Generate random matrices

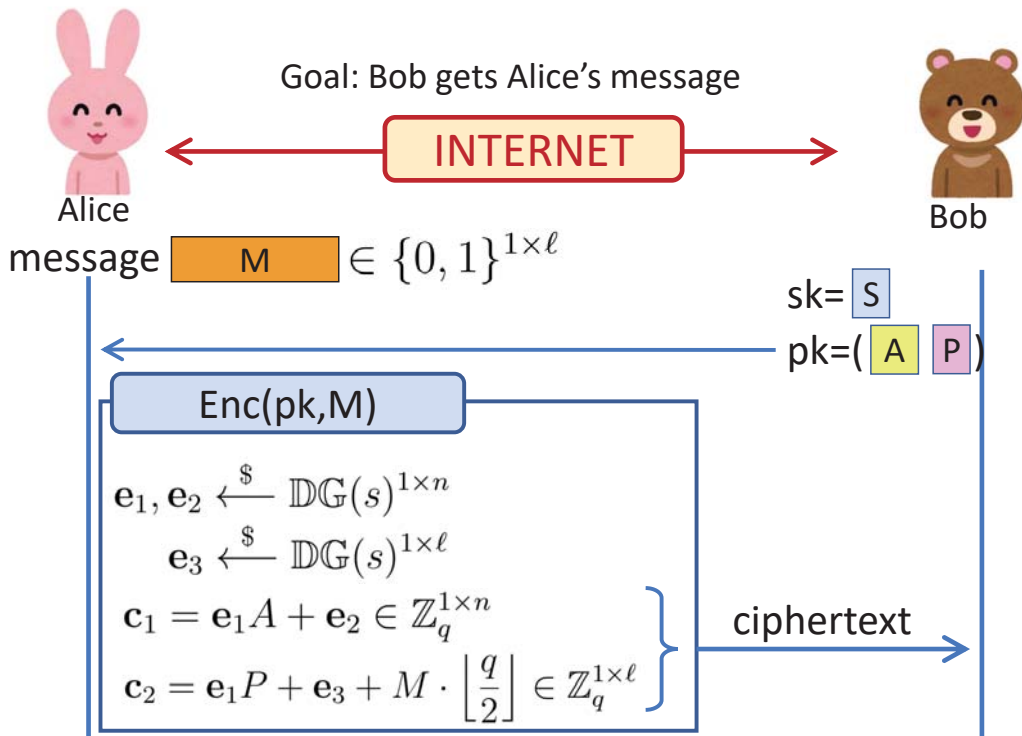
$$A \xleftarrow{\$} \mathbb{Z}_q^{n \times n} \quad R \quad S \xleftarrow{\$} \text{DG}(s)^{n \times \ell}$$

Step 2: Compute

$$P = R - AS \pmod{q}$$

Then, secret key sk = S and public key pk = (A, P)

# Outline of LP11 (Algorithms+Protocol)



Cont'd

sk = S  
pk = (A, P)

Enc(pk, M)

$$\mathbf{e}_1, \mathbf{e}_2 \xleftarrow{\$} \text{DG}(s)^{1 \times n}$$

$$\mathbf{e}_3 \xleftarrow{\$} \text{DG}(s)^{1 \times \ell}$$

$$\mathbf{c}_1 = \mathbf{e}_1 A + \mathbf{e}_2 \in \mathbb{Z}_q^{1 \times n}$$

$$\mathbf{c}_2 = \mathbf{e}_1 P + \mathbf{e}_3 + M \cdot \left\lfloor \frac{q}{2} \right\rfloor \in \mathbb{Z}_q^{1 \times \ell}$$

ciphertext

Dec(sk, c)

$$\overline{M} = c_1 S + c_2 := (\overline{M}_1, \dots, \overline{M}_\ell)$$

$$\text{If } \overline{M}_i \bmod q < \frac{q}{4} \text{ or } > \frac{3q}{4},$$

$$\text{then } M_i = 0 \text{ otherwise } M_i = 1$$

## Proof of correctness

**Theorem** Bob recovers Alice's message M with high probability

(Proof) Follow Bob's decryption process

$$\overline{M} = c_1 S + c_2 := (\overline{M}_1, \dots, \overline{M}_\ell)$$

$$= (\mathbf{e}_1 A + \mathbf{e}_2) S + \mathbf{e}_1 P + \mathbf{e}_3 + M \cdot \left\lfloor \frac{q}{2} \right\rfloor$$

$$= \mathbf{e}_1 (AS + P) + \mathbf{e}_2 S + \mathbf{e}_3 + M \cdot \left\lfloor \frac{q}{2} \right\rfloor$$

$$= \underbrace{\mathbf{e}_1 R + \mathbf{e}_2 S + \mathbf{e}_3}_{\text{Small noise vector}} + M \cdot \left\lfloor \frac{q}{2} \right\rfloor$$

Small noise vector

Reminder  $P = R - AS \pmod{q}$

$$\mathbf{c}_1 = \mathbf{e}_1 A + \mathbf{e}_2 \in \mathbb{Z}_q^{1 \times n} \quad \mathbf{c}_2 = \mathbf{e}_1 P + \mathbf{e}_3 + M \cdot \left\lfloor \frac{q}{2} \right\rfloor \in \mathbb{Z}_q^{1 \times \ell}$$

Cont'd

$$\overline{M} = \underbrace{\mathbf{e}_1 R + \mathbf{e}_2 S + \mathbf{e}_3}_{\text{Small noise vector}} + M \cdot \left\lfloor \frac{q}{2} \right\rfloor \pmod{q}$$

- If  $M_i = 0$ , then  $\overline{M}_i \approx 0$
- If  $M_i = 1$ , then  $\overline{M}_i \approx q/2$

For a large  $q$  and small  $s$  (=gaussian error derivation), the PKE scheme works correctly

Since noise vectors are from gaussian, sometimes a coordinate becomes larger than  $q/2$  and decryption error occurs

It is very small probability under appropriate parameter settings

## Specifications of LOTUS

Agenda to introduce modules:

- Algorithms and protocol of IND-CPA scheme  
[Lindner-Peikert@CT-RSA2011]
- Proof of correctness
- ***Security reduction to the LWE problem***
  
- State of LOTUS at now



## LWE problem [Regev2005]

- A computationally hard combinatorial problem
- Intuitively, it's a problem of solving "approximate" simultaneous equations

$$\begin{array}{rclcl}
 11x_1 + & 2x_2 + & 6x_3 & \approx & 2 \pmod{13} \\
 4x_1 + & 12x_2 + & 7x_3 & \approx & 7 \pmod{13} \\
 9x_1 + & 1x_2 + & 7x_3 & \approx & 10 \pmod{13} \\
 9x_1 + & 8x_2 + & 12x_3 & \approx & 6 \pmod{13} \\
 4x_1 + & 3x_2 + & 2x_3 & \approx & 6 \pmod{13}
 \end{array}$$

- Matrix form

$$\boxed{A} \boxed{x} = \boxed{b} + \boxed{e} \pmod{q}$$

Formal definition of problem: for given  $(A, b, q)$  and distribution of each  $e_i$ , find  $x$  (or  $e$ )

Note: Finding  $x \Leftrightarrow$  Finding  $e$

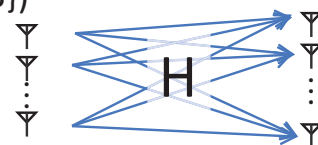
## Investigation of LWE problem

$$\boxed{A} \boxed{x} = \boxed{b} + \boxed{e} \pmod{q}$$

- Cryptographers: reduce to u-SVP or BDD over a lattice
  - Try to solve by using ENUM or Sieve

Note: Engineers consider a similar problem "Sphere decoding problem"

- no modulus
- Each  $x_i$  is subset of  $\mathbb{Z}_q$  (such as  $\{\pm 1, \pm 3\}$ )



Source:  
 $s \in \mathbb{Z}^n$

Dest:  
 $y = Hs + v \in \mathbb{R}^m$

[See for example] Byonghyo Shim and Insung Kang "Sphere Decoding With a Probabilistic Tree Pruning," IEEE Trans. on signal processing, Vol. 56, No. 10, Oct. 2008

## Two variants of LWE problem

- Computational version: for given  $(A, q, b)$  and distribution of each  $e_i$ , find  $x$  satisfying the equation

$$\begin{array}{|c|} \hline A \\ \hline \end{array}
 \begin{array}{|c|} \hline x \\ \hline \end{array}
 =
 \begin{array}{|c|} \hline b \\ \hline \end{array}
 +
 \begin{array}{|c|} \hline e \\ \hline \end{array}
 \pmod{q}$$

- Used for parameter setting
- Decision version: for given  $(A, b_0, b_1, q)$  where one of  $b_t$  satisfies  $b_t = Ax - e \pmod{q}$  and  $b_{1-t}$  is a random vector from  $\mathbb{Z}_q^{m \times 1}$ . Then, find  $t \in \{0, 1\}$

$$\begin{array}{|c|} \hline A \\ \hline \end{array}
 \begin{array}{|c|} \hline b \\ \hline \end{array}
 \text{ is indistinguishable from }
 \begin{array}{|c|} \hline A \\ \hline \end{array}
 \begin{array}{|c|} \hline u \\ \hline \end{array}$$

Used for security proof

(Random vector)

## Outline of security proof

LWE assumption: decision is hard (it immediately follows that the computational version is also hard)

$$\begin{array}{|c|} \hline A \\ \hline \end{array}
 \begin{array}{|c|} \hline b \\ \hline \end{array}
 \text{ is indistinguishable from }
 \begin{array}{|c|} \hline A \\ \hline \end{array}
 \begin{array}{|c|} \hline u \\ \hline \end{array}$$

Theorem: LP11-PKE is secure under the LWE assumption

(Proof outline) Want to show

$(pk, \text{ciphertext})$  is indistinguishable from  $(pk, \text{random})$

It follows that an attacker cannot extract any partial information on message from given ciphertext

- In LP11-PKE,  $(pk, ciphertext) = (A, P)$  and  $(c_1, c_2)$  where  $A$  is random and  $P$  is computed by

$$P = R - A \cdot S$$

Relation on each column  $P_i = R_i - A \cdot S_i$  and the LWE assumption asserts that  $P_i$  is a random vector

- Also, ciphertexts are

$$c_1 = e_1 A + e_2 \in \mathbb{Z}_q^{1 \times n} \quad c_2 = e_1 P + e_3 + M \cdot \left\lfloor \frac{q}{2} \right\rfloor \in \mathbb{Z}_q^{1 \times \ell}$$

which means that

$$c_1 = (\text{gaussian vector}) * (\text{random matrix}) + (\text{gaussian}) = \text{random}$$

$$c_2 = (\text{gaussian vector}) * (\text{random matrix}) + (\text{gaussian}) + \text{message} = \text{random}$$

- $(pk, ciphertext)$  is indistinguishable from  $(pk, random)$   $\square$

## LOTUS PKE = LP11+FO

- LP11 scheme achieved IND-CPA security, which is slightly weaker than NIST requirement
- Not secure for an attacker using decryption oracle  $\approx$  Illegal use of Bob's decryption hardware



- Fujisaki-Okamoto (FO) transformation (1999)
  - Automatic transformation of a PKE scheme to a more secure scheme by using additional subroutines
    - Symmetric key encryption (e.g. AES)
    - Hash function (e.g. SHA-512)
  - Security proof is omitted in this talk

## Description of LOTUS-PKE

- Assume LP11-PKE's key  $(sk, pk)$  are already generated
- $M$  is message that Alice want to send
- Hash1 and Hash2 are distinct hash functions

$Enc(pk, M)$  that calls Enc function of LP11-PKE

$\sigma$ : random vector;  $K = Hash_1(\sigma)$ ;  $C_{sym} = AESEnc(Key=K, message=M)$

$h = Hash_2(\sigma || C_{sym})$

$(c_1, c_2) = LP11PKE(\sigma)$ ; error vectors  $(e_1, e_2, e_3)$  are generated from  $h$

Ciphertext is  $(c_1, c_2, C_{sym})$

$Dec(sk, (c_1, c_2, C_{sym}))$

Recover  $\sigma'$  from  $(c_1, c_2)$  and

$K' = Hash_1(\sigma')$ ;  $' = AESDec(Key=K', ciphertext=C_{sym})$

Integrity check:  $h' = Hash_2(\sigma' || C_{sym})$

$(c'_1, c'_2) = LP11PKE(\sigma')$ ; error vectors  $(e_1, e_2, e_3)$  are generated from  $h'$  If

$(c'_1, c'_2) \neq (c_1, c_2)$  then decryption error

## Specifications of LOTUS

Agenda to introduce modules:

- Algorithms and protocol of IND-CPA scheme  
[Lindner-Peikert@CT-RSA2011]
- Proof of correctness
- Security reduction to the LWE problem
- **State of LOTUS at now**

# Current state of LOTUS (at 2018, Sep. 13)

Post-Quantum Cryptography Lounge  
<https://www.safecrypto.eu/pqclounge/>

CANDIDATE	SUBMITTERS	TYPE	SUB-TYPE	CLASS	STATUS	ANALYSIS	CLAIMED SECURITY	NOTES
LOTUS Zip file	Le Trieu Phong /Takuya Hayashi /Yoshinori Aono /Shiho Moriai	Lattice	Standard	KEM Encryption	Round 1		CCA2	CCA attack-*patched*

- ANALYSIS  $\in \{\phi, \text{ATTACKED}, \text{WITHDRAWN}\}$ ,  $\phi$ =it may be safe at now
- NOTES=known problems claimed in the pqc-forum  
<https://groups.google.com/a/list.nist.gov/forum/#!forum/pqc-forum>  
and some technical papers
- CCA attack for LOTUS implementation was claimed at the end of 2017
- It has been patched soon

## Patch



Tancrede Lepoint

2017/12/30



その他の受信者: pqc-co...@nist.gov

メッセージを次の言語に翻訳: 日本語

Dear authors, dear all,

The current reference implementation of KEM LOTUS128 fails to achieve CCA security.

**Attack for our  
implementation**

Indeed, similarly to Odd Manhattan, even though the verification of the ciphertext is performed, when it fails, the shared secret is not modified. As such, it is also possible to run a new CCA attack where one discards the return flag and exploits what is in ss to recover the matrix S row by row.

Find attached an attack script to be put in the Reference\_Implementation/kem/lotus128/ directory and to run as follows:

```
$ gcc -O3 -lcrypto lwe-arithmetics.c crypto.c rng.c pack.c sampler.c kem.c cpa-pke.c attack.c -o attack  
$ ./attack
```

(Note that you also need to add the files rng.c and rng.h from NIST.)

This attack can be avoided if proper action is taken in case of failure.

Kind regards,  
Tancrede Lepoint.

PS: I did not try, but this attack may apply directly to kem/lotus192 and kem/lotus256

# Patch



Le Trieu Phong

2017/12/31



その他の受信者: tancrede...@sri.com, pqc-co...@nist.gov

メッセージを次の言語に翻訳: 日本語

Dear Tancrede and all in pqc-forum,

Thank you for the careful review and the nice attack code.

>This attack can be avoided if proper action is taken in case of failure.

Agreed. In implementation, the shared secret should be set only after the verification passes.  
The patch for the code is attached to this email. With the patch, the attack is now unsuccessful.

By the way, we wish you all a happy new year!

Kind regards,  
Phong

A small patch (1.7KB)  
can fix the problem

## Comparison with other NIST candidates

List of lattice based PKEs/KEMs (22 items)

- Standard LWE assumption
  - LOTUS, FrodoKEM
- Ring-LWE assumption
  - Ding Key Exchange, LIMA, NewHope, KCL, LAC
- Module-LWE assumption
  - CRYPTALS-KYBER, KINDI, KCL
- Small secret LWE
  - EMBLEM, Lizard
- Other lattice assumptions
  - Compact LWE, Giophantus, Odd Manhattan, NTRU Prime, Three Bears, NTRUEncrypt, SABER, Round5, Titanium, NTRU-HRSS-KEM, Mersenne-756839

## Variants of LWE assumptions

Since the public key of LWE-based cryptography is heavy

$$\mathbf{A} \mathbf{x} = \mathbf{b} + \mathbf{e} \pmod{q}$$

- Compress A by using a ring  $\mathbb{Z}[x]/f(z)$ : Ring-LWE or Module-LWE
  - [Ding Key Exchange](#), [LIMA](#), [NewHope](#), [KCL](#), [LAC](#), [CRYPTALS-KYBER](#), [KINDI](#), [KCL](#)
  - Hardness of base problems are unclear
  - Unexpected attack can be found
- Compress A by using a random seed: standard LWE
  - [Frodo KEM](#)
- No compression: standard LWE
  - [LOTUS](#)

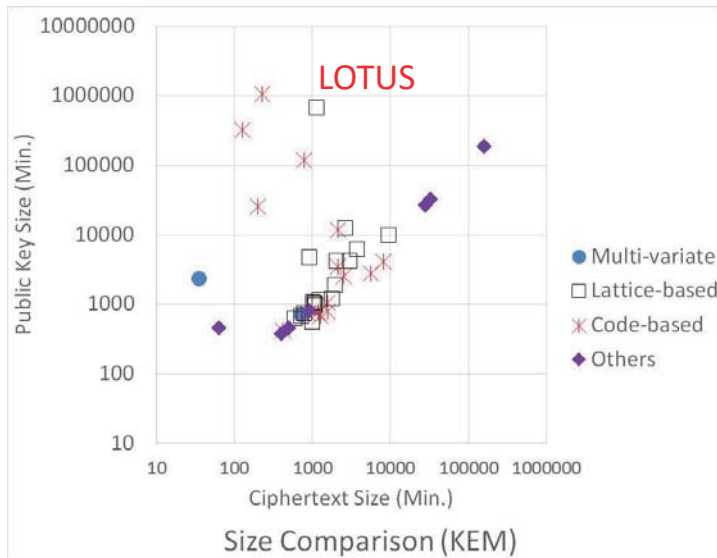
## Variants of LWE assumptions

In order to reduce the probability of decryption failure

$$\overline{M} = \underbrace{\mathbf{e}_1 \mathbf{R} + \mathbf{e}_2 \mathbf{S}}_{\text{Small noise vector}} + \mathbf{e}_3 + M \cdot \left\lfloor \frac{q}{2} \right\rfloor \pmod{q}$$

- Generate **R** and **S** from a small noise such as  $\{-1,0,1\}$ : Small secret LWE
  - [EMBLEM](#) and [Lizard](#)

## Size comparison



- Public key size is much higher than others

<https://groups.google.com/a/list.nist.gov/forum/#!topic/pqc-forum/1IDNio0sKq4>

## Agenda

- Background – NIST post-quantum cryptography project
- Outline framework of cryptographic scheme
- Which properties are wanted; long-term security
- Outline of LOTUS
- Comparison with other submissions
- **Parameter setting from lower bound**
  - Cost lower bound for known algorithms
  - Performance limit of computation



## Starting point of parameter setting

**Theorem** (Repeat): LOTUS-PKE is IND-CCA2-secure under the LWE assumption provided that G and H are random oracles

- Important relation

Conversion parameter

$$\begin{aligned} (\text{Cost of attacking LOTUS-PKE}) &\geq (\text{Cost of solving decision LWE}) \cdot C_1 \\ &\geq (\text{Cost of solving comp. LWE}) \cdot C_1 \cdot C_2 \end{aligned}$$

- Cost of solving LWE is baseline hardness of many cryptographic schemes
- Need to estimate cost of solving {decision,computational} LWE

## Two-sided estimation for attacking cost

- In general, there are two direction of cost estimation

$$\underbrace{\frac{\text{Limit of algorithm efficiency}}{\text{Limit of computing power}}}_{\text{Lower bound}} \leq \text{Solving Time}_{[\text{seconds}]} \leq \frac{\text{Algorithm efficiency at now}}{\text{Computing power at now}} \underbrace{\hspace{10em}}_{\text{Upper bound}}$$

- Algorithm upper bound
  - [Pros] Constructive proof is easier
  - [Cons] For parameter setting, must follow/predict the progress of algorithms/computing hardware
- Algorithm lower bound
  - [Pros] Can fix long-term parameters, i.e., conservative
  - [Cons] General bound is hard to show (cf. P≠NP)
    - Useless if suggested parameters are very far from current estimations

# Known estimation from lower

$$\underbrace{\frac{\text{Limit of algorithm efficiency}}{\text{Limit of computing power}}}_{\text{Lower bound}} \leq \text{Solving Time}_{[\text{seconds}]}$$

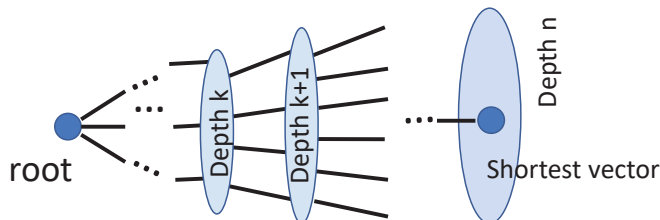
- For long-term security, it is useful to discuss the lower bound cost estimation even though for specific algorithms
- Up to now, ENUM and Sieve algorithm have been discussed

		Time	Space
ENUM	Classical	[ANSS18]	Poly(n)
	Quantum	[ANS18]	
Sieve	Classical	$O(2^{0.292n})$	$O(2^{0.2065n})$
	Quantum	$O(2^{0.265n})$	$O(2^{0.265n})$

Example, cost lower bound for solving shortest vector problem in  $\beta$ -dimension

# Overview of LOTUS parameter setting

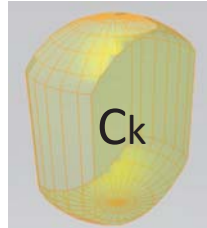
- A preliminary version of the argument in [A-Nguyen-Seito-Shikata2018] was used to set LOTUS parameters
- Convert LWE problem to a problem of tree search [Gama-Nguyen-Regev2010]
- The depth-first search of a searching tree



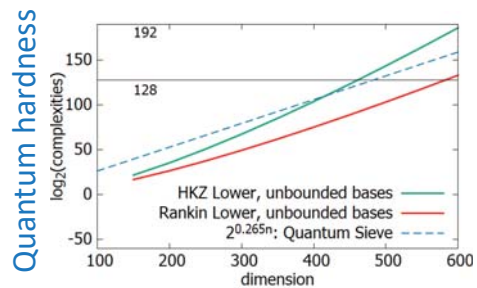
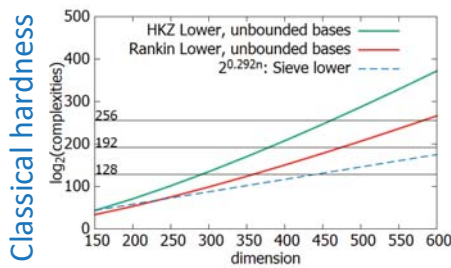
- $\text{Cost}(\text{tree-search}) = \text{Total \# nodes in the tree}$
- We bound it from lower

# Overview of LOTUS parameter setting

- Number of nodes in depth  $k \approx$  Volume of an  $k$ -dimensional object



- We find a non-trivial lower bound of  $\text{vol}(C_k)$  via isoperimetry
- Can compare lower cost bound between ENUM and Sieve



## Agenda

- Background – NIST post-quantum cryptography project
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- Which properties are wanted; long-term security
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- Parameter setting from lower bound
  - Cost lower bound for known algorithms
  - **Performance limit of computation**

## Physicists can help cryptographers

$$\frac{\text{Limit of algorithm efficiency}}{\text{Limit of computing power}} \leq \text{Attack Cost}$$

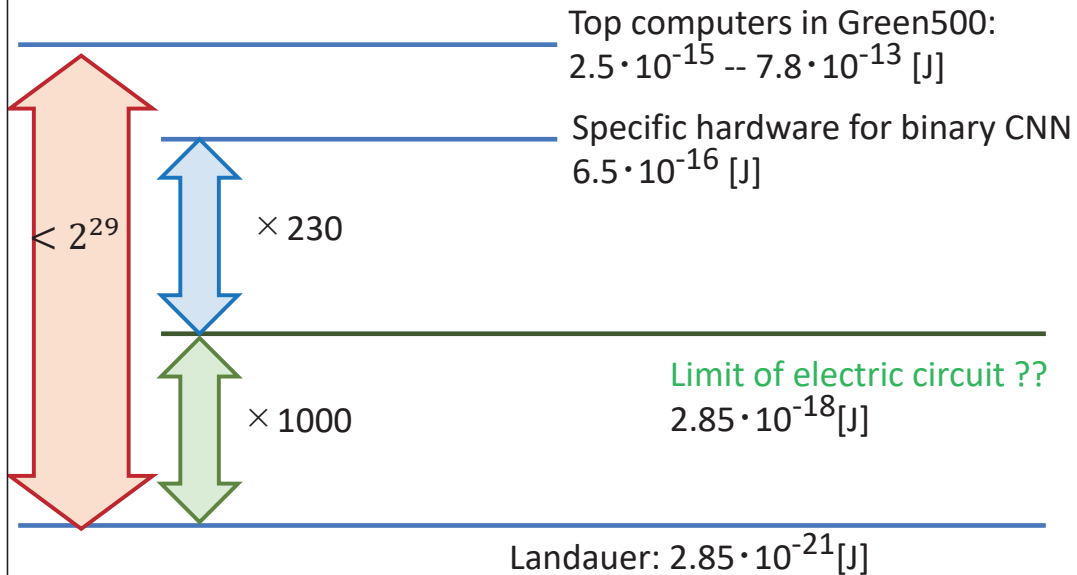
- Limit of efficiency is known for two specific algorithms:
- Number of **operations** is bounded from lower
- How about the computing power?

## Physicists can help cryptographers

$$\frac{\text{Limit of algorithm efficiency}}{\text{Limit of computing power}} \leq \text{Attack Cost}$$

- Limit of computing power from physics
- **Landauer's principle** (1961)  
*Minimum energy required to erase one bit of information is  $kT \ln 2$  where  $T$  is temperature and  $k=1.38 \cdot 10^{-23}$  [J/K] is the Boltzmann const.*
- Used to measure how many bits can be changed by a unit of energy in the discussion in [B. Schneider "Applied cryptography" Chap. 7 (1995)]
- The latest computers are approaching to the limit

# Summary of energy for one bit operation



## Limit of bit operation from Landauer

- Reference values:  
 For  $T=25[^\circ\text{C}]=298[\text{K}]$ ,  $kT\ln 2=2.85 \cdot 10^{-21} \text{ [J]}$   
 $\Leftrightarrow$  May perform  $3.5 \cdot 10^{20}$  bit operations/J



Cf. A standard portable battery of 3.7V 5000mAh=18.5Wh=66600[J]  
 $\Leftrightarrow$  May perform about  $66600/2.85 \cdot 10^{-21}=2.3 \cdot 10^{25}$  bit operations

Current upper bounds:

- Performance of latest (super)computers  $\sim 20\text{GFlops/J}$   
<https://www.top500.org/green500/lists/2018/06/>
  - 1 Floating-point operation = 64 to  $2 \cdot 10^4$  bit operations
- Binary CNN hardware  $\sim 95 \cdot 10^{12}$  operations/J  
Bahou et al., arXiv 1803.05849
  - 1 {XOR,popcount} operation = 16 bit operations



# Limitation of electric circuits?

- Pessimistic side

*“Nanomagnet based computers dissipate  $k_B T \ln 2$ , while charge based computers must dissipate  $N k_B T \ln 2$ , where  $N \geq 10^4$ ”*

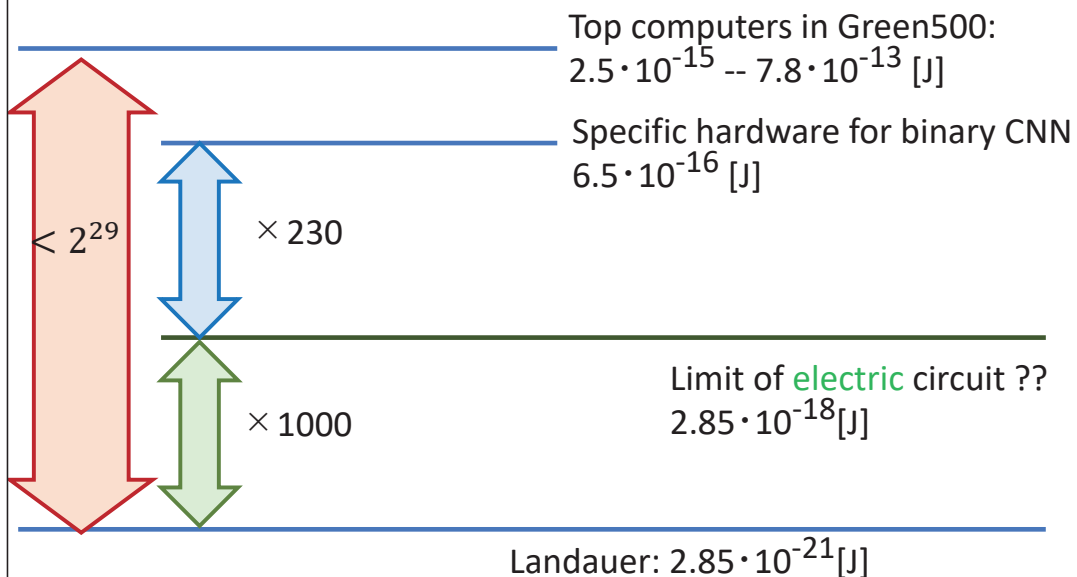
Snider et al. “Minimum Energy for Computation, the Landauer Principle, and Adiabatic CMOS”, Superconducting Electronics Approaching the Landauer Limit and Reversibility (SEALeR) Workshop, 2012/05

- Optimistic side

*“From a technological perspective, energy dissipation per logic operation in present-day silicon-based digital circuits is about a factor of **1,000** greater than the ultimate Landauer limit, but is predicted to quickly attain it within the next couple of decades”*

Bérut et al. “Experimental verification of Landauer’s principle linking information and thermodynamics”, *Nature* volume 483, pages 187–189 (08 March 2012)

## Summary of energy for one bit operation



- $2^{29}$  would get smaller by the near-future progress of computers

# Impact for the parameter setting

- Near the limit, we may assume the principle to be an approximation of the current computing power
- Do we need to follow the progress of supercomputers?

$$\frac{\text{Limit of algorithm efficiency}}{\text{Limit of computing power}} \leq \text{Solving Time}_{[\text{seconds}]} \approx \frac{\text{Algorithm efficiency at now}}{\text{Limit of computing power}}$$

Lower bound

(Hypothetical)  
Upper bound



Assume to be bounded by  
(Landauer)  $\times$  (Attacker's energy)

<https://www.top500.org/statistics/perfdevel/>

# How much energy can an attacker use?

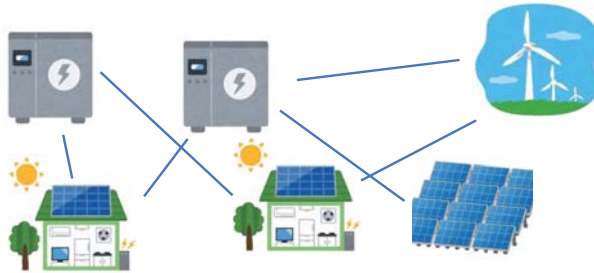
- Typical discussion assumes that the strongest attacker can cause a supercomputer to take several years to recover a ciphertext
- Power consumption of the latest supercomputer is comparable to output of a power plant
  - Since both facilities must be large buildings, such an attack may be public and we may soon be able to take countermeasures



- Thus, about  $10^7 \text{ kW} = 10^{10} \text{ [J} \cdot \text{s]}$  and  $10^8 \text{ [seconds]}$  may be the limit of attacker
- $10^{10} \cdot 10^8 / (2.85 \cdot 10^{-21}) = 3.5 \cdot 10^{38} = 2^{128}$

## How much energy can an attacker use?

- The power supply system can be changed drastically by a network of renewable energy and batteries [Nikkei electronics, 2018/07]



- Suppose such a network has been infected with a virus that targets some crypto. and can steal 1% of energy
- Very cheap attack; construction of large buildings not needed

## How much energy can an attacker use?

- Revival of science fictional discussion
- World energy consumption at 2017:  $7.3 \cdot 10^{19}$  [W]
- Annual energy of the sun:  $3.8 \cdot 10^{26}$  [W]
- ⇒ 192 bit-security appears to be sufficient
- Schneier said: A typical supernova's release exceeds  $10^{30}$  [W]
- ⇒ 256 bit-security appears to be sufficient



## About the quantum limit

- Useful to discuss the security against quantum computer?
  - Margolus–Levitin theorem
  - Bremermann's limit
  - etc.
- Reversible computer
  - Candidate of ultra-low energy computation

## About the storage limit

- Since most cryptographic attacks are combinational problems, space-time trade off relation holds
- Limitation of storage is also useful: capacity [bits/m<sup>3</sup>], access speed [bits/second]
- In 2030, total storage all over the world may rise to 10<sup>23</sup> bytes

Muraoka et al. "Gigantic Amount Information and Storage Technology : Challenge to Yotta-Byte-Scale Informatics", IEICE Technical report (in Japanese), 116-440, pp. 27-32, 2017

## Concluding remarks

- Introduce LOTUS-PKE scheme
  - Conservative {Algorithms, protocol, correctness, security proof, parameter setting}
  - No critical problem has been found (as of 2018/08)
- Limitation of cryptographic attack
  - Useful for setting crypto parameters
  - Computing power/storage in classical/quantum/etc.

Thank you for your attention



Koichiro Akiyama (TOSHIBA)

## A Public-key Encryption Scheme Based on Non-linear Indeterminate Equations (Giophantus(TM))

### Abstract

We proposed a post-quantum public-key encryption scheme named "Giophantus" to NIST PQC standardization. The security of the scheme depends on a problem arising from a multivariate indeterminate equation. In this scheme we employ the "small" solution problem of multivariate indeterminate equations as a hard problem. If we employ non-linear multivariate equation in the problem, we have some possibility of reducing key in size since lattice reduction techniques which depends on the linearity cannot apply directly. In this talk, I introduce an outline of this scheme and show a security analysis for the linear case.

## IMI Forum

“Mathematical approach for quantum information society”

# A Public-key Encryption Scheme Based on Non-linear Indeterminate Equation “*Giophantus*<sup>TM</sup>”

Koichiro AKIYAMA  
TOSHIBA Corporation

Joint work with

Yasuhiro Goto, Shinya Okumura, Tsuyoshi Takagi, Koji Nuida,  
Goichiro Hanaoka, Hideo Shimizu, Yasuhiko Ikematsu

2018.09.17

## Agenda

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### 1. Introduction

- Public key Cryptosystem : Principle and Vulnerability
- Post-Quantum Cryptosystems

### 2. Goal of the study

- Unsolvable problems : Section finding Problem
- Algebraic Surface Cryptosystems (ASC)

### 3. Indeterminate Equation Cryptosystem

- Algorithms ( Encryption/Decryption )
- Possible Attacks
- Computational Experiments

### 4. Conclusion

# Agenda

## 1. Introduction

- Public key Cryptosystem : Principle and Vulnerability
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## 3. Indeterminate Equation Cryptosystem

- Algorithms ( Encryption/Decryption )
- Possible Attacks
- Computational Experiments

## 4. Conclusion

# Public Key Cryptosystems : Principle

## ■ Principle



**To recover a plaintext from a ciphertext is as hard as to solve some computational hard problems**

## ■ Computational hard problem

No polynomial time algorithm is known



Exponential hard problem  
(integer factorization,  
discrete logarithm )



Some kind of hard Problems (IF,DL) are solvable so quickly.

# Background of the study

## ■ Quantum computer comes close to us



Some IT company develops quantum computer with huge investment

(Source: IBM Website <https://www.ibm.com/blogs/research/2018/01/quantum-prizes/>)

## ■ We need some technologies to resistant against QC

### ◆ Post-Quantum Public key Cryptosystem

Its security depends on a computational hard problem in the sense of quantum computers.

NIST started standardization project in the last year.

# Post-Quantum Cryptosystems

## Knapsack Cryptosystem (1978)

(Inventor) Merkle, Hellman  
(Security) Knapsack problem

## Code-based Cryptosystem (1978)

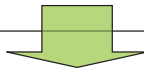
(Inventor) McEliece  
(Security) Decoding problem for linear codes

## Multivariate Cryptosystem (1989)

(Inventor) Matsumoto, Imai  
(Security) Solving multivariate non-linear problem

## Lattice-based Cryptosystem (1996)

(Inventor) Ajtai, Dwork  
(Security) Shortest Vector problem in lattices



## Problem

1. Secure one requires large public key in size.
2. Practical one is require cryptanalysis.

# Agenda

## 1. Introduction

- Public key Cryptosystem : Principle and Vulnerability
- Post-Quantum Cryptosystems

## 2. Goal of the study

- Unsolvable problems : Section finding Problem
- Algebraic Surface Cryptosystems (ASC)

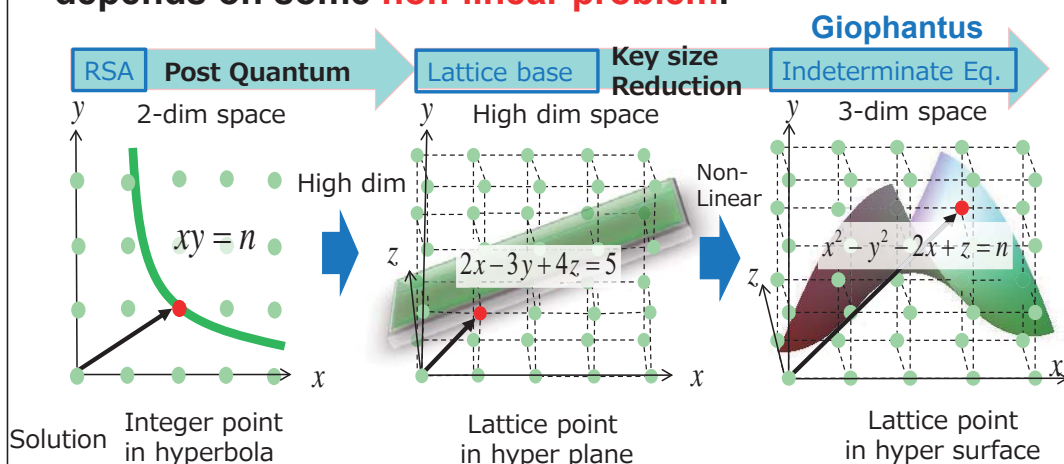
## 3. Indeterminate Equation Cryptosystem

- Algorithms ( Encryption/Decryption )
- Possible Attacks
- Computational Experiments

## 4. Conclusion

# Concept for Design

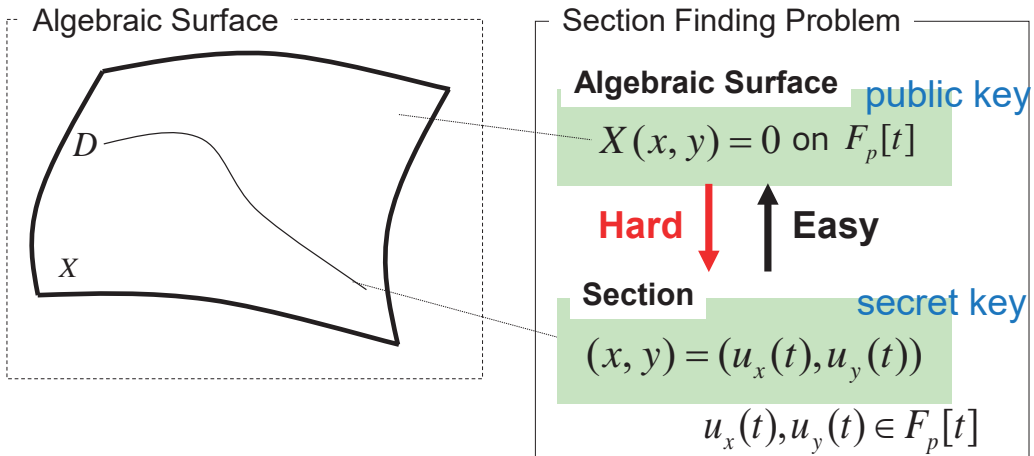
To construct a public-key cryptosystem whose security depends on some **non-linear problem**.



**Giophantus** provides new variation of PQC which is located between **multivariate & lattice based** cryptosystem



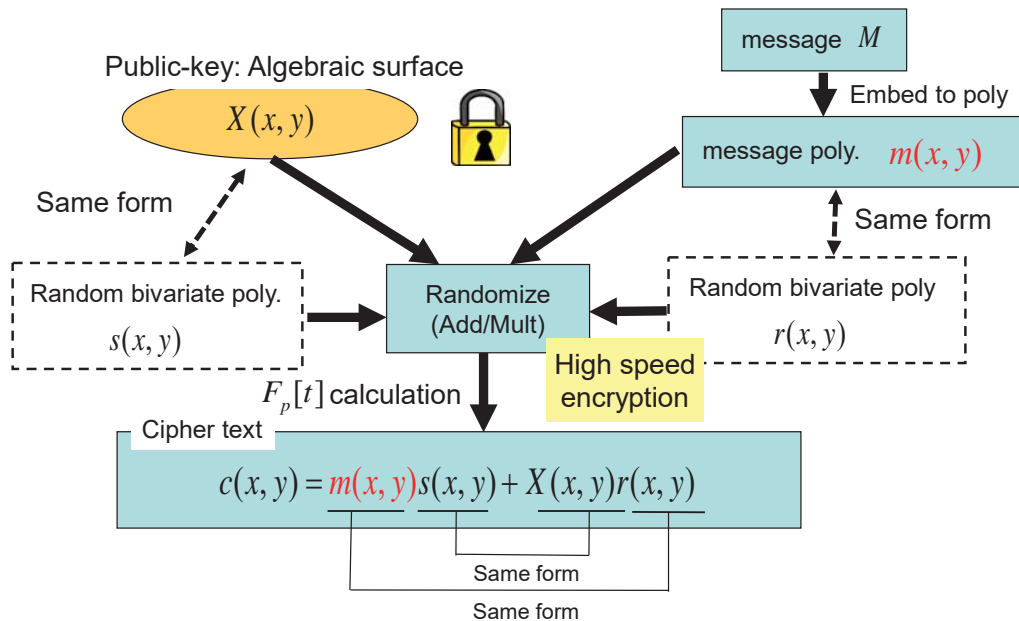
# Section Finding Problem



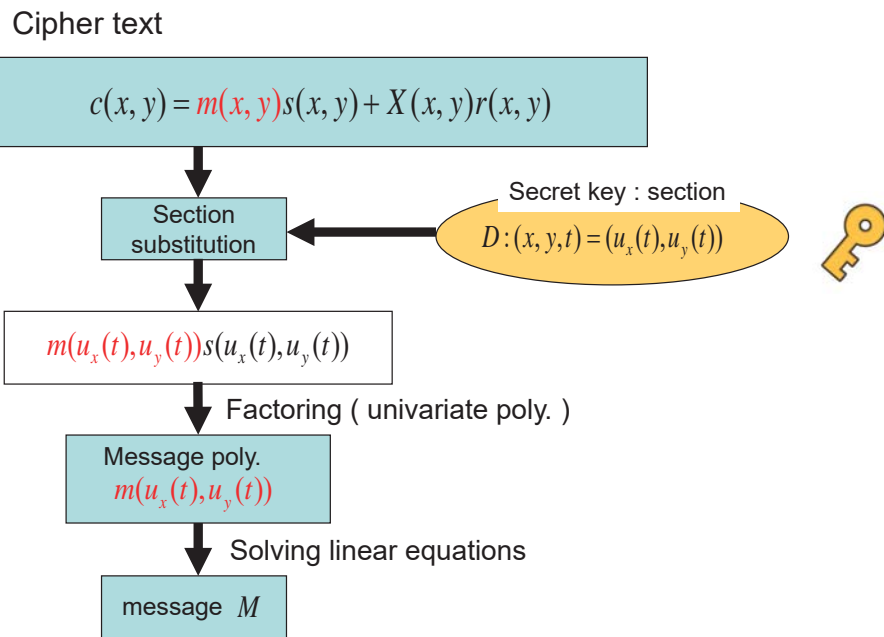
This problem is considered as a Diophantine problems on  $F_p[t]$

## Algebraic Surface Cryptosystem (ASC)

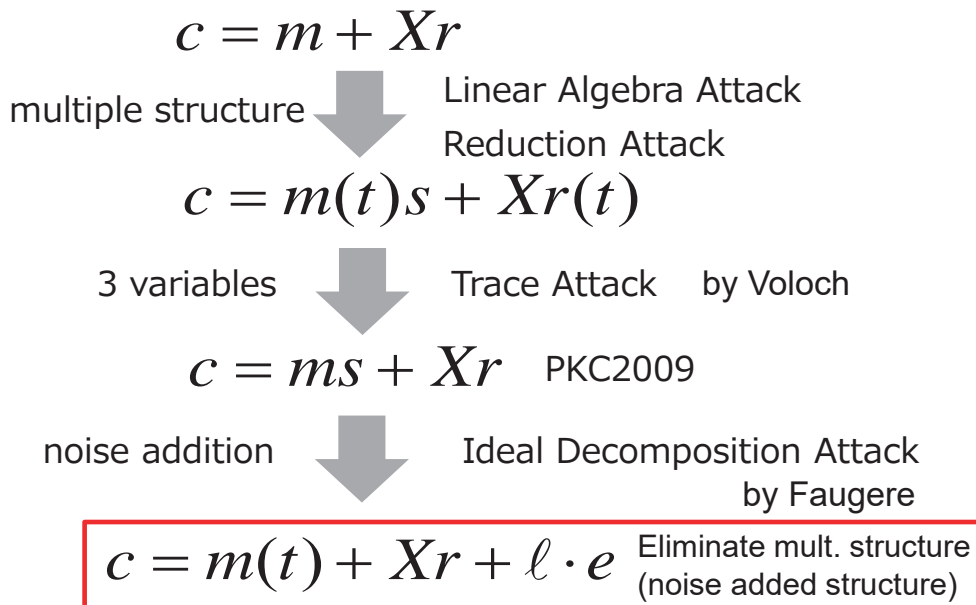
# Algebraic Surface Cryptosystem (Encryption)



# Algebraic Surface Cryptosystem (Decryption)



# History & Progression of ASC



**Giophantus™**

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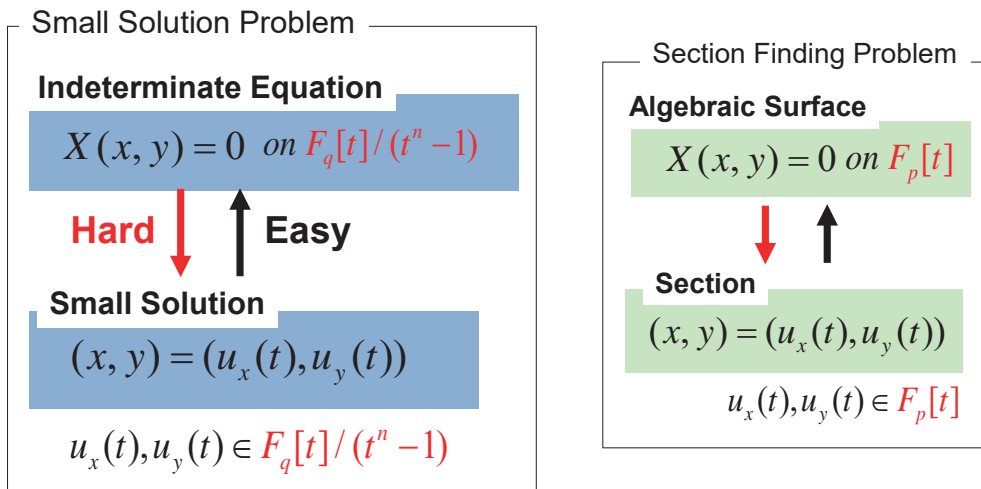
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# Small Solution Problem

The “small” solution  $u_x(t), u_y(t)$  has coefficients are in the range of 0 to  $\ell - 1$ , where  $\ell$  is small enough to  $q$ .



# Encryption/Decryption

Giophantus™

Public key : Indeterminate Eq.  $R_q = F_q[t]/(t^n - 1)$

$X(x, y) (= 0)$



$\ell$  : small integer

message  $M$

Embed to coeff.

Message poly.  $m(t)$   
(with small coefficients)

Noise bivariate poly.  
(with small coefficients)  
 $e(x, y)$

randomize  
(add/mult)

Random bivariate poly.  
 $r(x, y)$

Encryption

Ciphertext  
 $c(x, y) = m(t) + X(x, y)r(x, y) + \ell \cdot e(x, y)$

Decryption

Same Form

Substitute

Secret key : Small Solution

$D : (x, y) = (u_x(t), u_y(t))$



$m(t) + \ell \cdot e(u_x(t), u_y(t))$

mod  $\ell$

as poly. over  $\mathbb{Z}$

Recover

$m(t)$

$M$

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## $F_q[t]/(t^n - 1)$ calculation

$F_q[t]/(t^3 - 1)$  calculation  $(2t^2 + 3t + 4)(at^2 + bt + c) = dt^2 + et + f$

$t^3 \equiv 1$

$(2t^2 + 3t + 4)at^2 = 2at^4 + 3at^3 + 4at^2$   
 $= 4at^2 + 2at + 3a$

$(2t^2 + 3t + 4)bt = 2bt^3 + 3bt^2 + 4bt$   
 $= 3bt^2 + 4bt + 2b$

$(2t^2 + 3t + 4)c = 2ct^2 + 3ct + 4c$

Matrix

Vector

Vector

Matrix expression  $\begin{pmatrix} 4 & 3 & 2 \\ 2 & 4 & 3 \\ 3 & 2 & 4 \end{pmatrix} \begin{pmatrix} a \\ b \\ c \end{pmatrix} = \begin{pmatrix} 4a + 3b + 2c \\ 2a + 4b + 3c \\ 3a + 2b + 4c \end{pmatrix} \begin{matrix} t^2 \\ t \\ 1 \end{matrix}$

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## IE-LWE Problem/Assumption

$X$  : Irreducible polynomial with small zero point } on  
 $Y$  : random bivariate polynomial }  $F_q[t]/(t^n - 1)$

Decision problem between the distribution  $(X, Xr + e)$  and the distribution  $(X, Y)$  called **IE-LWE problem & assumption**.

Attack	Method	sample $(X, Z)$	Influence	
			deg X=1	deg X=2
Linear Algebra Attack (LAA)	$Z = Xr + e$	Comparison of coefficients $\rightarrow r, e$	○ ^	⊙ v
Key Recovery Attack (KRA)	$X(x, y) = 0$	Solving Ind. Eq. $\rightarrow (u_x, u_y)$	○	x

The lattice reduction technique can be applied to these attacks since these goals are common in finding small solutions.

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## Linear Algebra Attack (LAA)

$$\sum_{(i,j) \in \Gamma_e} d_{ij} x^i y^j = \left( \sum_{(i,j) \in \Gamma_X} a_{ij} x^i y^j \right) \left( \sum_{(i,j) \in \Gamma_r} r_{ij} x^i y^j \right) + \sum_{(i,j) \in \Gamma_e} e_{ij} x^i y^j \quad \text{on } F_q[t]/(t^n - 1)$$

$Z$  ←  $X$        $r$        $e$

$\deg_{xy} X = \deg_{xy} r = 1$


$X(x, y) = a_{10}x + a_{01}y + a_{00}$  Known

$r(x, y) = r_{10}x + r_{01}y + r_{00}$  Unknown

$e(x, y) = e_{20}x^2 + e_{11}xy + e_{02}y^2 + e_{10}x + e_{01}y + e_{00}$

$Z(x, y) = d_{20}x^2 + d_{11}xy + d_{02}y^2 + d_{10}x + d_{01}y + d_{00}$

Substitute & Compare as  $F_q[t]/(t^n - 1)$



$$\left\{ \begin{array}{l} a_{10}r_{10} + e_{20} = d_{20} \\ a_{10}r_{01} + a_{01}r_{10} + e_{11} = d_{11} \\ a_{01}r_{01} + e_{02} = d_{02} \\ a_{10}r_{00} + a_{00}r_{10} + e_{10} = d_{10} \\ a_{01}r_{00} + a_{00}r_{01} + e_{01} = d_{01} \\ a_{00}r_{00} + e_{00} = d_{00} \end{array} \right.$$

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# Attack Improvement (by Xagawa)

$$\begin{aligned}
 X(x, y) &= a_{10}x + a_{01}y + a_{00} \\
 r(x, y) &= r_{10}x + r_{01}y + r_{00} \\
 e(x, y) &= e_{20}x^2 + e_{11}xy + e_{02}y^2 + e_{10}x + e_{01}y + e_{00} \\
 Z(x, y) &= d_{20}x^2 + d_{11}xy + d_{02}y^2 + d_{10}x + d_{01}y + d_{00}
 \end{aligned}$$

Substitute  $y = 0$

$$\begin{aligned}
 X(x, 0) &= a_{10}x + a_{00} \\
 r(x, 0) &= r_{10}x + r_{00} \\
 e(x, 0) &= e_{20}x^2 + e_{10}x + e_{00} \\
 Z(x, 0) &= d_{20}x^2 + d_{10}x + d_{00}
 \end{aligned}
 \quad \rightarrow \quad
 \begin{cases}
 a_{10}r_{10} + e_{20} = d_{20} \\
 a_{10}r_{00} + a_{00}r_{10} + e_{10} = d_{10} \\
 a_{00}r_{00} + e_{00} = d_{00}
 \end{cases}$$

$$\text{rank}(\mathcal{L}'_{LAA}) = 3n$$

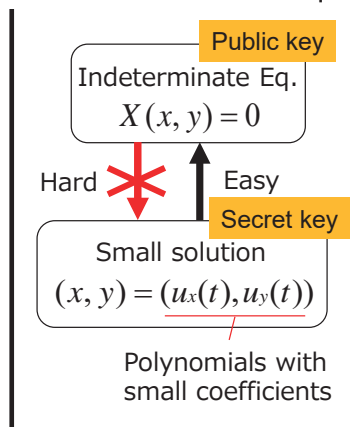
$$\begin{pmatrix}
 A_{10} & I_n & qI_n & & \\
 A_{00} & A_{10} & I_n & qI_n & \\
 & A_{00} & I_n & & qI_n
 \end{pmatrix}$$

$\mathcal{L}'_{LAA}$

## Key Recovery Attack

## Linear case

Small solution problem of Indeterminate. Eq.



Linear Ind. Eq.

$$\begin{aligned}
 X(x, y) &= c_{10}x + c_{01}y + c_{00} = 0 \\
 R_q &= F_q[t] / (t^n - 1)
 \end{aligned}$$

Convert to  $\mathbb{Z}[t] / (t^n - 1)$

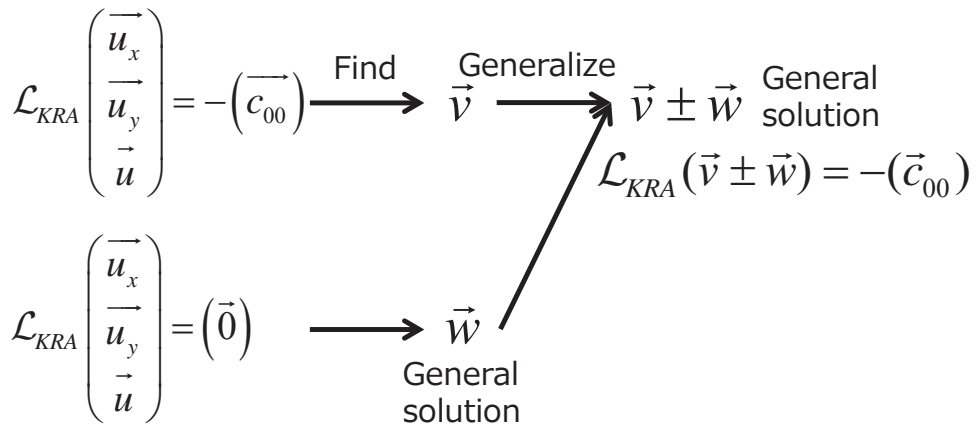
$$c_{01}u_x + c_{10}u_y + qu = -c_{00} \quad \begin{pmatrix} \overline{u_x} \\ \overline{u_y} \\ \overline{u} \end{pmatrix}$$

Coefficient comparison

$$\frac{\begin{pmatrix} C_{01} & C_{10} & qI \end{pmatrix}}{\mathcal{L}_{KRA}} \begin{pmatrix} \overline{u_x} \\ \overline{u_y} \\ \overline{u} \end{pmatrix} = -\begin{pmatrix} \overline{c_{00}} \end{pmatrix}$$

Find a small solution  $(\vec{u}_x, \vec{u}_y, \vec{u})^T$

# How to find a small solution



**Shortest Vector problem: To find a small  $\vec{v} \pm \vec{w}$**



**Closest Vector Problem: To find the closest  $\vec{w}$  to  $\vec{v}$**

# Embedding Technique

Hermite normal form

$$\mathcal{L}_{KRA} = \begin{pmatrix} I_n & B & C \\ O & qI_n & D \end{pmatrix} \text{ correspond to } \mathcal{L}_{KRA} \begin{pmatrix} \vec{w}_x \\ \vec{w}_y \\ \vec{w}_c \end{pmatrix} = (\vec{0})$$

$\leftarrow \vec{w}_c$

$B, C, D$  Cyclic matrix

$$\mathcal{L}'_{KRA} = \begin{pmatrix} I_n & B \\ O & qI_n \end{pmatrix} \xrightarrow{\text{Embedding Technique}} \mathcal{L}^+_{KRA} = \begin{pmatrix} I & B & \vec{0}^T \\ O & qI & \vec{0}^T \\ \vec{v}_x & \vec{v}_y & \mu \end{pmatrix}$$

integer  
A solution of

**CVP**  
 $\text{rank}(\mathcal{L}'_{KRA}) = 2n$

**SVP**  
 $\text{rank}(\mathcal{L}^+_{KRA}) = 2n + 1$

$$\mathcal{L}_{KRA} \begin{pmatrix} \vec{v}_x \\ \vec{v}_y \\ \vec{v}_c \end{pmatrix} = -(\vec{c}_{00})$$



# Experimental results (LLL)

n	q	rank	$\mathcal{L}_{KRA}^+$			$\mathcal{L}'_{KRA}$		result	time
			Norm1	Norm2	Gap	Norm1			
10	33149	21	8	186	22	204	Success	0.02	
20	131059	41	12	619	50	633	Success	0.09	
30	293791	61	15	1416	97	1619	Success	0.26	
40	521299	81	17	3236	191	3325	Success	0.76	
50	813623	101	19	6013	315	6581	Success	1.77	
60	1170751	121	21	11444	552	11738	Success	3.52	
70	1592659	141	22	20796	943	20589	Success	6.45	
80	2079401	161	24	37181	1563	37601	Success	10.74	
90	2630917	181	25	66292	2641	65551	Success	57.79	
100	3247243	201	27	106864	4026	110512	Success	318.16	
110	3928361	221	28	186219	6724	201748	Success	788.46	
120	4674289	241	29	307382	10474	313401	Success	1361.19	
130	5484979	261	373397	574752	2	542968	Failure	2315.24	

The norm of 1<sup>st</sup> basis vector

The norm of 2<sup>nd</sup> basis vector

Gap=Norm2/Norm1

By Bai-Galbraith

$$\begin{pmatrix} I_n & A \\ O & qI_n \end{pmatrix}$$

This problem is a Unique-SVP

$$\Rightarrow \|\lambda_2(\mathcal{L}_{KRA}^+)\| \approx \underline{GH(\mathcal{L}'_{KRA})}$$

shortest vector

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# Experimental result (BKZ)

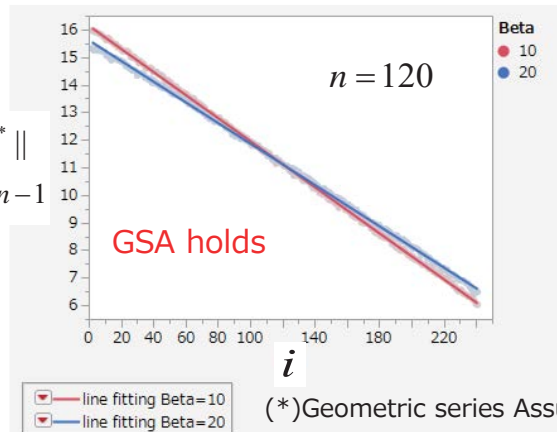
- We carried out a BKZ experiment by changing block size  $\beta$

$$(b_1, b_2, \dots, b_{2n+1}) \quad \log_2 \|b_i^*\| \quad i = 2, \dots, 2n-1$$

Sufficiently reduced basis of  $\mathcal{L}_{KRA}^+$

↓ Gram-Schmidt orthonormalization

$$(b_1^*, b_2^*, \dots, b_{2n+1}^*)$$



(\*) Geometric series Assumption)

$\beta$	slope	y-int.	$\ b_2^*\ /\ b_1^*\ $	$\ b_2\ /\ b_1\ $
10	-0.0835	32.274	4320402	4320505
20	-0.0749	31.228	1783504	1783497

$$\|b_2^*\|/\|b_1^*\| \approx \|b_2\|/\|b_1\|$$

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# The complexity of BKZ 2016 Estimate

We assume that the complexity for BKZ is as same as the LWE problem with

parameters	meaning	Key recovery attack
$n$	dimension	$n$
$m$	Number of samples	$2n$
$q$	modulus	$\sim 324n^2 + 72n + 15$
$\sigma$	standard deviation	1.12

## ■ Estimation for the root of Hermite factor for SVP

$$\delta_0 = (((\pi\beta)^{1/\beta} \beta / (2\pi e))^{1/2(\beta-1)})$$

Find a pair  $(n, \beta)$  satisfied both conditions

## ■ 2016 Estimate

$$\sqrt{\beta / (2n)} \lambda_1(\mathcal{L}_{KRA}^+) \geq \delta_0^{2\beta-2n} (\det \mathcal{L}_{KRA}^+)^{1/2n}$$

( where  $\lambda_1(\mathcal{L}_{KRA}^+) = \sqrt{5n/2}$  holds )

Time complexity  $8 \cdot 2n \cdot 2^{0.292\beta+12.31}$



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## Parameter & Performance

In linear case, namely  $\deg X(x,y)=1$ , we choose the parameter  $n$  by cryptanalysis based on the "2016 estimate".

$$\ell = 4$$

reference implementation

k	n	q	Public Key(KB)	Secret Key(KB)	Cipher Text(KB)	Key Gen (Mcycle)	Encrypt (Mcycle)	Decrypt (Mcycle)
135	1201	467424413	15	0.6	29	93	179	336
196	1733	973190461	21	0.9	42	161	379	717
259	2267	1665292879	28	1.2	55	240	627	1187

prime prime

Small

High speed

$q$  is a prime next to

$$\ell - 1 + \ell(\ell - 1) + 2\ell(\ell - 1)^2 n + 3\ell(\ell - 1)^3 n^2$$

CPU : Xeon E5-1620 3.6GHz  
OS : Windows 7, 64bit  
Memory : 32GB



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# Evaluating at one attack

## Decryption

$$c(x, y, t) = m(t) + X(x, y, t)r(x, y, t) + \ell \cdot e(x, y, t) \quad t=1$$

small solution  $X(x, y, t) = 0$

$$R_q = (F_q[t] / (t^n - 1))$$

$$(u_x(t), u_y(t)) = \left( \sum_{i=0}^{n-1} a_i t^i, \sum_{i=0}^{n-1} b_i t^i \right) \quad t=1$$

$$0 \leq a_i, b_i < \ell - 1$$

$$c(u_x(t), u_y(t), t) = m(t) + \ell \cdot e(u_x(t), u_y(t), t)$$

$$\downarrow \mathbb{Z}[t]$$

$$c(u_x(t), u_y(t), t) \bmod \ell = m(t)$$

## Attack

$$c(x, y, 1) = m(1) + X(x, y, 1)r(x, y, 1) + \ell \cdot e(x, y, 1)$$

small solution  $X(x, y, 1) = 0$

$$F_q$$

exhaustive search

$$(s_x, s_y) = (u_x(1), u_y(1)) = \left( \sum_{i=0}^{n-1} a_i, \sum_{i=0}^{n-1} b_i \right)$$

$$0 \leq s_x, s_y < n(\ell - 1)$$

$$c(s_x, s_y, 1) = m(1) + \ell \cdot e(s_x, s_y, 1)$$

$$\downarrow \mathbb{Z}[t]$$

$$c(s_x, s_y, 1) \bmod \ell = m(1) \bmod \ell$$

Ward Beullens, Wouter Castryck and Frederik Vercauteren consider this relation leads to breaking IND-CPA.



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# But the attack does not always work. Because,

$$c(s_x, s_y, 1) = m(1) + \ell \cdot e(s_x, s_y, 1) \quad F_q$$

$$\downarrow$$

$$c(s_x, s_y, 1) \bmod \ell = m(1) \bmod \ell \quad \mathbb{Z}$$

$q$  must be larger than  $(\ell - 1)n + 2(\ell - 1)^2 n^2 + 3(\ell - 1)^3 n^3$

$$c(u_x(t), u_y(t), t) = m(t) + \ell \cdot e(u_x(t), u_y(t), t) \quad R_q$$

$$\downarrow$$

$$c(u_x(t), u_y(t), t) \bmod \ell = m(t) \quad \mathbb{Z}[t]$$

$q$  is a prime next to  $\ell - 1 + \ell(\ell - 1) + 2\ell(\ell - 1)^2 n + 3\ell(\ell - 1)^3 n^2$

in appropriate parameters

n	The minimum required q		attack/ decode
	scheme	attack	
1201	467424413	140344178502	300.25
1733	973190461	421634751198	433.25
2267	1665292879	943804735206	566;75

$c(s_x, s_y, 1) \bmod \ell = m(1) \bmod \ell$  is **not always satisfied** !



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## Experimental Result (parameter using fixed q)

However, we fix the parameter  $q = 2^{31} - 1$  for optimal implementation

n	$c(s_x, s_y, 1) \bmod \ell$				Distinguishing Advantage(*)
	0	1	2	3	
1201	703	1167	52688	45442	0.9626
1733	36852	28222	13412	21514	0.3015
2267	24747	25522	25218	24513	0.0148

Here we set  $m(1) \bmod \ell = 1$

Distinguish Advantage = Pr(2 most likely value) - Pr(2 least likely value)

Random

$c(s_x, s_y, 1) \bmod \ell$				Distinguishing Advantage
0	1	2	3	
24844	24900	25255	25001	0.00512
25038	24946	24983	25033	0.00142
25094	25056	25120	24730	0.00428

distinguishable

Evaluating at one attack almost works the scheme with parameter used in optimal implementation.

## Experimental Result (appropriate parameter)

For appropriate parameter, we employ minimum q which leads non-error decryption.

n	q	$c(s_x, s_y, 1) \bmod \ell$				Distinguishing Advantage(*)
		0	1	2	3	
1201	467424413	24769	25113	25559	24559	0.01344
1733	973190461	25136	25035	25008	24821	0.00342
2267	1665292879	25117	24791	25021	25071	0.00376

Random

$c(s_x, s_y, 1) \bmod \ell$				Distinguishing Advantage
0	1	2	3	
24873	24922	25144	25061	0.0041
24883	24945	25032	25140	0.00344
25121	25114	24970	24795	0.0047

indistinguishable

The distinguishability strongly depends on the public key. We need to consider about how to detect weak keys.

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# Conclusion

---

- We proposed a new variant of PQC called “Giophantus” which is located **between Multivariate and Lattice based**.
- We found the secure parameters by 2016 estimate.
- Giophantus requires **short secret key** in size and **short process time**.
- Evaluate at one Attack **does not always work** on Giophantus.
  - parameter used for optimization : almost works
  - appropriate parameter : depends on the public-key

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Toyohiro Tsurumaru (Mitsubishi Electric)

## Leftover Hashing Lemma as Quantum Error Correction

### Abstract

The leftover hashing lemma (LHL) guarantees the security of privacy amplification (PA), a ubiquitous primitive in modern cryptology. On the other hand, quantum error correction (QEC) is an indispensable theoretical tool in the field of quantum information technology, particularly in efforts toward realizing the quantum computer. We present a certain type of equivalence between these two theoretical tools, the LHL and the QEC.



# Leftover Hashing from Quantum Error Correction

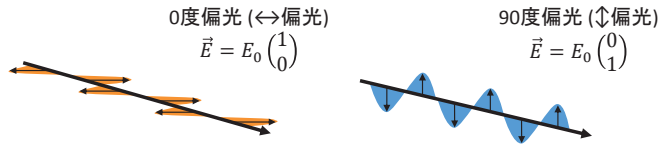
Toyohiro Tsurumaru  
(Mitsubishi Electric Corporation)  
2018/9/17 @ Nishijin Plaza, Kyushu University  
(arXiv:1809.05479 [quant-ph])

Warming Up:  
A Quick Review on  
Quantum Mechanics

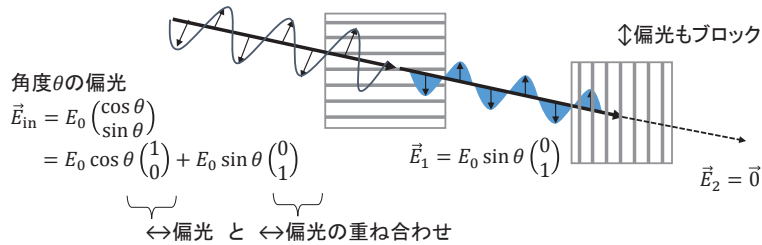
# 偏光と偏光板

$\vec{E}$  = 電場  
 $\vec{E}$ の方向 = 偏光

- 偏光 = 光の振動の向き



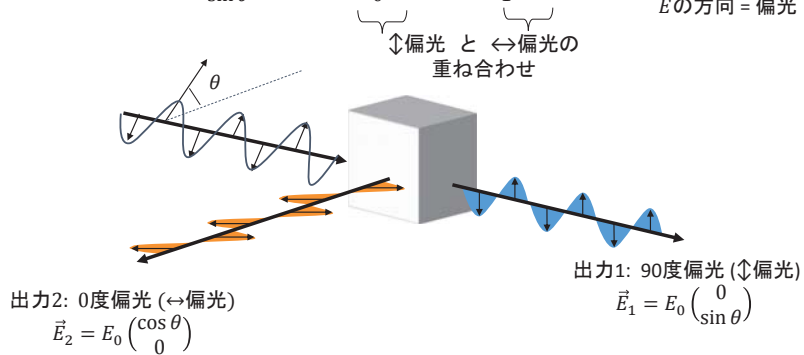
- 偏光板: 決まった偏光成分をフィルタする(ブロックする)  
 $\leftrightarrow$ 偏光をブロック



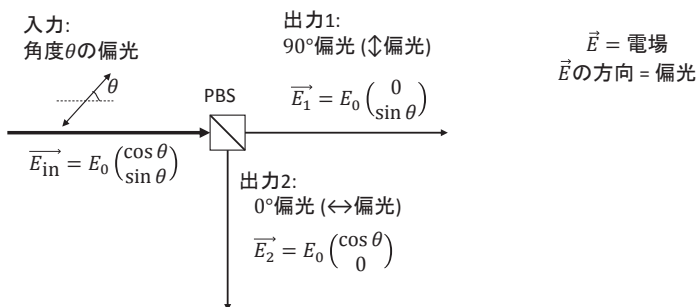
# 偏光ビームスプリッタ(PBS): 偏光をブロックせず、2方向に分ける

入力:  $\vec{E}_{in} = E_0 \begin{pmatrix} \cos \theta \\ \sin \theta \end{pmatrix} = E_0 \cos \theta \begin{pmatrix} 1 \\ 0 \end{pmatrix} + E_0 \sin \theta \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

$\vec{E}$  = 電場  
 $\vec{E}$ の方向 = 偏光

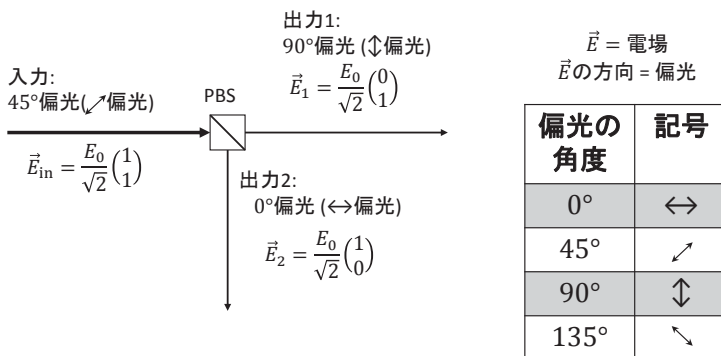


## 偏光ビームスプリッター(PBS)を上から見たところ

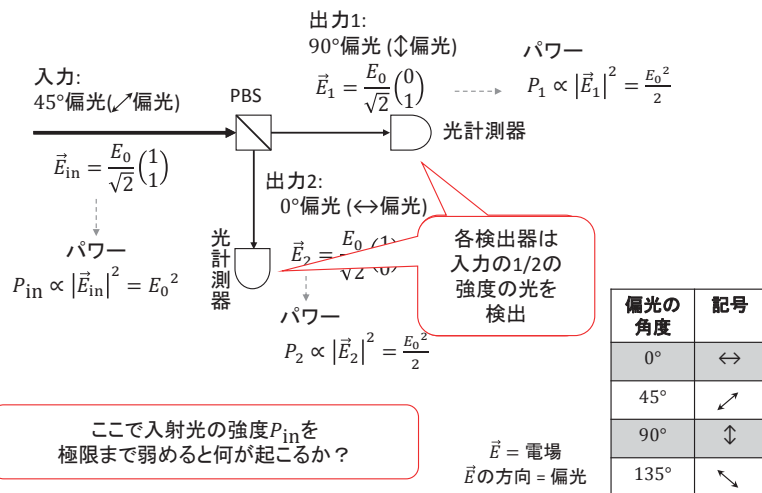


$\vec{E} = \text{電場}$

## 以下簡単のため、 4種類の偏光だけ考える

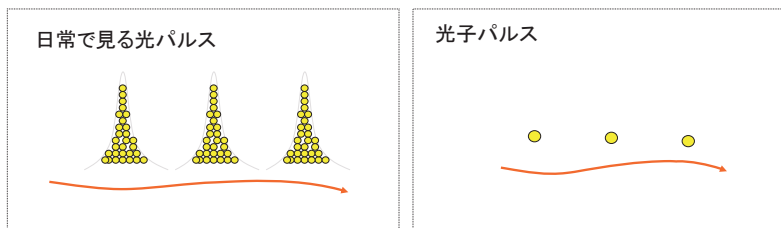


## 各出力の光強度を測る



## 光量子仮説

- 電磁波には、それ以上分割できない最小単位<sup>+</sup>があり、それを「光子」(こうし)と呼ぶ
- 我々が普段見ているのは、大量<sup>++</sup>の光子の平均のふるまいである
- 光子一つずつを扱う実験もできる

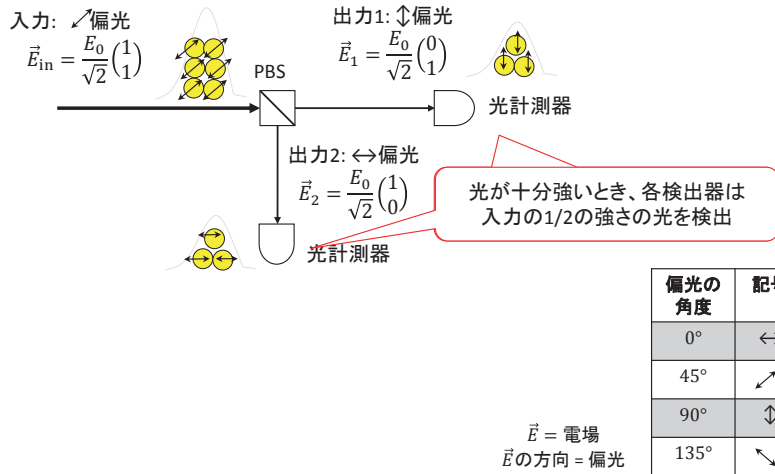


<sup>+</sup>正確には、光のエネルギー $E$ の最小単位がある:

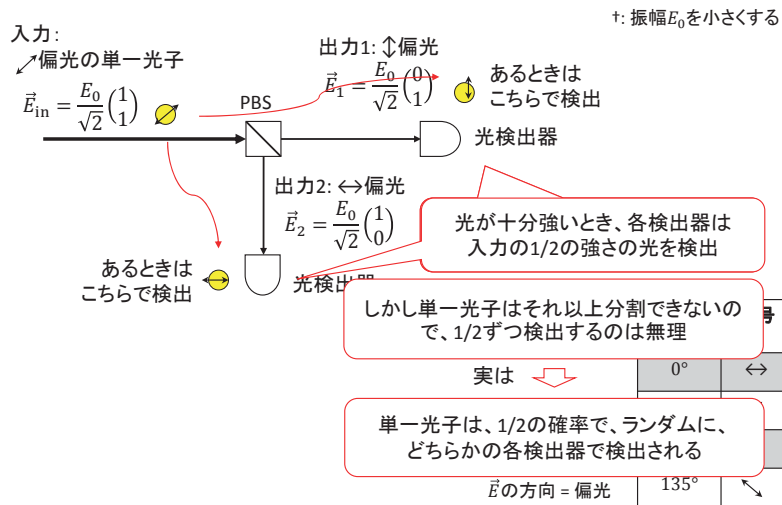
$$E = h\nu; \nu = \text{光の振動数}, h = \text{プランク定数} = 6.63 \times 10^{-34} \text{J}\cdot\text{s}. \text{可視光なら } E \approx 10^{-19} \text{J} \approx 1 \text{eV}.$$

<sup>++</sup>アボガドロ数( $10^{23}$ )くらい

## ふたたび ↗ 偏光の場合

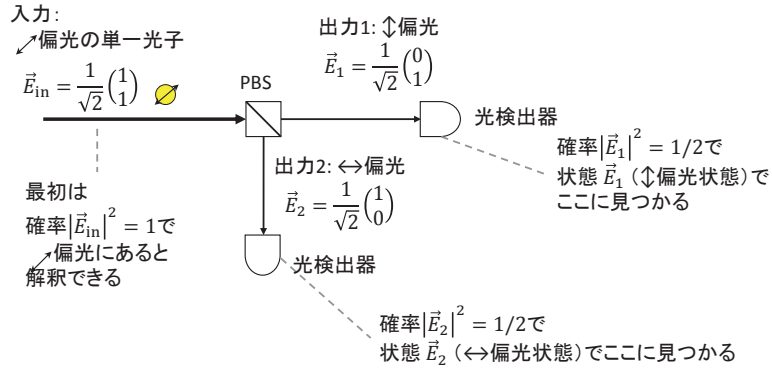


## 入射光を弱めて† 光子1個にする

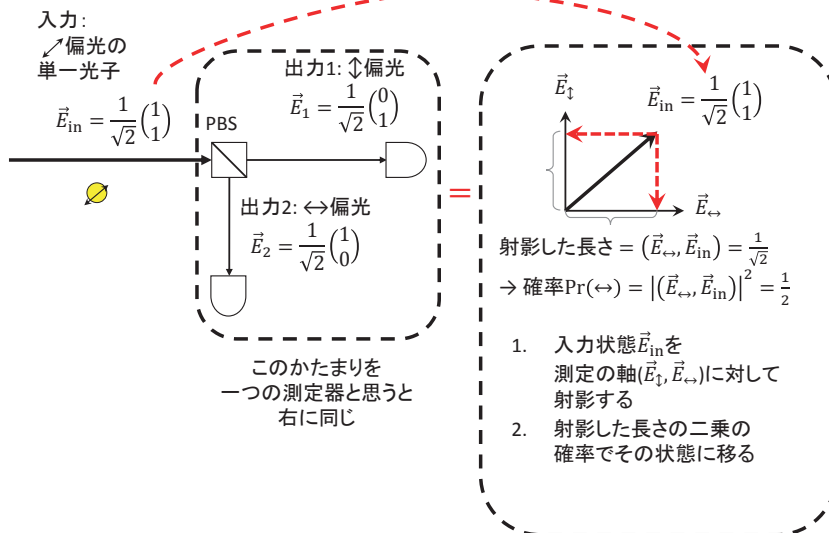


## 検出確率の計算法: パワー $P \propto |\vec{E}|^2$ を確率に読替える

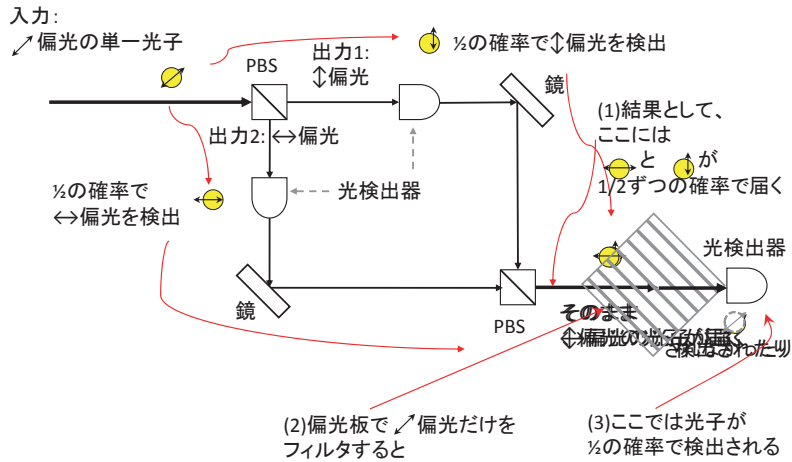
(ただし全確率が1になるよう規格化する)



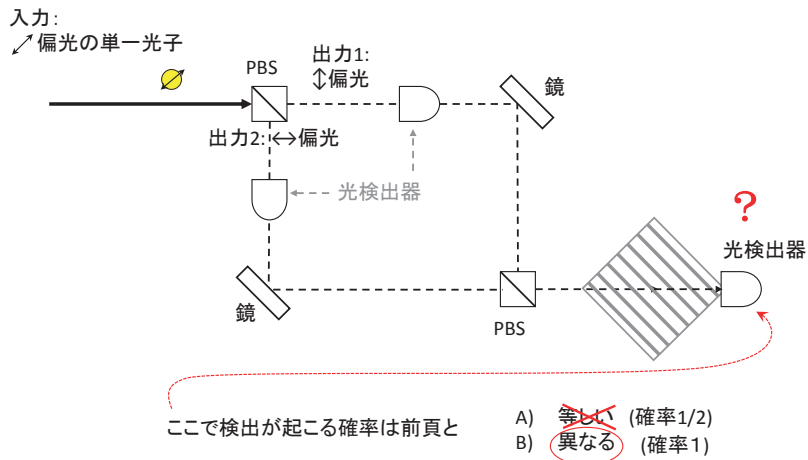
## 検出確率の計算法(言い換え): 測定の軸で射影



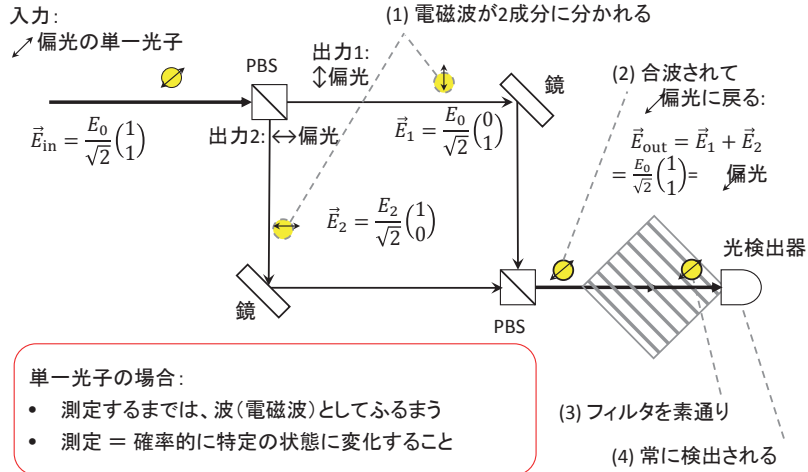
## 偏光ビームスプリッタ(PBS)を もう一つおき、検出した光を合波



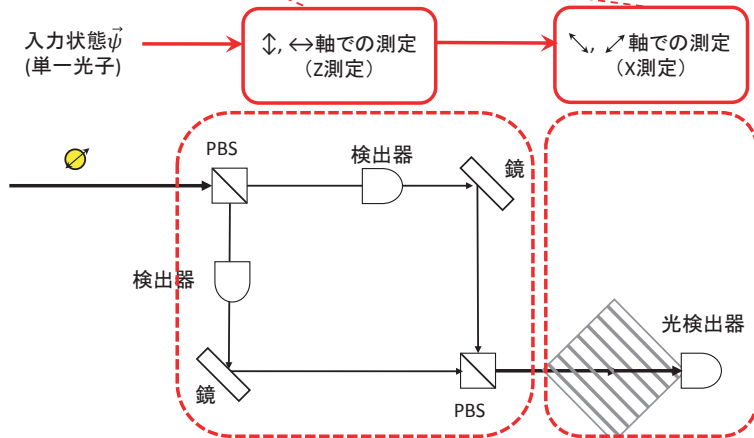
## 全く同じ装置構成で 途中の検出だけをやめたら？



# 検出しないときは 電磁波としてふるまう

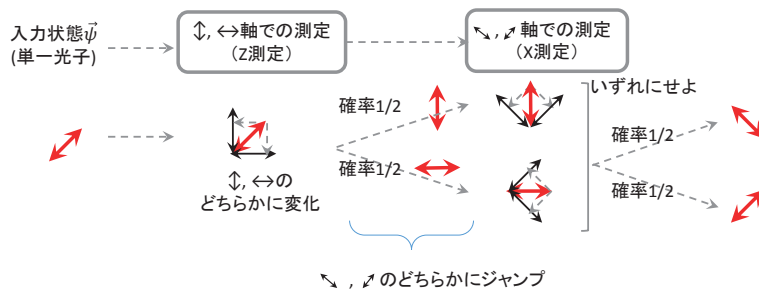


# 同じ状況を抽象的にいうと： 2種類の異なる軸で測定している





## 同じ状況を抽象的にいうと: 2種類の異なる軸で測定している

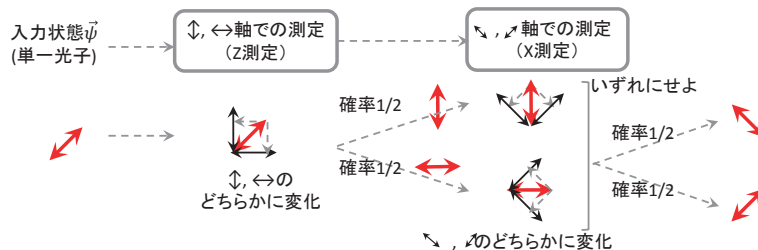


## 途中の測定をやめると



# 不確定性原理

種類の異なる測定は、両立しないことがある



例えば右の表にしたがって

偏光を数字 $b$ に置き換えると以下が成り立つ:

$$H(B|Z) + H(B|X) \geq 1$$

( $H(B|X), H(B|Z) = Z, X$ 測定における $b$ のエントロピー)

...よく本で見かける  $\Delta p \cdot \Delta x \geq \frac{\hbar}{2}$  と同種の関係式

		測定値 $b$	
		$b = 0$	$b = 1$
測定法	+測定	↔	↑↓
	×測定	↗↘	↖↙

以上の話を一般化すると...

## 量子力学 (Quantum Mechanics)

ミクロな系は、通常確率論では記述できない。かわりに量子論という、拡張された確率論を使う必要がある。

- 状態は、確率分布  $P = (p_1, p_2, \dots)$  ではなく  
複素数値ベクトル  $\vec{\psi} = (\psi_1, \psi_2, \dots)$  で表される ... (状態ベクトル)

- 単一光子の例では、電場  $\vec{E}$  を規格化したものが  $\vec{\psi}$  だった

- 測定するまでは:  $\vec{\psi}$  は波として(線形に)変化する ... (波動性)

- 測定すると:  $\vec{\psi}$  は特定の状態に確率的に変化する ... (粒子性)

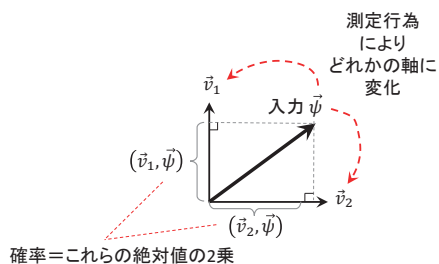
1. 予め測定の軸  $(\vec{v}_1, \vec{v}_2, \dots)$  (基底) を選んでおく

2. 測定者が測定行為をすると、状態  $\vec{\psi}$  は、

確率  $\text{Pr}_\psi(i) = |(\vec{v}_i, \vec{\psi})|^2$  で状態  $\vec{v}_i$  に変化する

3. 測定者は、 $\vec{\psi}$  がどの  $\vec{v}_i$  に変化したかを知る;

測定結果 =  $i$



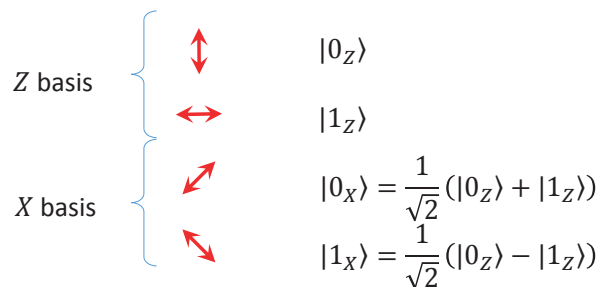
# Bracket Notation

In textbooks, vectors are denoted as

- State vector:  $\vec{\psi} \rightarrow |\psi\rangle$  (bra)
- Hermite conjugate of a state vector:  $\vec{\psi}^\dagger \rightarrow \langle\psi|$  (ket)
- Inner-product of  $\vec{\psi}, \vec{\phi}$   $\vec{\psi}^\dagger \vec{\phi} = \langle\psi|\phi\rangle$  (braket)

† = transpose of complex conjugate;  $\vec{\psi}^\dagger = (\psi^*)^T$

In the “braket” notation



If one measures  $|0_z\rangle$  in the X basis,

$$\langle 0_z | 0_x \rangle = \langle 0_z | \frac{1}{\sqrt{2}} (|0_z\rangle + |1_z\rangle) \rangle = \frac{1}{\sqrt{2}} \langle 0_z | 0_z \rangle = \frac{1}{\sqrt{2}} \Rightarrow |0_x\rangle \text{ is detected with probability } |\langle 0_z | 0_x \rangle|^2 = \frac{1}{2},$$

$$\langle 0_z | 1_x \rangle = \langle 0_z | \frac{1}{\sqrt{2}} (|0_z\rangle - |1_z\rangle) \rangle = \frac{1}{\sqrt{2}} \langle 0_z | 0_z \rangle = \frac{1}{\sqrt{2}} \Rightarrow |1_x\rangle \text{ is detected with probability } |\langle 0_z | 1_x \rangle|^2 = \frac{1}{2}$$

When  $n \geq 1$  qubits are used

- The  $X$  basis and the  $Z$  basis are related by discrete Fourier transform:

$$|b_X\rangle := 2^{-n/2} \sum_a (-1)^{b \cdot a} |a_Z\rangle$$

- Changing bases corresponds to Fourier transform:

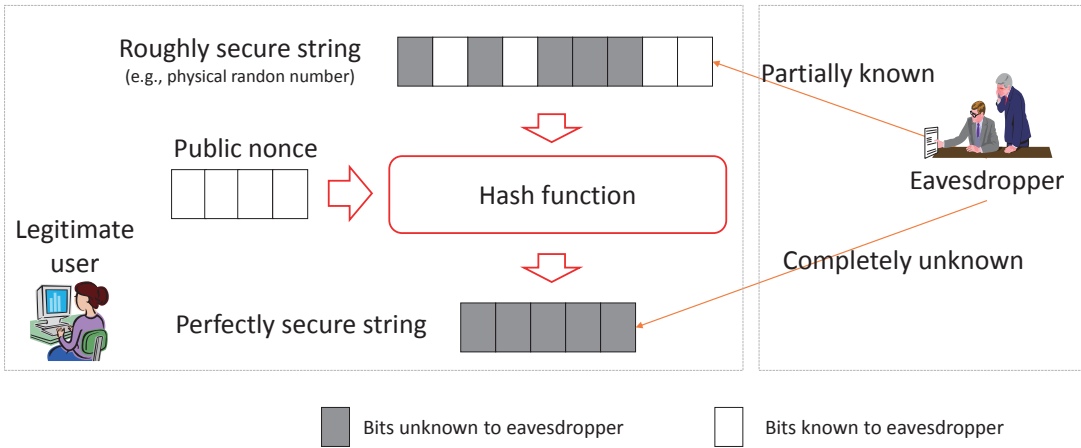
$$|\Psi\rangle = \sum_a p(a) |a_Z\rangle = \sum_b q(b) |b_X\rangle,$$

$$q(b) := 2^{-n/2} \sum_a (-1)^{b \cdot a} p(a),$$

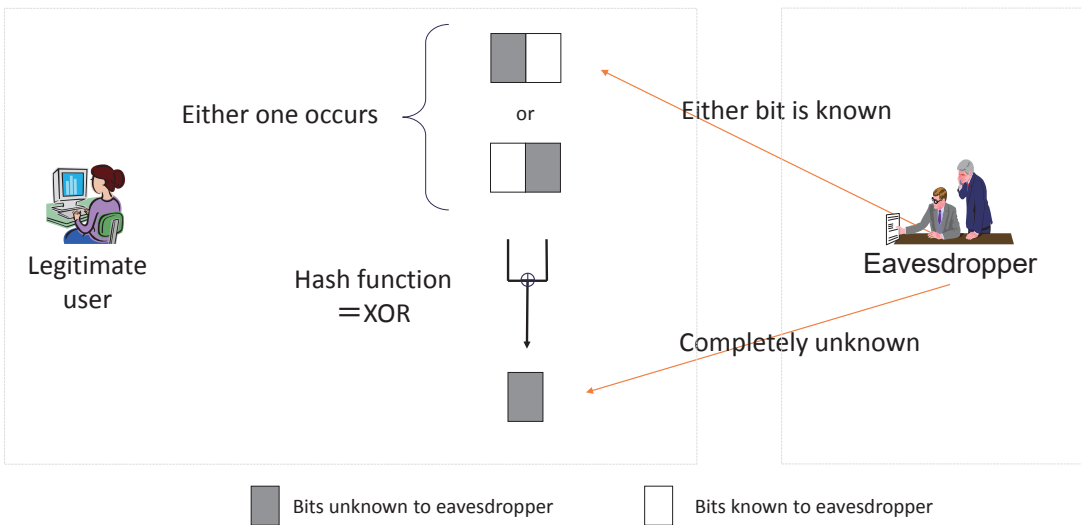
Privacy Amplification

# (Nothing more than a) Very Rough Image of Privacy Amplification

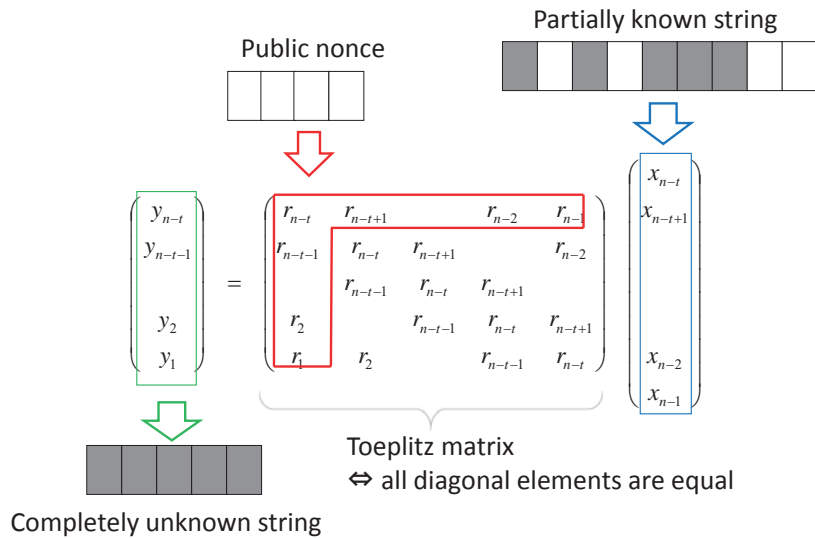
- A process of converting a “roughly secure” string into a “perfectly secure” string



## The Easiest Example



Popular hash function for this purpose: Toeplitz matrix multiplication



In general, one can use a universal<sub>2</sub> hash function

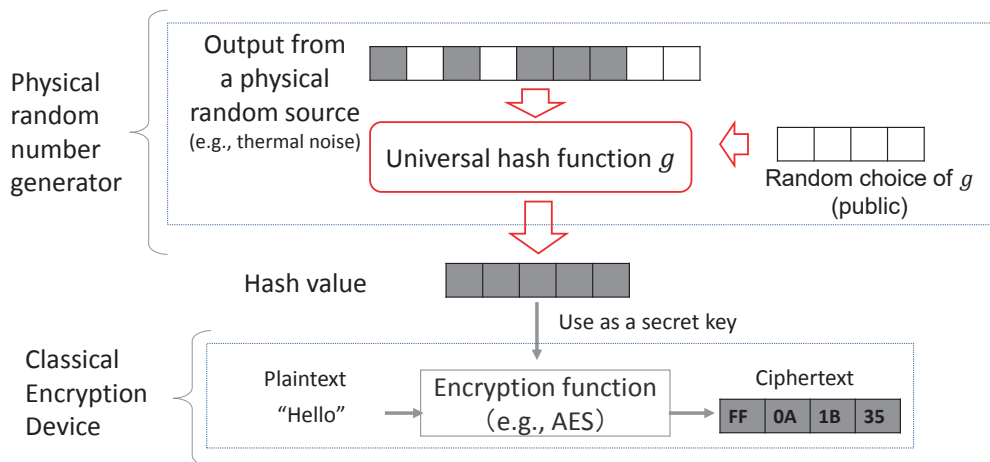
**Def:** Random function  $G: A \rightarrow B$  is universal<sub>2</sub>

$$\stackrel{\text{def}}{\Leftrightarrow} \Pr(G(a_1) \neq G(a_2)) \leq \frac{1}{|B|} \text{ for } \forall a_1, a_2 \in A, a_1 \neq a_2$$

(Carter-Wegman 1979)

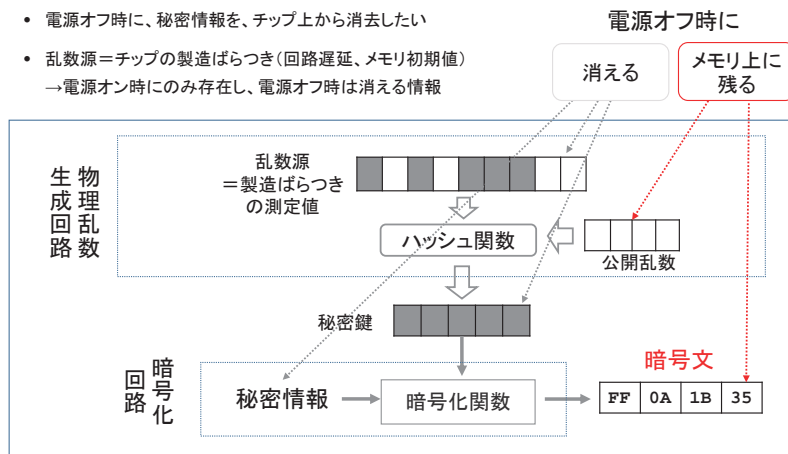
The Toeplitz matrix of the previous slide is an example of universal<sub>2</sub> functions.

## Use Cases of PA (1/3) “Physical Random Number Generator”



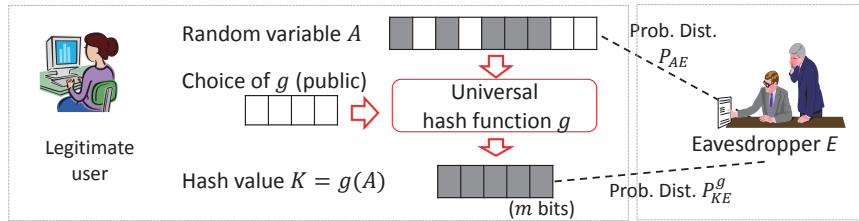
## Use Cases of PA (2/3) “Physically Unclonable Function (PUF)”

- 前頁と同じものが全て、単一の半導体チップに収まっている
- 電源オフ時に、秘密情報を、チップ上から消去したい
- 乱数源=チップの製造ばらつき(回路遅延、メモリ初期値)  
→電源オン時のみ存在し、電源オフ時は消える情報



## Security of Privacy Amplification

- **Setting:**



- **Security criteria:**  $\sum_g P_G(g) d_1(P_{KE}^g) := \sum_g P_G(g) \|P_{KE}^g - U_K \times P_E\| \leq \epsilon$

average variational distance between the real and the ideal final states

- **Leftover hashing lemma (LHL)** (Hastad et al. 1984):

$$\sum_g P_G(g) d_1(P_{KE}^g) \leq 2^{\frac{1}{2}(m - H_{\min}(A|E))},$$

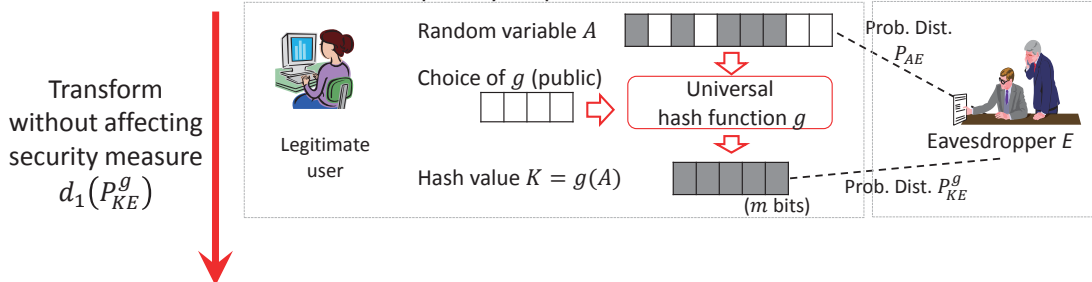
where the minimum entropy  $H_{\min}$  is calculated from prob. dist.  $P_{AE}$  at the beginning;

$$H_{\min}(P_{AE}|E) = -\log_2 \sum_e \max_a P_{AE}(a|e)$$

## Quantum Description of Classical Privacy Amplification

- The basic idea = Game transformation

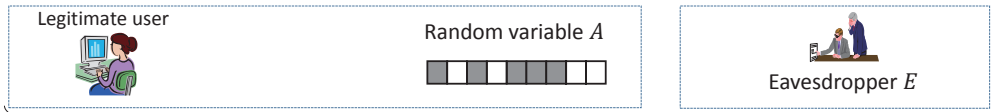
- Actual scheme: Classical privacy amplification



- Virtual scheme: Quantum error correction (+ Z-basis Measurement)



## Step 1 of our game transform



Initial state  
of the actual  
PA

Classical probability:  $P_{AE}$

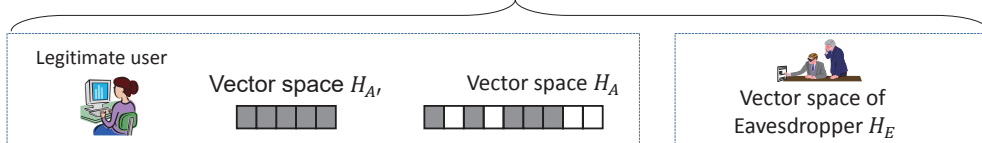
⇕ Equivalent

Density matrix:  $\rho = \sum_{a,e} P_{AE}(a,e) |a\rangle\langle a|_A \otimes |e\rangle\langle e|_E$

⇕ Equivalent (purification)

Initial state  
of the virtual  
PA

Entangled state:  $|\Psi\rangle = \sum_{a,e} \sqrt{P_{AE}(a,e)} |a\rangle_A \otimes |a,e\rangle_{A'} \otimes |e\rangle_E$



## More Review on Quantum Mechanics: Density matrices and pure states

- Preparing states  $|\psi_1\rangle, |\psi_2\rangle, \dots$  with classical probabilities  $p_1, p_2, \dots$   
 $\Leftrightarrow$  Density matrix  $\rho = \sum_i p_i |\psi_i\rangle\langle\psi_i|$

For example:

- **Expectation of observable  $\hat{A}$ :**  $\sum_i p_i \langle\psi_i|\hat{A}|\psi_i\rangle = \sum_i p_i \text{Tr}\{(|\psi_i\rangle\langle\psi_i|)\hat{A}\} = \text{Tr}\{\rho\hat{A}\}$
- **Classical probability**  $\Leftrightarrow$  measurement basis  $\{|\psi_1\rangle, |\psi_2\rangle, \dots\}$  is fixed

$$\Leftrightarrow \rho = \begin{pmatrix} p_1 & 0 & \dots & 0 \\ 0 & p_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & p_n \end{pmatrix} \quad (\text{diagonal})$$

- **Pure state**  $\Leftrightarrow$  a vector  $|\psi_1\rangle$  occurs with probability 1  $\Leftrightarrow \rho = |\psi_1\rangle\langle\psi_1| \Leftrightarrow \text{rank } \rho = 1$

## More Review on Quantum Mechanics:

- Composite system:

Composite system of systems  $H_A, H_B$  is described by tensor product  $H_{AB} = H_A \otimes H_B$ .

- $\{|a_i\rangle\}, \{|b_j\rangle\}$  are basis of  $H_A, H_B \rightarrow \{|a_i\rangle \otimes |b_j\rangle\}$  is a basis of  $H_{AB}$ .

- Quantum entanglement:

$|\Psi\rangle_{AB} = |a\rangle_A \otimes |b\rangle_B$  (without summation)  $\Leftrightarrow |\Psi\rangle \in H_{AB}$  is NOT entangled (w.r.t.  $H_A$  and  $H_B$ ).

- Partial trace: Tracing only over  $H_B$ , and leave  $H_A$  intact;

$$\text{Tr}_B(\rho_{AB}) = \sum_i (\mathbb{I}_A \otimes \langle b_i |_B) \rho_{AB} (\mathbb{I}_A \otimes |b_i\rangle_B)$$

- E.g., Partial trace of a pure state  $|\Psi\rangle_{AB}$  is a density matrix;

$$|\Psi\rangle_{AB} = \sum_i \lambda_i |a_i\rangle_A \otimes |b_i\rangle_B \Rightarrow \text{Tr}_B(|\Psi\rangle\langle\Psi|) = \sum_i |\lambda_i|^2 |a_i\rangle\langle a_i|_A$$

- Purification:  $|\Psi\rangle$  is a purification of  $\rho_A \Leftrightarrow \rho_A = \text{Tr}_B(|\Psi\rangle\langle\Psi|)$

- In fact, purification  $|\Psi\rangle$  exists for any mixed state  $\rho_A$

## More Review on Quantum Mechanics:

- Any classical random variable  $A$  can be described as subsystem  $H_A$  of entangled state  $|\Psi\rangle_{AB} \in H_{AB}$ ;

Classical probability

$$\Pr[A = a] = p_a$$

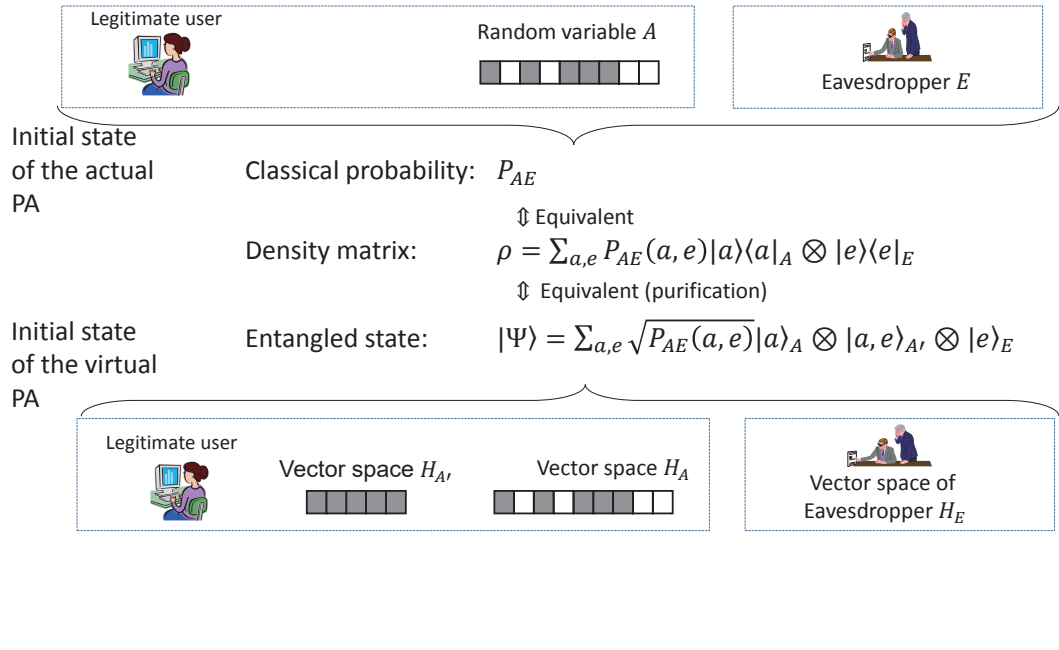
$\Leftrightarrow$

Quantum state

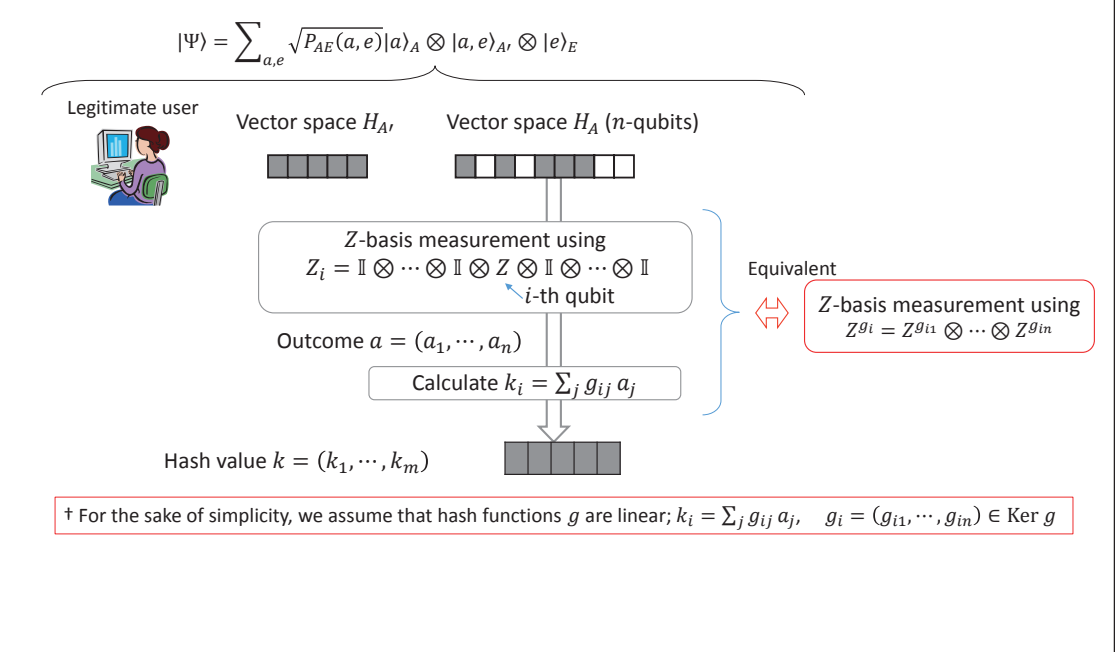
$$\rho_A = \begin{pmatrix} p_1 & 0 & \cdots & 0 \\ 0 & p_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & p_n \end{pmatrix} = \text{Tr}_B(|\Psi\rangle\langle\Psi|),$$

$$\text{where } |\Psi\rangle_{AB} = \sum_a \sqrt{p_a} |a\rangle_A \otimes |a\rangle_B$$

## Step 1 of our game transform



## Step 2 of our game transform:



## Step 2 of our game transform:

$$|\Psi\rangle = \sum_{a,e} \sqrt{P_{AE}(a,e)} |a\rangle_A \otimes |a,e\rangle_{A'} \otimes |e\rangle_E$$

Legitimate user



Vector space  $H_{A'}$



Vector space  $H_A$  ( $n$ -qubits)



Z-basis measurement using

$$Z^{g_i} = Z^{g_{i1}} \otimes \dots \otimes Z^{g_{in}}$$

Hash value  $k = (k_1, \dots, k_m)$



† For the sake of simplicity, we assume that hash functions  $g$  are linear;  $k_i = \sum_j g_{ij} a_j$ ,  $g_i = (g_{i1}, \dots, g_{in}) \in \text{Ker } g$

## Step 3 of our game transform:

$$|\Psi\rangle = \sum_{a,e} \sqrt{P_{AE}(a,e)} |a\rangle_A \otimes |a,e\rangle_{A'} \otimes |e\rangle_E$$

Legitimate user



Vector space  $H_{A'}$



Vector space  $H_A$  ( $n$ -qubits)



Commutative

$$h_i = (h_{i1}, \dots, h_{in}) \in (\text{Ker } g)^\perp$$

X-basis measurement using

$$X^{h_i} = X^{h_{i1}} \otimes \dots \otimes X^{h_{in}}$$

Bit flip in X-basis using

$$Z_i = \mathbb{I} \otimes \dots \otimes \mathbb{I} \otimes Z \otimes \mathbb{I} \otimes \dots \otimes \mathbb{I}$$

Z-basis measurement using

$$Z^{g_i} = Z^{g_{i1}} \otimes \dots \otimes Z^{g_{in}}$$

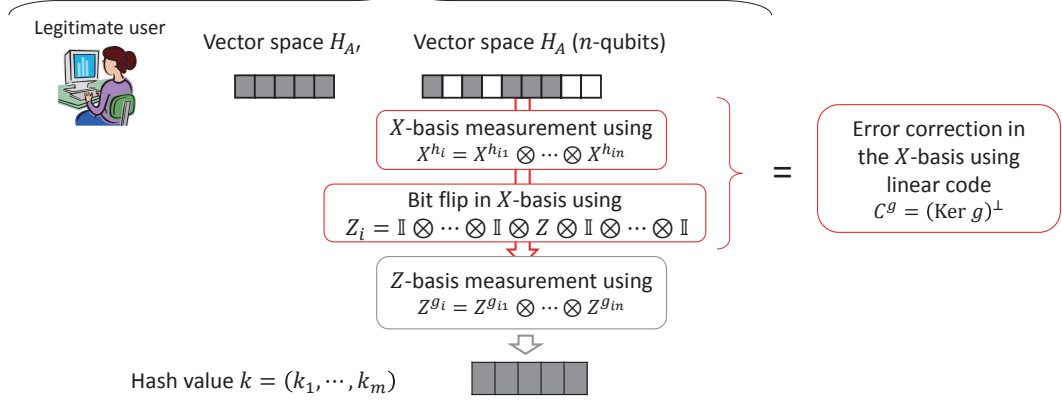
Hash value  $k = (k_1, \dots, k_m)$



† For the sake of simplicity, we assume that hash functions  $g$  are linear;  $k_i = \sum_j g_{ij} a_j$ ,  $g_i = (g_{i1}, \dots, g_{in}) \in \text{Ker } g$

### Step 3 of our game transform:

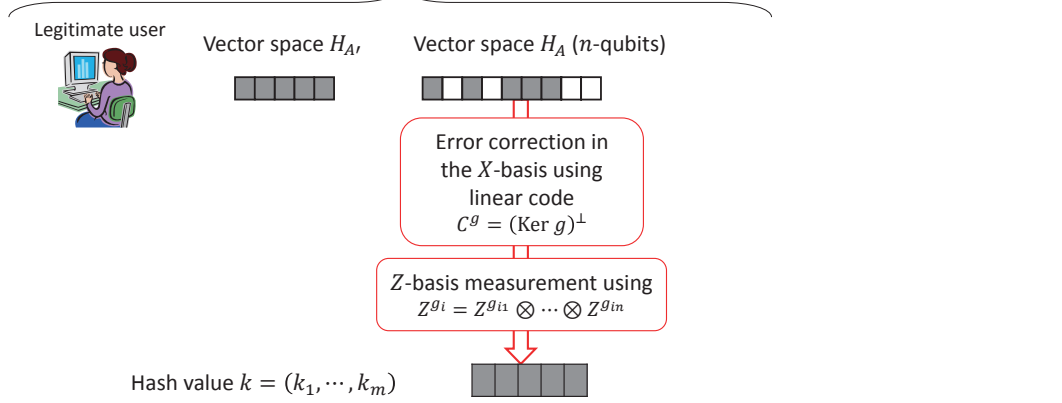
$$|\Psi\rangle = \sum_{a,e} \sqrt{P_{AE}(a,e)} |a\rangle_A \otimes |a,e\rangle_{A'} \otimes |e\rangle_E$$



† For the sake of simplicity, we assume that hash functions  $g$  are linear;  $k_i = \sum_j g_{ij} a_j$ ,  $g_i = (g_{i1}, \dots, g_{in}) \in \text{Ker } g$

### Our virtual PA scheme:

$$|\Psi\rangle = \sum_{a,e} \sqrt{P_{AE}(a,e)} |a\rangle_A \otimes |a,e\rangle_{A'} \otimes |e\rangle_E$$



† For the sake of simplicity, we assume that hash functions  $g$  are linear;  $k_i = \sum_j g_{ij} a_j$ ,  $g_i = (g_{i1}, \dots, g_{in}) \in \text{Ker } g$

## Zero error in the $X$ basis implies Security in the $Z$ basis

- If Alice's has the zero error state in the  $X$  basis,  $\rho_A = |0_X\rangle\langle 0_X|_A$ , and measures it in the  $Z$  basis, the outcome is unknown to Eve
  - Quantum Monogamy:
    - (For a composite state  $\rho_{AE} \in H_{AE}$ , and its sub-state  $\rho_A = \text{Tr}_E(\rho_{AE})$ )
    - " $\rho_A$  is pure  $\Rightarrow \rho_{AE}$  is NOT entangled"
    - i.e.,  $\rho_A = |a\rangle\langle a|_A \Rightarrow \rho_{AE} = |a\rangle\langle a|_A \otimes \rho_B$
    - $\therefore \rho_{AE} = |a\rangle\langle a|_A \Rightarrow |\Psi\rangle_{ABC} = |a\rangle_A \otimes |\psi\rangle_{BC}$ .
  - Measuring the  $X$ -eigenstate  $|0_X\rangle$  in the  $Z$  basis  $\Rightarrow$  Uniform distribution
    - $X$ -eigenstate  $|a_X\rangle \Leftrightarrow X|a_X\rangle = (-1)^a|a_X\rangle$
    - $|a_X\rangle = \frac{1}{\sqrt{2}}(|0_Z\rangle + (-1)^a|1_Z\rangle)$

## Zero error in the $X$ basis implies Security in the $Z$ basis

- Classical probability:  $P_{AE}(a, e)$ 
    - $\Leftrightarrow$  Density matrix:  $\rho_{AE} = \sum_{a,e} P_{AE}(a, e) |a\rangle\langle a|_A \otimes |e\rangle\langle e|_E$
    - $\Rightarrow$  Purification:  $|\Psi\rangle_{AEC} = \sum_{a,e} \sqrt{P_{AE}(a, e)} |a\rangle_A \otimes |e\rangle_E \otimes |a, e\rangle_C$
    - $\Rightarrow$  Rewritten in the  $X$  basis:
      - $|\Psi\rangle_{AEC} = \sum_{b,b',e} q_{AE}(b + b', e) |b_X\rangle_A \otimes |e\rangle_E \otimes |b'_X, e\rangle_C,$
      - $q_{AE}(b, e) := 2^{-n/2} \sum_a (-1)^{b \cdot a} \sqrt{P_{AE}(a, e)},$
      - $|b_X\rangle := 2^{-n/2} \sum_a (-1)^{b \cdot a} |a\rangle$
- } Discrete Fourier transform
- Uncorrelated case:  $P_{AE}(a, e) = 2^{-n} P_E(e)$ 
    - $\Rightarrow$  Zero error in the  $X$  basis:  $q_{AE}(b, e) := \delta_{b,0} \sqrt{P_E(e)}$

## LHL derived from quantum error correction

- Pure state  $|\Psi\rangle_{ABE}$  equals  $\rho_{AE}$  after  $H_A$  is measured in the  $Z$  basis and  $H_B$  traced out.
- Define a CSS code  $PC^g = (C_1^g, C_2^g) = (\{0,1\}^n, \ker g)$ ,  
then privacy amp. is equivalent to bit measurements on code states of  $PC^g$ .

- **Lemma:** There exists a phase error correction op.  $\Pi_{AB}^g$  using  $PC^g$ , with the failure probability

$$P_{\text{ph}} \left( \Pi_{AB}^g (|\Psi\rangle\langle\Psi|) \right) \leq 1 - F(P_{KE}^g, U_K \times P_E)^2,$$

$$\text{where } F(\rho, \sigma) := \text{Tr} \left\{ (\rho^{1/2} \sigma \rho^{1/2})^{1/2} \right\} \quad (\text{quantum fidelity})$$

- **Theorem (Coding theorem):** If hash function  $f$  is chosen randomly from a universal<sub>2</sub> family  $F$ ,

$$\sum_g P_G(g) F(P_{KE}^g, U_K \times P_E)^2 \leq 2^{m - H_{\min}(P_{AE|E})}$$

- **Corollary:**  $\sum_g P_G(g) \|P_{KE}^g - U_K \times P_E\| \leq \sum_g P_G(g) 2\sqrt{2} \sqrt{P_{\text{ph}} \left( \Pi_{AB}^g (|\Psi\rangle\langle\Psi|) \right)}$   
 $\leq 2\sqrt{2} \sqrt{\sum_g P_G(g) P_{\text{ph}} \left( \Pi_{AB}^g (|\Psi\rangle\langle\Psi|) \right)} \leq 2^{\frac{1}{2}[m - H_{\min}(P_{AE|E}) + 3]}$

Leftover Hashing Lemma ! 

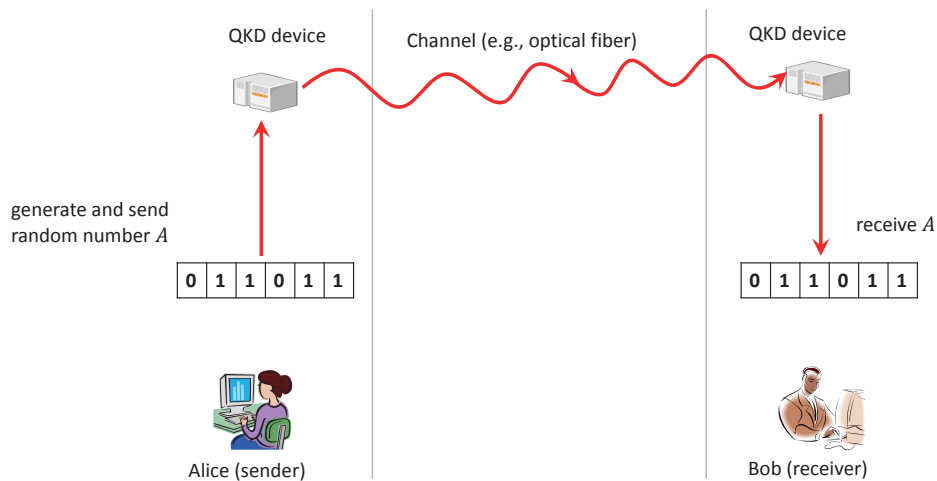
## Summary

- Privacy amplification (PA) is an important algorithm in cryptography, both classical and quantum.
- The leftover hashing lemma (LHL) is useful for the security proof of PA.
- Quantum error correcting (QEC) code is an important building block of quantum information technology.
- We have shown that the LHL can be derived from QEC:

$$\begin{array}{ccc} \text{PA} & \xRightarrow{\text{game transf.}} & \text{QEC + measurement} \\ \text{Security measure of PA} \leq 2\sqrt{2} \sqrt{\text{Failure prob. of QEC}} \leq 2\sqrt{2} \sqrt{2^{m - H_{\min}}} & & \\ & & \uparrow \\ & & \text{Coding theorem} \end{array}$$

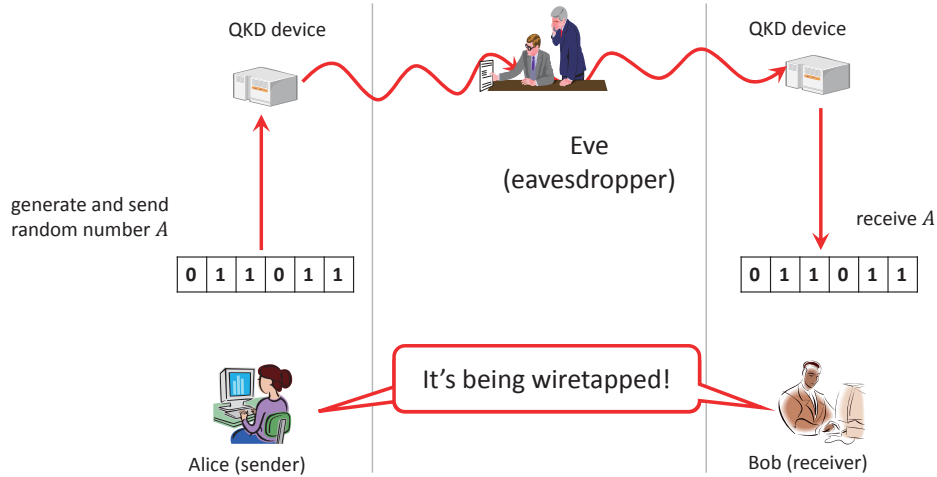
# Quantum Key Distribution

Goal of QKD:  
(1) transmit random numbers  
(2) monitor eavesdropping

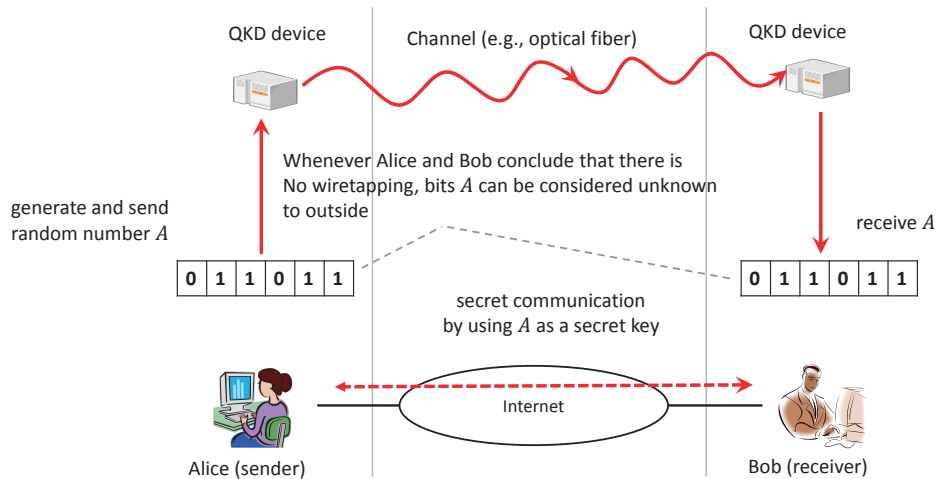




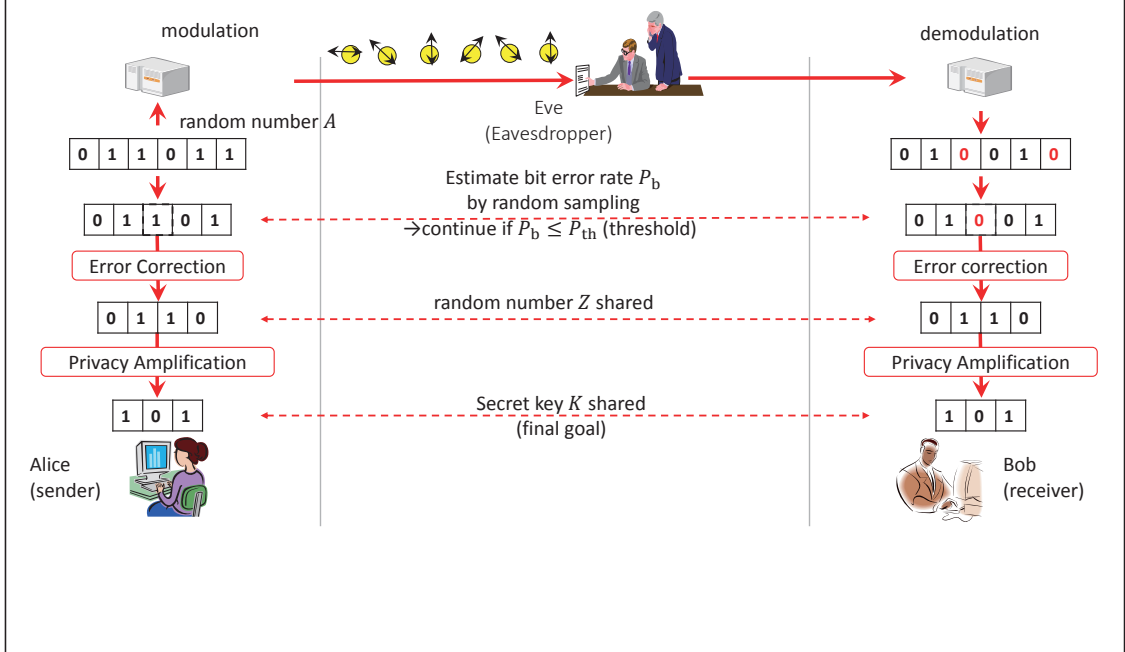
- Goal of QKD:
- (1) transmit random numbers
  - (2) monitor eavesdropping



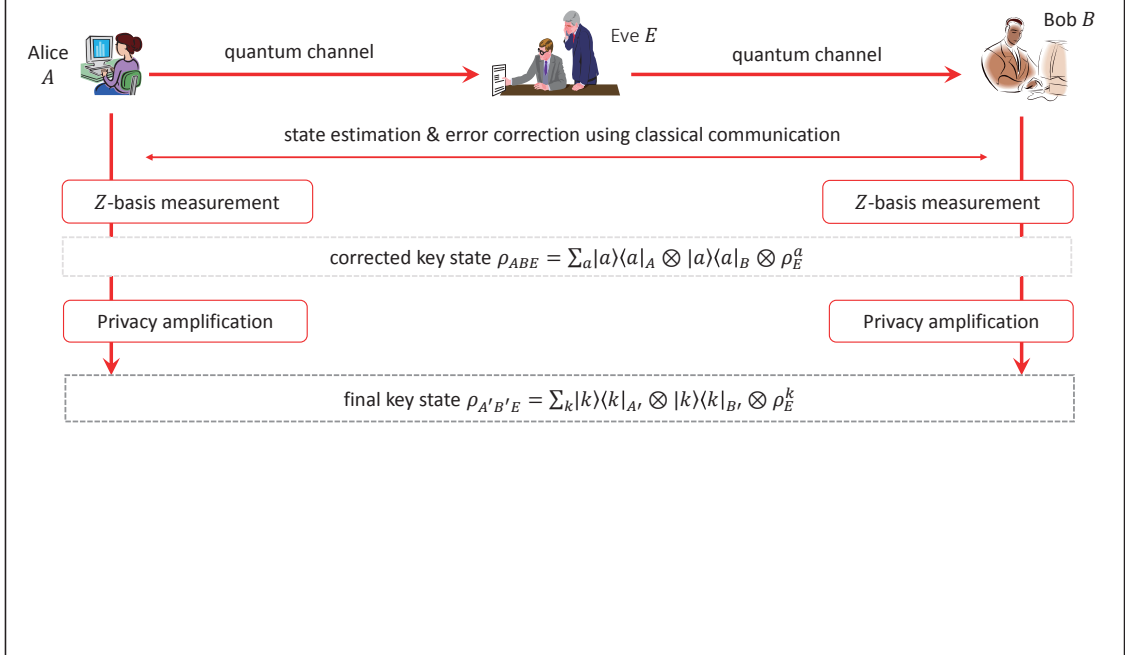
- Goal of QKD:
- (1) transmit random numbers
  - (2) monitor eavesdropping



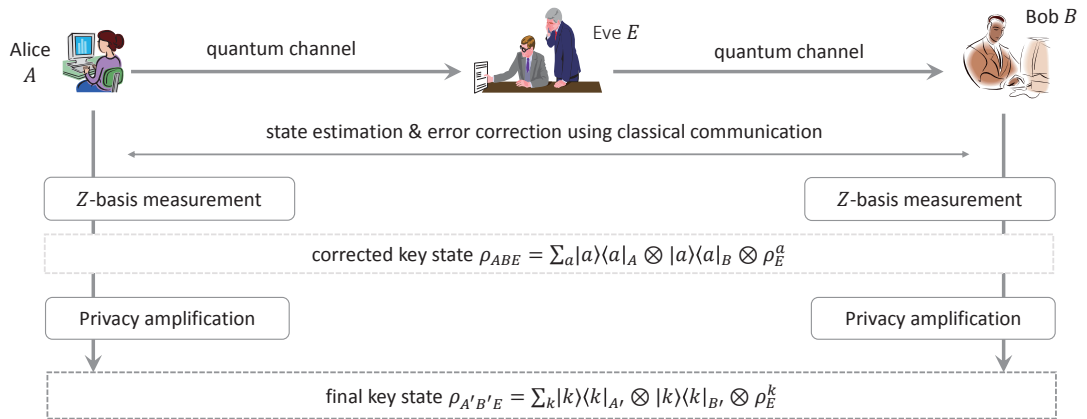
## Practical Case with Bit Error Rate $P_b > 0$



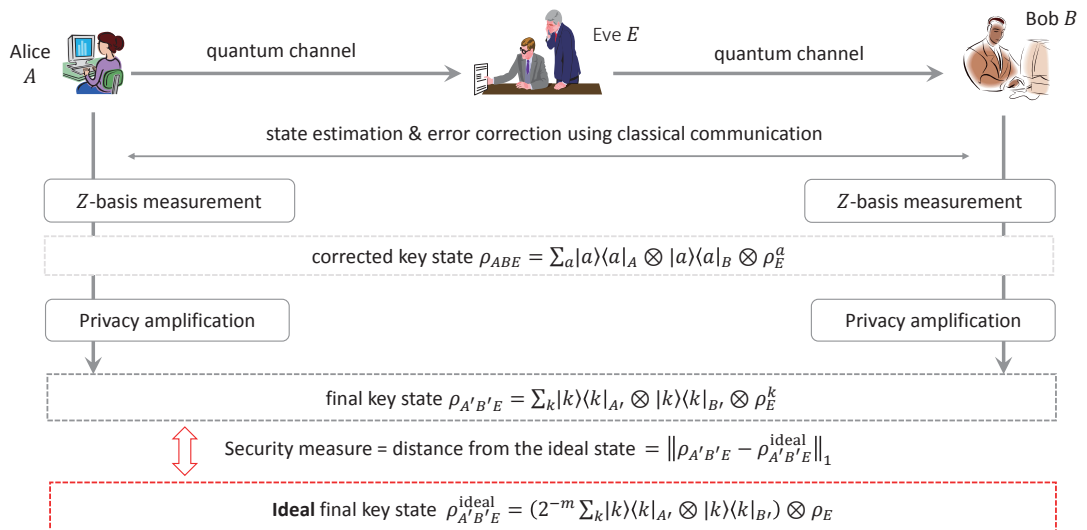
## General QKD Protocol



## General QKD Protocol



## Goal of the Security Proof



# Outline of Our Result

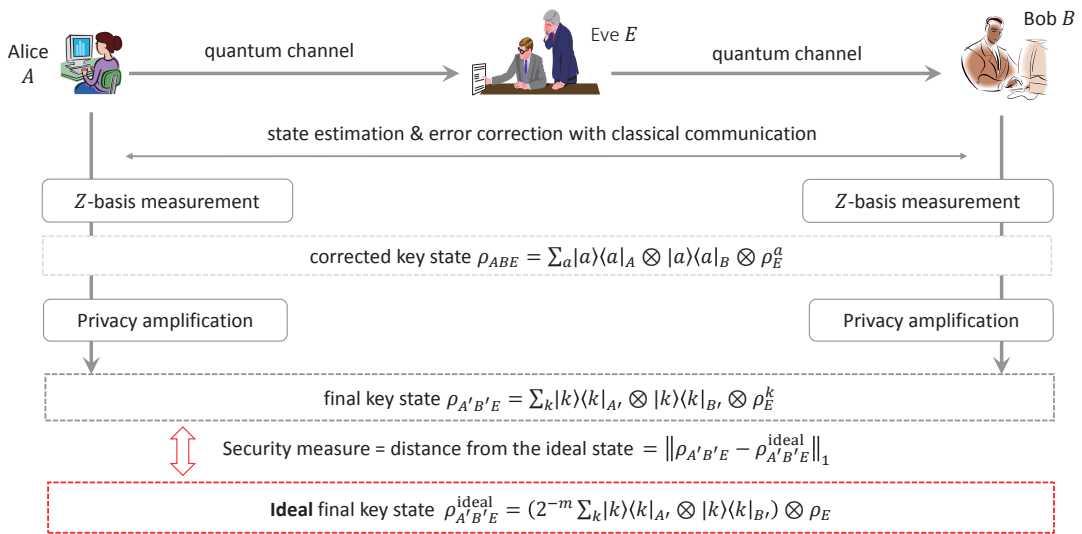
There have been two major mathematical methods for proving the security of QKD:

	1980's	1990's	2000's	2010's
<b>Quantum Leftover Hashing Lemma (QLHL)</b> • Renner's approach • A variant of a method known in modern cryptography	LHL for Modern Crypto. $\Delta$ (1984 Hastad et al.)	Quantum Extension	Quantum LHL (2005 Renner) $\Delta$	Our Result
<b>Quantum Error Correction (QEC)</b> • Shor-Preskill's or Koashi's approach • A method originally developed for QKD		1 <sup>st</sup> Security Proof of QKD $\Delta$ (1996 Mayers)	Simplified $\Delta \rightarrow \Delta$ (2000 Shor-Preskill, 2004 Koashi)	Our Result

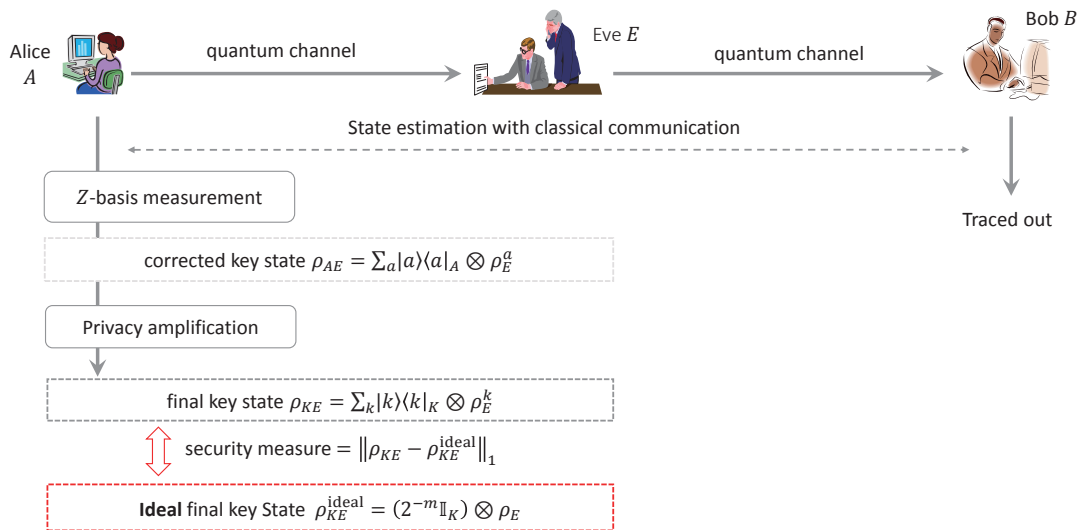
- For most practical QKD schemes, the both method yield the same result.
- However, no direct link between the two were known up until the present.

**These two are in fact equivalent**

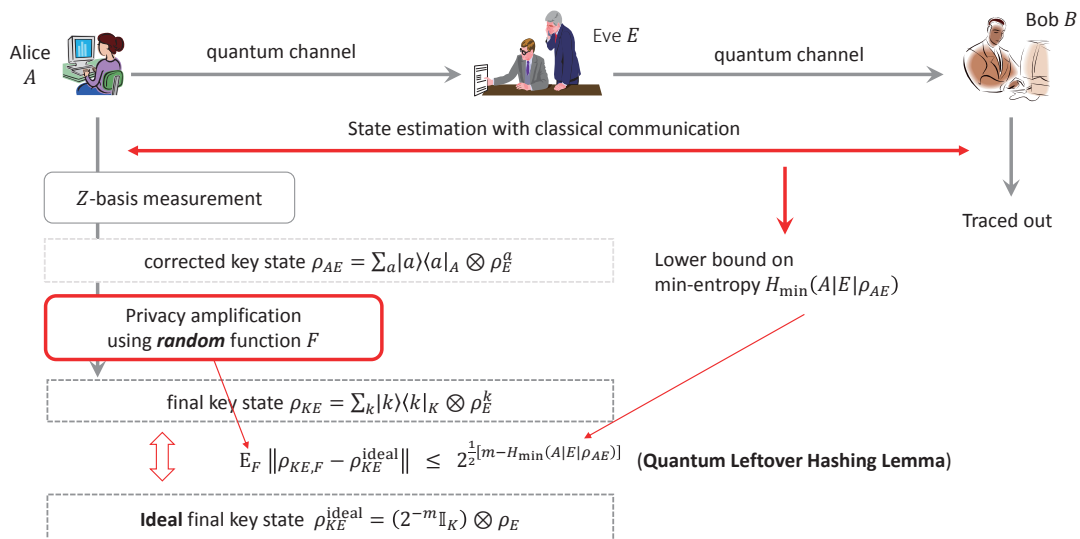
## Security Proof Based on Quantum Leftover Hashing Lemma (QLHL)



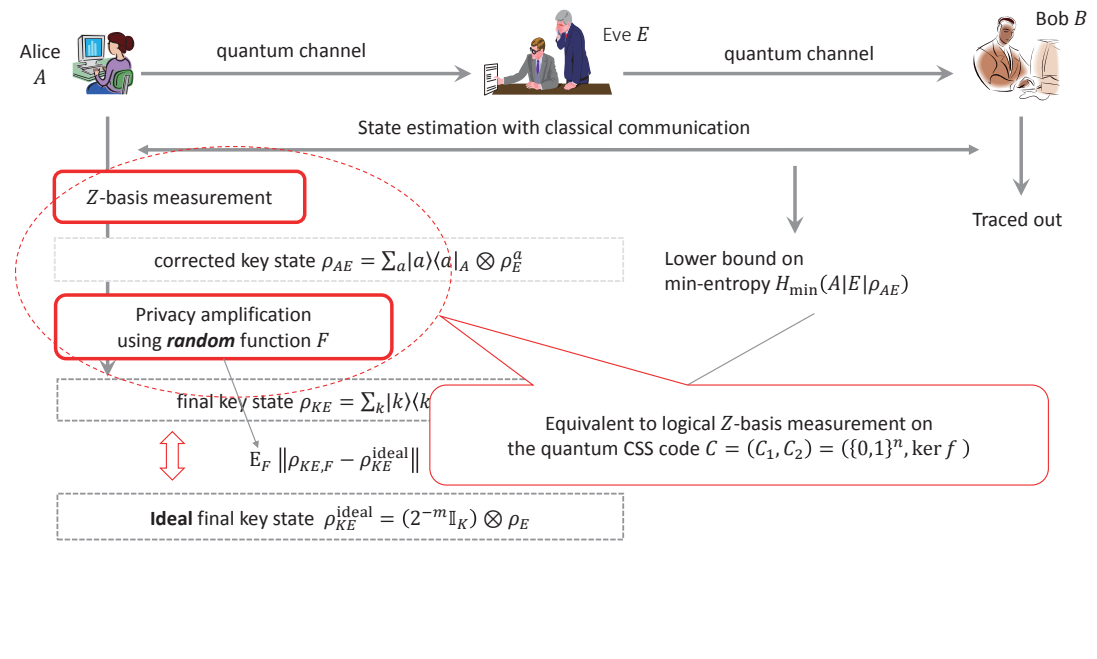
## Security Proof Based on Quantum Leftover Hashing Lemma (QLHL)



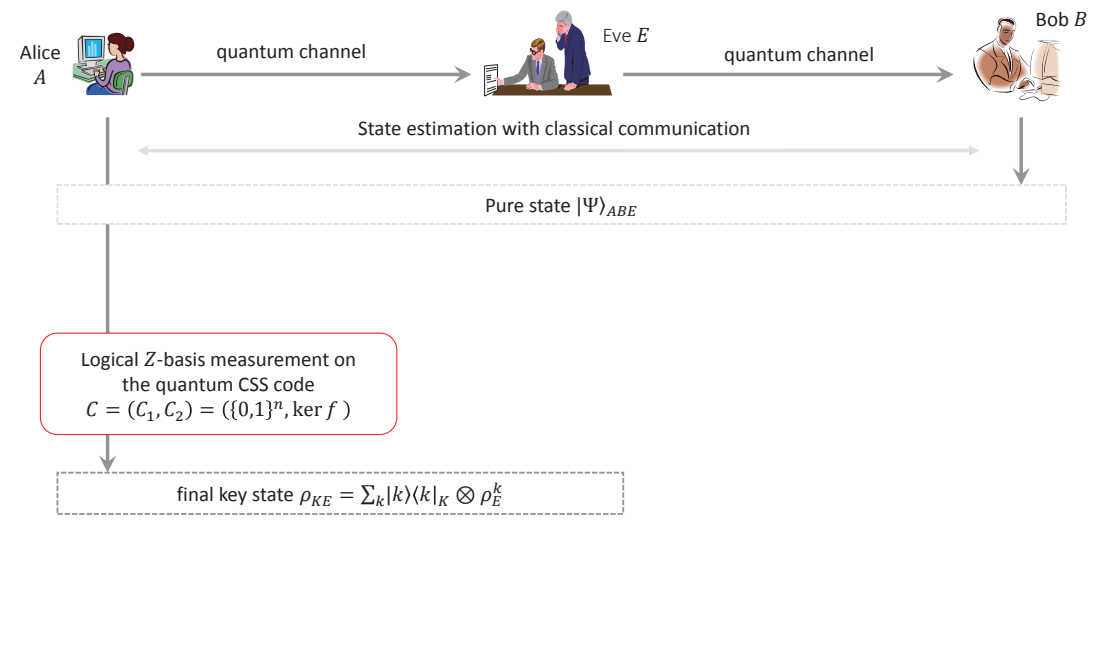
## Security Proof Based on Quantum Leftover Hashing Lemma (QLHL)



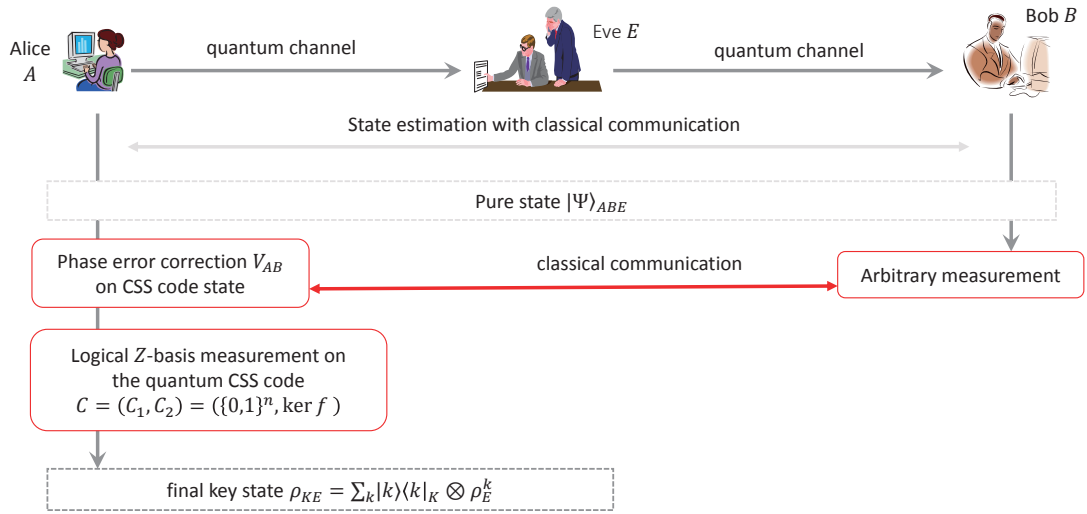
## Security Proof Based on Quantum Leftover Hashing Lemma (QLHL)



## Security Proof Based on Quantum Leftover Hashing Lemma (QLHL)



## Virtual QKD Protocol using Quantum Error Correction (QEC)



## LHL derived from quantum error correction

- $|\Psi\rangle_{ABE}$  is a pure state which equals  $\rho_{AE}$  after  $H_A$  diagonalized in  $Z$  basis and  $H_B$  traced out.
- Define a CSS code  $PC^g = (C_1^g, C_2^g) = (\{0,1\}^n, \ker g)$ , then privacy amp. is equivalent to bit measurements on code states of  $PC^g$ .
- **Lemma 1:** There exists a phase error correction op.  $\Pi_{AB}^g$  using  $PC^g$ , achieving block error rate

$$P_{\text{ph}}(\Pi_{AB}^g|\Psi) \leq 1 - F(\rho_{KE}^g, \rho_{KE}^{\text{ideal}})^2,$$

- **Lemma 2:** If hash function  $f$  is chosen randomly from a universal<sub>2</sub> family,

$$\sum_g P_G(g) F(\rho_{KE}^g, \rho_{KE}^{\text{ideal}})^2 \leq 2^{m - H_{\min}(\rho_{AE}|E)}$$

- **Corollary:**  $\sum_g P_G(g) \|\rho_{KE}^g - \rho_{KE}^{\text{ideal}}\| \leq \sum_g P_G(g) 2\sqrt{2} \sqrt{P_{\text{ph}}(\Pi_{AB}^g|\Psi)}$   
 $\leq 2\sqrt{2} \sqrt{\sum_g P_G(g) P_{\text{ph}}(\Pi_{AB}^g|\Psi)} \leq 2^{\frac{1}{2}[m - H_{\min}(\rho_{AE}|E) + 3]}$

Leftover Hashing Lemma !

# Summary

	1980's	1990's	2000's	2010's
Quantum Leftover Hashing Lemma (QLHL) <ul style="list-style-type: none"> <li>• Renner's approach</li> <li>• A variation of a method used in modern cryptography</li> </ul>				
Quantum Error Correction (QEC) <ul style="list-style-type: none"> <li>• Shor-Preskill's or Koashi's approach</li> <li>• A method developed originally for QKD</li> </ul>				

- There have been two major distinct mathematical methods for proving the security of QKD.
- We have shown that they are actually equivalent; QLHL can be considered as a special case of QEC-based approach.
- This suggests that privacy amp schemes can be improved borrowing the theory of error correction; this equally applies to privacy amp schemes used in modern cryptography.





Yasuhiko Ikematsu (The University of Tokyo)

## The multivariate encryption scheme HFERP

### Abstract

Multivariate public key cryptography is one of the main candidates for post-quantum cryptography. In 2016, Yasuda et.al. proposed a new multivariate encryption scheme SRP. This is constructed by combining the encryption scheme Square with the signature scheme Rainbow and using the plus modifier. In 2017, however, Perlmutter et.al. proved that SRP is vulnerable to MinRank attack. In this talk, we will describe a new multivariate encryption scheme HFERP that we proposed at PQCrypto2018. HFERP is constructed by replacing Square part in SRP with the HFE scheme. We will explain that HFERP is invulnerable to MinRank attack. This is a joint work with R. Perlmutter and D. Smith-Tone and T. Takagi and J. Vates.

# The multivariate encryption scheme HFERP

\*Yasuhiko Ikematsu (The University of Tokyo)

Ray Perlner (NIST)

Daniel Smith-Tone (NIST, University of Louisville)

Tsuyoshi Takagi (The University of Tokyo)

Jeremy Vates (The University of Montevallo)

18<sup>th</sup> September 2018

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## What is MPKC?

Consider the following quadratic polynomials over  $\mathbb{F}_{31}$ :

$$p_1 = 11x_1^2 + 24x_1x_2 + 5x_1x_3 + 22x_2^2 + x_2x_3 + 17x_3^2,$$

$$p_2 = 27x_1^2 + 29x_1x_2 + 24x_2^2 + 27x_2x_3 + 19x_3^2,$$

$$p_3 = 4x_1^2 + 6x_1x_2 + x_1x_3 + 25x_2^2 + 27x_2x_3 + 26x_3^2.$$

$$P := (p_1, p_2, p_3) : \mathbb{F}_{31}^3 \rightarrow \mathbb{F}_{31}^3$$

$$(x_1, x_2, x_3) = (0, 1, 1) \quad \longrightarrow \quad P(0, 1, 1) = (9, 8, 16) \quad \text{easy to compute}$$

$$P(x_1, x_2, x_3) = (9, 8, 16) \quad \longrightarrow \quad (x_1, x_2, x_3) = \pm(0, 1, 1) \quad \text{difficult to solve}$$

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## What is MPKC?

1. Construct easy-to-invert map

Easy to solve  
 $F(x) = c$   
 for any element  $c$ .

$$\begin{aligned} f_1 &= x_1^2, \\ f_2 &= 13x_1^2 + 26x_1x_2 + x_2^2, \\ f_3 &= 16x_1^2 + x_1x_3 + 21x_2^2 + 5x_2x_3 + x_3^2. \end{aligned}$$

$$F := (f_1, f_2, f_3): \mathbb{F}_{31}^3 \rightarrow \mathbb{F}_{31}^3$$

2. Randomly choose linear maps

$$S = \begin{pmatrix} 22 & 3 & 12 \\ 1 & 0 & 27 \\ 5 & 17 & 14 \end{pmatrix}, \quad T = \begin{pmatrix} 13 & 9 & 2 \\ 0 & 7 & 17 \\ 28 & 15 & 4 \end{pmatrix}.$$

3. Composite

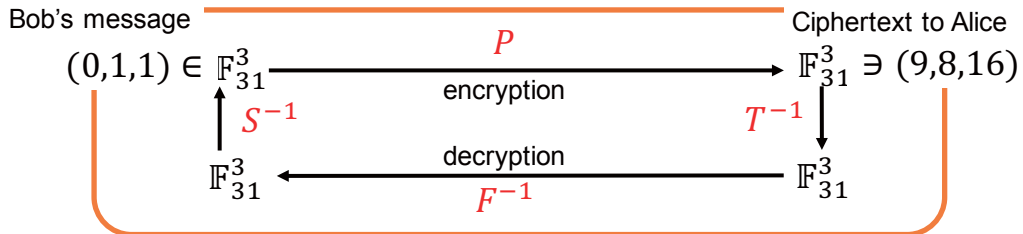
$$P = (p_1, p_2, p_3) := T \circ F \circ S: \mathbb{F}_{31}^3 \rightarrow \mathbb{F}_{31}^3$$

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## What is MPKC?

$$\begin{aligned} p_1 &= 11x_1^2 + 24x_1x_2 + 5x_1x_3 + 22x_2^2 + x_2x_3 + 17x_3^2, \\ p_2 &= 27x_1^2 + 29x_1x_2 + 24x_2^2 + 27x_2x_3 + 19x_3^2, \\ p_3 &= 4x_1^2 + 6x_1x_2 + x_1x_3 + 25x_2^2 + 27x_2x_3 + 26x_3^2. \end{aligned}$$

$$P = T \circ F \circ S = (p_1, p_2, p_3): \mathbb{F}_{31}^3 \rightarrow \mathbb{F}_{31}^3 \quad \text{Public key}$$



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## Contents

§1. MPKC (Multivariate Public Key Cryptosystems)

§2. HFE scheme

§3. HFERP scheme (Our proposal)

§4. Experimental results

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## Contents

§1. MPKC (Multivariate Public Key Cryptosystems)

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## 1-1. MPKC

- PQC . . . **Post-Quantum Cryptography**

- Lattice-based
- Code-based
- Isogeny-based
- **MPKC**

- **MPKC** . . . **Multivariate Public Key Cryptosystem**

- High-speed
- Short signature

- NIST PQC standardization in 2016

10 multivariate schemes among all 69 proposals

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## 1-2. Easy-to-invert quadratic map

Consider  $m$  quadratic polynomials in  $n$  variables over a finite field  $\mathbb{F}$ .

$$f_1(x_1, \dots, x_n) = \sum_{1 \leq i \leq j \leq n} a_{i,j}^{(1)} x_i x_j + \sum_{1 \leq i \leq n} b_i^{(1)} x_i + c^{(1)},$$

⋮

$$f_m(x_1, \dots, x_n) = \sum_{1 \leq i \leq j \leq n} a_{i,j}^{(m)} x_i x_j + \sum_{1 \leq i \leq n} b_i^{(m)} x_i + c^{(m)}.$$

$$F := (f_1, \dots, f_m): \mathbb{F}^n \rightarrow \mathbb{F}^m \quad \text{Quadratic map}$$

**Def. Easy-to-invert**

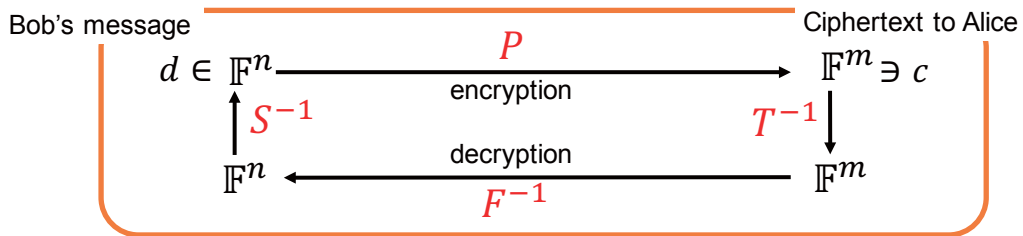
For any  $d \in \mathbb{F}^m$ , the equation  $F(x) = d$  can be solved in very little complexity.

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## 1-3. The general construction of encryption schemes

Secret key  $F : \mathbb{F}^n \rightarrow \mathbb{F}^m$  easy-to-invert quadratic map  
 $S : \mathbb{F}^n \rightarrow \mathbb{F}^n$   
 $T : \mathbb{F}^m \rightarrow \mathbb{F}^m$  ) invertible linear maps **Alice's Secret key**

Public key  $P := T \circ F \circ S : \mathbb{F}^n \rightarrow \mathbb{F}^m$  quadratic map **Alice's Public key**  
 $= (p_1, \dots, p_m)$



The security of this scheme is based on solving  $P(x) = c$ .

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## 1-4. MQ problem

### MQ problem

Given  $m, n$  : positive integers

$g_1, \dots, g_m$  : quadratic polynomials in  $n$ -variables over  $\mathbb{F}$

Find  $z \in \mathbb{F}^n$  s.t.  $g_1(z) = \dots = g_m(z) = 0$ .

- MQ problem is proven to be **NP-complete**. [Fraenkel et al. Dis. Appl. Math. **1**, '79]
- The security of MPKC is based on MQ problem " $P(x) = c$ ".

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## 1-5. The history of MPKC encryption schemes

- ~~X~~ MI (or  $C^*$ ) [Matsumoto-Imai Eurocrypt'88], [Patrin Crypto'95]
- ~~X~~ HFE [Patarin Eurocrypt'96], [Bettale et al. Des. Codes and Cryptogr'13]
  - ABC [Tao et al. PQC'13]
- ~~X~~ ZHFE [Porras et al. PQC'14], [Cabarcas et al. PQCrypto'17]
- ~~X~~ SRP [Yasuda et al. ICICS'15], [Perlner et al. SAC'17]
  - EFC [Szeponiec et al. PQC'16]
  - HFERP [Ikematsu et al. PQC'18]
  - EFLASH [Cartor et al. SAC'18]

~~X~~ broken

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## 1-6. Direct attack

- Direct attack . . . To solve  $P(x) = c$  using Gröbner basis

Complexity of F4 algorithm for  $P(x) = c$

$$O\left(\binom{n + d_{reg}}{d_{reg}}^2 \cdot \binom{n}{2}\right) \quad d_{reg} \geq 1 : \text{degree of regularity of } P = (p_1, \dots, p_m)$$

Difficult to estimate the degree of regularity

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## 1-7. Structure attack

For  $g \in \mathbb{F}[x_1, \dots, x_n]$ , let  $g^{(2)}$  be the quadratic part of  $g$ .

Choose an  $n \times n$  matrix  $G$  s.t.  $g^{(2)}(x) = x \cdot G \cdot x^t$ ,  $x = (x_1, \dots, x_n)$ .

Matrix repre. of  $g^{(2)}$

$$Q_g := \begin{cases} \frac{1}{2}(G + G^t) & \text{char}(\mathbb{F}) \neq 2, \\ G + G^t & \text{char}(\mathbb{F}) = 2. \end{cases} \quad \text{If char}(\mathbb{F}) \neq 2, \text{ then } g^{(2)}(x) = x \cdot Q_g \cdot x^t.$$

From slide2  $Q_{f_1} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$ ,  $Q_{f_2} = \begin{pmatrix} 13 & 13 & 0 \\ 13 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$ ,  $Q_{f_3} = \begin{pmatrix} 16 & 16 & 1 \\ 16 & 21 & 18 \\ 1 & 18 & 1 \end{pmatrix}$ .

From slide3  $Q_{p_1} = \begin{pmatrix} 11 & 12 & 18 \\ 12 & 22 & 16 \\ 18 & 16 & 17 \end{pmatrix}$ ,  $Q_{p_2} = \begin{pmatrix} 27 & 30 & 0 \\ 30 & 24 & 29 \\ 0 & 29 & 19 \end{pmatrix}$ ,  $Q_{p_3} = \begin{pmatrix} 4 & 3 & 16 \\ 3 & 25 & 29 \\ 16 & 29 & 26 \end{pmatrix}$ .

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## 1-7. Structure attack

$$F = (f_1, \dots, f_m), \quad P = (p_1, \dots, p_m) := T \circ F \circ S$$

→  $Span\{Q_{p_1}, \dots, Q_{p_m}\} = Span\{S \cdot Q_{f_1} \cdot S^t, \dots, S \cdot Q_{f_m} \cdot S^t\}$

Slide2 and 3

$$Span\left\{ \begin{pmatrix} 11 & 12 & 18 \\ 12 & 22 & 16 \\ 18 & 16 & 17 \end{pmatrix}, \begin{pmatrix} 27 & 30 & 0 \\ 30 & 24 & 29 \\ 0 & 29 & 19 \end{pmatrix}, \begin{pmatrix} 4 & 3 & 16 \\ 3 & 25 & 29 \\ 16 & 29 & 26 \end{pmatrix} \right\}$$

$$= Span\left\{ S \cdot \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \cdot S^t, S \cdot \begin{pmatrix} 13 & 13 & 0 \\ 13 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} \cdot S^t, S \cdot \begin{pmatrix} 16 & 16 & 1 \\ 16 & 21 & 18 \\ 1 & 18 & 1 \end{pmatrix} \cdot S^t \right\}$$

If the matrix repre's of  $F$  have a feature, then an attacker may be able to break from  $P$  using them.

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## 1-8. Summary of MPKC

- An MPKC scheme has three objects as secret key :
  - $F$ : easy-to-invert quadratic map,
  - $S, T$ : two random invertible maps.
- Public key is given by  $P = T \circ F \circ S$
- There are two kinds of attacks against MPKC :  
Direct attack and Structure attack.

To propose an MPKC scheme



To propose how to construct an easy-to-invert quadratic map

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## Contents

§1. MPKC (Multivariate Public Key Cryptosystems)

§2. HFE scheme

§3. HFERP scheme (Our proposal)

§4. Experimental results

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## 2-1. HFE(Hidden Field Equation) scheme

- HFE scheme
- is constructed using an extension field.
  - was proposed by Patarin at Eurocrypt'96.
  - is an extension of Matsumoto-Imai scheme.

Notations

$\mathbb{F}$  : finite field with  $q$  elements

$\mathbb{E}$  :  $d$  extension field of  $\mathbb{F}$

$(\theta_1, \dots, \theta_d)$  : basis of  $\mathbb{E}/\mathbb{F}$

$\phi : \mathbb{F}^d \ni (x_1, \dots, x_d) \mapsto \sum_i x_i \theta_i \in \mathbb{E}$  ( $\mathbb{F}$ -linear isom.)

Fix a positive integer  $D$ .

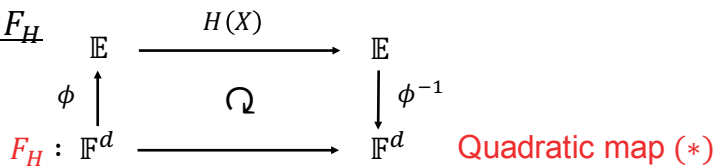
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## 2-2. The construction of HFE scheme

HFE polynomial with degree  $D$

$$H(X) = \sum_{q^i + q^j \leq D} a_{i,j} X^{q^i + q^j}, \quad a_{i,j} \in \mathbb{E}. \quad (\text{Call } D \text{ HFE degree})$$

HFE (quadratic) map  $F_H$



(\*)  $(x_1, \dots, x_d) \in \mathbb{F}^d, \quad X = \phi(x_1, \dots, x_d) = x_1 \theta_1 + \dots + x_d \theta_d.$

$$\begin{aligned}
 X^{q^i + q^j} &= X^{q^i} \cdot X^{q^j} = (x_1 \theta_1^{q^i} + \dots + x_d \theta_d^{q^i}) \cdot (x_1 \theta_1^{q^j} + \dots + x_d \theta_d^{q^j}) \\
 &= (\text{quad in } x_1, \dots, x_d) \theta_1 + \dots + (\text{quad in } x_1, \dots, x_d) \theta_d.
 \end{aligned}$$

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## 2-2. The construction of HFE scheme

Secret key  $F_H : \mathbb{F}^d \rightarrow \mathbb{F}^d$  easy-to-invert quadratic map

$S, T : \mathbb{F}^d \rightarrow \mathbb{F}^d$  invertible linear maps

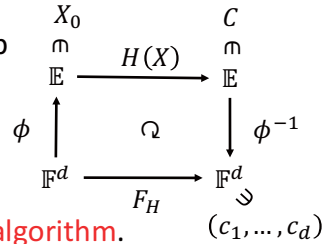
Public key  $P := T \circ F_H \circ S : \mathbb{F}^d \rightarrow \mathbb{F}^d$  quadratic map

- How to solve  $F_H(x_1, \dots, x_d) = (c_1, \dots, c_d)$ .

1. Compute  $C := \phi(c_1, \dots, c_d) \in \mathbb{E}$ .

2. Find a solution  $X_0$  of  $H(X) = C$  by **Berlekamp algorithm**.

3. Compute  $m_0 := \phi^{-1}(X_0) \in \mathbb{F}^d$ .



The complexity of Berlekamp algorithm

$$\mathcal{O}(D^3 + dD^2 \log q)$$

Decryption complexity

## 2-3. Direct attack for HFE

**Theorem** [Ding et al. CRYPTO'11]

$$d_{reg}(P) = d_{reg}(F_H) \leq \begin{cases} 2 + (q - 1)[\log_q D]/2, & q: \text{odd or } [\log_q D]: \text{even} \\ 1 + (q - 1)([\log_q D] + 1)/2, & \text{otherwise} \end{cases}$$

(\*) For small  $q$  and sufficiently large  $n$ ,  $d_{reg}(F_H)$  is considered to be the upper bound experimentally.

The complexity of direct attack for HFE:

$$\mathcal{O}\left(\binom{d + d_{reg}(F_H)}{d_{reg}(F_H)}^2 \binom{d}{2}\right)$$

## 2-4. MinRank attack for HFE

(HFE polynomial with bound D)

$$H(X) = \sum_{q^i+q^j \leq D} a_{i,j} X^{q^i+q^j} = (X \quad X^q \quad \dots \quad X^{q^{d-1}}) \begin{matrix} \text{Rank } \lceil \log_q D \rceil \\ \begin{pmatrix} a_{1,1} & a_{1,2} & \dots & 0 \\ a_{2,1} & a_{2,2} & \dots & 0 \\ \vdots & \vdots & \ddots & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \end{matrix} \begin{pmatrix} X \\ X^q \\ \vdots \\ X^{q^{d-1}} \end{pmatrix}$$

→  $\exists \alpha_1, \dots, \alpha_d \in \mathbb{E} \text{ s.t. } \text{Rank}(\alpha_1 Q_{p_1} + \dots + \alpha_d Q_{p_d}) = \lceil \log_q D \rceil.$

**MinRank attack** is to find such  $\alpha_1, \dots, \alpha_d \in \mathbb{E}$   
by computing the zero of all the minors of size  $\lceil \log_q D \rceil + 1$ .

**Theorem** [Bettale et al. Des. Codes Crypt. 69 2013]

$$\text{The complexity of MinRank attack is } \mathcal{O} \left( \binom{d + \lceil \log_q D \rceil}{\lceil \log_q D \rceil}^2 \binom{d}{2} \right).$$

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## 2-5. Summary of HFE scheme

- HFE scheme is constructed by  $H(X) = \sum_{q^i+q^j \leq D} a_{i,j} X^{q^i+q^j}$ .
- The complexity of decryption is  $\mathcal{O}(D^3 + dD^2 \log q)$ .
- The complexity of direct attack is  $\mathcal{O} \left( \binom{d + d_{reg}(F_H)}{d_{reg}(F_H)}^2 \binom{d}{2} \right)$ .
- $d_{reg}(P) = d_{reg}(F_H) \leq \begin{cases} 2 + (q-1)\lceil \log_q D \rceil / 2, & q: \text{ odd or } \lceil \log_q D \rceil: \text{ even} \\ 1 + (q-1)(\lceil \log_q D \rceil + 1) / 2, & \text{ otherwise.} \end{cases}$
- The complexity of MinRank attack is  $\mathcal{O} \left( \binom{d + \lceil \log_q D \rceil}{\lceil \log_q D \rceil}^2 \binom{d}{2} \right)$ .
- **Trade-off between decryption efficiency and security.**  $d, D$

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## Contents

§1. MPKC (Multivariate Public Key Cryptosystems)

§2. HFE scheme

§3. HFERP scheme (Our proposal)

§4. Experimental results

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## 3-1. HFERP scheme

- HFERP scheme
- is our proposal at PQC'18.
  - is an extension of SRP encryption scheme.
  - is constructed as SRP with HFE replacing Square.

### Notations

$\mathbb{F}$  : finite field with  $q$  elements

$d, o_1, o_2, r_1, r_2, s$  : positive integers

$\mathbb{E}$  :  $d$  extension field of  $\mathbb{F}$

$n := d + o_1 + o_2$ ,  $m := d + o_1 + o_2 + r_1 + r_2 + s$

$D$  : positive integer (HFE degree)

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## 3-2. The construction of HFERP

$x = (x_1, \dots, x_d)$ ,  $y = (y_1, \dots, y_{o_1})$ ,  $z = (z_1, \dots, z_{o_2})$   $n$ -variables

**HFERP** := Plus modifier of (HFE scheme + Rainbow scheme)

Construction of east-to-invert map

- HFE map  $F_H : \mathbb{F}^d \ni x \rightarrow F_H(x) \in \mathbb{F}^d$ , where  $H(X) = \sum_{q^i+q^j \leq D} a_{i,j} X^{q^i+q^j}$

- First Rainbow map  $f_1(x, y) = \sum a_{i,j}^{(1)} x_i y_j + \text{quad poly. in } x$

$(o_1+r_1)$ -linear poly.  
in  $o_1$ -variables  $y$

$\vdots$   
 $f_{o_1+r_1}(x, y) = \sum a_{i,j}^{(o_1+r_1)} x_i y_j + \text{quad poly. in } x$   
Randomly chosen over  $\mathbb{F}$

$$F_{R1} := (f_1, \dots, f_{o_1+r_1}) : \mathbb{F}^{d+o_1} \rightarrow \mathbb{F}^{o_1+r_1}$$

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## 3-2. The construction of Rainbow

- Second Rainbow map

$$f'_1(x, y, z) = \sum a'_{i,j}^{(1)} x_i z_j + \sum b'_{i,j}^{(1)} y_i z_j + \text{quad poly. in } x, y$$

$\vdots$

$$f'_{o_2+r_2}(x, y, z) = \sum a'_{i,j}^{(o_2+r_2)} x_i z_j + \sum b'_{i,j}^{(o_2+r_2)} y_i z_j + \text{quad poly. in } x, y$$

$$F_{R2} := (f'_1, \dots, f'_{o_2+r_2}) : \mathbb{F}^n \rightarrow \mathbb{F}^{o_2+r_2}$$

- Random map

$$g_1(x, y, z) = \text{quad poly. in } x, y, z$$

$\vdots$

$$g_s(x, y, z) = \text{quad poly. in } x, y, z$$

$$F_P := (g_1, \dots, g_s) : \mathbb{F}^n \rightarrow \mathbb{F}^s$$

$(o_2+r_2)$ -linear poly.  
in  $o_2$ -variables  $z$

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## 3-2. The construction of HFERP

Combining the quadratic polynomials

$$F_H(x), F_{R1}(x, y), F_{R2}(x, y, z), F_P(x, y, z),$$

we get the following quadratic map :

$$F_{HFERP} := (F_H, F_{R1}, F_{R2}, F_P) : \mathbb{F}^n \rightarrow \mathbb{F}^m$$

Secret key  $F_{HFERP} : \mathbb{F}^n \rightarrow \mathbb{F}^m$  easy-to-invert quadratic map

$$\left. \begin{array}{l} S : \mathbb{F}^n \rightarrow \mathbb{F}^n \\ T : \mathbb{F}^m \rightarrow \mathbb{F}^m \end{array} \right) \text{ invertible linear maps}$$

Public key  $P := T \circ F_{HFERP} \circ S : \mathbb{F}^n \rightarrow \mathbb{F}^m$  quadratic map

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## 3-3. The decryption of HFERP

- How to solve  $F_{HFERP}(x, y, z) = (c_1, \dots, c_m) \in \mathbb{F}^m$ .

1. Find a solution  $x_0 \in \mathbb{F}^d$  of  $F_H(x) = (c_1, \dots, c_d)$ .

2. Find a solution  $y_0$  of the linear system in  $y$

$$F_{R1}(x_0, y) = (c_{d+1}, \dots, c_{d+o_1+r_1}).$$

3. Find a solution  $z_0$  of the linear system in  $z$

$$F_{R2}(x_0, y_0, z) = (c_{d+o_1+r_1+1}, \dots, c_{m-s}).$$

4. Check  $F_{HFERP}(x_0, y_0, z_0) = (c_1, \dots, c_m)$ .

The complexity of decryption:  $\mathcal{O}(D^3 + dD^2 \log q)$  ( $d < n$ )

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## 3-4. About Rainbow and SRP

### Rainbow scheme

- is a multivariate signature scheme.
- was proposed by Ding. et al. at ACNS'05.

$$F_{\text{Rainbow}} := (F_{R1}, F_{R2}) : \mathbb{F}^n \rightarrow \mathbb{F}^m, \text{ where } r_1 = r_2 = s = 0.$$

### SRP scheme

- is a multivariate encryption scheme.
- was proposed by Yasuda. et al. at ICICS'15.
- is the original of HFERP scheme.
- uses square map instead of HFE map.
- was broken by MinRank attack. [Perlner et al. SAC'17]

Square map  $F_H : \mathbb{F}^d \ni x \mapsto F_H(x) \in \mathbb{F}^d, \text{ where } H(X) = X^2.$

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## 3-6. Direct attack for HFERP

Degree of regularity for HFERP

$$d_{\text{reg}}(F_{\text{HFERP}}) \leq d_{\text{reg}}(F_H) \leq \begin{cases} 2 + (q-1)\lceil \log_q D \rceil / 2, & q: \text{ odd or } \lceil \log_q D \rceil: \text{ even} \\ 1 + (q-1)(\lceil \log_q D \rceil + 1) / 2, & \text{ otherwise} \end{cases}$$

The complexity of direct attack for HFERP:

$$\mathcal{O}\left(\binom{n + d_{\text{reg}}(F_{\text{HFERP}})}{d_{\text{reg}}(F_{\text{HFERP}})}^2 \binom{n}{2}\right), \text{ where } n = d + o_1 + o_2.$$

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## 3-7. MinRank attack for HFERP

(HFE polynomial with bound D)

$$H(X) = \sum_{q^i+q^j \leq D} a_{i,j} X^{q^i+q^j} = (X \quad X^q \quad \dots \quad X^{q^{d-1}}) \begin{pmatrix} a_{1,1} & a_{1,2} & \dots & 0 \\ a_{2,1} & a_{2,2} & \dots & 0 \\ \vdots & \vdots & \ddots & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} X \\ X^q \\ \vdots \\ X^{q^{d-1}} \end{pmatrix}$$

Rank  $\lceil \log_q D \rceil$

➔  $\exists \alpha_1, \dots, \alpha_m \in \mathbb{E} \text{ s.t. } \text{Rank}(\alpha_1 Q_{p_1} + \dots + \alpha_m Q_{p_m}) = \lceil \log_q D \rceil.$

MinRank attack is to find such  $\alpha_1, \dots, \alpha_m \in \mathbb{E}.$

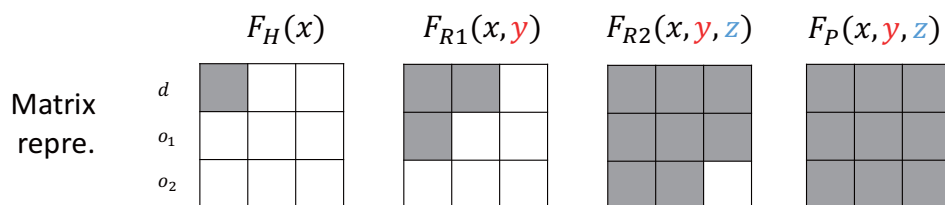
The complexity of MinRank attack for HFERP:

$$\mathcal{O}\left(\binom{m + \lceil \log_q D \rceil}{\lceil \log_q D \rceil}^2 \binom{m}{2}\right), \text{ where } m = d + o_1 + o_2 + r_1 + r_2 + s.$$

- SRP is broken by MinRank attack, since  $\lceil \log_q 2 \rceil = \lceil \log_q 2 \rceil = 2.$

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## 3-8. Other attacks for HFERP



There are other attacks for Rainbow are applicable to HFERP.

1. HighRank attack
2. UOV invariant attack
3. Linear-algebra-search version of MinRank attack

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## 3-9. Summary of HFERP scheme

- HFERP = Plus modifier of (HFE scheme + Rainbow scheme)
  - The complexity of decryption is  $\mathcal{O}(D^3 + dD^2 \log q)$ . ( $n = d + o_1 + o_2$ )
  - The complexity of direct attack is  $\mathcal{O}\left(\left(\frac{n+d_{reg}(F_{HFERP})}{d_{reg}(F_{HFERP})}\right)^2 \binom{n}{2}\right)$ .
- $$d_{reg}(P) = d_{reg}(F_{HFERP}) \leq \begin{cases} 2 + (q-1)\lceil \log_q D \rceil / 2, & q: \text{ odd or } \lceil \log_q D \rceil: \text{ even} \\ 1 + (q-1)(\lceil \log_q D \rceil + 1) / 2, & \text{ otherwise.} \end{cases}$$
- The complexity of MinRank attack is  $\mathcal{O}\left(\binom{m+\lceil \log_q D \rceil}{\lceil \log_q D \rceil}^2 \binom{m}{2}\right)$ .  
( $m = d + o_1 + o_2 + r_1 + r_2 + s$ )
  - Trade-off between decryption efficiency and security.  ~~$D$~~

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## Contents

- §1. MPKC (Multivariate Public Key Cryptosystems)
- §2. HFERP scheme (Our proposal)
- §3. Attacks against HFERP scheme
- §4. Experimental results

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## 4-1. Parameter selection for HFERP

### 128-bit security parameter of HFERP

We take  $\mathbb{F} = \mathbb{F}_3$ .

(1)  $D = 3^7 + 1$

Assume  $d_{reg} = 10$

$n \geq 225$  by direct attack

$m \geq 464$  by MinRank attack



$d = 85, o_1 = o_2 = 70, r_1 = r_2 = 89, s = 61.$   
( If HFE scheme,  $d = 464.$  )

(2)  $D = 3^9 + 1$

Assume  $d_{reg} = 12$

$n \geq 140$  by direct attack

$m \geq 226$  by MinRank attack



$d = 60, o_1 = o_2 = 40, r_1 = r_2 = 23, s = 40.$   
( If HFE scheme,  $d = 226.$  )

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## 4-2. Direct attack experiment data for HFERP

(1)  $D = 3^7 + 1, (d = 85, o_1 = o_2 = 70, r_1 = r_2 = 89, s = 61)$

$$d_{reg} \leq 2 + \frac{(q-1)\lceil \log_q D \rceil}{2} = 2 + 8 = 10.$$

$\alpha = 25$

$d \doteq 3.4\alpha, o_1 = o_2 \doteq 2.8\alpha, r_1 = r_2 \doteq 3.56\alpha, s \doteq 2.44\alpha, (\alpha = 1,2,3,4)$

$(d, o_1, o_2, r_1, r_2, s)$	$n$	$m$	$d_{reg}$ (HFERP)	$d_{reg}$ (Random)
(3,3,3,4,4,2)	9	19	3,3,3,3,3	3,3,3,3,3
(7,6,6,7,7,5)	19	38	4,4,4,4,4	5,5,5,5,5
(10,8,8,11,11,7)	26	55	5,5,5,5,5	5,5,5,5,5
(14,11,11,14,14,10)	36	74	5	5

The degree of regularity of the small scale instances of HFERP grows in relation to that of random schemes.



Estimate  $d_{reg} = 10$

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## 4-2. Direct attack experiment data for HFERP

(2)  $D = 3^9 + 1, (d = 60, o_1 = o_2 = 40, r_1 = r_2 = 23, s = 40)$

$$d_{reg} \leq 2 + \frac{(q-1)\lceil \log_q D \rceil}{2} = 2 + 10 = 12.$$

$\alpha = 25$

$d \doteq 2.4\alpha, o_1 = o_2 \doteq 1.6\alpha, r_1 = r_2 \doteq 0.92\alpha, s \doteq 1.6\alpha, (\alpha = 2,3,4,5)$

$(d, o_1, o_2, r_1, r_2, s)$	$n$	$m$	$d_{reg}$ (HFERP)	$d_{reg}$ (Random)
(5,3,3,2,2,3)	11	18	4,4,4,4,4	4,4,4,4,4
(7,5,5,3,3,5)	17	28	4,4,4,4,4	5,5,5,5,5
(10,6,6,4,4,6)	22	36	5,5,5,5,5	5,5,5,5,5
(12,8,8,5,5,8)	28	46	5,5	5,5

The degree of regularity of the small scale instances of HFERP grows in relation to that of random schemes.

Estimate  $d_{reg} = 12$

## 4-3. Improving on HFERP decryption

$$H(X) = \sum_{3^i+3^j \leq D} a_{i,j} X^{3^i+3^j}$$

This is even !

$$H'(X) := \sum_{3^i+3^j \leq D} a_{i,j} X^{\frac{3^i+3^j}{2}} \quad D/2 \text{ degree}$$

- We solve the equations  $H'(X) = c$  and  $X^2 = c'$  instead of  $H(X) = c$  in decryption process.

The complexity of decryption

$$\mathcal{O}(D^3 + dD^2 \log q) \quad \text{orange arrow} \quad \mathcal{O}\left(\frac{1}{8}D^3 + \frac{1}{4}dD^2 \log q\right)$$

## 4-4. Experimental results for HFERP

(1)  $D = 3^7 + 1$   
 $(d = 85, o_1 = o_2 = 70, r_1 = r_2 = 89, s = 61)$

Key Generation	12.057 s
Encryption	0.007 s
Decryption	6.605 s
Secret Key Size	1344.0 KB
Public Key Size	2905.7 KB

HFE scheme with  $d = 464$ .

Key Generation	72.084 s
Decryption	190.940 s

(2)  $D = 3^9 + 1$   
 $(d = 60, o_1 = o_2 = 40, r_1 = r_2 = 23, s = 40)$

Key Generation	2.005 s
Encryption	0.003 s
Decryption	87.726 s
Secret Key Size	226.0 KB
Public Key Size	552.3 KB

HFE scheme with  $d = 226$ .

Key Generation	8.298 s
Decryption	1414.718 s

All the experiments were performed using Magma on 1.6GHz Intel Core i5.

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## 4-5. Minus modifier

$a$  : integer

$F_H(x_1, \dots, x_d) = (f_1, \dots, f_d)$  : easy-to-invert map of HFE scheme

$F_{H^{-a}}(x_1, \dots, x_d) := (f_1, \dots, f_{d-a}) : \mathbb{F}^d \rightarrow \mathbb{F}^{d-a}$

- **$HFE^{-a}$  scheme**  $\overset{\text{def}}{\longleftrightarrow}$  Easy-to-invert map :  $F_{H^{-a}}(x_1, \dots, x_d)$

How to solve  $F_{H^{-a}}(x_1, \dots, x_d) = (c_1, \dots, c_{d-a})$ .

1. Choose  $c_{d-a+1}, \dots, c_d \in \mathbb{F}$ .
2. Find a solution  $s$  of  $F_H(x_1, \dots, x_d) = (c_1, \dots, c_d)$ .
3. If it does not exist, go back to step 1.

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## 4-5. Minus modifier

[Ding et al. Journal of Math-for-Industry Vol.4 2012] and [Vates et al. PQC'17] show that

$$\begin{aligned} & \text{(Security of } HFE^{-a} \text{ with } D' = q^{r-a} + 1) \\ \cong & \text{(Security of HFE with } D = q^r + 1) \end{aligned}$$

The complexity of decryption of  $HFE^{-a}$  with  $D' = q^{r-a} + 1 \cong q^{-a}D$

$$\mathcal{O}(q^{-2a}D^3 + dq^{-a}D^2 \log q)$$

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## 4-6. Experimental results for HFERP minus modifier

**HFERP minus modifier** is replacing HFE part with  $HFE^{-a}$  scheme.

$$(1) D = 3^{7-a} + 1$$

$$d = 85, o_1 = o_2 = 70, r_1 = r_2 = 89, \\ s = 61 + a$$

$$(2) D = 3^{9-a} + 1$$

$$d = 60, o_1 = o_2 = 40, r_1 = r_2 = 23, \\ s = 40 + a$$

	Decryption (max, min, average)
$a = 0$	6.6 s,
$a = 1$	4.9 s, 1.5 s, 3.0 s
$a = 2$	3.2 s, 0.3 s, 1.6 s
$a = 3$	2.4 s, 0.1 s, 1.2 s

	Decryption (max, min, average)
$a = 0$	87.7 s
$a = 1$	41.6 s, 13.1 s, 29.1 s
$a = 2$	26.8 s, 2.8 s, 14.6 s
$a = 3$	18.6 s, 0.6 s, 9.1 s

All the experiments were performed using Magma on 1.6GHz Intel Core i5.

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## Conclusion

- HFERP is constructed as SRP with HFE replacing Square.
- The substitution makes MinRank attack infeasible for HFERP.
- The substitution makes the decryption of HFERP efficient.

### Future works

- Analysis for direct attack against HFERP minus modifier.
- Optimization of the implementation of HFERP minus modifier.

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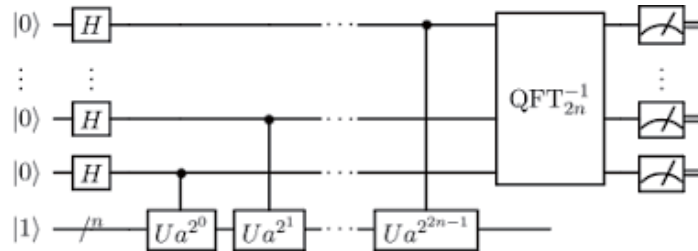
Yutaka Shikano (Keio University)

## How to understand the cloud quantum computer

### Abstract

Recently, commercial-based quantum computing service was started through the cloud. Keio University was selected as the Asian IBM Q Hub and has the cloud access right to use the 20-qubits quantum computers. Since quantum computers are too sensitive, it is too difficult to understand the "current" status of the cloud quantum computer. In this talk, I would like to introduce how to understand the status through the cloud service. Also, the current target application will be discussed if possible.

# How to understand the cloud-type superconducting quantum computer?



Keio University



Yutaka Shikano

Quantum Computing Center

Institute for Quantum Studies



## Preface

OMG....

“**Mathematical** approach for quantum information society”

Today’s talk is **no mathematics**.

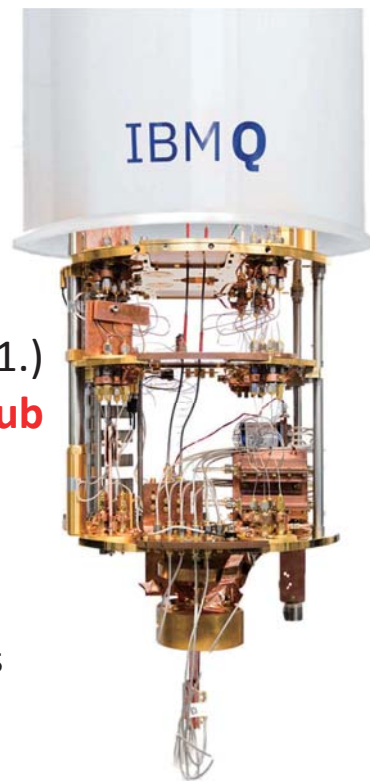
Today, I will talk about the recent progress of superconducting-qubit type quantum computer and how to understand it.



# Quantum Computing Center (since 2018.4.1.) **IBM-Q Hub**



Yagami Campus  
Building 34  
Room 312



Naoki Yamamoto  
Director  
Associate Professor  
Quantum control theory



Rodney Van Meter  
Vice director  
Associate Professor  
Quantum architecture



Kohei Itoh  
Professor  
Silicon quantum dot



Hiroshi Watanabe  
Project Lecturer  
Molecular dynamics simulation



Yutaka Shikano  
Project Associate Professor  
Quantum theory



Takahiko Satoh  
Project Assistant Professor  
Quantum networking



Takeharu Sekiguchi  
Project Associate Professor  
Spin quantum information



Yoichi Suzuki  
Project Associate Professor  
Chemical physics



Eriko Kaminishi  
Project Assistant Professor  
Statistical physics



## Cloud use of superconducting quantum computer

### **Member companies:**

JSR Corporation

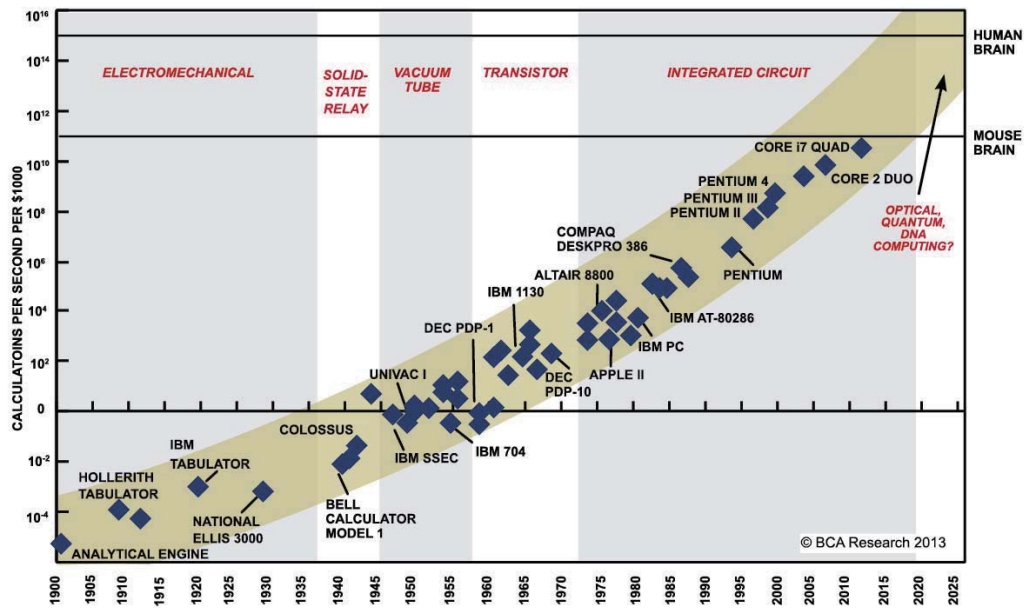
MUFG Bank

Mizuho Financial Group

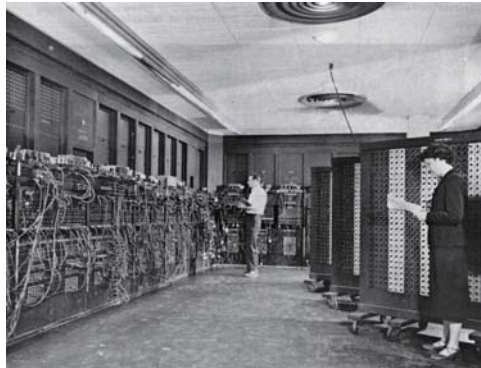
Mitsubishi Chemical Corporation



# Toward Limit of Computation



SOURCE: RAY KURZWEIL, "THE SINGULARITY IS NEAR: WHEN HUMANS TRANSCEND BIOLOGY", P.67, THE VIKING PRESS, 2006. DATAPPOINTS BETWEEN 2000 AND 2012 REPRESENT BCA ESTIMATES.

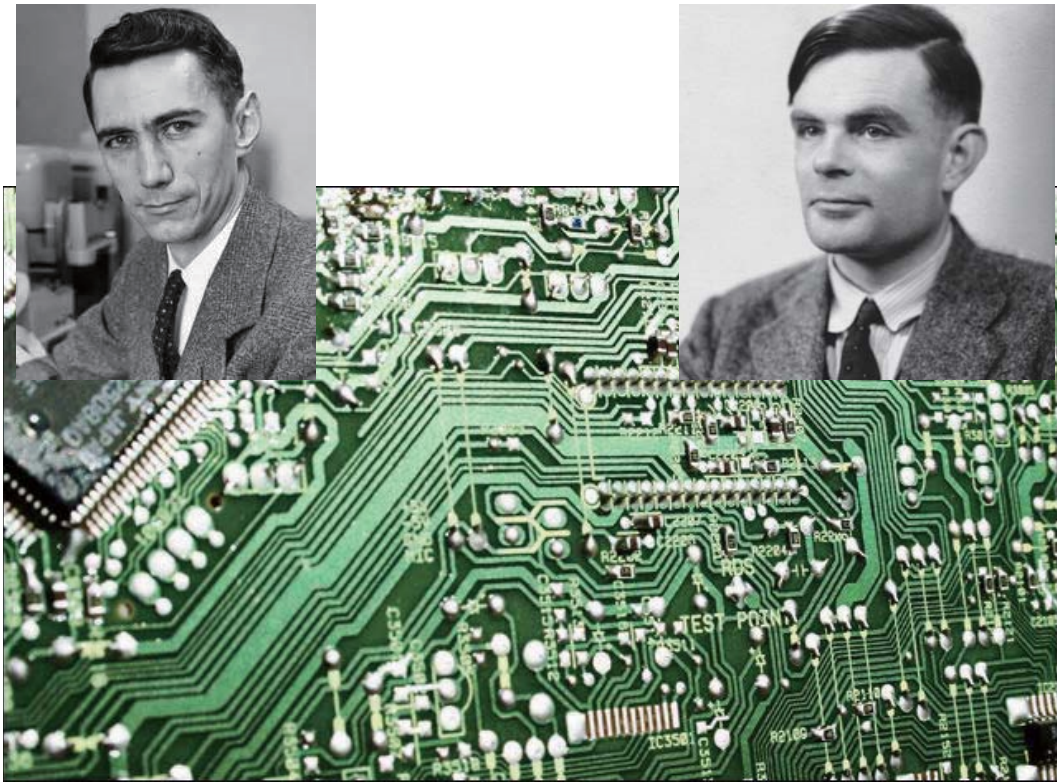


1946 ENIAC  
First electrical computer



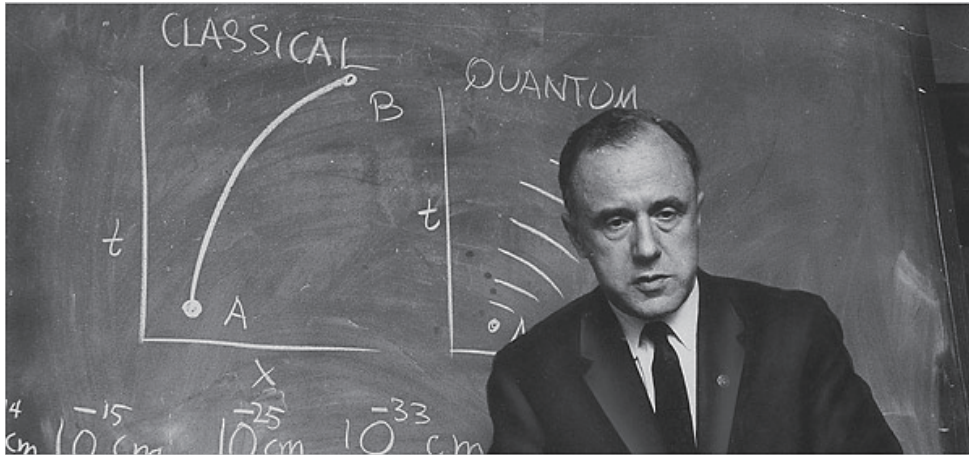
1952 IBM 701  
First commercial computer





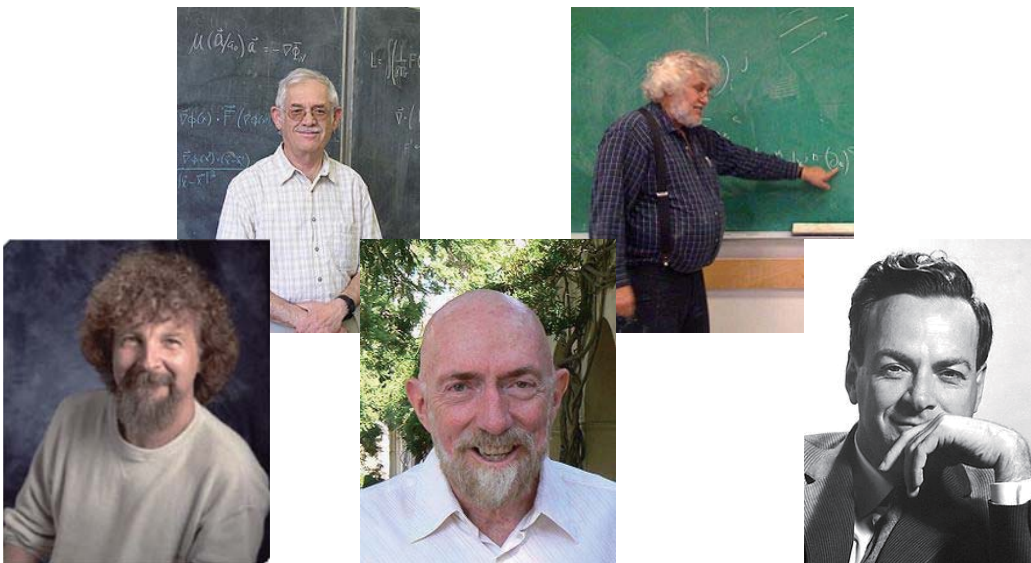
Computation forgot  
Physics till 1980s.

## John Archibald Wheeler (1911-2008)



He is the naming founder of black hole.  
He said "It from Bit".

His students became our legends.







Physics of Computation Conference Endicott House MIT May 6-8, 1981

- |                     |                     |                  |                    |
|---------------------|---------------------|------------------|--------------------|
| 1 Freeman Dyson     | 13 Fredrick Kanstor | 25 Robert Soaya  | 37 George Michals  |
| 2 Gregory Chaitin   | 14 David Leinweber  | 26 Stan Kogut    | 38 Richard Feynman |
| 3 James Crutchfield | 15 Konrad Zuse      | 27 Bill Gosper   | 39 Laurie Lingham  |
| 4 Norman Packard    | 16 Bernard Ziegler  | 28 Lutz Preise   | 40 Thagatajan      |
| 5 Panos Lagomenides | 17 Gad Adam Petri   | 29 Madhu Gupta   | 41 ?               |
| 6 Jerome Rothstein  | 18 Anatol Holt      | 30 Paul Benioff  | 42 Gerard Vichniac |
| 7 Gad Hewatt        | 19 Roland Vollmar   | 31 Hans Moravec  | 43 Leonid Levin    |
| 8 Norman Hardy      | 20 Hans Bremerman   | 32 Ian Richards  | 44 Lev Levin       |
| 9 Edward Fredkin    | 21 Donald Greenspan | 33 Manan Pour-El | 45 Peter Gacs      |
| 10 Tom Toffoli      | 22 Markus Borttiker | 34 Danny Hillis  | 46 Dan Greenberger |
| 11 Rolf Landauer    | 23 Otto Floberth    | 35 Arthur Burks  |                    |
| 12 John Wheeler     | 24 Robert Lewis     | 36 John Cocke    |                    |

# Turing machine does not use right physics!!



*Proc. R. Soc. Lond. A* **400**, 97–117 (1985)  
Printed in Great Britain

Quantum theory, the Church–Turing principle and  
the universal quantum computer

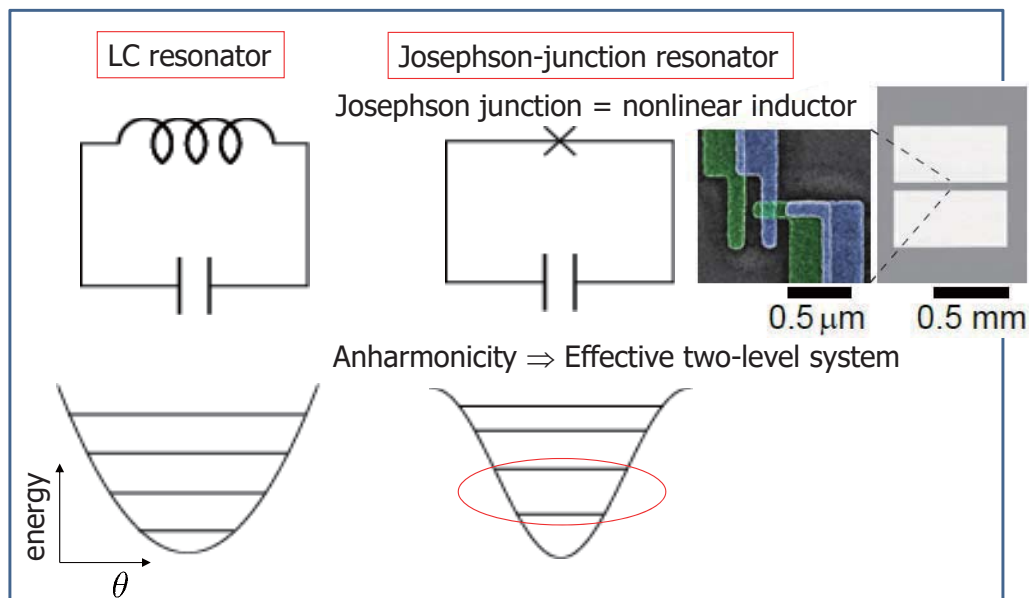
BY D. DEUTSCH

*Department of Astrophysics, South Parks Road, Oxford OX1 3RQ, U.K.*

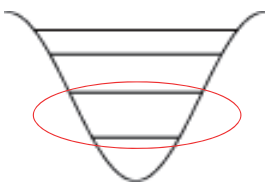
*(Communicated by R. Penrose, F.R.S. – Received 13 July 1984)*

# 1 qubit system

Superconducting qubit  
= Non-linear resonator



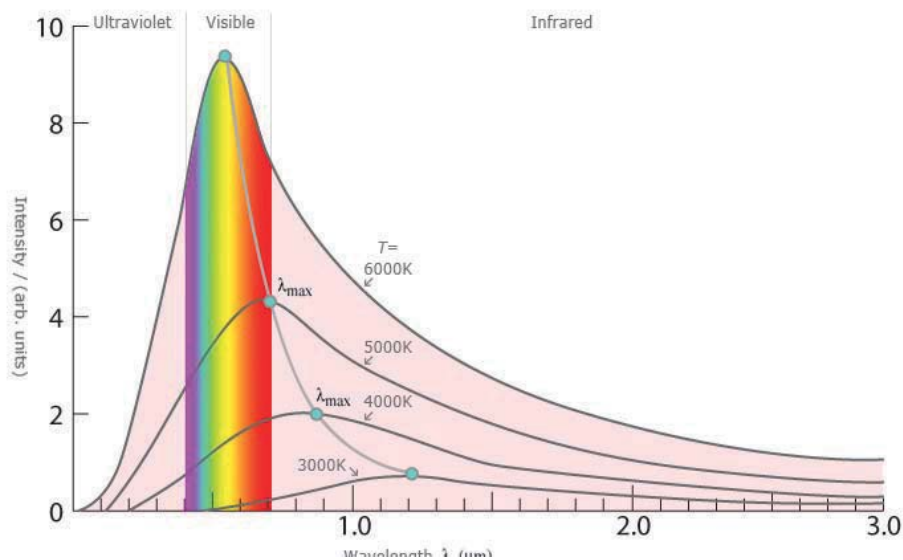
Slide: thanks to Yasu Nakamura (UT)



$$E_{01} \sim 10 \text{ GHz} \sim 0.5 \text{ K}$$

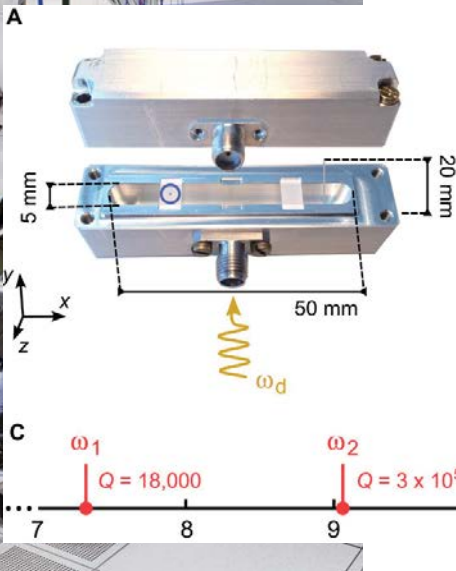
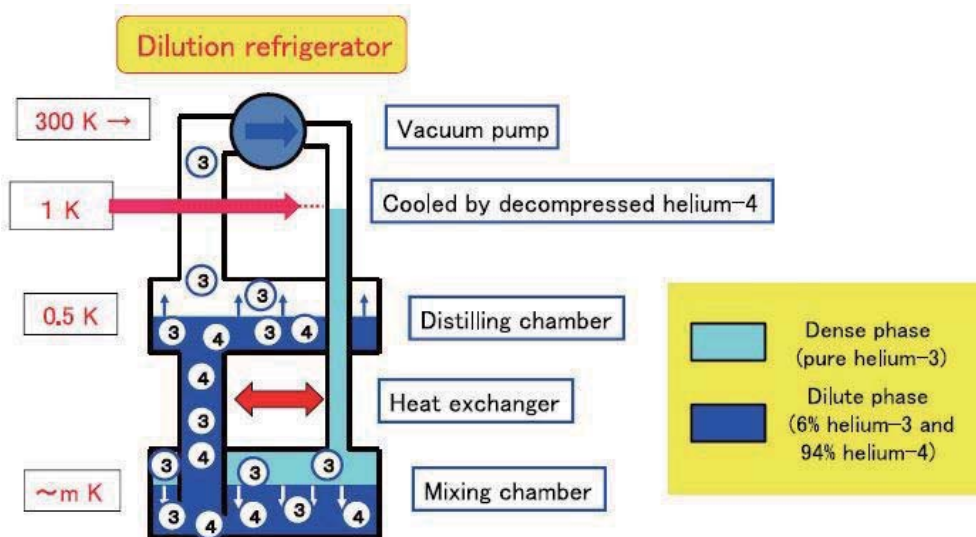
- Microwave generation
- Cool down near 10 mK

## Blackbody radiation (uncontrollable)

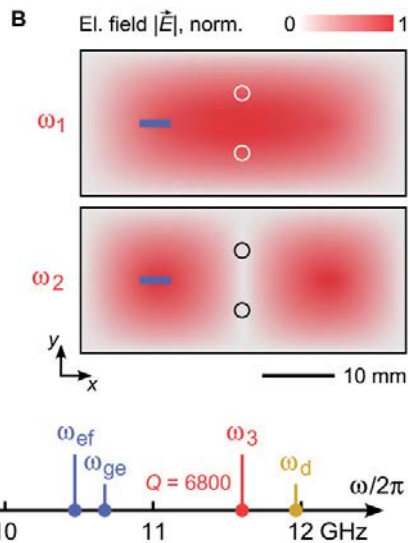


At 500 mK, the **single** microwave photon is emitted.

# How to cool down?

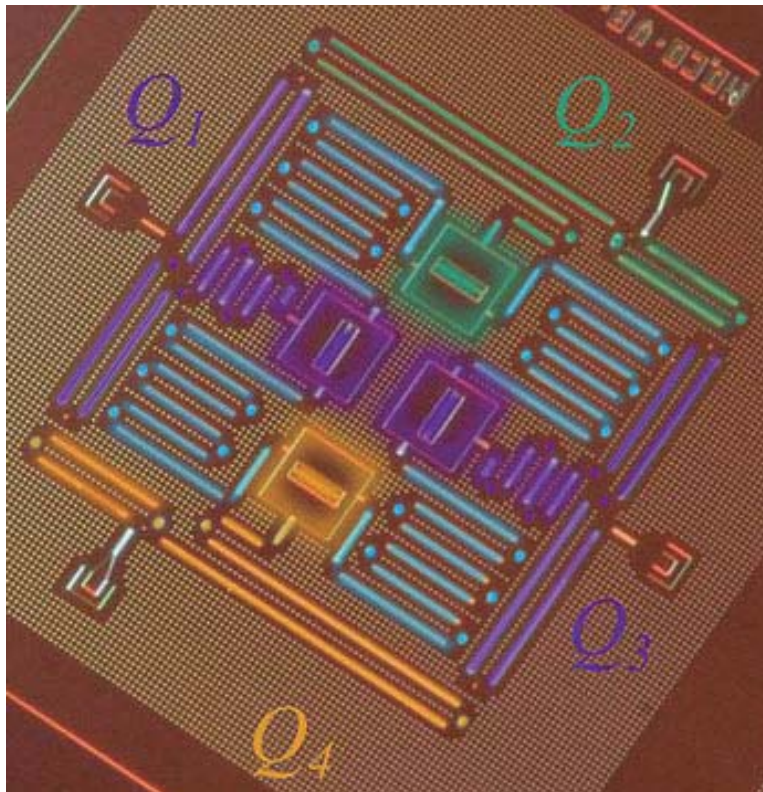
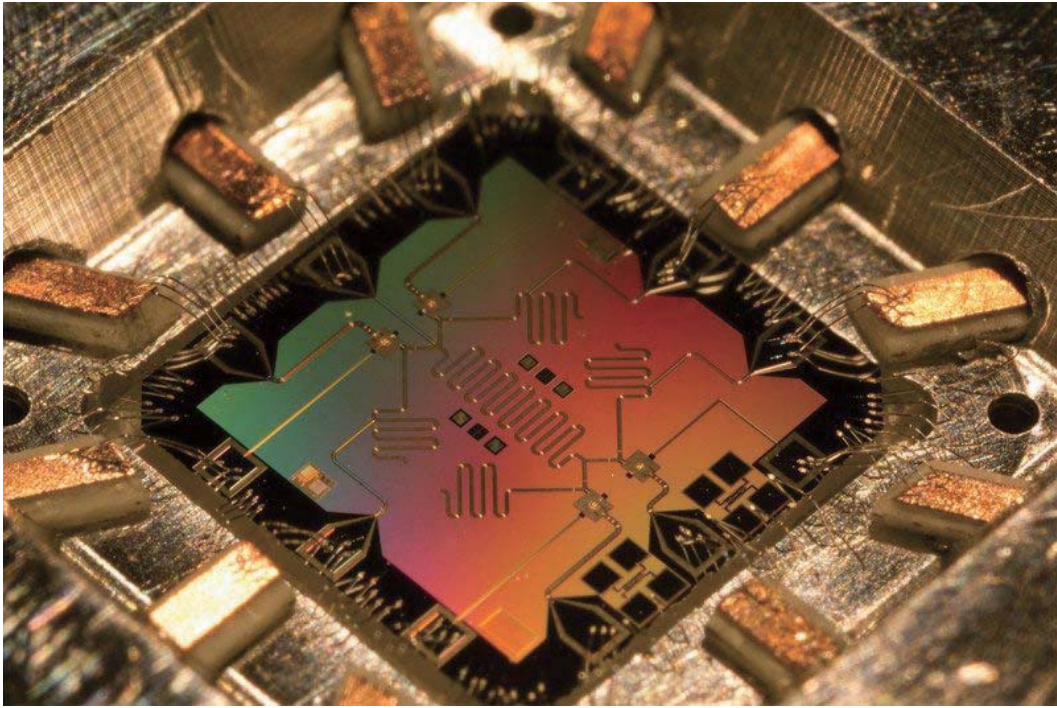


## Reality



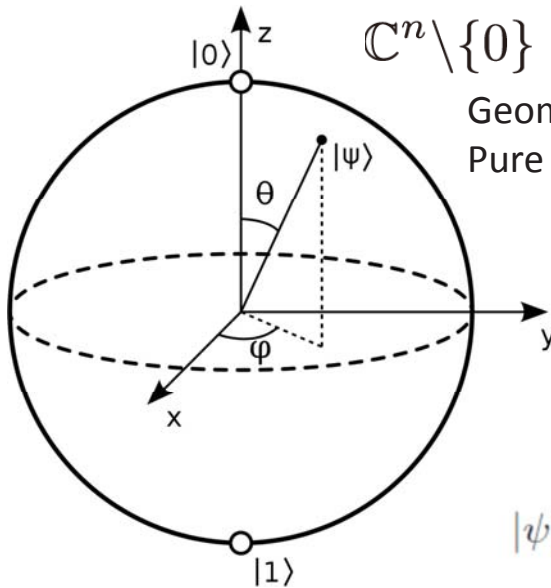


## 2 dimensional case



# Qubit representation (Bloch sphere)

$$\mathcal{H} = \mathbb{C}^n \quad n = 2: \text{qubit (quantum bit)}$$



$$\mathbb{C}^n \setminus \{0\} \rightarrow S^{2n-1} \rightarrow \mathbb{C}\mathbf{P}^{n-1}$$

Geometry of Quantum State

Pure state: Fubini-Study metric

$$|\psi\rangle = \cos \frac{\theta}{2} |0\rangle + e^{i\phi} \sin \frac{\theta}{2} |1\rangle$$

## Rotation operation

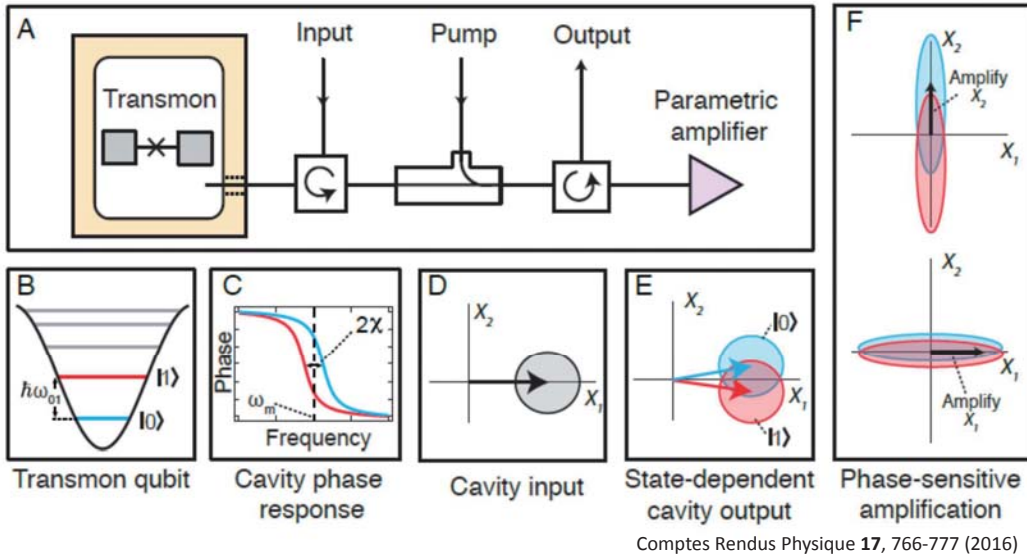
$$R_x(\theta) \equiv e^{-i\theta X/2} = \cos \frac{\theta}{2} I - i \sin \frac{\theta}{2} X = \begin{bmatrix} \cos \frac{\theta}{2} & -i \sin \frac{\theta}{2} \\ -i \sin \frac{\theta}{2} & \cos \frac{\theta}{2} \end{bmatrix}$$

$$R_y(\theta) \equiv e^{-i\theta Y/2} = \cos \frac{\theta}{2} I - i \sin \frac{\theta}{2} Y = \begin{bmatrix} \cos \frac{\theta}{2} & -\sin \frac{\theta}{2} \\ \sin \frac{\theta}{2} & \cos \frac{\theta}{2} \end{bmatrix}$$

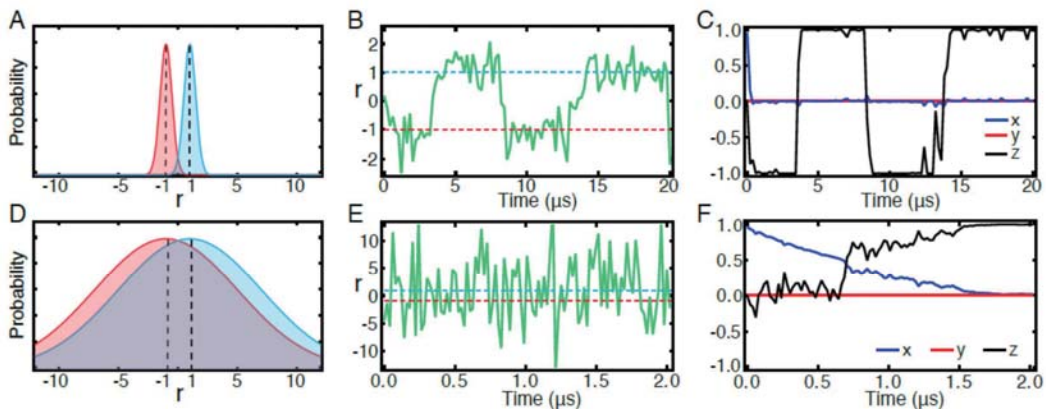
$$R_z(\theta) \equiv e^{-i\theta Z/2} = \cos \frac{\theta}{2} I - i \sin \frac{\theta}{2} Z = \begin{bmatrix} e^{-i\theta/2} & 0 \\ 0 & e^{i\theta/2} \end{bmatrix}$$

Due to the qubit frequency, the operation speed is determined. **5 GHz -> 0.2 nsec**

# Qubit measurement



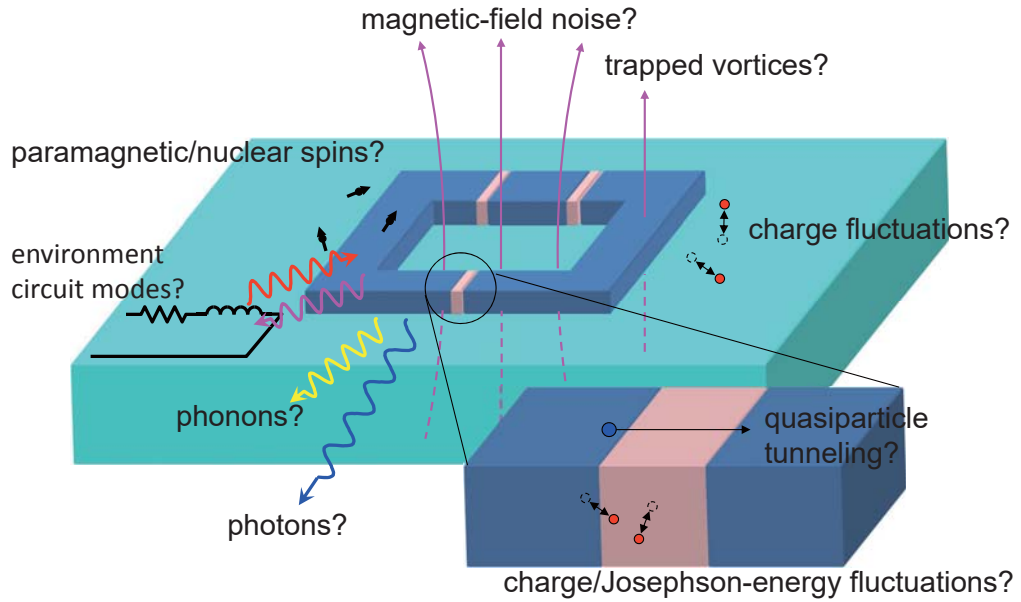
# Measurement error



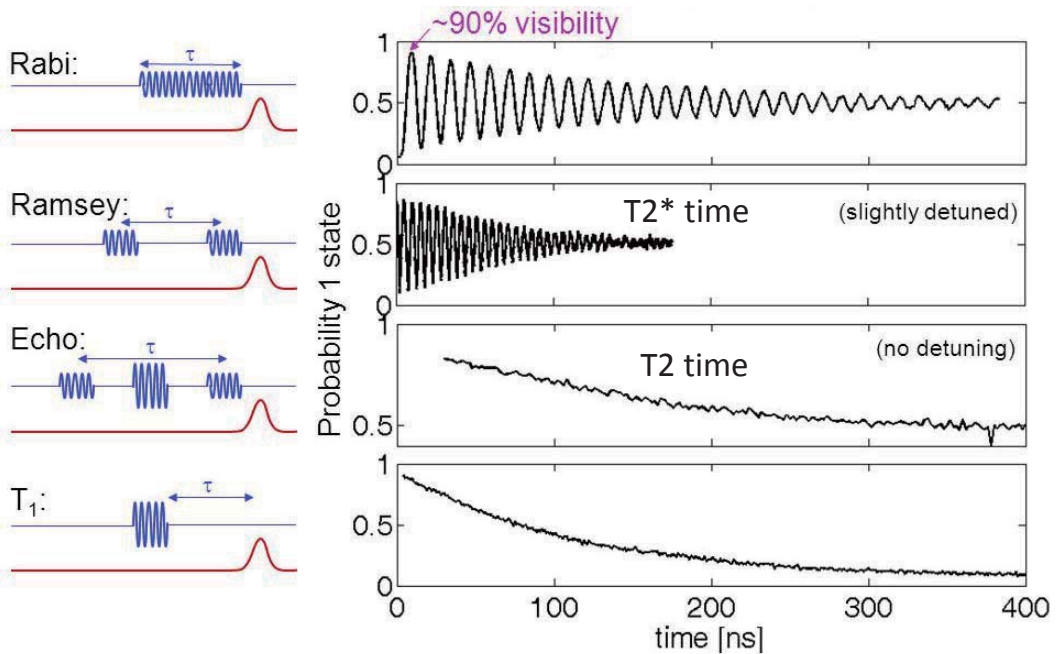
Due to the quantum noise, we cannot perfectly take the measurement.

# Noise sources

Slide: thanks to Yasu Nakamura (UT)

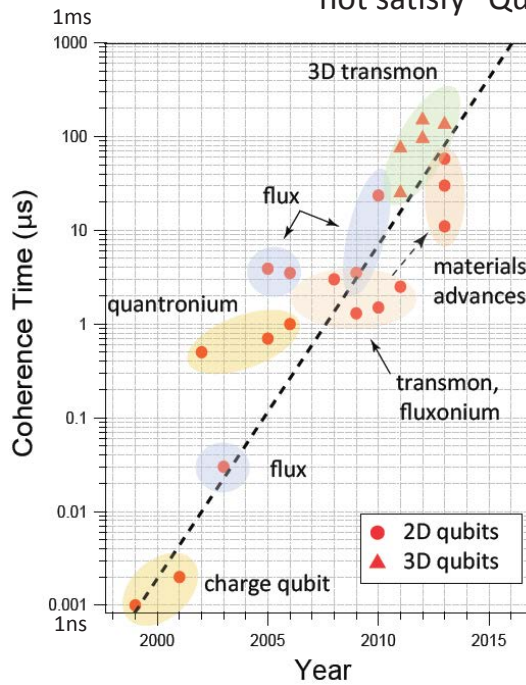


# Qubit quality check schemes





Recently, the qubit coherence time does not satisfy “Quantum Moore’s law”.



MRS BULLETIN 38, 816 (2013) MIT-LL

## Fidelity Zoo

State fidelity

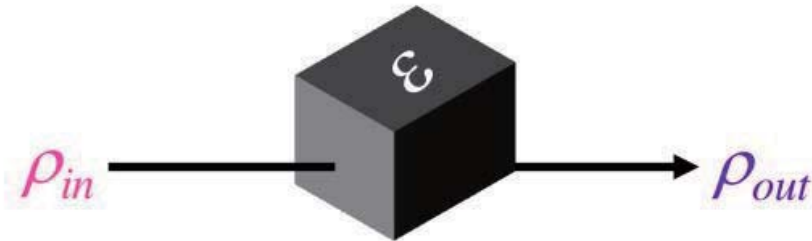
$$F(\rho, \sigma) = \left( \text{Tr} \sqrt{\sqrt{\rho} \sigma \sqrt{\rho}} \right)^2$$

Gate fidelity

$$F_U = \left( \text{Tr} \sqrt{\sqrt{\mathcal{E}(\rho)} U(\rho) \sqrt{\mathcal{E}(\rho)}} \right)^2$$

# Quantum Process Tomography

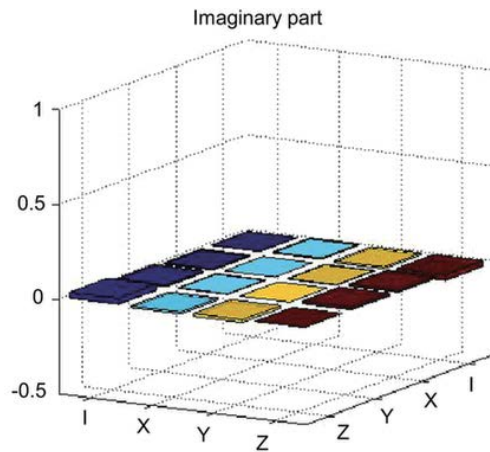
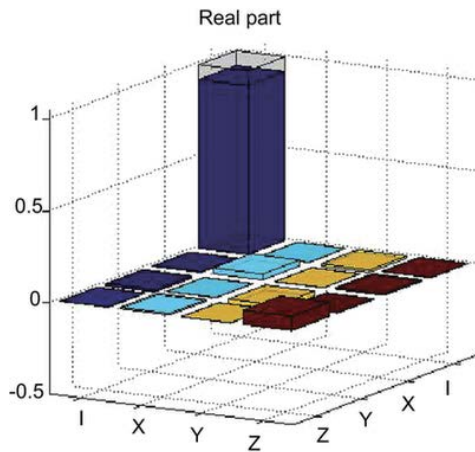
$$|\psi_{in}^i\rangle \in \{|0\rangle, |1\rangle, |0\rangle + |1\rangle, |0\rangle + i|1\rangle\}^{\otimes 2} \quad \rho_{in}^i = |\psi_{in}^i\rangle\langle\psi_{in}^i|$$



$$\rho_{out} = \mathcal{E}(\rho_{in}) = \sum_{ij} \chi_{ij} E_i \rho_{in} E_j^\dagger$$

$E_i \in \{I, \sigma_x, i\sigma_y, \sigma_z\}^{\otimes 2}$

## Example: identity operator



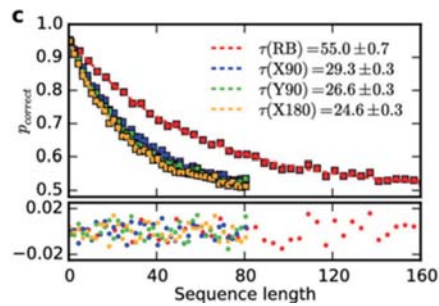
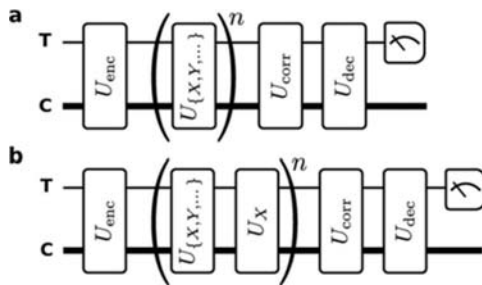
# Randomized Benchmarking (RB)

1. Qubit initialization
2. Randomized Clifford circuit operated.
3. The inversed randomized Clifford circuit operated.

$$\bar{F} = \frac{1+p}{2}$$

4. Qubit measurement

$$\bar{p}'_L = \frac{1}{K} \sum_{k=1}^K p'_{L,k}$$

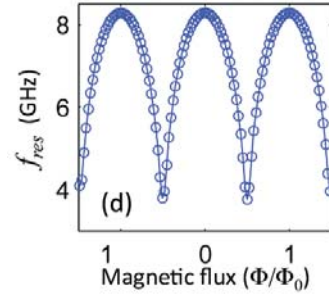


more qubits system

# Two-qubit interaction methods

Direct coupling (Flux-tuning)

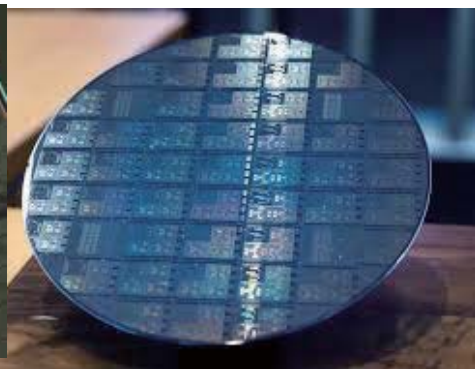
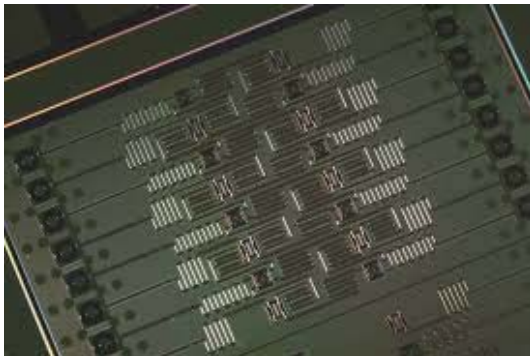
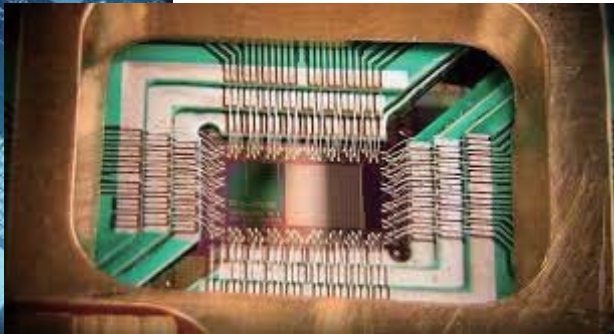
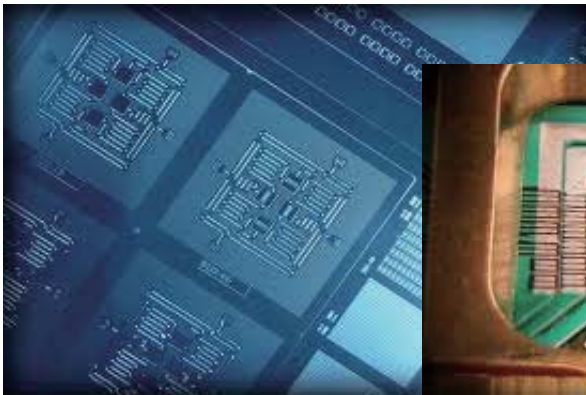
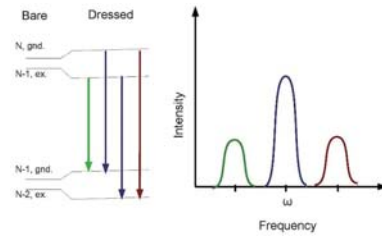
C-X gate /  
iSWAP gate



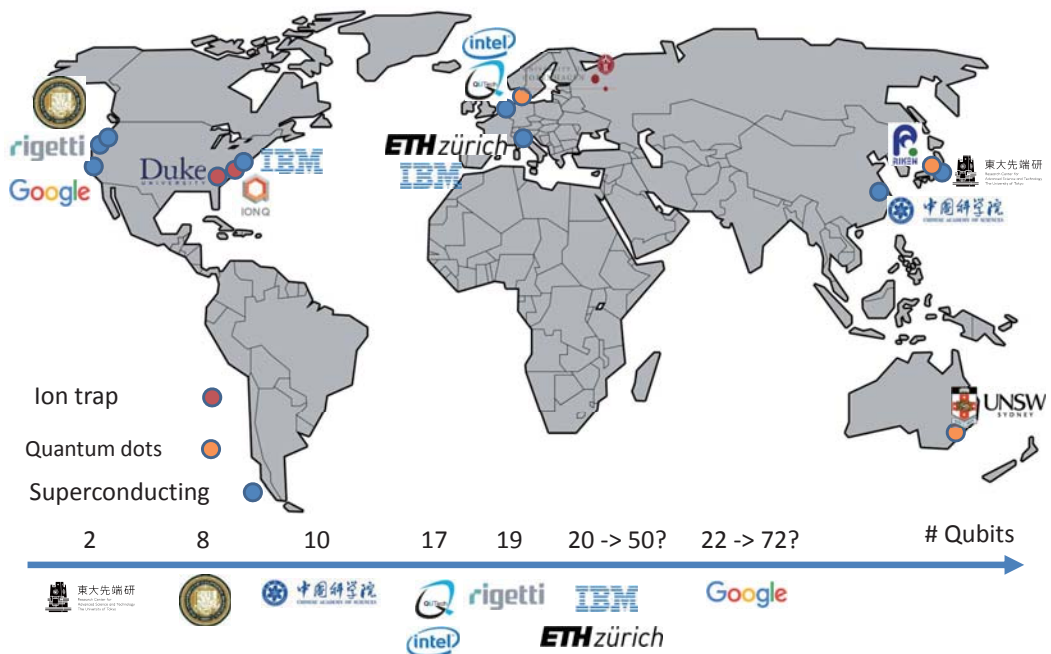
Indirect coupling (Drive-tuning)

Cross-Resonant Gate

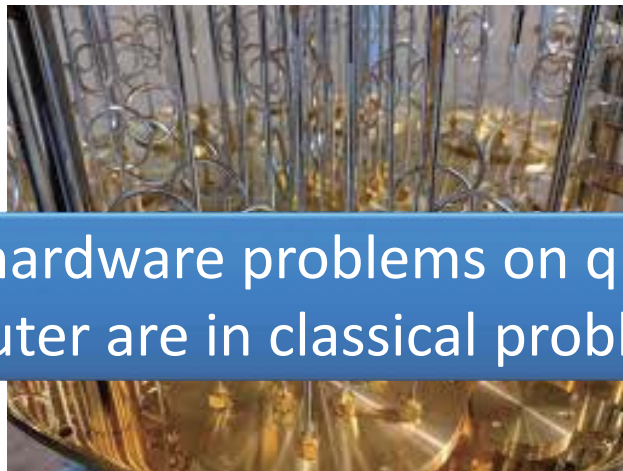
C-NOT gate



# Gate-type Quantum Computing Developers



# Wiring spaghetti problem



90 % hardware problems on quantum computer are in classical problem.

Each connector has the slightly different properties. Therefore, the ground level is not stable.



## IBM Q 5 Tenerife [ibmqx4]



Last Calibration: 2018-09-16 18:59:43

MAINTENANCE

AVAILABLE ON QISKIT

### Rabi Oscillation

### T1 / Echo

RB

?

RB

Frequency (GHz)

T1 ( $\mu$ s)

T2 ( $\mu$ s)

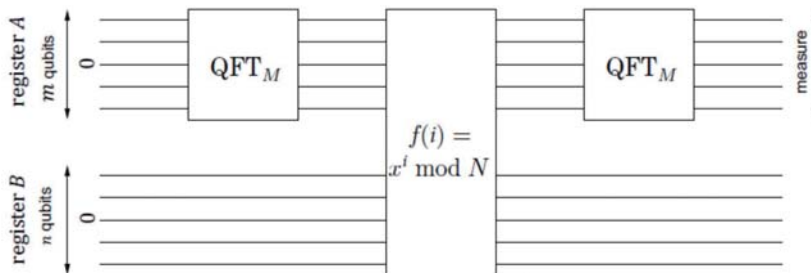
Gate error ( $10^{-3}$ )

Readout error ( $10^{-2}$ )

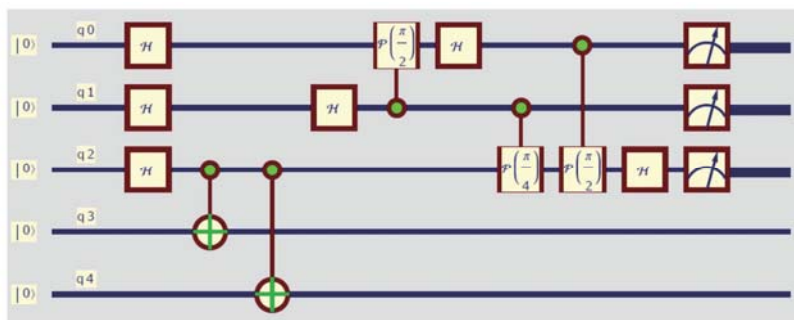
MultiQubit gate error ( $10^{-2}$ )

	Q0	Q1	Q2	Q3	Q4
Frequency (GHz)	5.28	5.21	5.02	5.28	5.07
T1 ( $\mu$ s)	62.40	55.10	48.40	59.00	53.30
T2 ( $\mu$ s)	77.50	64.00	54.70	57.30	36.40
Gate error ( $10^{-3}$ )	1.37	1.37	2.23	1.72	0.94
Readout error ( $10^{-2}$ )	2.40	2.60	3.00	2.20	4.50
MultiQubit gate error ( $10^{-2}$ )					
CX0_1	2.72	3.77		CX3_2	CX4_2
CX0_2	4.18			CX3_4	3.62

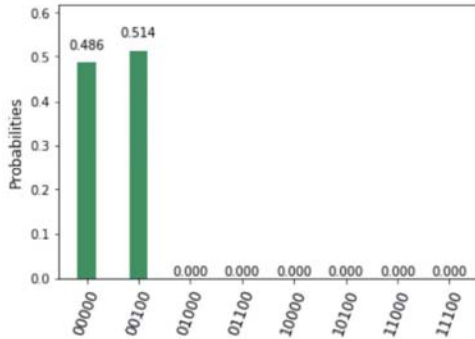
## Shor's algorithm (N=15, x=11)



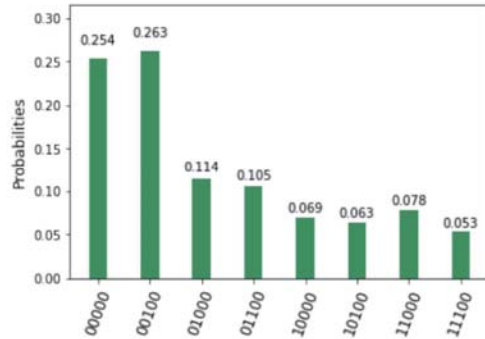
ibmqx4: 12 qubits and 192 gates needed



simulation



reality



$$(x^r - 1) = (11^2 - 1) = (11 - 1)(11 + 1) = 10 \cdot 12.$$

$$\gcd(15, 10) = 5$$

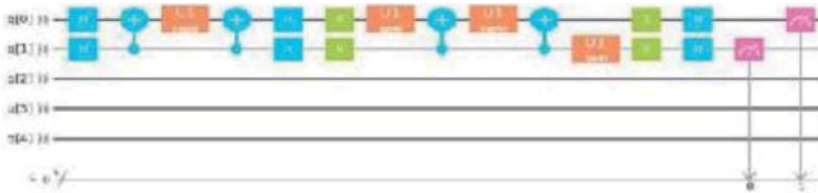
$$\gcd(15, 12) = 3$$

Factor of 15

arXiv:1804.03719

**Simplified algorithm is OK?**

Factoring of 4088459 can be mapped to the two-qubit search problem.



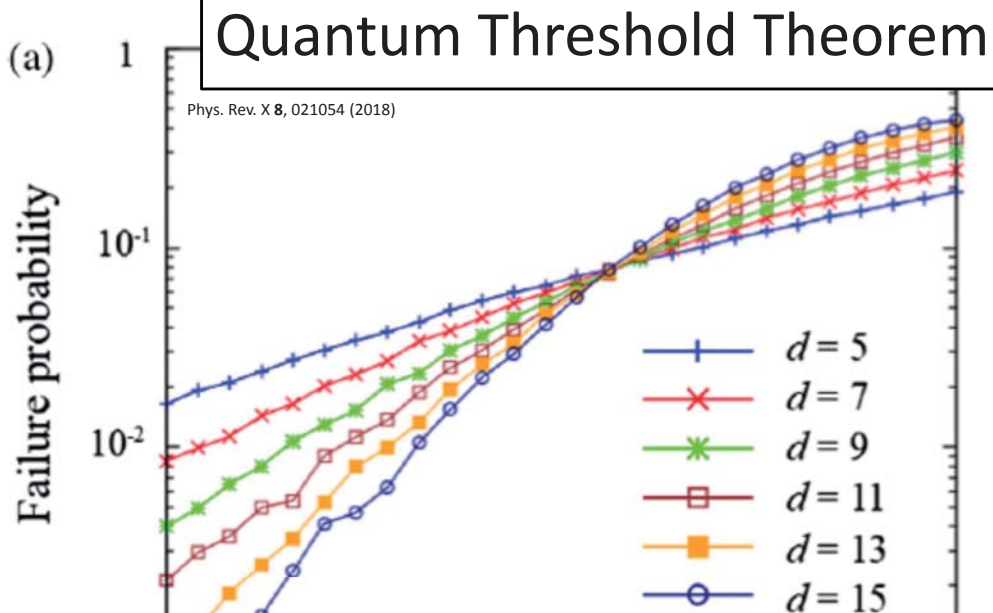
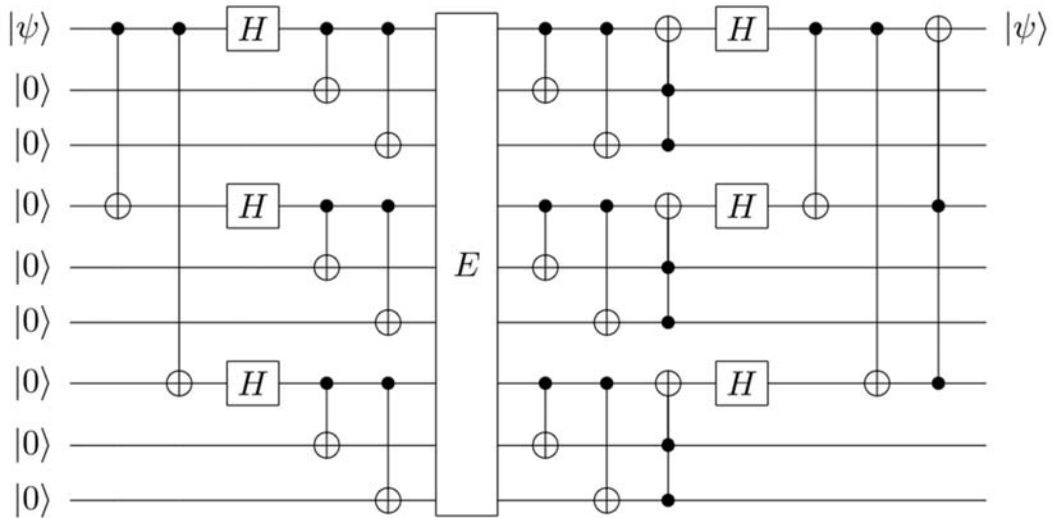
arXiv:1805.10478

$$2017 \times 2027 = 4088459$$

Factoring problems on specific numbers can be easily solved by quantum computer.

# Next investigation: Error correction


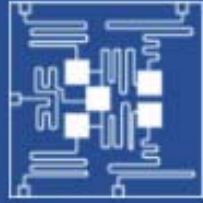

Majority rule of the measurement bit can be applied.

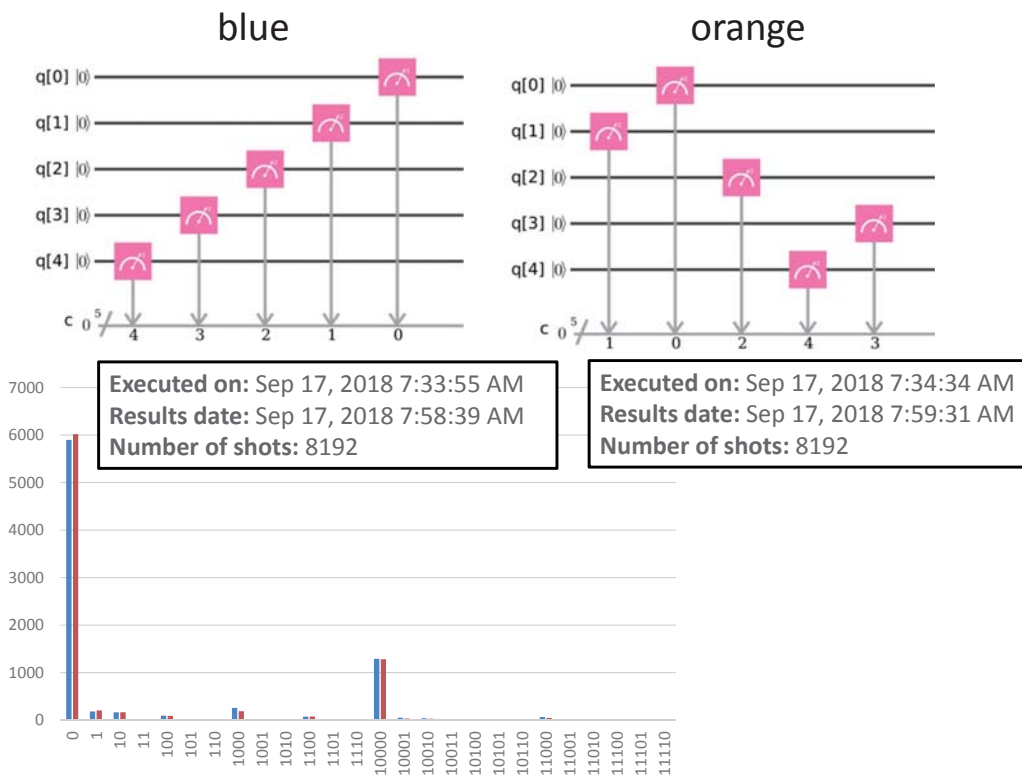


The error correction code cannot be scaled above the several errors conditions.



# Let's see ibmqx4


  


  
 Last Calibration: 2018-09-16 18:59:43



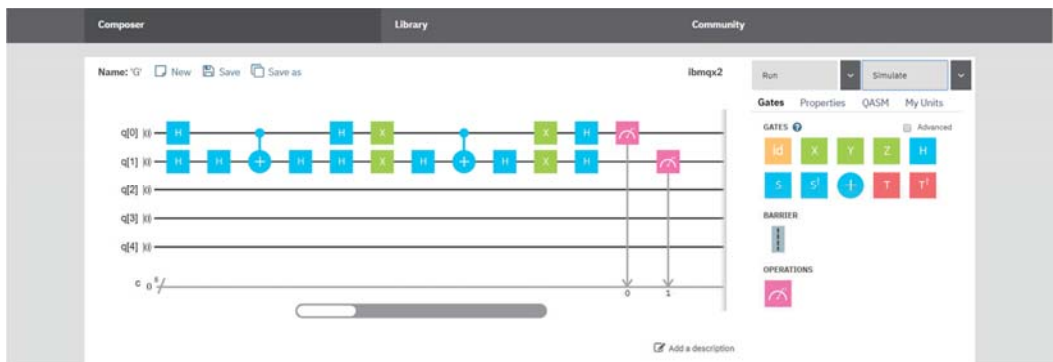
	Q0	Q1	Q2	Q3	Q4
Frequency (GHz)	5.25	5.30	5.35	5.43	5.18
T1 ( $\mu\text{s}$ )	42.70	19.30	44.60	55.50	43.00
T2 ( $\mu\text{s}$ )	32.60	5.10	27.60	14.40	13.30
Gate error ( $10^{-3}$ )	0.77	5.67	1.20	2.32	1.29
Readout error ( $10^{-2}$ )	7.60	10.20	3.40	7.70	16.00

We cannot take the accurate computational tasks.

From the calibration date, under the independent noise and error for each qubit, we can estimate the successful probability “00000” as **62%**.

The real device is  $5899/8192 = \mathbf{73\%}$ .

Software development



```

from qiskit import QuantumProgram
qp = QuantumProgram()
qr = qp.create_quantum_register('qr', 2)
cr = qp.create_classical_register('cr', 2)
qc = qp.create_circuit('Bell', [qr], [cr])
qc.h(qr[0])
qc.cx(qr[0], qr[1])
qc.measure(qr[0], cr[0])
qc.measure(qr[1], cr[1])
result = qp.execute('Bell')
print(result.get_counts('Bell'))

```

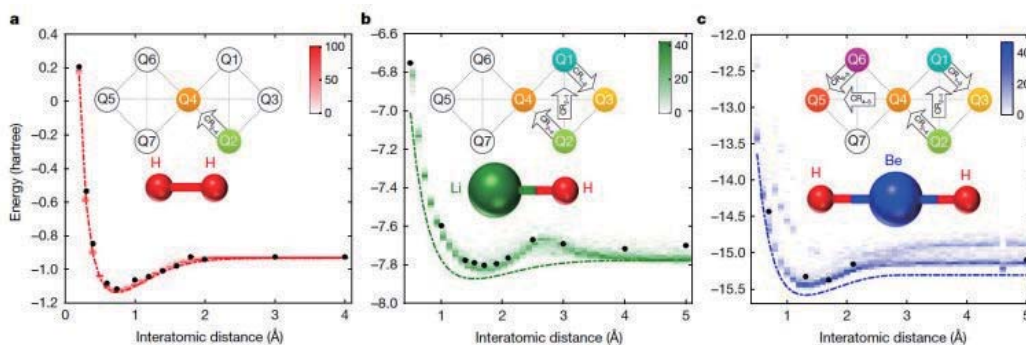


```

41 // A qubit initially in the |0> state that we want to send
42 // the state of msg to.
43 operation Teleport(msg : Qubit, there : Qubit) : () {
44     body {
45
46         using (register = Qubit[1]) {
47             // Ask for an auxiliary qubit that we can use to prepare
48             // for teleportation.
49             let here = register[0];
50
51             // Create some entanglement that we can use to send our message.
52             H(here);
53             CNOT(here, there);
54
55             // Move our message into the entangled pair.
56             CNOT(msg, here);
57             H(msg);
58
59             // Measure out the entanglement.
60             if (M(msg) == One) { Z(there); }
61             if (M(here) == One) { X(there); }
62
63             // Reset our "here" qubit before releasing it.
64             Reset(here);
65         }

```

# Looking for the applications

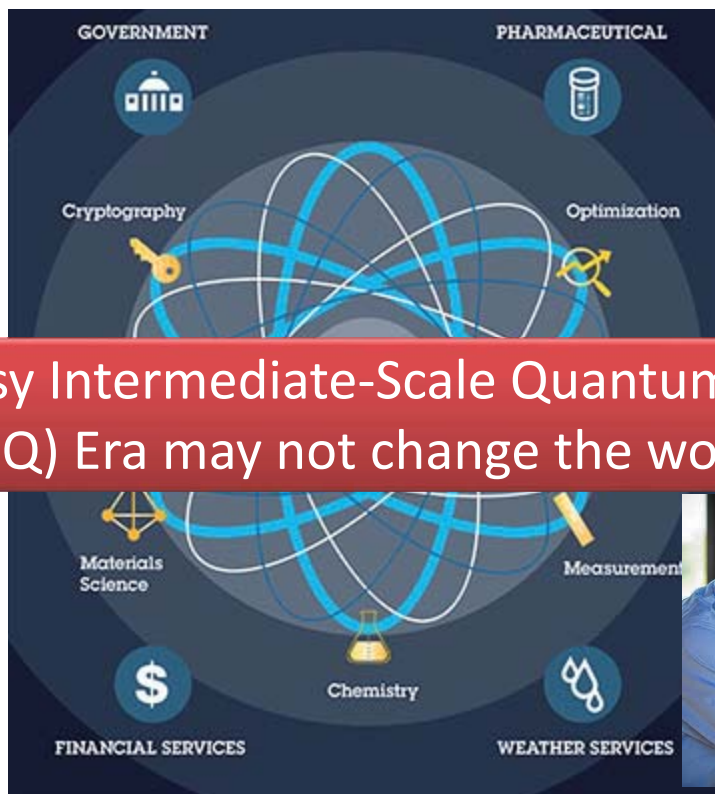


Nature **549**, 242–246 (2017)

## Quantum Algorithm Zoo

This is a comprehensive catalog of quantum algorithms. If you notice any errors or omissions, please email me at [stephen.jordan@nist.gov](mailto:stephen.jordan@nist.gov). Your help is appreciated and will be [acknowledged](#).

Shor  
Minimization  
Variational  
factoring



Grover  
Harrow-  
Hassidim-  
Lloyd (HHL)

Noisy Intermediate-Scale Quantum (NISQ) Era may not change the world.

Variational  
eigen solver  
(VQE)  
Phase  
estimation



## Conclusion and Outlook

- We review the short history of (superconducting-qubit type) quantum computation.
- How robust the algorithm against the realistic noises?
- Next algorithm development is required. In my personal opinion, we have to find the quantum unique/original problem to hardly define such problem in classical mind.

## 量子情報技術研究会 (QIT)

- QIT39 @ 東京大学先端科学技術研究センター
  - 2018年11月26日(月)～27日(火)
  - 招待講演者
    - 上妻幹夫 (東京工業大学) / 笠原裕一 (京都大学) / Francesco Buscemi (名古屋大学) / 伊與田英輝 (東京大学)
  - 口頭講演申込 : 2018年10月12日(金)
  - ポスター発表申込 : 2018年10月26日(金)
  - <https://staff.aist.go.jp/s-kawabata/qit/qit39/>
- QIT40 @ 九州大学
  - 2019年春(例年:6月頃)

Hirotake Kurihara (Kitakyushu College)

## POVM from the viewpoints of combinatorics

### Abstract

In quantum theory, measurements are represented by positive operator valued measures (POVMs). In my talk, a POVM is a finite set of Hermite matrix with some properties. It is known that when each element of a measurement is a rank-one matrix, the measurement is maximally efficient at determining the state. In this situation, such a measurement is regarded as a finite subset on a complex projective space. In other hand, “good” finite subsets on complex projective spaces have been studied in combinatorics. In my talk, I will discuss “goodness” of measurements from the viewpoints of combinatorics.

# POVM from the viewpoints of combinatorics

Hirotake Kurihara

National Institute of Technology, Kitakyushu College

量子情報社会に向けた数理的アプローチ

September 18, 2018



- 1 Preliminaries
- 2 Harmonic analysis on complex projective spaces
- 3 Design theory on  $\mathbb{C}P^{n-1}$
- 4 Distance sets on  $\mathbb{C}P^{n-1}$
- 5 Examples of SIC-POVM's





## Based papers in my talk

- Zauner, G. (1999). Quantum Designs —Foundations of a non-commutative Design Theory—. Thesis of University of Vienna.
- Renes, J. M., Blume-Kohout, R., Scott, A. J., and Caves, C. M. (2004). Symmetric informationally complete quantum measurements. *Journal of Mathematical Physics*, 45(6), 2171–2180.
- Hoggar, S. G. (1982).  $t$ -Designs in Projective Spaces. *European Journal of Combinatorics*, 3(3), 233–254.



## Axioms of Quantum Theory

- $\mathbb{C}^n := \left\{ \varphi = \begin{pmatrix} z_1 \\ \vdots \\ z_n \end{pmatrix} \mid z_i \in \mathbb{C} \right\}, \varphi^* := {}^t \bar{\varphi}$
- $\langle \varphi | \psi \rangle := \varphi^* \psi, |\varphi\rangle\langle \psi| := \varphi \psi^*$

### Axioms of Quantum Theory

- “Quantum system”  $\leftrightarrow \mathcal{H}$ : Hilbert space (In my talk, we assume  $\dim \mathcal{H} < \infty$ , i.e.,  $\mathcal{H}$  is  $\mathbb{C}^n$  with  $\langle \cdot | \cdot \rangle$ )
- “state”  $\leftrightarrow \varphi \in \mathcal{H}, \varphi \neq 0$ . **Rem:** If  $\varphi, \psi \in \mathcal{H}$  satisfy  $\varphi = a\psi$  for some  $a \in \mathbb{C}$ , then we treat that  $\varphi$  and  $\psi$  are the same state.
- From a state  $\varphi$  with  $\|\varphi\| = 1$ , we obtain a projection matrix  $|\varphi\rangle\langle \varphi|$  on  $\mathcal{H}$ .
- “General state”  $\leftrightarrow \rho$ : Hermite operator on  $\text{End}(\mathcal{H})$  with  $\text{Tr} \rho = 1$  and  $\rho \geq 0$ .  $\rho$  is called a density operator.
- $\mathcal{S}(\mathcal{H}) := \{ \rho \mid \rho \text{ is a density operator} \}$





## Axioms of Quantum Theory (Cont'd)

- “quantity”  $\leftrightarrow A$ : Hermite matrix on  $\text{End}(\mathcal{H})$
- For  $\varphi \in \mathcal{H}$  with  $\|\varphi\| = 1$ , the probability that  $\varphi$  take the quantity of  $A \leftrightarrow \langle \varphi | A \varphi \rangle$
- If  $\varphi$  is an eigenvalue of  $A$  ( $A\varphi = \lambda\varphi$ ), then the quantity of  $A$  of  $\varphi$  is  $\lambda$ .

### POVM (Positive Operator Valued Measure)

- Measure on  $\mathcal{H} \leftrightarrow M = \{M_k\}_{k=1,2,\dots}$ :  $M_k$  satisfies  $M_k \geq 0$  and  $\sum_k M_k = I$ .  $M$  is called a Positive Operator Valued Measure (POVM)
- the probability that  $\rho$  take the quantity with respect to  $M_k$  is  $\text{Tr}(\rho M_k)$



## SIC-POVM

- In order to we determine completely the state  $\rho$  by POVM  $M = \{M_k\}_k$ ,  $|M| \geq n^2$ .
- POVM  $M$  is called an informationally complete POVM (IC-POVM) if  $\rho$  is determined completely by  $M$ .

### Definition 1

POVM  $M = \{M_k\}_k$  is called a **symmetric IC-POVM (SIC-POVM)** if  $M$  satisfies the following:

- $M$  is IC-POVM
- $|M| = n^2$
- For each  $k$ ,  $M_k$  is a projection matrix, i.e., there exists  $|\varphi_k\rangle \in \mathcal{H}$ ,  $\|\varphi_k\| = 1$  such that  $M_k = |\varphi_k\rangle\langle\varphi_k|$

Throughout this talk, we regard SIC-POVM as an  $n^2$ -elements subset of  $\mathcal{H}$ .



## complex projective spaces

- $\mathbb{C}^* := \mathbb{C} - \{0\}$
- $(\mathbb{C}^n)^S := \{\varphi \in \mathbb{C}^n \mid \|\varphi\| = 1\}$ ,  $(\mathbb{C}^n)^S \cong S^{2n-1}$
- $U(n)$ : unitary group of degree  $n$

### Definition 2

A complex projective space  $\mathbb{C}P^{n-1}$  is defined by

- $(\mathbb{C}^n)^S / (\mathbb{C})^S$
- $(\mathbb{C}^n - \{0\}) / \mathbb{C}^*$
- $U(n) / (U(1) \times U(n-1))$

### Remark 3

SIC-POVM's on  $\mathcal{H} = \mathbb{C}^n$  are regarded as subsets of  $\mathbb{C}P^{n-1}$ .



## Properties of $\mathbb{C}P^{n-1}$

- $\mathbb{C}P^{n-1}$  is complex  $(n-1)$ -dimensional compact simply connected complex manifold.
- $\mathbb{C}P^{n-1}$  is a Riemannian symmetric space.
- $G = U(n)$ ,  $K = U(1) \times U(n-1)$  ( $K$  is a closed subset of  $G$ )
- $\theta$ :  $C^\infty$ -involution of  $G$  such that

$$\theta(x) := sxs^{-1} \quad x \in G \quad s = \begin{pmatrix} 1 & 0 \\ 0 & -1_{n-1} \end{pmatrix}$$

- $G_\theta := \{g \in G \mid \theta(g) = g\}$  is  $K$ .
- The rank of  $\mathbb{C}P^{n-1}$  is one.





## The reproducing kernel of $H^{l,l}(\mathbb{C}P^{n-1})$

### Theorem 6

For each  $H^{l,l}(\mathbb{C}P^{n-1})$ , there exists uniquely a polynomial  $Q_l \in \mathbb{R}[t]$  of degree  $l$  such that for any  $f \in H^{l,l}(\mathbb{C}P^{n-1})$  and  $\varphi \in \mathbb{C}P^{n-1}$ ,  $(f, Q_l(|\langle \varphi | \cdot \rangle|^2)) = f(\varphi)$  holds.  $Q_l$  is called the reproducing kernel of  $H^{l,l}(\mathbb{C}P^{n-1})$ .

- $Q_0(t) = 1$
- $Q_1(t) = n(n+1)(t - \frac{1}{n})$
- $Q_2(t) = \frac{1}{4}(n+3)(n+2)(n+1)n \left( t^2 - \frac{4t}{n+2} + \frac{2}{(n+2)(n+1)} \right)$
- $\{Q_l\}_l$  are Jacobi polynomials for some parameters.

Put  $R(t) = Q_0(t) + Q_1(t) = n\{(n+1)t - 1\}$



## Definition of $t$ -Design on $\mathbb{C}P^{n-1}$

### Definition 7

Let  $X$  be a finite set of  $\mathbb{C}P^{n-1}$ . Let  $t$  be a non-negative integer. Then  $X$  is called a  $t$ -design on  $\mathbb{C}P^{n-1}$  if for any  $f \in \bigoplus_{l=0}^t H^{l,l}(\mathbb{C}P^{n-1})$

$$\frac{1}{\mu(\mathbb{C}P^{n-1})} \int_{\mathbb{C}P^{n-1}} f d\mu = \frac{1}{|X|} \sum_{\varphi \in X} f(\varphi)$$

holds.

### Remark 8

By definition, For  $t, t'$  with  $t \geq t'$  and a  $t$ -design  $X$ ,  $X$  is also a  $t'$ -design.



## The reproducing kernels and designs

### Theorem 9

For a finite subset  $X$  on  $\mathbb{C}P^{n-1}$ , the following are equivalent:

- $X$  is a  $t$ -design.
- For  $l = 1, 2, \dots, t$ ,  $\sum_{\varphi, \psi \in X} Q_l(|\langle \varphi | \psi \rangle|^2) = 0$ .

### Proof.

Since  $Q_l(|\langle \varphi | \psi \rangle|^2) = \sum_i \overline{f_i^{(l)}(\varphi)} f_i^{(l)}(\psi)$ , where  $\{f_i^{(l)}\}_i$  is an orthonormal basis of  $H^{l,l}(\mathbb{C}P^{n-1})$ ,

$X$  is a  $t$ -design

$$\Leftrightarrow \sum_{\varphi \in X} f_i^{(l)}(\varphi) = 0$$

$$\Leftrightarrow Q_l(|\langle \varphi | \psi \rangle|^2) = 0 \quad \square$$



## SIC-POVM and $t$ -design

### Fact 1

If  $X \subset \mathbb{C}P^{n-1}$  is a SIC-POVM, then  $X$  is a 2-design, but not 3-design.

### Proof.

Using the properties of SIC

- $M$  is POVM ( $\sum_k M_k = I$ )
- $M$  is IC ( $\text{Span}_{\mathbb{C}} M = \mathcal{S}(\mathcal{H})$ )
- $|M| = n^2$

□





## Lower bounds for $t$ -designs

### Theorem 10 (Fisher-type bound)

- If  $X$  is a 2-design, then  $|X| \geq n^2$ .
- Moreover if  $|X| = n^2$ , then  $X$  satisfies that for  $\varphi, \psi \in X$  with  $\varphi \neq \psi$ ,

$$|\langle \varphi | \psi \rangle|^2 = \frac{1}{n+1}$$

holds.

Proof

Since

$$R^2 = (1 + Q_1)^2 = n^2 + \frac{2n^2}{n+2}Q_1 + \frac{4(n+1)n}{(n+3)(n+2)}Q_2,$$



we have

$$\begin{aligned} \sum_{\varphi, \psi \in X} R(|\langle \varphi | \psi \rangle|^2)^2 &= \sum_{\varphi, \psi \in X} \left\{ n^2 + \frac{2n^2}{n+2}Q_1(|\langle \varphi | \psi \rangle|^2) \right. \\ &\quad \left. + \frac{4(n+1)n}{(n+3)(n+2)}Q_2(|\langle \varphi | \psi \rangle|^2) \right\} \\ &= n^2 |X|^2 \end{aligned}$$

On the other hand,

$$\begin{aligned} \sum_{\varphi, \psi \in X} R(|\langle \varphi | \psi \rangle|^2)^2 &= \sum_{\varphi \in X} R(|\langle \varphi | \varphi \rangle|^2)^2 + \sum_{\varphi \neq \psi} R(|\langle \varphi | \psi \rangle|^2)^2 \\ &\geq \sum_{\varphi \in X} R(|\langle \varphi | \varphi \rangle|^2)^2 \\ &= \sum_{\varphi \in X} (n^2)^2 = n^4 |X| \end{aligned}$$

Therefore we have  $n^2 |X|^2 \geq n^4 |X|$ , i.e.,  $|X| \geq n^2$ .



Furthermore, If  $|X| = n^2$ , we have  $\sum_{\varphi \neq \psi} R(|\langle \varphi | \psi \rangle|^2)^2 = 0$ .

Hence For any  $\varphi, \psi \in X$ ,  $R(|\langle \varphi | \psi \rangle|^2) = 0$

$$\Leftrightarrow n\{(n+1)|\langle \varphi | \psi \rangle|^2 - 1\} = 0$$

$$\Leftrightarrow |\langle \varphi | \psi \rangle|^2 = \frac{1}{n+1}$$

QED

### Definition 11

A 2-design  $X$  with  $|X| = n^2$  is called a minimal 2-design.

### Remark 12

Since SIC-POVM  $X$  is a minimal 2-design,  $X$  satisfies  $|\langle \varphi | \psi \rangle|^2 = \frac{1}{n+1}$ .



## Distance sets on $\mathbb{C}P^{n-1}$

- $|\langle \varphi | \psi \rangle|^2$  is given a distance on  $\mathbb{C}P^{n-1}$ .
- $U(n)$  acts on  $\mathbb{C}P^{n-1} \times \mathbb{C}P^{n-1}$  and the orbits coincide with  $\{R_\alpha\}_{\alpha \in [0,1]}$ , where  $R_\alpha = \{(\varphi, \psi) \mid |\langle \varphi | \psi \rangle|^2 = \alpha\}$ .

### Definition 13

A finite subset  $X \subset \mathbb{C}P^{n-1}$  is called an  $s$ -distance set if

$$|\{|\langle \varphi | \psi \rangle|^2 \mid \varphi, \psi \in X, \varphi \neq \psi\}| = s.$$

### Theorem 14

- If a finite subset  $X \subset \mathbb{C}P^{n-1}$  is a 1-distance set, then  $|X| \leq n^2$ .
- If a 1-distance set  $X$  satisfies  $|X| = n^2$ , then  $X$  is a 2-design.

A 1-distance set  $X$  with  $|X| = n^2$  is called a maximal 1-distance set.



# Equivalence conditions for SIC-POVM

## Theorem 15

For a finite subset  $X \subset \mathbb{C}P^{n-1}$ , the following are equivalent:

- $X$  is a SIC-POVM
- $X$  is a minimal 2-design.
- $X$  is a maximal 1-distance set.
- $|X| = n^2$  and for  $\varphi, \psi \in X$ ,  $|\langle \varphi | \psi \rangle|^2 = \frac{1}{n+1}$ .

Navigation icons: back, forward, search, etc.

$n = 2$

Let  $\omega := \frac{-1+\sqrt{-3}}{2}$ , i.e.,  $\omega$  is a primitive 3rd roots of unity. Let  $X \subset \mathbb{C}P^1$  be

$$X = \left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} \frac{1}{\sqrt{3}} \\ \sqrt{\frac{2}{3}} \end{pmatrix}, \begin{pmatrix} \frac{1}{\sqrt{3}} \\ \sqrt{\frac{2}{3}}\omega^2 \end{pmatrix}, \begin{pmatrix} \frac{1}{\sqrt{3}} \\ \sqrt{\frac{2}{3}}\omega \end{pmatrix} \right\}.$$

Then  $X$  is a SIC-POVM.

Proof.

- $\mathbb{C}P^1 \sim S^2$
- Using the Hopf map  $f: (z_0, z_1) \mapsto (2z_0\bar{z}_1, |z_0| - |z_1|)$

$$\begin{array}{ccc} (\mathbb{C}^2)^S = S^3 & \xrightarrow{f} & S^2 \\ \downarrow \div(\mathbb{C})^S & \circlearrowleft & \nearrow \bar{f} \\ \mathbb{C}P^1 & & \end{array}$$

- Let  $X_0$  be a vertex set of regular simplex on  $S^2$  and  $X = \bar{f}^{-1}(X_0)$ .

□



$$n = 3$$

Let  $\omega := \frac{-1+\sqrt{-3}}{2}$ , i.e.,  $\omega$  is a primitive 3rd roots of unity.

Let  $X \subset \mathbb{C}P^2$  be

$$X = \left\{ \frac{1}{\sqrt{2}} \begin{pmatrix} 0 \\ 1 \\ -\omega^j \end{pmatrix} \middle| j = 0, 1, 2 \right\} \\ \cup \left\{ \frac{1}{\sqrt{2}} \begin{pmatrix} -\omega^j \\ 0 \\ 1 \end{pmatrix} \middle| j = 0, 1, 2 \right\} \cup \left\{ \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -\omega^j \\ 0 \end{pmatrix} \middle| j = 0, 1, 2 \right\}.$$

Then  $X$  is a SIC-POVM.

## Conjecture

### Conjecture 16

- ① For any  $n$ , there exists a SIC-POVM on  $\mathbb{C}P^{n-1}$
  - ② Each SIC-POVM is obtained as a orbit of a Weyl-Heisenberg group.
- For  $n = 1, \dots, 21, 24, 28, 30, 31, 35, 37, 39, 43, 48$ , there exist algebraic constructions for SIC-POVM on  $\mathbb{C}P^{n-1}$ .
  - For  $n \leq 151$ , there exist numerical solutions for SIC-POVM on  $\mathbb{C}P^{n-1}$ .

Masakazu Yoshida (University of Nagasaki)

## Solutions to a retrodiction problem by using quantum error-correcting codes

### Abstract

We discuss a retrodiction problem (so-called mean king' s problem) among noncommutative observables from the viewpoint of error detection and correction. Quantum error-correcting codes against error corresponding to the observables are constructed and any code state of the codes provides a way to discriminate the eigenstates of the observables. From observation of the results, we also discuss the topics of quantum codes, quantum key distribution, MUBs, MUSs, and SIC-POVMs.



# Solutions to a retrodiction problem by using quantum error-correcting codes

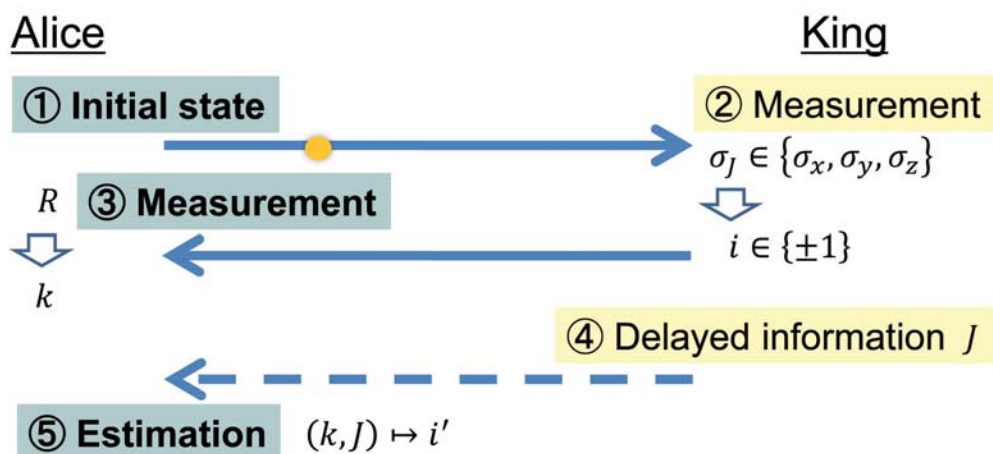
Masakazu Yoshida  
吉田 雅一

University of Nagasaki  
長崎県立大学



## Mean king's problem (1/2)

[Vaidman, et al., '87]



### Solution

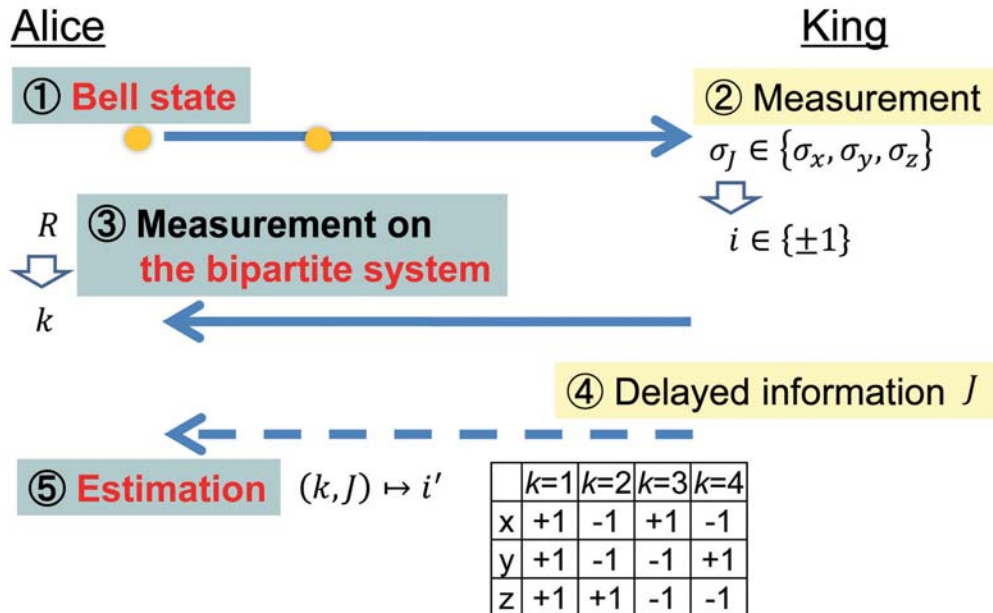
① Initial state, ③ measurement, ⑤ Estimation s.t.  $i' = i$

# Mean king's problem (2/2)

[Vaidman, et al., '87]



3



# Agenda



4

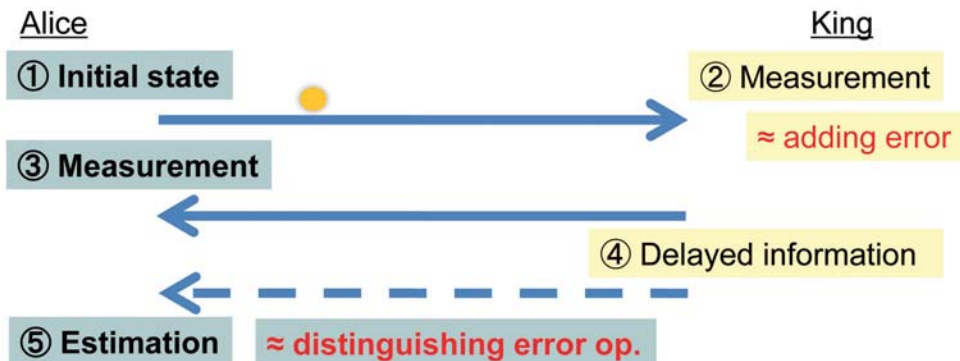
- Mean king's problem:
  - Quantum error-correcting codes
  - Solution by using QECC
- MUBs, MUSs, NBs:
  - Relationship among MUBs, MUSs, NBs
  - Construction of generalized SIC-POVMs
- Quantum key distribution:
  - "Multi-party" QKD by using mean king's problem

## Related works (1/2)

- A solution using Bell state for three observables  
[L. Vaidman, et al., '87]
- Solutions for projective measurements constructed from MUB (mutually unbiased basis) [A. Hayashi, et al., '05]
- A solution always exists for arbitrary dimension if a POVM measurement is performed [G. Kimura, et al., '06]
- There are no solutions if the entanglement is not used  
[Reimpell, et al., '07]  
[G. Kimura, et al., '07]

## Related works (2/2)

- A solution using quantum error-correcting codes for measurements constructed from measurement operators  
[M. Yoshida, G. Kimura, T. Miyadera, H. Imai, J. Cheng '15]



# Quantum error-correcting codes (1/2)



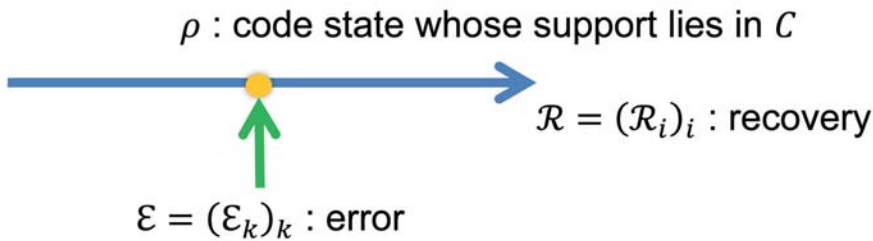
7

**Def**

$C$  is a **quantum error-correcting code** against  $\mathcal{E}$

$\stackrel{\text{def}}{\Leftrightarrow}$  There exists a recovery  $\mathcal{R}$  s.t.  $\mathcal{R} \circ \mathcal{E}(\rho) \propto \rho$

[E. Knill, R. Laflamme '97]



# Quantum error-correcting codes (2/2)



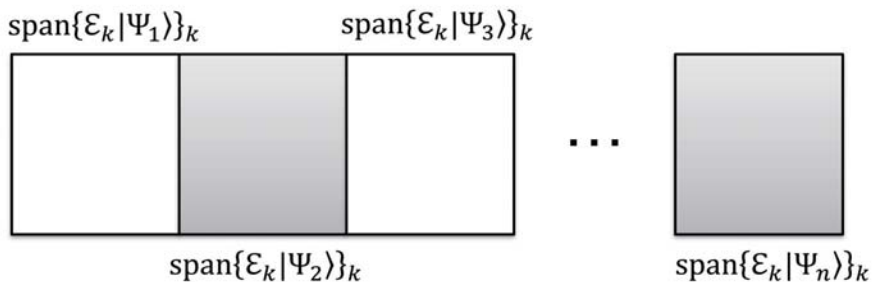
8

**Theorem**

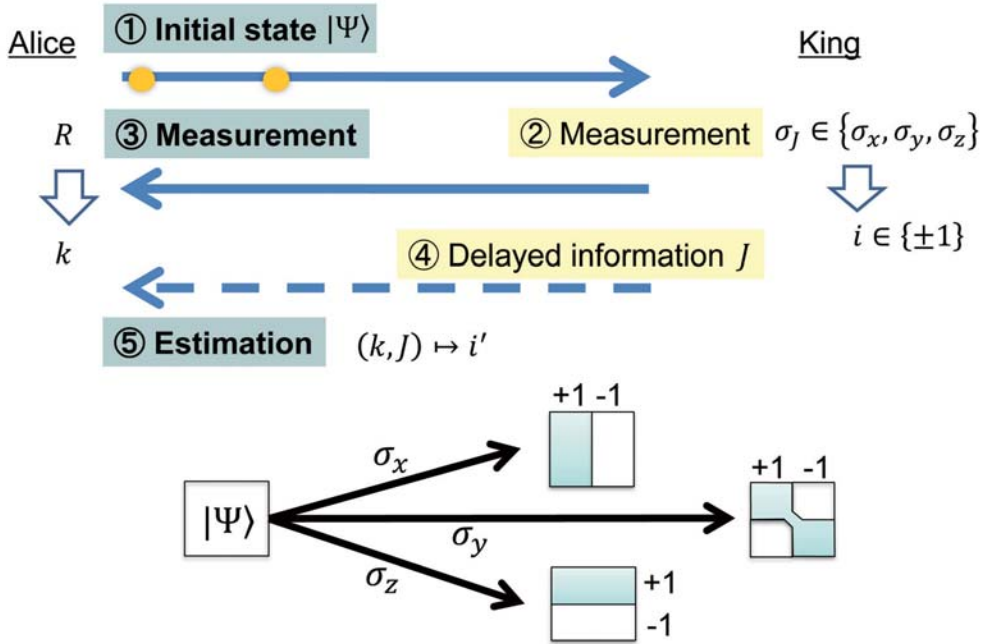
There exists a recovery  $\mathcal{R}$  s.t.  $\mathcal{R} \circ \mathcal{E}(\rho) \propto \rho$

$\Leftrightarrow P\mathcal{E}_k^\dagger\mathcal{E}_{k'}P = \lambda_{kk'}P$ , where  $P$  is the projector onto  $C$

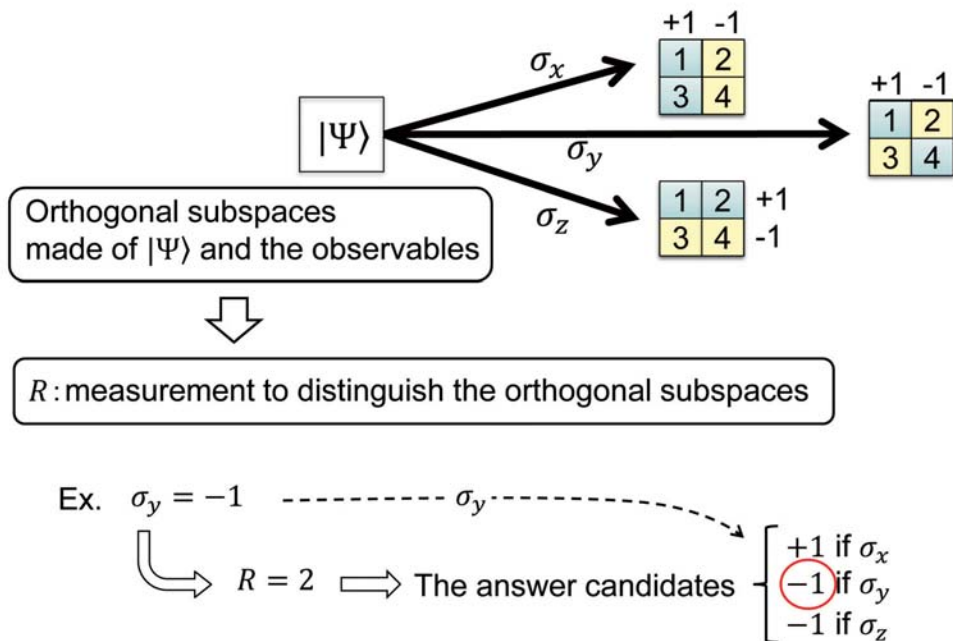
[E. Knill, R. Laflamme '97]



# State after the measurement

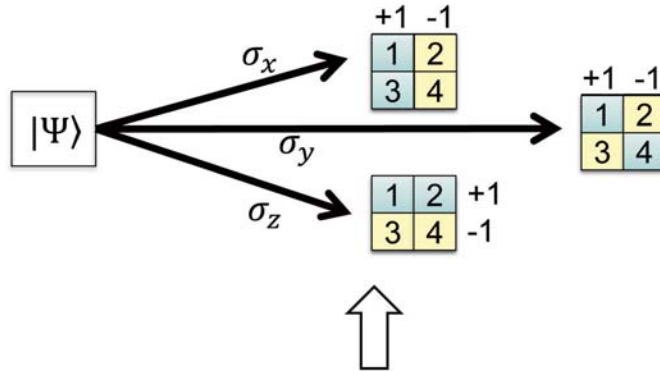


# Solution using QECC (1/4)





## Solution using QECC (2/4)



$$\begin{aligned} \sigma_x(+1) &= E_1 + E_3 & \sigma_y(+1) &= E_1 + E_4 & \sigma_z(+1) &= E_1 + E_2 \\ \sigma_x(-1) &= E_2 + E_4 & \sigma_y(-1) &= E_2 + E_3 & \sigma_z(-1) &= E_3 + E_4 \end{aligned}$$

$$\langle \mathbb{I} \otimes E_k \Psi | \mathbb{I} \otimes E_{k'} \Psi \rangle = \lambda_k \delta_{kk'}$$

## Solution using QECC (3/4)

$$\begin{aligned} \sigma_x(+1) &= E_1 + E_3 & \sigma_y(+1) &= E_1 + E_4 & \sigma_z(+1) &= E_1 + E_2 \\ \sigma_x(-1) &= E_2 + E_4 & \sigma_y(-1) &= E_2 + E_3 & \sigma_z(-1) &= E_3 + E_4 \end{aligned}$$

$$\langle \mathbb{I} \otimes E_k \Psi | \mathbb{I} \otimes E_{k'} \Psi \rangle = \lambda_k \delta_{kk'}$$

$$\Leftrightarrow P(\mathbb{I} \otimes E_k)^\dagger (\mathbb{I} \otimes E_{k'}) P = \lambda_k \delta_{kk'} P$$

where  $P$  is the projector onto  $C = \text{span}\{|\Psi\rangle\}$



$C$  is a quantum error-correcting code against  $(\mathbb{I} \otimes E_k)_k$



# Solution using QECC (4/4)

## Theorem

$(M_i^{(J)})_i$  : king's measurements

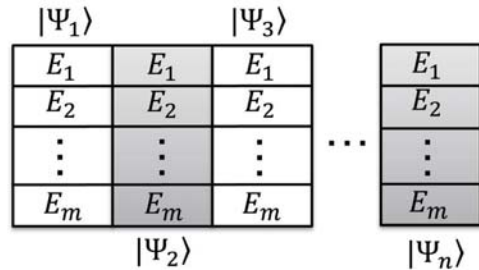
$C$  : subspace

$X_i^{(J)}$  : index sets

$$1. \mathbb{I} \otimes M_i^{(J)} = \sum_{k \in X_i^{(J)}} \mathbb{I} \otimes E_k$$

$$2. X_i^{(J)} \cap X_{i'}^{(J)} = \emptyset$$

$$3. P(\mathbb{I} \otimes E_k)^\dagger (\mathbb{I} \otimes E_{k'}) P = \lambda_k \delta_{kk'} P, \text{ where } P \text{ is the projector onto } C$$



- ⇒
- By using any code state in  $C$ , **Alice can guess the king's outcome**
  - $C$  is a **quantum error-correcting code** against  $(\mathbb{I} \otimes E_k)_k$

[M. Yoshida, G. Kimura, T. Miyadera, H. Imai, J. Cheng '15]

## In $D = 2$

$\sigma_x, \sigma_y, \sigma_z$  : king's measurements

$|\Psi\rangle$  : Bell state

$$E_1 = \frac{1}{4} \begin{pmatrix} 2 & 1-i \\ 1+i & 0 \end{pmatrix}, \quad E_2 = \frac{1}{4} \begin{pmatrix} 2 & -1+i \\ -1-i & 0 \end{pmatrix}$$

$$E_3 = \frac{1}{4} \begin{pmatrix} 0 & 1+i \\ 1-i & 2 \end{pmatrix}, \quad E_4 = \frac{1}{4} \begin{pmatrix} 0 & -1-i \\ -1+i & 2 \end{pmatrix}$$



$$\begin{aligned} \sigma_x(+1) &= E_1 + E_3 & \sigma_y(+1) &= E_1 + E_4 & \sigma_z(+1) &= E_1 + E_2 \\ \sigma_x(-1) &= E_2 + E_4 & \sigma_y(-1) &= E_2 + E_3 & \sigma_z(-1) &= E_3 + E_4 \end{aligned}$$

$$\langle \Psi | (\mathbb{I} \otimes E_k)^\dagger (\mathbb{I} \otimes E_{k'}) | \Psi \rangle = \frac{1}{4} \delta_{kk'}$$

# “Reverse” statement

## Theorem

$(M_i^{(J)})_i$  : king’s measurements

$|\Psi\rangle$  : maximally entangled state

$R$  : rank 1 PVM

$|\Psi\rangle$  and  $R$  provide a solution

⇒ There exist **index set**  $X_i^{(J)}$  and **operators**  $(E_k)_k$  s.t.

$$1. M_i^{(J)} = \sum_{k \in X_i^{(J)}} E_k$$

$$2. X_i^{(J)} \cap X_{i'}^{(J)} = \emptyset$$

$$3. \langle \Psi | (\mathbb{I} \otimes E_k)^\dagger (\mathbb{I} \otimes E_{k'}) | \Psi \rangle = \frac{\lambda}{d} \delta_{kk'}$$

$$\Leftrightarrow \langle E_k | E_{k'} \rangle_{\text{HS}} = \text{tr} E_k^\dagger E_{k'} = \lambda \delta_{kk'}$$

[T. Masuhara, Y. Miyagoshi, M. Yoshida, G. Kimura, T. Miyadera, H. Imai, J. Cheng ‘14]  
 [M. Yoshida, G. Kimura, T. Miyadera, H. Imai, J. Cheng ‘15]

# Related works

- A relationship between MUBs (mutually unbiased basis) and finite geometry

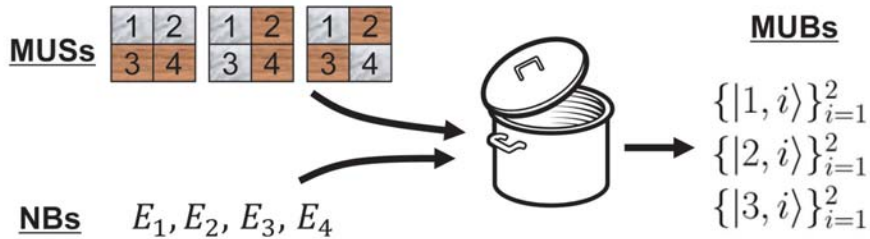
[W. K. Wootters ‘06]

[M. Yoshida, G. Kimura, T. Miyadera, J. Cheng ‘13]

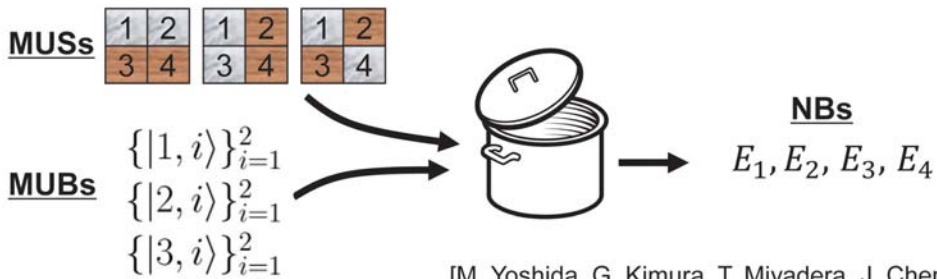
- A construction of general SIC-POVMs

[M. Yoshida, G. Kimura, J. Cheng ‘16]

# MUBs, MUSs, and NBs



[W. K. Wootters '06]



[M. Yoshida, G. Kimura, T. Miyadera, J. Cheng '13]

# MUB (mutually unbiased basis)

**Def**

ONBs  $(|j, i\rangle)_i$  are MUBs

def  $\Leftrightarrow | \langle j, i | j', i' \rangle |^2 = \frac{1}{d}, \forall j \neq j', i, i'$



Properties of MUBs:

- The number of basis is less than or equal to  $d + 1$

**Complete set of MUBs**  $\curvearrowright$

- $d = p^r \Rightarrow$  there exist complete sets of MUBs

Ex. of a complete set of MUBs:

- The eigenvectors of  $\sigma_x, \sigma_y, \sigma_z$

# Striations

## Def

$A$  : set s.t.  $\#A = d^2$   
 $(L_i)_{i=1}^d (L_i \subset A)$  is a set of striations  
 def  $\Leftrightarrow \#L_i \cap L_j = d\delta_{ij}$

[W. K. Wootters '06]

- $d = 2$ :

1	2
3	4

 $A = \{1, 2, 3, 4\}$   
 $L_1 = \{1, 2\}$   
 $L_2 = \{3, 4\}$

- $d = 3$ :

1	2	3
4	5	6
7	8	9

 $A = \{1, 2, \dots, 9\}$   
 $\{1, 4, 7\}$   
 $\{2, 5, 8\}$   
 $\{3, 6, 9\}$

# MUS (mutually unbiased striations)

## Def

Sets of striations  $(L_i^j)_{i=1}^d$  are MUSs  
 def  $\Leftrightarrow \#L_i^j \cap L_{i'}^{j'} = 1, \forall j \neq j', i, i'$

[W. K. Wootters '06]

### Properties of MUSs:

- The number of basis is less than or equal to  $d + 1$

### Complete set of MUSs

- $d = p^r \Rightarrow$  there exist complete sets of MUSs
- $d = 6 \Rightarrow$  the number of basis is less than or equal to 3

### Ex. of a complete set of MUSs:

<table border="1" style="display: inline-table;"> <tr><td>1</td><td>2</td></tr> <tr><td>3</td><td>4</td></tr> </table>	1	2	3	4	$L_1^1 = \{1, 2\}$	<table border="1" style="display: inline-table;"> <tr><td>1</td><td>2</td></tr> <tr><td>3</td><td>4</td></tr> </table>	1	2	3	4	$L_1^2 = \{1, 3\}$	<table border="1" style="display: inline-table;"> <tr><td>1</td><td>2</td></tr> <tr><td>3</td><td>4</td></tr> </table>	1	2	3	4	$L_1^3 = \{1, 4\}$
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<table border="1" style="display: inline-table;"> <tr><td>1</td><td>2</td></tr> <tr><td>3</td><td>4</td></tr> </table>	1	2	3	4	$L_2^1 = \{3, 4\}$	<table border="1" style="display: inline-table;"> <tr><td>1</td><td>2</td></tr> <tr><td>3</td><td>4</td></tr> </table>	1	2	3	4	$L_2^2 = \{2, 4\}$	<table border="1" style="display: inline-table;"> <tr><td>1</td><td>2</td></tr> <tr><td>3</td><td>4</td></tr> </table>	1	2	3	4	$L_2^3 = \{2, 3\}$
1	2																
3	4																
1	2																
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# MUS and NB $\Rightarrow$ MUB

## Theorem

$(L_i^J)_{i=1}^d$  : complete set of **MUSs**

$(P_i^J = |J, i\rangle\langle J, i|)_{i=1}^d$  : sets of projections

There exists operators  $(E_k)_{k=1}^{d^2}$  s.t.

1.  $P_i^J = \sum_{k \in L_i^J} E_k \Rightarrow \sum_k E_k = \mathbb{I}$
2.  $\langle E_k | E_{k'} \rangle_{\text{HS}} = \frac{1}{d} \delta_{kk'}$

**NB (Normalized base)**

$\Rightarrow (|J, i\rangle)_i$  is a complete set of **MUBs**

[W. K. Wootters '06]

# MUS and MUB $\Rightarrow$ NB

## Theorem

$(L_i^J)_{i=1}^d$  : complete set of **MUSs**

$(|J, i\rangle)_i$  : complete set of **MUBs**

$\Rightarrow$  There exists operators  $(E_k)_{k=1}^{d^2}$  s.t.

1.  $P_i^J = |J, i\rangle\langle J, i| = \sum_{k \in L_i^J} E_k \Rightarrow \sum_k E_k = \mathbb{I}$
2.  $\langle E_k | E_{k'} \rangle_{\text{HS}} = \frac{1}{d} \delta_{kk'}$

**NB**

[M. Yoshida, G. Kimura, T. Miyadera, J. Cheng '13]

# Outline of proof

$(P_i^J = |J, i\rangle\langle J, i|)_i$  : king's measurements w.r.t. a complete set of MUBs  
 $|\Psi\rangle$  : maximally entangled state

$\Rightarrow$  There exists rank 1 PVM  $(|k\rangle\langle k|)_k$  which provides a solution

[A. Hayashi, et al., '05]

$\Rightarrow$  There exist index set  $X_i^{(J)}$  and operators  $(E_k)_k$  s.t.

- $P_i^J = \sum_{k \in X_i^{(J)}} E_k \Rightarrow \sum_k E_k = \mathbb{I}$  [∵ our "reverse" statement]
- $\langle \Psi | (\mathbb{I} \otimes E_k)^\dagger (\mathbb{I} \otimes E_{k'}) | \Psi \rangle = \frac{1}{d^2} \delta_{kk'}$

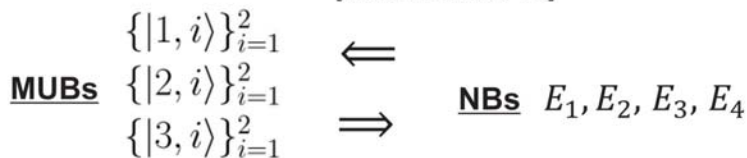
$$\Leftrightarrow \langle E_k | E_{k'} \rangle_{\text{HS}} = \text{tr} E_k^\dagger E_{k'} = \frac{1}{d} \delta_{kk'}$$

$E_k$  is defined by an isomorphism  $|k\rangle = (\mathbb{I} \otimes dE_k) |\Psi\rangle$

# Relationship among MUBs, MUSs, NBs



[W. K. Wootters '06]



[M. Yoshida, G. Kimura, T. Miyadera, J. Cheng '13]

## Related works

- A relationship between MUBs (mutually unbiased basis) and finite geometry

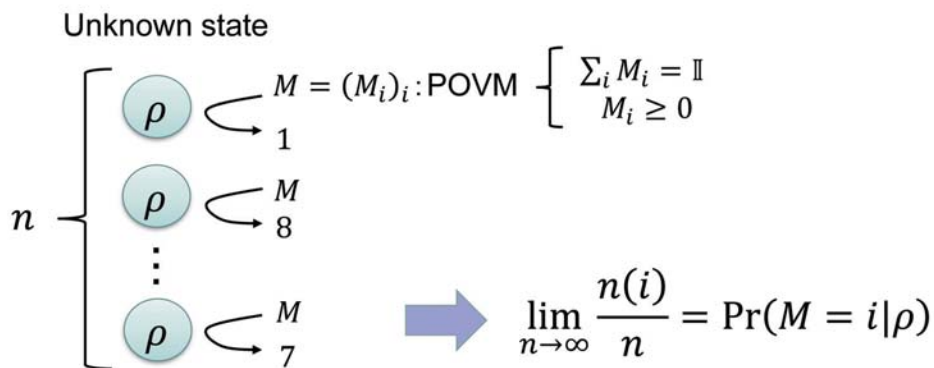
[W. K. Wootters '06]

[M. Yoshida, G. Kimura, T. Miyadera, J. Cheng '13]

- A construction of general SIC-POVMs

[M. Yoshida, G. Kimura, J. Cheng '16]

## Quantum state tomography



$\Pr(M = 1 | \rho), \dots, \Pr(M = N | \rho) \Rightarrow \rho$  is determined



## Informationally complete (1/2)

### Def

A POVM  $M = (M_i)_{i=1}^N$  is an informationally complete (IC)-POVM  
 $\stackrel{\text{def}}{\Leftrightarrow} \text{span}(M_i)_{i=1}^N = \mathcal{L}(\mathcal{H})$

### Theorem

A POVM  $M = (M_i)_{i=1}^N$  is an IC-POVM  
 $\Rightarrow$  There exists  $(Q_i)_{i=1}^N$  s.t.  $\rho = \sum_{i=1}^N p(M=i|\rho) Q_i$

## Informationally complete (2/2)

### Theorem

Rank  $M_i = 1$ ,  $\text{tr}M_i = \frac{1}{d}$ ,  $\text{tr}M_i M_j = \frac{1}{d^2(1+d)}$  ( $i \neq j$ )  
 $\Rightarrow M = (M_i)_{i=1}^N$  is an "optimal" IC-POVM

[Petz, Ruppert, Szántó, '14]

$$\rho = \sum_{i=1}^N p(M=i|\rho) Q_i$$



Theoretical value

Minimizing "error"  
 $\longleftrightarrow$

$$\hat{\rho} = \sum_{i=1}^N \hat{p}(M=i|\rho) Q_i$$



Experimental value



# SIC-POVM

## Def

A POVM  $M = (M_i)_{i=1}^N$  satisfying

$$\text{Rank } M_i = 1, \quad \text{tr} M_i = \frac{1}{d}, \quad \text{tr} M_i M_j = \frac{1}{d^2(1+d)} \quad (i \neq j)$$

is called a **symmetric informationally complete (SIC)-POVM**

[Renes, Blume-Kohout, Scott, Caves, '04]

## Existence of SIC-POVMs:

- $d = 1, \dots, 15, 19, 24, 35, 48$  : analytical results
- In limiting dimensions up to 844

[Listed in C. A. Fuchs, M. C. Hoang, B. C. Stacey, '17]

# Generalized SIC-POVM

## Def

A POVM  $M = (M_i)_{i=1}^N$  satisfying

$$\text{tr} M_i^2 = \text{const.}, \quad \text{tr} M_i M_j = \text{const.} \quad (i \neq j)$$

is called a **generalized SIC-POVM**

(Each POVM element may not necessarily be a rank 1)

[Appleby, '07]

## Existence of generalized SIC-POVMs:

- Generalized SIC-POVMs exist in all dimensions

[Gour, Kalev, '14]

# Construction of generalized SIC-POVM

**MUSs**

1	2
3	4

1	2
3	4

1	2
3	4

**MUBs**  $\{|1, i\rangle\}_{i=1}^2$   
 $\{|2, i\rangle\}_{i=1}^2$   
 $\{|3, i\rangle\}_{i=1}^2$



**NBs**  $E_1, E_2, E_3, E_4$



- **Generalized SIC-POVM**
- **SIC-POVM ( $d = 2$ )**

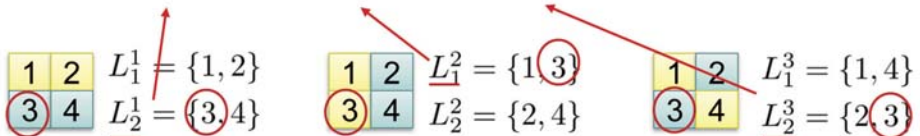
# NBs made of MUBs and MUSs

$(L_i^J)_{i=1}^d$  : complete set of **MUSs**  
 $(|J, i\rangle)_i$  : complete set of **MUBs**

$$E_k := \sum_{J=1}^{d+1} |J, s(k, J)\rangle \langle J, s(k, J)| \quad \text{where } s(k, J) := i \text{ as } k \in L_i^J$$

Ex. of NB ( $d = 2$ ):

$$E_3 := |1,2\rangle \langle 1,2| + |2,1\rangle \langle 2,1| + |3,2\rangle \langle 3,2|$$



# Definition of POVM elements

$$G_k := \frac{\lambda}{d} E_k + \frac{1 - \lambda(1 + d)}{d^2} \mathbb{I} \quad (k = 1, 2, \dots, d^2)$$

where  $\lambda : \text{const.}$



Generalized SIC-POVM ?  
SIC-POVM ?

# Construction of generalized SIC-POVM

## Theorem

There exists  $\lambda$  s.t.  $(G_k)_{k=1}^{d^2}$  is a **generalized SIC-POVM**

[M. Yoshida, G. Kimura, J. Cheng '16]

## Outline of proof:

- $\text{tr} G_k^2 = \text{tr} G_l^2$
  - $\text{tr} G_k G_l = \text{tr} G_{k'} G_{l'}$
  - $\sum_k G_k = \mathbb{I}$
- } From the properties of complete sets of MUBs, MUSs, and definition of  $G_k$
- $G_k \geq 0$      $\lambda$  is determined with depending on the eigenvalues of  $E_k$

# Toward SIC-POVM

## Lemma

$$\lambda = \pm \frac{1}{\sqrt{d+1}}$$

$$\Rightarrow (G_k)_{k=1}^{d^2} \text{ satisfies the followings:}$$

- Rank  $G_k = 1$ ,  $\text{tr}G_k = \frac{1}{d}$ ,  $\text{tr}G_k G_l = \frac{1}{d^2(1+d)}$  ( $k \neq l$ )
- $\sum_k G_k = \mathbb{I}$

## Theorem

$$d = 2 \text{ and } \lambda = \pm \frac{1}{\sqrt{3}}$$

$$\Rightarrow (G_k)_{k=1}^{d^2} \text{ is a SIC-POVM}$$

Positivity: the eigenvalues of  $G_k$  are 0 and  $\frac{1}{2}$   
 from the characteristic poly.  $F_{G_k}(a) = a^2 - \frac{a}{2}$

# Future works

[M. Yoshida, G. Kimura, J. Cheng, to be appeared]

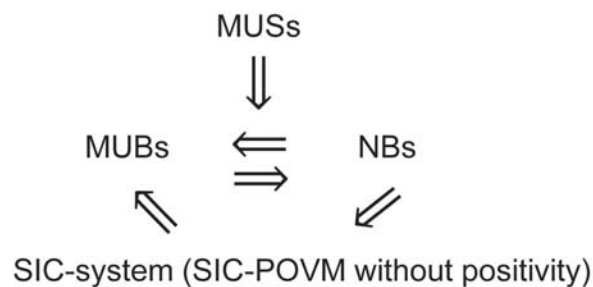
## General construction of NBs:

Orthogonal basis



NBs

## Relationship among MUBs, NBs, and SIC-system:

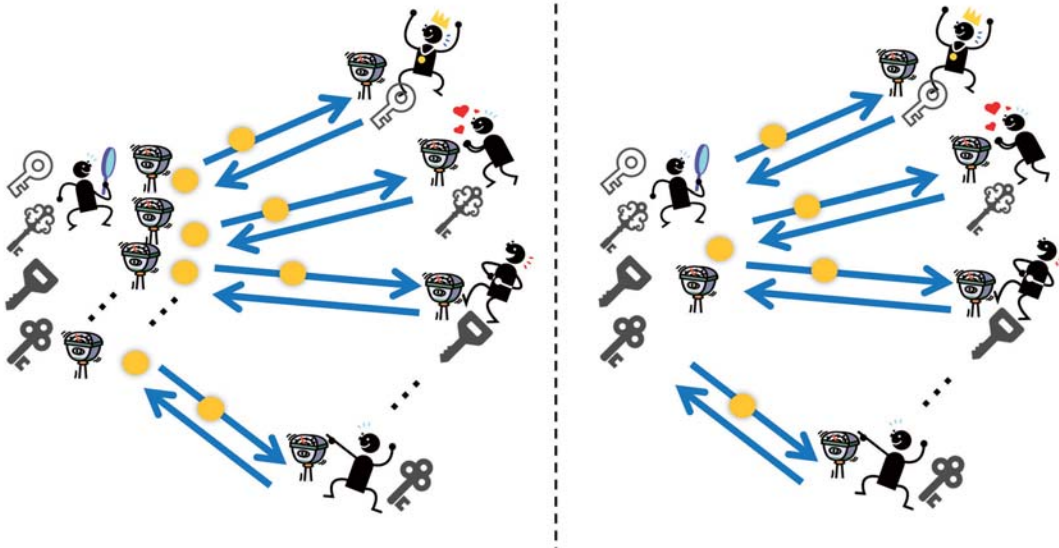


## Related works

- Quantum key distribution by using mean king's problem [J. Bub, '01]
- Robustness for general attack  
Eve gains information  $\Rightarrow$  error rate of secret key is not zero [A.H. Werner et al, '09]
- Trade-off inequality for some attacks  
Eve's information gain and error rate of secret key [M. Yoshida, T. Miyadera, H. Imai, '10, '12]
- "Multi-party" quantum key distribution [A. Nakayama, M. Yoshida, J. Cheng, '18]

## "Multi-party" QKD (1/3)

### Our proposal



# “Multi-party” QKD (2/3)



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## Theorem

There exist

$|\Psi\rangle$  : pure state of a bipartite system

$(M_{i_m}^{(J_m)})_{i_m}$  : king( $m$ )'s measurements

$X_{(i_m)m}^{(J_m)}$  : index sets

$$1. \quad \mathbb{I} \otimes M_{i_1}^{(J_1)} \otimes \dots \otimes M_{i_n}^{(J_n)} = \sum_{k \in X_{(i_m)m}^{(J_m)}} \mathbb{I} \otimes E_k$$

$$\text{s.t. } 2. \quad X_{(i_m)m}^{(J_m)} \cap X_{(i'_m)m}^{(J_m)} = \emptyset$$

$$3. \quad \langle \Psi | (\mathbb{I} \otimes E_k)^\dagger (\mathbb{I} \otimes E_{k'}) | \Psi \rangle = \frac{\lambda}{d} \delta_{kk'}$$

⇒ A “multi-party” QKD can be constructed

[A. Nakayama, M. Yoshida, J. Cheng, '18]

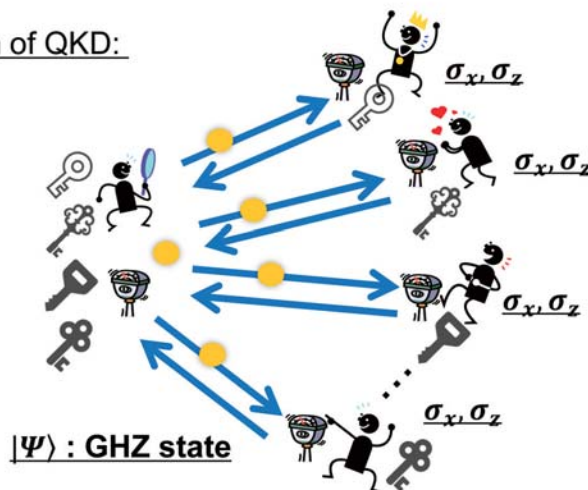
# “Multi-party” QKD (3/3)



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[A. Nakayama, M. Yoshida, J. Cheng, '18]

Construction of QKD:



Security of QKD:

In 3 users case (Alice, King(1), King(2)),  
eavesdropping by intercept-resend attack induces error



Phong Nguyen (INRIA/The University of Tokyo)

## Searching for Short Lattice Vectors

### Abstract

Lattices are regular arrangements of points in the  $n$ -dimensional space. Lattice-based cryptography started in the mid-nineties, but its origins go back to the beginning of public-key cryptography with knapsack cryptosystems. In the past few years, lattice-based cryptography has been attracting significant interest, in part because of its well-known (potential) resistance to quantum computers, but especially because of new and surprising features, such as fully-homomorphic encryption, (noisy) multilinear maps, and lately, (indistinguishability) obfuscation. In this talk, we will present the main algorithms for solving hard lattice problems and discuss security estimates for lattice-based cryptography.



# Searching for Short Lattice Vectors

Phong Nguyễn



*September 2018*



## Summary

- Context
- Lattices
- Searching for Short Lattice Vectors
  - Enumeration
  - Sieving

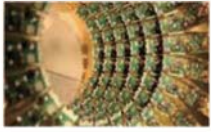


## Context



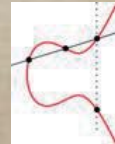
## The Quantum Wave

- 2015-: €350M for British research on quantum technology
- 2016: **€1billion** Flagship for Quantum Technologies in EU H2020.
- Industry
  - Google: Quantum AI Lab.
  - IBM: Quantum Computing Platform.
  - Microsoft, Intel/TU Delft, Alibaba/CAS, etc.



# The Quantum Challenge

- Quantum computers would have a big impact on cryptography:
  - Break **factoring** (RSA)  $N=pq$   
and **discrete log** (DSA, ECC)  $y=g^x$   
[Shor1994]
  - Increase symmetric key sizes  
[Grover1996]
- In 2015, the NSA announced a transition to **post-quantum cryptography**



# Post-Quantum Candidates

- **Lattices**: TLS-prototype tested several months by Chrome/Google
- Coding theory
- Multivariate polynomials over finite fields
- Elliptic curve isogenies





# Lattices



## The Ubiquity of Lattices

- In mathematics
  - Algebraic number theory, Algebraic geometry, Sphere packings, etc.
  - Fields medals: G. Margulis (1978), E. Lindenstrauss and S. Smirnov (2010), M. Bhargava (2014), A. Venkatesh (2018).
- Applications in computer science, statistical physics, etc.



# What is a Lattice?

- An **infinite** arrangement of “**regularly spaced**” points



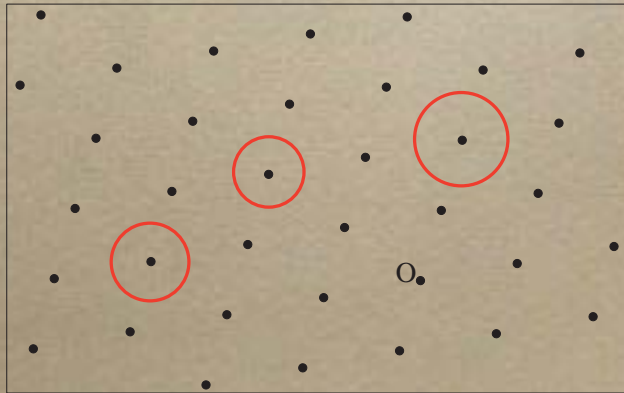
# What is a Lattice?

- A linear deformation of  $\mathbf{Z}^n$ .
- Let  $B$  be a non-singular  $n \times n$  matrix.
- The **lattice** spanned by  $B$  is  $L = \mathbf{Z}^n B$ .

2	0	0	0	0
0	2	0	0	0
0	0	2	0	0
0	0	0	2	0
1	1	1	1	1

# What is a Lattice?

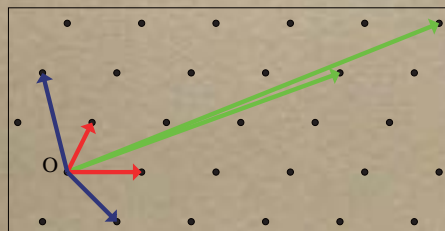
- A **lattice** is a discrete subgroup of  $\mathbf{R}^n$ .



# Lattice Invariants

- The **rank** is the dim of  $\text{span}(L)$ .
- The **(co-)volume** is the absolute value of  $\det(\text{basis})$ .

Ex:  $\text{vol}(\mathbf{Z}^n)=1$ .

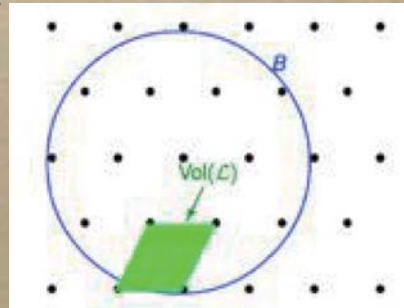




# The Gaussian Heuristic

- The volume measures the **density** of lattice points.
- For “**nice**” full-rank lattices  $L$ , and “**nice**” measurable sets  $C$  of  $\mathbf{R}^n$ :

$$\text{Card}(L \cap C) \approx \frac{\text{vol}(C)}{\text{vol}(L)}$$



# Volume of the Ball

The  $n$ -dimensional volume of a Euclidean ball of radius  $R$  in  $n$ -dimensional Euclidean space is:

$$V_n(R) = \frac{\pi^{\frac{n}{2}}}{\Gamma\left(\frac{n}{2} + 1\right)} R^n,$$

$$\Gamma(z) = \int_0^{\infty} x^{z-1} e^{-x} dx$$

# Short Lattice Vectors



- Th: Any  $d$ -rank lattice  $L$  has **exponentially many** vectors of norm  $\leq$

$$O\left(\sqrt{d}\right) \text{vol}(L)^{1/d}$$

- Th: In a **random**  $d$ -rank lattice  $L$ , all non-zero vectors have norm  $\geq$

$$\Omega\left(\sqrt{d}\right) \text{vol}(L)^{1/d}$$



## Mathematical Goals

- Classical Problem: **the worst case.**
  - Find the worst-case for the shortest lattice vector (non-zero) norm.
- New Trends: **the average case.**
  - Properties of random lattices
  - Properties of random lattice points





## Random Lattices

- [Siegel45]: there is a **natural probability space** over unit-volume lattices, related to **Haar measures**.
- [Rogers56]: The **limit distribution** of  $\text{vol}(d\text{-dim ball of radius the first minimum of a random } L)$  when  $d \rightarrow \infty$  is the **exponential distribution** of expectation 2.



## Random Lattice Points

- Since lattices are **infinite**, no obvious natural distribution over lattice points. Ex: **Z**.
- Several distributions have appeared:
  - The uniform distribution over  $L \cap C$  where  $C$  is a large hypercube or hyperball.
  - The discrete Gaussian distribution.





## Generating A Lattice

- Pick  $m$  “random” lattice points in an  $n$ -dim lattice  $L$ .
- From which value of  $m$  do we generate  $L$  with non-negligible probability?
- What is the probability of generating?



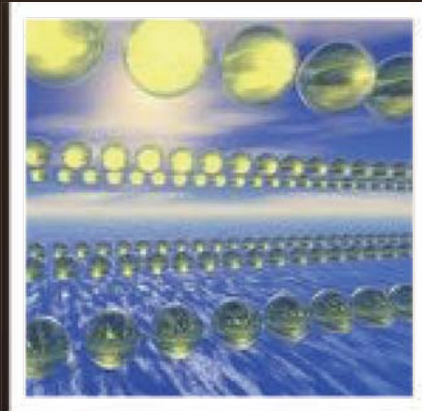
## Classical Example

- Take  $n = 1$ : what is the probability that  $m$  random integers generate  $\mathbf{Z}$ , i.e. that they are coprime?
- The asymptotic probability of coprimality for two integers is known to be  $\prod_{\text{prime } p} (1 - 1/p^2) = 1/\zeta(2) = 6/\pi^2 \approx 61\%$ .



## Generating A Lattice

- Pick  $m$  “random” lattice points in an  $n$ -dim lattice  $L$ .
- From which value of  $m$  do we generate  $L$  with positive probability?
  - [NgPu18] shows it is  $m=n+1$ , because the probability is asymptotically  $1/(\zeta(m)\zeta(m-1)\dots\zeta(m-n+1))$ .



## Overview of Lattice Algorithms



# Hard Lattice Problems

- Input: a lattice  $L$  and an  $n$ -dim ball  $C$ .
- Output: decide if  $L \cap C$  is non-trivial, and find a point when applicable. Easy if  $L = \mathbb{Z}^n$ .
- Two settings
  - Approx:  $L \cap C$  has **many points**.  
Ex: SIS and ISIS.
  - Unique: **only one** non-trivial point.  
Ex: BDD.



# Benchmarks

- Lattice challenges on the Internet.

Learn More about NTRU

Learn more about Security Innovation and NTRU, and how it can help your organization.

LEARN MORE

**Solved Challenges**

Congrats to our winners!

Challenge #1 107r0 - Nick H.  
 Challenge #2 113r0 - Nick H.  
 Challenge #3 113r1 - Léo D., and Phong Q. N.  
 Challenge #4 129r1 - Léo D., and Phong Q. N.  
 Challenge #5 149r1 - Léo D., and Phong Q. N.  
 Challenge #6 163r1 - Léo D., and Phong Q. N.  
 Challenge #7 173r1 - Léo D., and Phong Q. N.

**TO DARMSTADT LATTICE CHALLENGE**

**INTRODUCTION**

Welcome to the lattice challenge!

Building upon a recent result by Micciancio [1], we have constructed NTRU-like lattices for which a search-based algorithm for solving the SVP implies a solution of SVP on all lattices of a certain smaller dimension. In other words, we have constructed lattices for which the search-based algorithm is not only a heuristic but a provably correct algorithm.

We also have constructed lattices where the search-based algorithm is not only a heuristic but a provably correct algorithm.

References:

1. Micciancio, D. On the Complexity of Lattice Problems. 2005. 2005.
2. Micciancio, D. On the Complexity of Lattice Problems. 2005. 2005.

**HALL OF FAME**

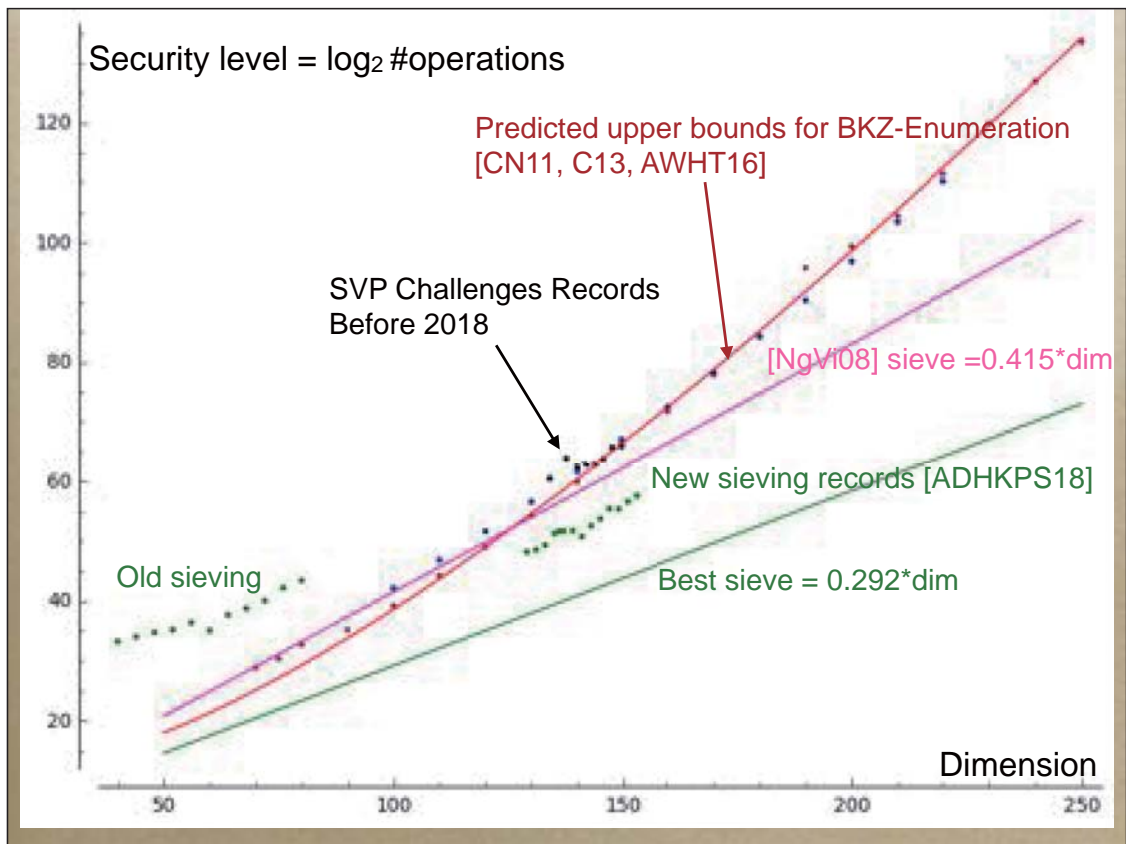
Position	Score	Submission	Submission	Submission
1	100	100%	100%	100%
2	95	95%	95%	95%
3	90	90%	90%	90%
4	85	85%	85%	85%
5	80	80%	80%	80%

**SVP CHALLENGE**

**HALL OF FAME**

Rank	Score	Submission	Submission	Submission
1	100	100%	100%	100%
2	95	95%	95%	95%
3	90	90%	90%	90%
4	85	85%	85%	85%
5	80	80%	80%	80%





## Remarks

- [ADHKPS18]-Sieving in dim 151 is **700 times faster** than [KaTe17]-RSR.
- [KaTe15-17]-RSR **not significantly faster** than predictions for BKZ-Enumeration [CN11,Ch13,AWHT16].
  - Similar performances for discrete pruning and cylinder pruning.
  - Sieving is faster than enum in dim 120-153 but...

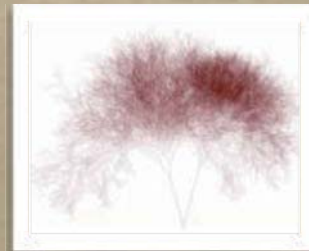




## Which Subroutine?



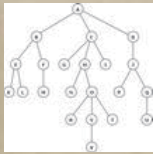
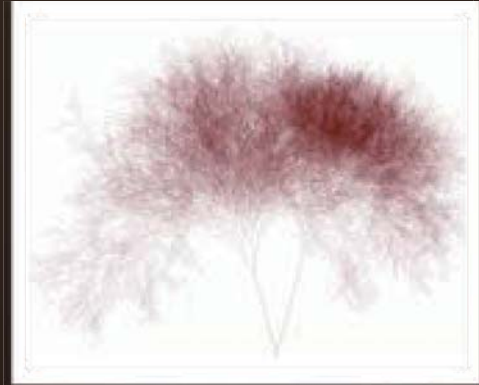
- Sieving: exponential time and space
- Enumeration: super-exponential time



## Other Algorithms

- A classical problem is to prove the **existence of short lattice vectors**.
- All known upper bounds have a more-or-less-efficient **algorithmic analogue**:
  - Hermite's inequality: the LLL algorithm.
  - Mordell's inequality: Blockwise generalizations [GaNg08, Sc87, etc.] of LLL.
  - Mordell's proof of Minkowski's inequality: worst-case to average-case reductions for SIS and sieve algorithms [BJN14, ADRS15]

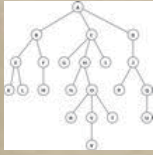
# Solving SVP by Enumeration



## Enumeration

- The **simplest** method to solve hard lattice problems, going back to the 70s.
- Input: a lattice  $L$  and a **small** ball  $S \subseteq \mathbb{R}^n$  s.t.  $\#(L \cap S)$  is « small ».
- Output: All points in  $L \cap S$ .
- Drawback: running-time typically **superexponential**, much larger than  $\#(L \cap S)$ .





# Enumeration Insight

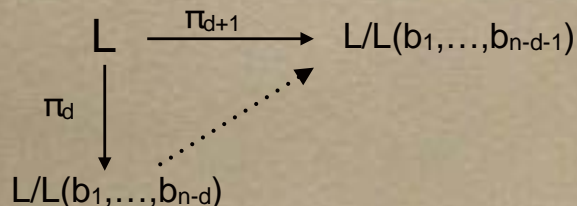


- Key ideas:
  - **Projections** never increase norms:  
if  $\|v\| \leq R$ , then  $\|\pi(v)\| \leq R$ .
  - Using nice subspaces,  $\pi(\text{lattice})$  is a **lower-rank** lattice, and partial solutions can be lifted.



# Which Projections?

- Let  $(b_1, \dots, b_n)$  be a  $\mathbf{Z}$ -basis of  $L$ .
- Let  $\pi_d$  be the projection over  $\text{span}(b_1, \dots, b_{n-d})^\perp$ .
- $\pi_d(L)$  is a  $d$ -rank lattice  $\cong L/L(b_1, \dots, b_{n-d})$  of covolume  $\text{vol}(L)/\text{vol}(b_1, \dots, b_{n-d})$
- Short vectors  $\pi_d(x)$  can be **lifted** as short vectors  $\pi_{d+1}(x)$ .



# More precisely...

○ Consider a lower-triangular matrix:

$x_1$	$b_{1,1}$				
$x_2$	$b_{2,1}$	$b_{2,2}$			
$x_3$	$b_{3,1}$	$b_{3,2}$	$b_{3,3}$		
$x_4$	$b_{4,1}$	$b_{4,2}$	$b_{4,3}$	$b_{4,4}$	
$x_5$	$b_{5,1}$	$b_{5,2}$	$b_{5,3}$	$b_{5,4}$	$b_{5,5}$

○ If  $\text{norm} \leq R$ , then

○  $(x_5 b_{5,5})^2 \leq R^2$

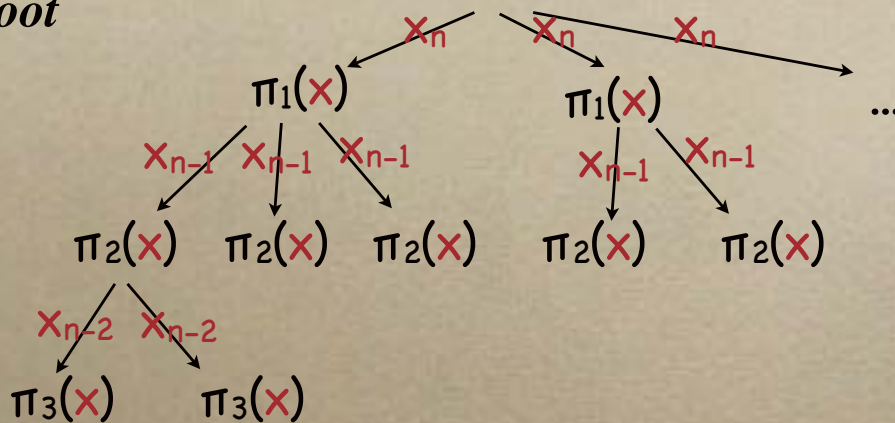
○  $(x_4 b_{4,4} + x_5 b_{5,4})^2 + (x_5 b_{5,5})^2 \leq R^2$

○ ...

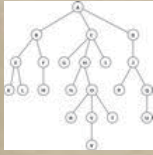
○ So enumerate  $x_5$ , then  $x_4$ , etc.

# Enumeration Tree

*Root*



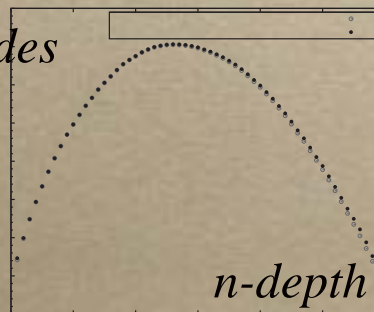
*Leaves*



## Enumeration tree

- Depth  $k$  contains all projected lattice points  $\|\pi_k(y)\|$  ( $y \in L$ ) of norm  $\leq R$ . Their number can be estimated by the Gaussian heuristic.
- Most of the nodes are in **middle depths**.

*Log #nodes*



## Take Away

- Enumeration is based on one key idea
  - Projection to decrease the lattice rank
- Once parameters are fixed, it is possible to **reasonably estimate** the number of nodes of the tree, hence the running time.

# Speeding Up Enumeration by Pruning



## Speeding Up Enumeration

- Assume that we **do not need** all  $L_n S$ :
- Can we make enumeration faster if we only need to find **one** vector?



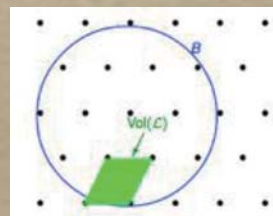
## Enumeration with Pruning [ScEu94,ScHo95,GNR10]

- Input: a lattice  $L$ , a ball  $S \subseteq \mathbb{R}^n$  and a **pruning set**  $P \subseteq \mathbb{R}^n$ .
- Output: All points in  $L \cap S \cap P = (L \cap P) \cap S$ .
- Pros: Enumerating  $L \cap S \cap P$  can be much faster than  $L \cap S$ .
- Cons: Maybe  $L \cap S \cap P \subseteq \{0\}$ .



## Analyzing Pruned Enumeration [GNR10] Framework

- Enumerating  $L \cap S \cap P$  is **deterministic**, but:
  - The set  $P$  is randomized: it depends on a (random) reduced basis.
  - The success probability is  $\Pr(L \cap S \cap P \neq \{0\})$ .
- $\#(L \cap S \cap P) \ll$  should be  $\gg \approx \text{vol}(S \cap P) / \text{covol}(L)$  (Gaussian heuristic).





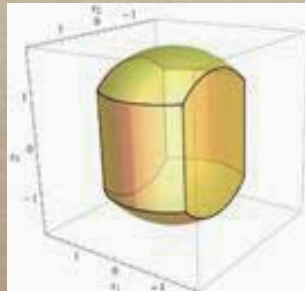


## Extreme Pruning [GNR10]

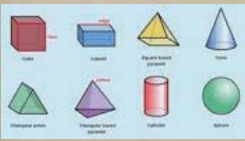
- Repeat until success
  - Generate  $P$  by reducing a “random” basis.
  - Enumerate( $L_n S_n P$ )
- Can be much faster than enumeration, even if  $\Pr(L_n S_n P \neq \{0\})$  is tiny.

## Two Kinds of Pruning

- Cylinder Pruning ([GNR10] generalizing [ScEu94, ScHo95]):  $P$  is a cylinder intersection.



- Discrete Pruning ([AoN17] generalizing [ScO3, FuKa15]):  $P$  is a union of cells, in practice a union of millions of boxes.



## Technical Problems: Computing Volumes

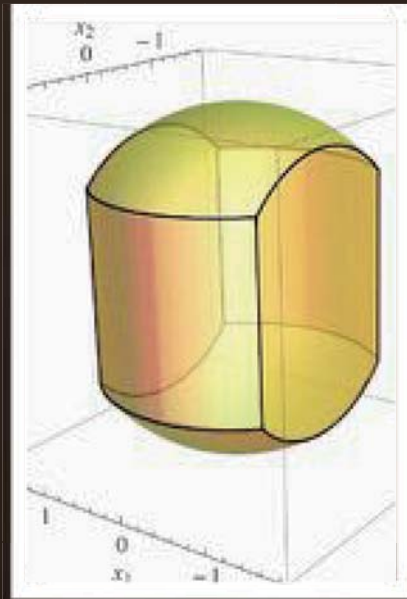
- To analyze and select good parameters for pruning, we need to estimate the volume of  $\text{Ball}_n \cap P$ :
  - Cylinder pruning [GNR10].
  - Discrete pruning [AoNg17].



## Take Away

- Pruned enumeration is based on one more key idea
  - Slicing the ball in a randomized manner
- Once all parameters are fixed, it is possible to **reasonably estimate** the running time. But difficult to optimize everything.

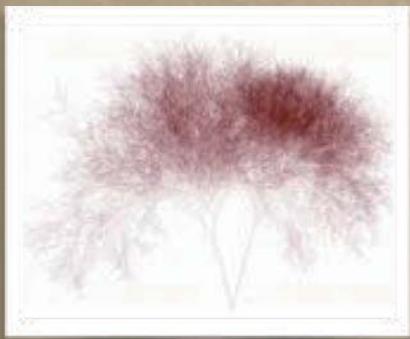
# Cylinder Pruning



## Cylinder Pruning



- [ScEu94,ScHo95], revisited in [GNR10].
- Idea: **random projections** are shorter.
- We can prune the **gigantic tree**.



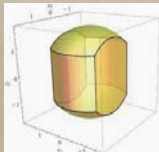
Pruned enumeration cuts off many branches, by bounding projections.





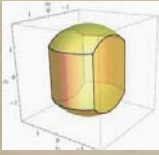
## Intuition

- Enumeration says:  
If  $\|x\| \leq R$ , then  $\|\pi_k(x)\| \leq R$  for all  $1 \leq k \leq n$
- But if  $x$  is random in the ball of radius  $R$ , its projections are shorter.
- For instance, we would expect  $\|\pi_{n/2}(x)\| \approx R/\sqrt{2}$ .



## Cylinder Pruning

- Replace each inequality  $\|\pi_k(x)\| \leq R$  by  $\|\pi_k(x)\| \leq R_k R$  for each index  $k$  in  $\{1, \dots, n\}$ , where  $0 < R_k \leq 1$ .
- The enumeration tree is **pruned** with  $P = \{x \in \mathbb{R}^n \text{ s.t. } \|\pi_k(x)\| \leq R_k R \text{ for } 1 \leq k \leq n\}$ .
- The algorithm is faster because there are less nodes.



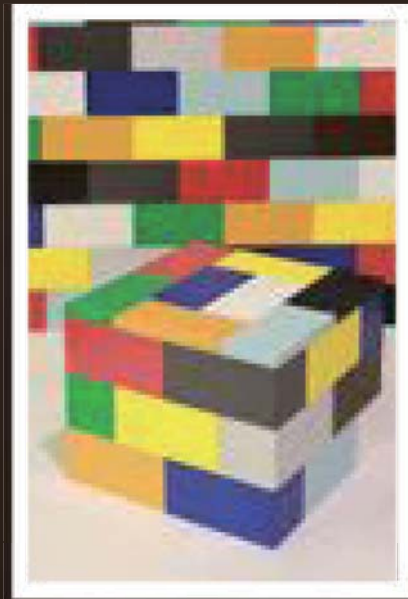
## Technical Problem [GNR10]

- To analyze and select good parameters for cylinder pruning, we need to estimate the volume of:
  - $C(R_1, \dots, R_n) = \{(y_1, \dots, y_n) \in \mathbf{R}^n \text{ s.t. for all } 1 \leq k \leq n, y_1^2 + \dots + y_k^2 \leq R_k^2\}$ .
  - This can be done efficiently thanks to the **Dirichlet distribution** and well-chosen **polytopes**.

## New Results

- [ANSS-CRYPTO18]: Lower bounds on cylinder pruning.
  - If the success probability is lower bounded, then one can lower bound the cost.
- [ANS-ASIACRYPT18]: Quadratic quantum speedup for cylinder pruning.

# Discrete Pruning



## Insight

- Previous analyses of [Sch03]'s Random Sampling studied the distribution of certain lattice points (based on encodings): tricky!
- New point of view: it's actually about **partitioning the n-dim space**.
  - Description
  - Analysis

# Lattice Partitions

- Any **partition** of  $\mathbf{R}^n = \bigcup_{t \in T} C(t)$  into countably many cells s.t.:
  - cells are disjoint:  $C(i) \cap C(j) = \emptyset$
  - each cell can be « opened » : it contains **one and only one lattice point**, which **can be found efficiently**. Given a tag  $t \in T$ , one can compute  $L \cap C(t)$ .

## Intuitively



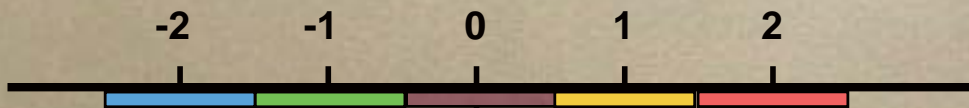
- $\text{Enum}(L \cap C(t))$   
≈ Egg opening



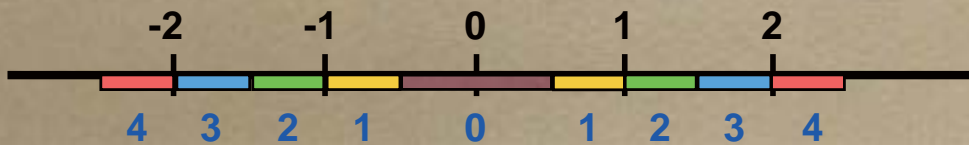


# Partitions in Dimension 1

- Babai's partition:  $T=Z$



- The natural partition:  $T=N$



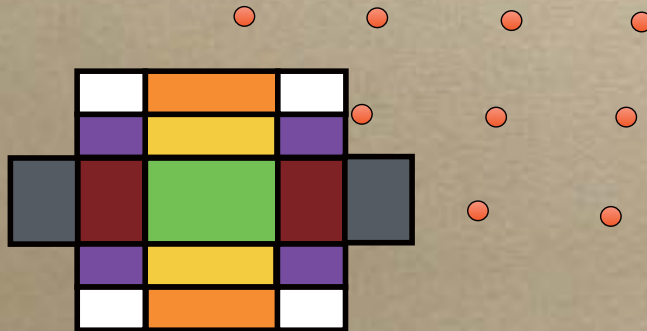
## Babai's partition

- Cell opening: Babai's algorithm [Bab1986].



## The « Natural » Partition [FuKa15]

- Cell opening: variant of Babai's algorithm.



## Lattice Enumeration with Discrete Pruning [AoN17]

- Repeat until success
  - Select  $P = \bigcup_{t \in U} C(t)$  for some **finite**  $U \subseteq T$ .
  - Enumerate  $(L \cap S \cap P)$  by enumerating all  $C(t) \cap L$  where  $t \in U$ .
- Each iteration takes  $\#U$  poly-time operations and succeeds with  $\Pr(L \cap S \cap P \neq \{0\})$ .
  - We need to calculate  $\text{vol}(S \cap P) = \sum_{t \in U} \text{vol}(S \cap C(t))$ .
  - $\text{Time}(\text{Enum}(L \cap P)) \ll \text{linear} \gg$  in  $\#(L \cap P)$ .



## Technical Problem:

- Let  $S$ =unit-ball and  $H=\prod_i [\alpha_i, \beta_i]$  be a box.  
Compute  $\text{vol}(S \cap H)$ .
- [AoNg17] gives:
  - Two **infinite-series formulas** by generalizing [CoTi1997] (Fourier analysis).
  - Practical method using [Hosono81]'s Fast Inverse Laplace Transform.



## New Results

- If one changes the radius of the ball, one needs to recompute everything.
  - [MTK-eprint18] proposes a new approximation method **without recomputations**.
- [ANS-ASIACRYPT18] optimizes the generation of cells and shows **quadratic quantum speed-up** for discrete pruning.

# Sieving



## Provable vs Heuristic

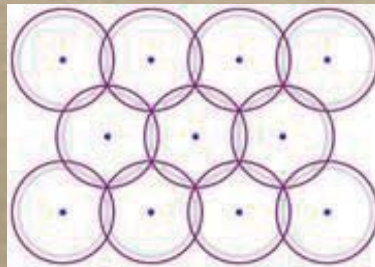
- Sieving comes in two flavours:
  - Provable algorithm with rigorous analysis [AKS01,NgVi08,MiVo10,ADRS15]
  - Heuristic algorithm where not much is known. These have the best claimed running times. Started with [NgVi08].





## Sieving

- Given many lattice points inside a ball, can you find shorter lattice points?
- Yes by subtraction if you have **exponentially many points**.
- Any ball can be covered by exponentially many smaller balls.



## Sieve Algorithms

- Generate exponentially many short lattice vectors by Gaussian sampling [NgVi08, MiVo10] or discrete pruning [Du18].
- Sieve them to create shorter and shorter vectors.
  - Several sieving techniques: current records use some kind of size-reduction  $\|v_i \pm v_j\|$ .



## Questions

- How big should be the number  $N$  of points?
- What is the cost of sieving w.r.t.  $N$  ?
  - Naive sieve [NgVi08] requires quadratic time  $N^2$  because it computes  $\|v_i \pm v_j\|$  for all pairs.
  - Subquadratic sieves exist [Laa15...] but have overhead in practice.



## Number of Points

- [NgVi08] gives a heuristic estimate  $N = \text{poly}(n) * 4/3^{n/2}$ 
  - If you only use  $o(4/3^{n/2}/\sqrt{n})$  « random » points, the pool of vectors will be empty after any linear number of sieves, so the output won't be an extremely short vector.



## Improvements

- [Duc18]: Run sieve on a **projected lower-dim lattice** like enumeration. Sieving finds exponentially many short vectors and short vectors have short projections. The 153-dim record uses dim 123.
- Optimizations: only compute  $\|v_i \pm v_j\|$  for the pairs s.t.  $\text{HammingWeight}(v_i \oplus v_j)$  is small.



## Quantum Sieve

- There are quantum speedups for sieve, but there are much less than quadratic.
- For the NIST competition, in a quantum world, is enumeration or sieving faster?

# Conclusion



## Cryptanalysis

- There has been significant progress in lattice algorithms in the past 10 years.
  - It is a positive sign that the problem is attracting more and more attention.
  - On the other hand, how are we going to model future progress in security estimates?
  - The most efficient lattice-based cryptosystems use special lattices like ideal or module lattices.





# Quantum Cryptanalysis

---

- There are very few examples of quantum algorithms... especially in cryptanalysis.
- Until we have a quantum computer to play with, it will be difficult to know the true power of quantum computers.

Thank you for your attention...

---

Any question(s)?

Tadanori Teruya (AIST)

## Observations on Random Sampling Reduction Algorithms

### Abstract

Development of efficient solvers of the (approximated) shortest vector problem over lattices is an important research area because the security of lattice-based schemes is based on the hardness of the shortest vector problem. Random sampling reduction is an approach to construct efficient solvers of the shortest vector problem by combining lattice basis reduction and sampling of short lattice vectors. In this talk, we show our observations on random sampling reduction algorithms, and recently proposed our probabilistic analysis framework.

# Observations on Random Sampling Reduction Algorithms

Tadanori TERUYA (AIST)

Joint work with  
Yoshitatsu MATSUDA and Kenji KASHIWABARA  
(U. Tokyo)

2018/09/18  
in “Mathematical approach for quantum information society”  
at Nishijin Plaza, Kyushu University  
This is revised version

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## Summary of this talk

- Probabilistic analysis framework
  - For algorithms to solve the Shortest Vector Problem (SVP) and Approximated SVP (ASVP)
  - Gram-Charlier A series based approach
    - [Matsuda-T-Kashiwabara 2018 (IACR ePrint 2018/815)]

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# Outline

- Background
  - Shortest vector problem
  - Random sampling reduction
- Probabilistic analysis
- Our probabilistic analysis framework
  - Analysis based on Gram-Charlier A series
  - A lower bound
  - Improvements
- Validity of the randomness assumption
- More observations

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# Background

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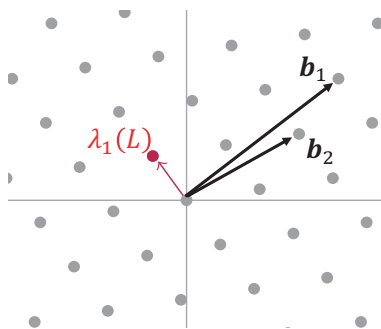




- <https://csrc.nist.gov/projects/post-quantum-cryptography>
- Lattice-based crypto. is the most popular (26 / 69)
- Its security is based on the hardness of SVP and ASVP
- Analysis of their solvers is important to determine the key-length

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## Shortest vector problem (SVP)



- Given a basis  $\mathbf{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$
- Find the **shortest non-zero lattice vector**  $\lambda_1(L)$
- Exact solvers:
  - Enumeration (ENUM), sieving
- Heuristics by basis reduction:
  - LLL, BKZ, and **Random Sampling Reduction (RSR)**

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## Gaussian heuristics (GH)

- GH': Let  $R_\ell \subseteq \mathbb{R}^n$  be a ball with radius  $\ell$  centered at 0

$$\#\{\mathbf{v} \mid \mathbf{v} \in L \wedge \|\mathbf{v}\| \leq \ell\} \approx \frac{\text{vol}(R_\ell)}{\det L}$$

- GH:  $\|\lambda_1(L)\|$  can be estimated as

$$\|\lambda_1(L)\| \approx \text{GH}(L) = \frac{(\Gamma(1 + n/2) \cdot \det L)^{1/n}}{\sqrt{\pi}}$$

Gram-Schmidt orthogonalized basis

$\mathbf{B}^* = (\mathbf{b}_1^*, \dots, \mathbf{b}_n^*)$

- $\mathbf{b}_1^* := \mathbf{b}_1$

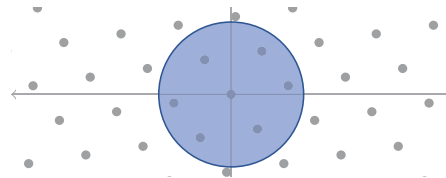
- $\mathbf{b}_i^* := \mathbf{b}_i - \sum_{j=1}^{i-1} \mu_{i,j} \mathbf{b}_j^*$

where  $\mu_{i,j} := \langle \mathbf{b}_i, \mathbf{b}_j^* \rangle / \|\mathbf{b}_j^*\|^2$

$\det L = \prod_{i=1}^n \|\mathbf{b}_i^*\|$

- Invariant of  $L$

$\text{vol}(S)$  is the volume of a figure  
(measurable set)  $S$



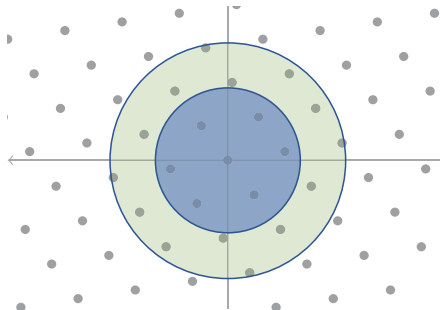
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## Approximated-SVP (ASVP)

- $\gamma$ -ASVP: Find  $\mathbf{v} \in L \setminus \{0\}$  such that  $\|\mathbf{v}\| < \gamma \cdot \text{GH}(L)$

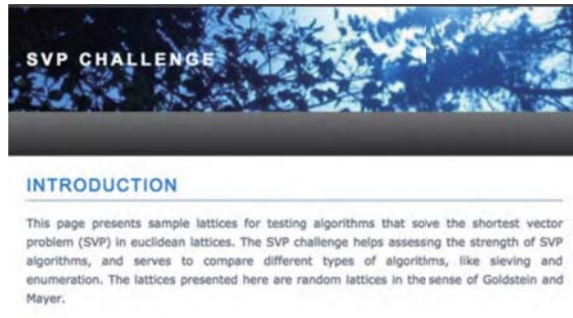
- The number of solutions =  $\gamma^n$

- The hardness is mitigated by factor  $\gamma^n$



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# SVP Challenge



- <https://www.latticechallenge.org/svp-challenge/>
- Hosted by TU Darmstadt since 2010
- Provide an SVP instances and their generator
- Evaluate hardness of SVP/ASVP and efficiency of solvers
- Accept 1.05-ASVP solutions

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## Hall-of-fame in SVP Challenge

### HALL OF FAME

Position	Dimension	Euclidean Norm	Seed	Contestant	Solution	Algorithm	Subm. Date	Approx. Factor
1	153	3192	0	Martin Albrecht, Leo Ducas, Gottfried Herold, Elena Kirshanova, Eamonn Postlethwaite, Marc Stevens	vec	Sieving	2018-08-30	1.02102
2	151	3233	0	Martin Albrecht, Leo Ducas, Gottfried Herold, Elena Kirshanova, Eamonn Postlethwaite, Marc Stevens	vec	Sieving	2018-08-30	1.04411
3	150	3220	0	Kenji KASHIWABARA and Tadanori TERUYA	vec	Other	2017-01-11	1.04192
4	149	3030	0	Martin Albrecht, Leo Ducas, Gottfried Herold, Elena Kirshanova, Eamonn Postlethwaite, Marc Stevens	vec	Sieving	2018-08-30	0.98506
5	148	3178	0	Kenji KASHIWABARA and Tadanori TERUYA	vec	Other	2016-05-28	1.03512
6	147	3175	0	Martin Albrecht, Leo Ducas, Gottfried Herold, Elena Kirshanova, Eamonn Postlethwaite, Marc Stevens	vec	Sieving	2018-08-30	1.03863
7	146	3195	0	Kenji KASHIWABARA and Tadanori TERUYA	vec	Other	2015-08-24	1.04534
8	145	3175	0	Martin Albrecht, Leo Ducas, Gottfried Herold, Elena Kirshanova, Eamonn Postlethwaite, Marc Stevens	vec	Sieving	2018-08-30	1.04267
9	144	3154	0	Kenji KASHIWABARA and Tadanori TERUYA	vec	Other	2015-06-21	1.04284
10	143	3159	0	Martin Albrecht, Leo Ducas, Gottfried Herold, Elena Kirshanova, Eamonn Postlethwaite, Marc Stevens	vec	Sieving	2018-08-30	1.04498

- Sieving
  - Note: A detailed report has not been published yet
- (Random) Sampling Reduction (RSR) [T et al. 2018]

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# (Random) Sampling Reduction

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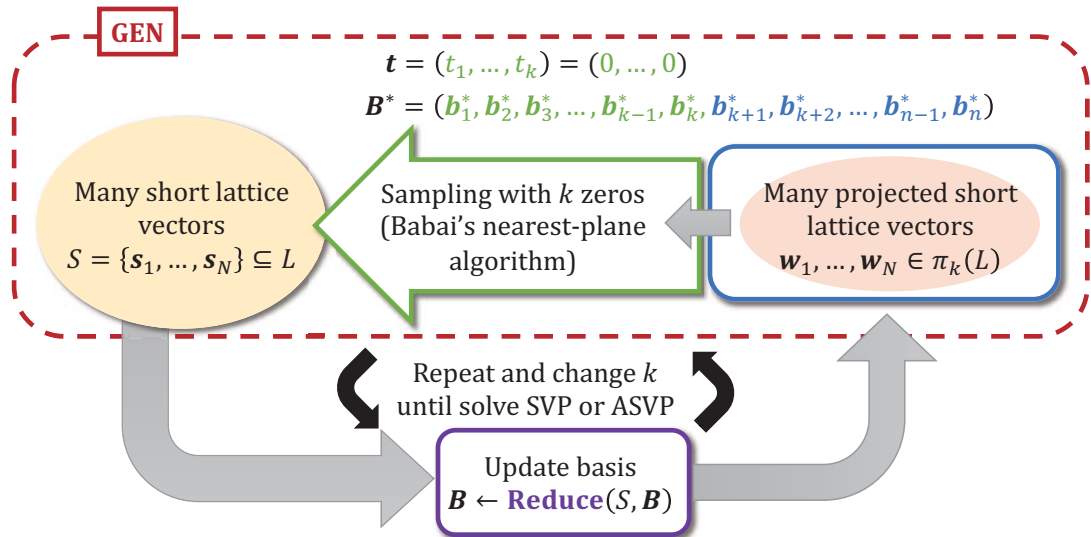
## (Random) Sampling Reduction (RSR)

- An approach (usage) of lattice basis reduction
- The first version is [Schnorr 2003]
- Several variants are proposed
  - [Buchmann-Ludwig 2005, 2006], [Fukase-Kashiwabara 2015], and [T et al. 2018], etc.
- Main loop consists of two sub-algorithms:
  - **Vector generation (GEN)**: generate short lattice vectors by using the basis
  - **Basis reduction (Reduce)**: update the basis by generated short lattice vectors (LLL/BKZ)
- Note: Randomness is not needed in practice
  - “Random” may be omitted

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## Sampling reduction in nutshell

$i$ -th projection of  $\mathbf{B}$  is  
 $\pi_i(\mathbf{v}) = \mathbf{v} - \sum_{j=1}^{i-1} v_j^* \mathbf{b}_j^*$ ,  
 where  $v_j^* := \langle \mathbf{v}, \mathbf{b}_j^* \rangle / \|\mathbf{b}_j^*\|^2$



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## Sampling Algorithm (SA)

- SA is an instance of GEN
  - Given  $\Omega \subseteq \mathbb{N}^n$ , then  $\{\mathbf{v} \mid \mathbf{t} \leftarrow \Omega; \mathbf{v} \leftarrow \text{SA}(\mathbf{B}, \mathbf{t})\}$
  - Its definition is based on ENUM

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## Two types definitions

Given  $\Omega \subseteq \mathbb{N}^n$ , then  $\{\mathbf{v} | \mathbf{t} \leftarrow \Omega; \mathbf{v} \leftarrow SA(\mathbf{B}, \mathbf{t})\}$

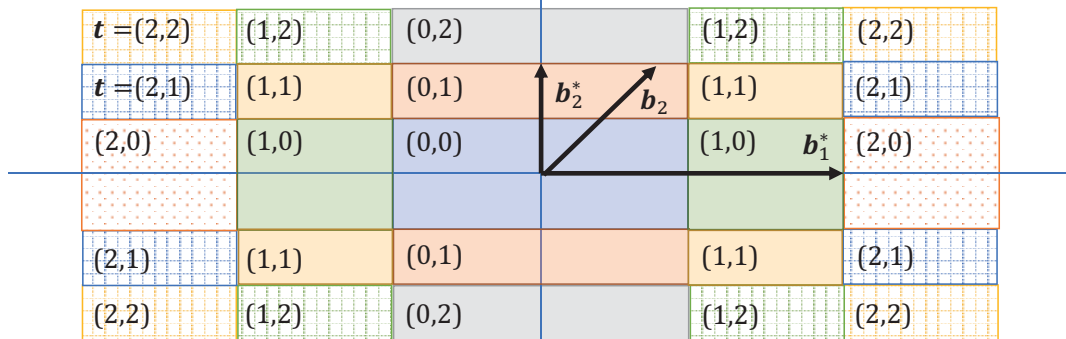
- Probabilistic SA:
  - The first version [Schnorr 2003]:
    - $\mathbf{t}$  (or  $\Omega$ ) is chosen by a (probabilistic) distribution
  - Useful in estimation [Matsuda-T-Kashiwabara 2018]
- Deterministic SA:
  - Variants: [Buchmann-Ludwig 2005, 2006], [Fukase-Kashiwabara 2015], [T et al. 2018], and [Aono-Nguyen 2017]
  - Used in practice

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## Behavior of SA

The same color boxes:

- Correspond to one  $\mathbf{t} \in \mathbb{N}^n$  (coordinate system)
- Contain one lattice vector



Input: a basis  $\mathbf{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$  of a lattice  $L$  and a sequence  $\mathbf{t} = (t_1, \dots, t_n) \in \mathbb{N}^n$  ( $t_i \in \{0, 1, 2, \dots\}$ )  
 Output:  $\mathbf{v} \in L$  such that  $\mathbf{v} = \sum_{i=1}^n \mathbf{v}_i^* \mathbf{b}_i^*$ ,  
 where  $\mathbf{v}_i^* \in \left(-\frac{t_i+1}{2}, -\frac{t_i}{2}\right] \cup \left(\frac{t_i}{2}, \frac{t_i+1}{2}\right]$

$\text{vol}(\text{each color}) = \det L$

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## Basic properties of SA

$$\text{nzsign}(x) = \begin{cases} 1, & \text{if } x > 0 \\ -1, & \text{otherwise} \end{cases}$$

- Rewrite:  $v_i^* = \text{nzsign}(u_i^*) \frac{t_i}{2} + u_i^*$ 
  - Location (how far from the origin):  $t_i$
  - Distribution (uncertainty):  $u_i^* \in \left(-\frac{1}{2}, \frac{1}{2}\right]$
- Squared-length distribution (box) bounds:
  - $\inf (v_i^*)^2 = \frac{t_i^2}{4}, \quad \inf \|\pi_i(\mathbf{v})\|^2 = \sum_{j=i}^n \frac{t_j^2}{4} \|\mathbf{b}_j^*\|^2,$
  - $\sup (v_i^*)^2 = \frac{(t_i+1)^2}{4}, \quad \sup \|\pi_i(\mathbf{v})\|^2 = \sum_{j=i}^n \frac{(t_j+1)^2}{4} \|\mathbf{b}_j^*\|^2$

Input: a basis  $\mathbf{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$  of a lattice  $L$  and  
 a sequence  $\mathbf{t} = (t_1, \dots, t_n) \in \mathbb{N}^n$  ( $t_i \in \{0, 1, 2, \dots\}$ )  
 Output:  $\mathbf{v} \in L$  such that  $\mathbf{v} = \sum_{i=1}^n v_i^* \mathbf{b}_i^*$ ,  
 where  $v_i^* \in \left(-\frac{t_i+1}{2}, -\frac{t_i}{2}\right] \cup \left(\frac{t_i}{2}, \frac{t_i+1}{2}\right]$

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## Note on GEN

- Main purpose is to generate many short lattice vectors from input basis  $\mathbf{B}$
- To construct GEN, not necessary to be limited to SA (and ENUM)
  - So we call GEN
- In this talk, we focus on SA

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# Probabilistic Analysis

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## How to improve algorithms?

- Compute  $\{v | t \leftarrow \Omega; v \leftarrow SA(\mathbf{B}, t)\}$
- **What is better input parameter?  $(\mathbf{B}, t, \Omega)$** 
  - Guideline to improve parameters and algorithms
  - A hint to consider the hardness of SVP/ASVP
- How to analyze?
- Approach: Probabilistic analysis
- Consider **length distribution of output SA (GEN)**:  
 $\Pr[\|v\|=\ell]$ , where  $v = SA(\mathbf{B}, t)$  and  $t \in \Omega$

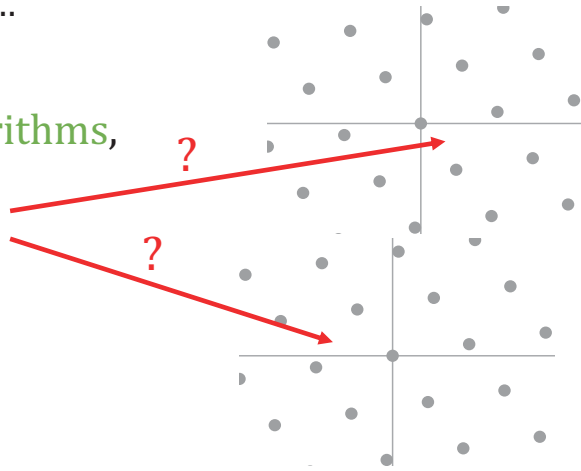
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## Uncertainty in algorithms

- On cryptographically (or something) interested lattices, bases, and algorithms, ...
  - E.g., SA (GEN)

Before calculating algorithms,  
we do not know exact  
coordinates of outputs

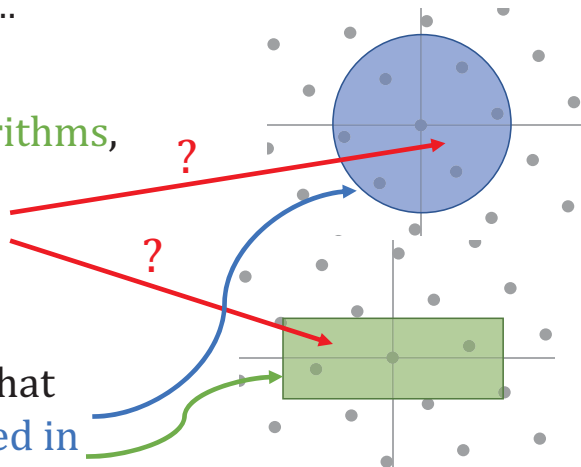


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## Uncertainty in algorithms

- On cryptographically (or something) interested lattices, bases, and algorithms, ...

Before calculating algorithms,  
we do not know exact  
coordinates of outputs



However we know that  
outputs are contained in  
these figures

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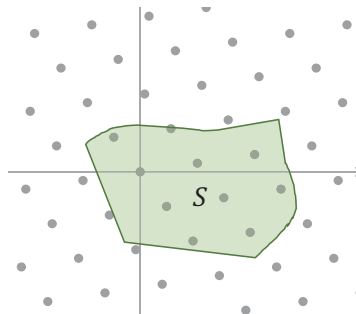
## Randomness assumption (RA)

- RA: Assume that lattice vectors are **independently and uniformly distributed in figures**
- Note: These figures are specified by algorithms
- Hereafter, assume RA

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## Notes on gaussian heuristics and randomness assumption

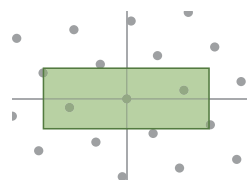
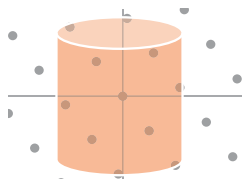
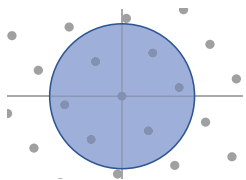
- More aggressive statements of GH and RA:
  - GH+RA: One  $\mathbf{v} \in L$  is independently and uniformly distributed in a figure (measurable set)  $A$  such that  $\text{vol}(A) = \det L$
  - GH+RA':  $\Pr[\mathbf{v} \in \mathbb{R}^n \wedge \mathbf{v} \in L] = 1/\det L$
- Remark: for some  $S \subseteq \mathbb{R}^n$ ,  
$$E[\#\{\mathbf{v} \in L \cap S\}] = \frac{\text{vol}(S)}{\det L}$$
  - $E[\phi] :=$  expectation of  $\phi$



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## Examples of figures for GH+RA

- Ball
  - Captures lattice vectors shorter than its radius
- Cylinder
  - Used to formalize pruned enumeration
- Box
  - Corresponds to computation of SA and ENUM
- ... and their intersections

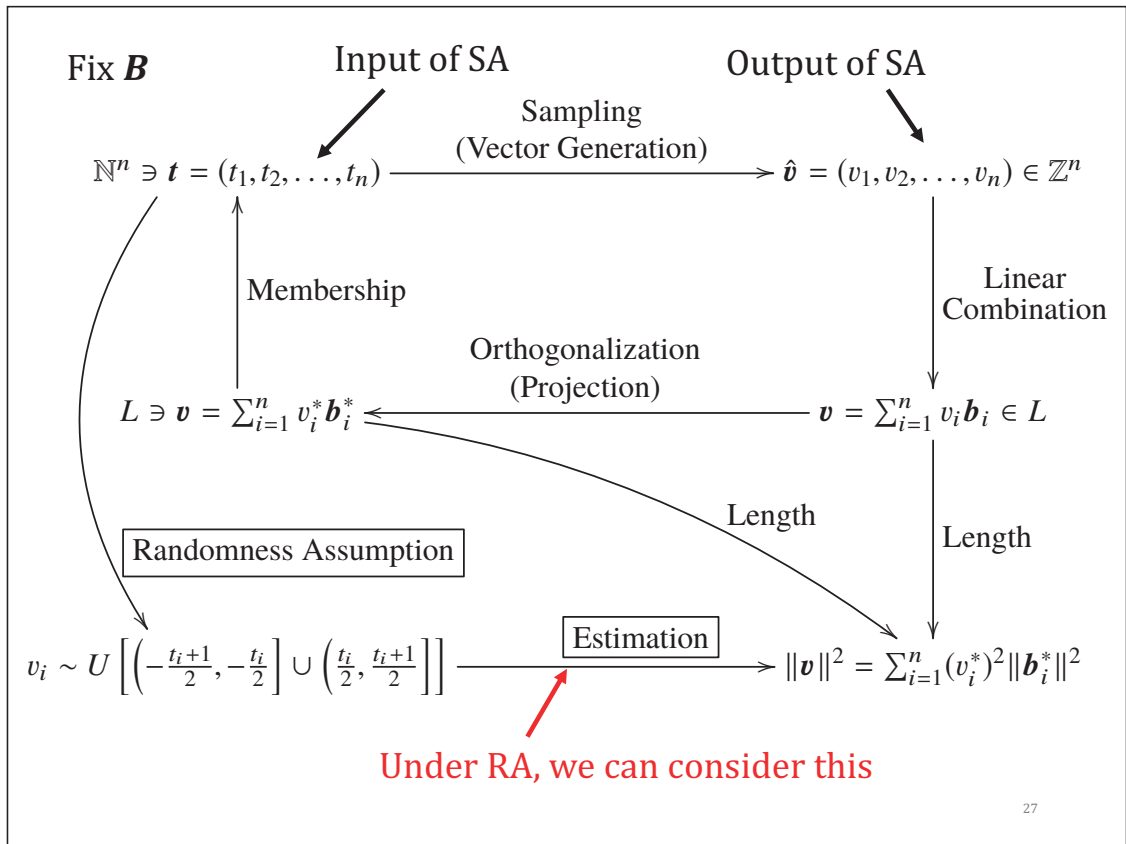


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## Example: RA on SA (box)

- Consider deterministic SA
  - For input  $\mathbf{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$  and  $\mathbf{t} = (t_1, \dots, t_n)$
  - Output  $\mathbf{v} = \sum_{i=1}^n v_i^* \mathbf{b}_i^* \in L$ , where  $v_i^* \in \left(-\frac{t_i+1}{2}, -\frac{t_i}{2}\right] \cup \left(\frac{t_i}{2}, \frac{t_i+1}{2}\right]$
- RA on SA [Fukase-Kashiwabara 2015]:  
Each  $v_i^*$  is uniformly distributed in boxes specified above and independent with distinct  $i$  and distinct  $\mathbf{v}$
- All  $v_i^*$  and  $\|\mathbf{v}\|$  can be seen as random variables

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## Several works on probabilistic analysis

- [Schnorr 2003] and [Buchmann-Ludwig 2005, 2006]:
  - Success probability
- [Fukase-Kashiwabara 2015]:
  - The expectation and the variance
  - Length Estimation based on Normal Distribution (LEND)
- [Aono-Nguyen 2017]:
  - Volume-based estimation
- [Matsuda-T-Kashiwabara 2018]:
  - This talk
  - Use Gram-Charlier A series
  - This can be seen as a generalization of LEND

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## Length estimation by [Fukase-Kashiwabara 2015]

- $\|\pi_i(\mathbf{v})\|^2$  of output of SA can be estimated by normal distribution with

$$\text{Expectation: } E[\|\pi_i(\mathbf{v})\|^2] = \mu = \sum_{j=i}^n \left( \frac{t_j^2 + t_j}{4} + \frac{1}{12} \right) \|\mathbf{b}_j^*\|^2$$

$$\text{Variance: } V[\|\pi_i(\mathbf{v})\|^2] = \sigma^2 = \sum_{j=i}^n \left( \frac{t_j^2 + t_j}{48} + \frac{1}{180} \right) \|\mathbf{b}_j^*\|^2$$

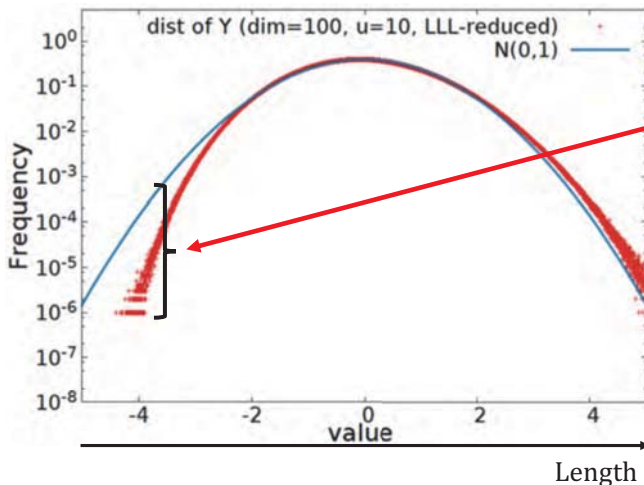
- Length Estimation based on Normal Distribution (LEND) is extremely simple and fast

Input: a basis  $\mathbf{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$  of a lattice  $L$  and a sequence  $\mathbf{t} = (t_1, \dots, t_n) \in \mathbb{N}^n$  ( $t_i \in \{0, 1, 2, \dots\}$ )  
 Output:  $\mathbf{v} \in L$  such that  $\mathbf{v} = \sum_{i=1}^n v_i^* \mathbf{b}_i^*$ ,  
 where  $v_i^* \in \left( -\frac{t_i+1}{2}, -\frac{t_i}{2} \right] \cup \left( \frac{t_i}{2}, \frac{t_i+1}{2} \right]$

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## Problem of LEND

- [Aono-Nguyen 2017] pointed out
  - This picture is taken from [Aono-Nguyen 2017]



At the tail,  
quite large gap!!!!

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## Consideration on LEND (1/2)

- At the tail of PDF, seriously inaccurate
  - But fast
- [Aono-Nguyen 2017] proposed a volume-based estimation
  - It is more accurate than LEND at the tail
  - But slow
- Trade-off?
- Difference of methods?
- That's all?

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## Consideration on LEND (2/2)

- Fact: LEND uses **only two parameters**
  - Expectation
  - Variance
- Conclusion: Since there are only two parameters, LEND is inaccurate at the tail

Natural question:  
Use many parameters,  
then what will happen?

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# Our proposal: Gram-Charlier A series based probabilistic analysis

[Matsuda-T-Kashiwabara 2018 (IACR ePrint 2018/815)]

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## Higher-order moments

- The moments are important statistical parameters
- Def:  $r$ -th moment of a random variable  $X$  with PDF  $f$  is

$$\mu_r(X) = \int_{-\infty}^{\infty} x^r f(x) dx$$

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## Higher-order moments of SA

- For output  $\mathbf{v} = \sum_{i=1}^n v_i^* \mathbf{b}_i^*$ , each  $(v_i^*)^2$  can be seen as a **random variable**
- For input  $\mathbf{t} = (t_1, \dots, t_n)$ , each  $r$ -th moment of  $(v_i^*)^2$  is

$$\mu_r((v_i^*)^2) = \frac{\left( (t_i + 1)^{2r+1} - t_i^{2r+1} \right)}{(2r + 1)2^{2r}}$$

Input: a basis  $\mathbf{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$  of a lattice  $L$  and a sequence  $\mathbf{t} = (t_1, \dots, t_n) \in \mathbb{N}^n$  ( $t_i \in \{0, 1, 2, \dots\}$ )  
 Output:  $\mathbf{v} \in L$  such that  $\mathbf{v} = \sum_{i=1}^n v_i^* \mathbf{b}_i^*$ , where  $v_i^* \in \left( -\frac{t_i+1}{2}, -\frac{t_i}{2} \right] \cup \left( \frac{t_i}{2}, \frac{t_i+1}{2} \right]$

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## Higher-order cumulants

- The cumulants are also important statistical parameters
- $r$ -th cumulant  $\kappa_r(X)$  is

$$\kappa_r(X) = \mu_r(X) - \sum_{m=1}^{r-1} \binom{r-1}{m-1} \kappa_m(X) \mu_{r-m}(X)$$

- Namely,  $\mu_1, \dots, \mu_r \leftrightarrow \kappa_1, \dots, \kappa_r$  in  $O(r^2)$  time
- Let  $X$  and  $Y$  be two **independent** random variables
  - $\kappa_r(aX + b) = \begin{cases} a\kappa_1(X) + b, & r = 1 \\ a^r \kappa_r(X), & \text{otherwise} \end{cases}$
  - $\kappa_r(X + Y) = \kappa_r(X) + \kappa_r(Y)$
- Calculation of  $\kappa_r(aX + bY + c)$  is quite easy

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## Calculating higher-order cumulants of SA

- Each  $r$ -th cumulant of  $\|\mathbf{v}\|^2 = \sum_{i=1}^n (v_i^*)^2 \cdot \|\mathbf{b}_i^*\|^2$  can be calculated as

$$\begin{array}{c} \mu_r((v_1^*)^2) \\ \vdots \\ \mu_r((v_n^*)^2) \end{array} \xrightarrow{\quad} \begin{array}{c} \kappa_r((v_1^*)^2) \\ \vdots \\ \kappa_r((v_n^*)^2) \end{array} \xrightarrow{\quad} \begin{array}{c} \kappa_r((v_1^*)^2 \cdot \|\mathbf{b}_1^*\|^2) \\ \vdots \\ \kappa_r((v_n^*)^2 \cdot \|\mathbf{b}_n^*\|^2) \end{array} \xrightarrow{\quad} \kappa_r(\|\mathbf{v}\|^2)$$

Input: a basis  $\mathbf{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$  of a lattice  $L$  and a sequence  $\mathbf{t} = (t_1, \dots, t_n) \in \mathbb{N}^n$  ( $t_i \in \{0,1,2, \dots\}$ )  
 Output:  $\mathbf{v} \in L$  such that  $\mathbf{v} = \sum_{i=1}^n v_i^* \mathbf{b}_i^*$ ,  
 where  $v_i^* \in \left(-\frac{t_i+1}{2}, -\frac{t_i}{2}\right] \cup \left(\frac{t_i}{2}, \frac{t_i+1}{2}\right]$

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## Corollaries

- Expectation:

$$E[(v_i^*)^2] = \kappa_1((v_i^*)^2) = \frac{t_i^2 + t_i}{4} + \frac{1}{12}$$

- Variance:

$$V[(v_i^*)^2] = \kappa_2((v_i^*)^2) = \frac{t_i^2 + t_i}{48} + \frac{1}{180}$$

- Also,  $E[\|\pi_i(\mathbf{v})\|^2]$  and  $V[\|\pi_i(\mathbf{v})\|^2]$  are implied

Input: a basis  $\mathbf{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$  of a lattice  $L$  and a sequence  $\mathbf{t} = (t_1, \dots, t_n) \in \mathbb{N}^n$  ( $t_i \in \{0,1,2, \dots\}$ )  
 Output:  $\mathbf{v} \in L$  such that  $\mathbf{v} = \sum_{i=1}^n v_i^* \mathbf{b}_i^*$ ,  
 where  $v_i^* \in \left(-\frac{t_i+1}{2}, -\frac{t_i}{2}\right] \cup \left(\frac{t_i}{2}, \frac{t_i+1}{2}\right]$

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## Gram-Charlier A series (GCA)

- Given cumulants  $\kappa_1, \kappa_2, \kappa_3, \dots$ , of a random variable  $X$
- PDF and CDF of  $X$  can be written as

$$\text{PDF } f(x) = \frac{\phi(z)}{\sqrt{\kappa_2}} \left( 1 + \sum_{r=3}^{\infty} \frac{\text{Bell}_r(0,0, \kappa_3, \dots, \kappa_r)}{r! \sqrt{\kappa_2}^r} \text{He}_r(z) \right)$$

$$\text{CDF } F(x) = \Phi(z) - \phi(z) \sum_{r=3}^{\infty} \frac{\text{Bell}_r(0,0, \kappa_3, \dots, \kappa_r)}{r! \sqrt{\kappa_2}^r} \text{He}_{r-1}(z)$$

- $z = \frac{x - \kappa_1}{\sqrt{\kappa_2}}$
- Standard normal distribution PDF  $\phi(x)$  and CDF  $\Phi(x)$
- $r$ -th complete Bell polynomial  $\text{Bell}_r(x_1, \dots, x_r) \in \mathbb{Z}[x_1, \dots, x_r]$
- $r$ -th Hermite polynomial  $\text{He}_r(x) \in \mathbb{Z}[x]$

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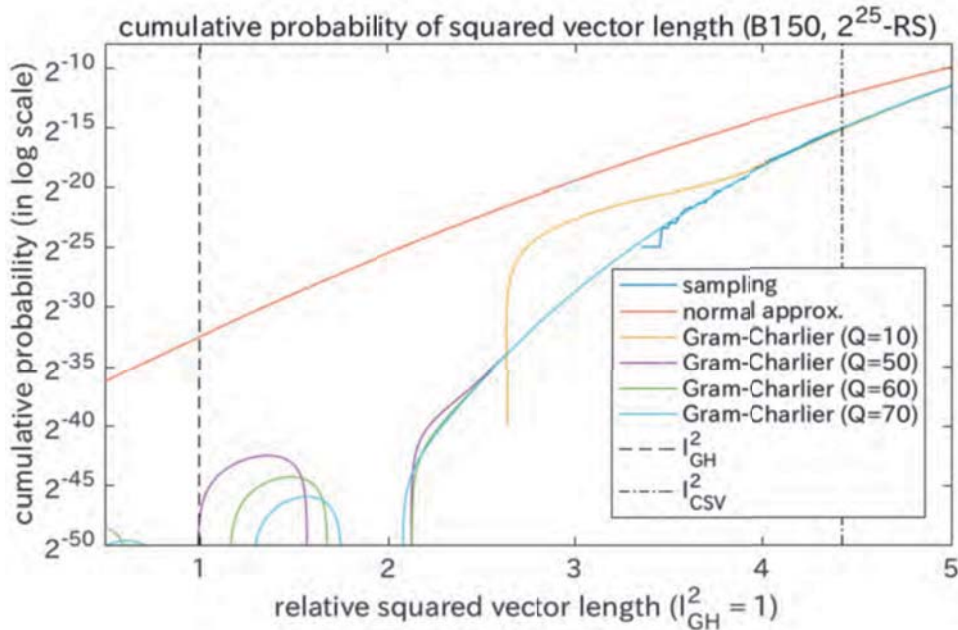
## Properties of GCA

- GCA is an asymptotic series expansion
  - Like the Fourier ones
  - A survey is [Brenn-Anfinsen 2017]
- In general, convergence is not guaranteed
- However, for estimation of SA, GCA describes true PDF and CDF when degree  $r \rightarrow \infty$ 
  - Because distribution is bounded
- In practice, surprisingly accurate with finite degree  $r$
  
- For more techniques and details, see [Matsuda-T-Kashiwabara 2018 (IACR ePrint 2018/815)]

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# Example: Schnorr's sampling

Seed 0  
BKZ-20 reduced



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## Recall: LEND and GCA formula

$$\text{PDF } f(x) = \frac{\phi(z)}{\sqrt{\kappa_2}} \left( 1 + \sum_{r=3}^{\infty} \frac{\text{Bell}_r(0,0, \kappa_3, \dots, \kappa_r)}{r! \sqrt{\kappa_2}^r} \text{He}_r(z) \right)$$

$$z = \frac{x - \kappa_1}{\sqrt{\kappa_2}}$$

- Q: What is LEND [Fukase-Kashiwabara 2015]?
- A: It is GCA degree 2 under RA ■
  - LEND is inaccurate at the tail because the degree is 2, quite small
  - LEND is accurate at the center because the degree is 2, enough
- In practice, LEND is useful because the expectation and variance are important statistical parameters

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# Our proposal: GCA based analysis framework

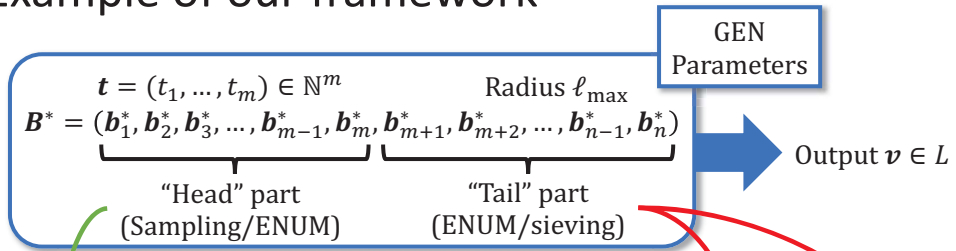
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## Cumulants of the ball under RA

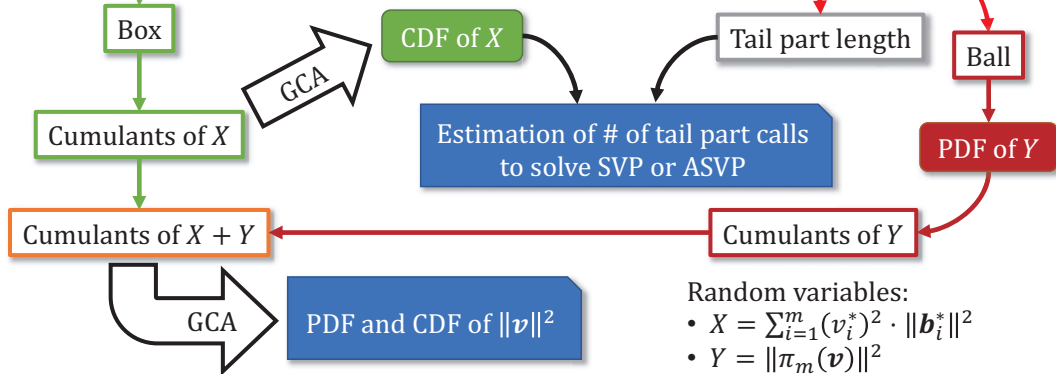
- Fix the maximum length  $\ell_{\max}$
- CDF of  $\|\mathbf{w}\| \leq \ell_{\max}$  can be formalized as truncated distribution
  - GH'': Fix a basis  $\mathbf{B}$ , let  $R_\ell$  be a  $(n - k)$ -dimensional ball with radius  $\ell$  centered at 0
$$\#\{\mathbf{w} | \mathbf{w} \in \pi_k(L) \wedge \|\mathbf{w}\| \leq \ell\} \approx \frac{\text{vol}(R_\ell)}{\det \pi_k(L)}$$
  - PDF is the derivative of CDF
- Higher-order moments and cumulants can be calculated
  - GCA is applicable

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# Example of our framework



Gaussian Heuristics and Randomness Assumption



- Random variables:
- $X = \sum_{i=1}^m (v_i^*)^2 \cdot \|\mathbf{b}_i^*\|^2$
  - $Y = \|\pi_m(\mathbf{v})\|^2$
  - $\|\mathbf{v}\|^2 = X + Y$

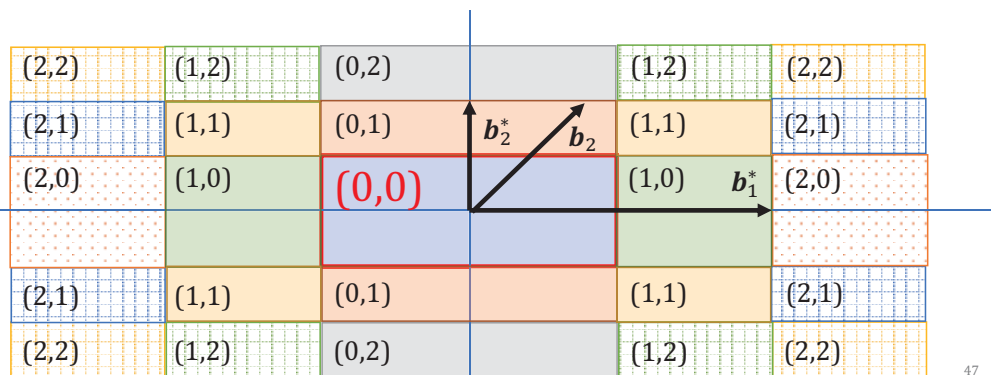
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## Application of GCA: Computational lower bound of SA

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## Meaningless box of SA

- In practice,  $\mathbf{t}_0 = (0, \dots, 0)$  corresponds to the origin
  - Output is meaningless
- However, it has the best expectation
  - Under RA, the probability on  $\mathbf{t}_0$  is not degenerate



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## Ideal setting for a lower bound of SA

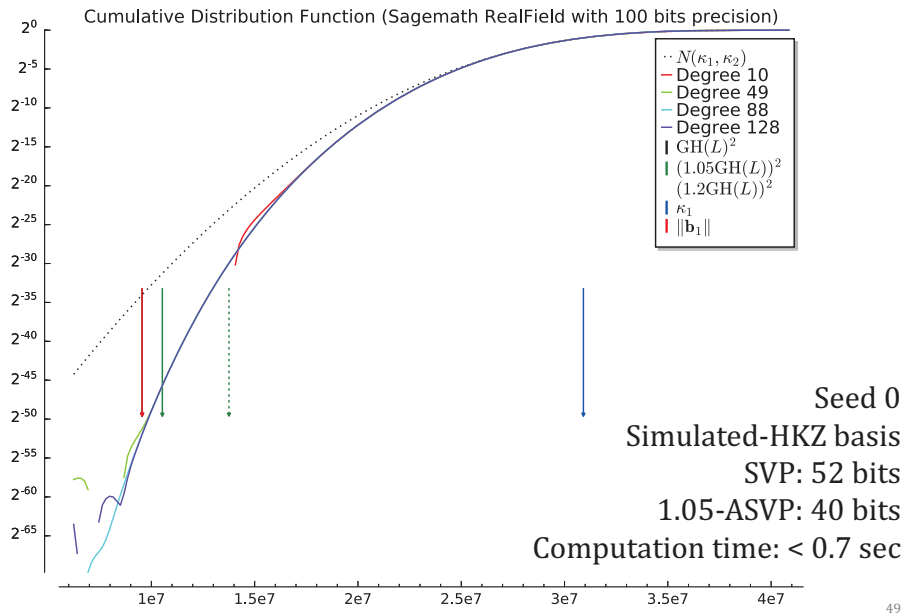
- CDF of  $\mathbf{t}_0$  and a simulated-HKZ basis can be seen as the **performance limitation** of SA on a lattice  $L$ 
  - If you do not like  $\mathbf{t}_0$ , use  $\mathbf{t}'_0 = (0, \dots, 0, 1)$  instead
- Consider that **many non-trivial executions of SA with input simulated-HKZ bases**
- A computational lower bound of  $\gamma$ -ASVP seems to be

$$F \left( (\gamma \cdot \text{GH}(L))^2 \right)^{-1},$$

where  $F$  is a CDF calculated by  $\mathbf{t}_0$  and a simulated-HKZ basis

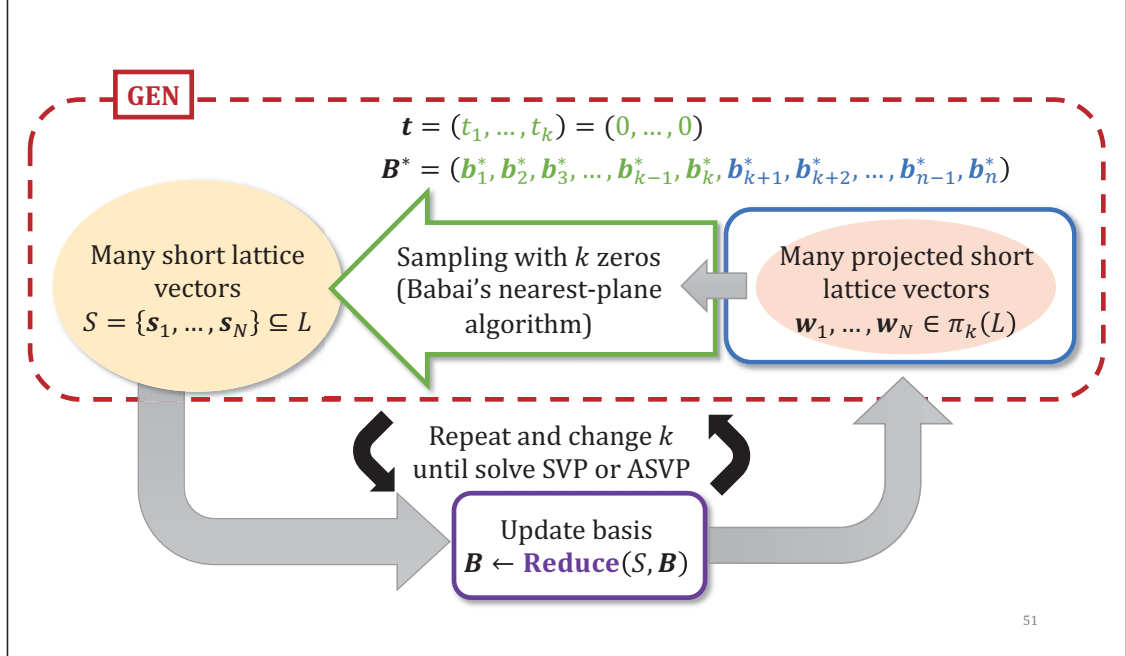
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# Example: 150-dimension SVP Challenge instance

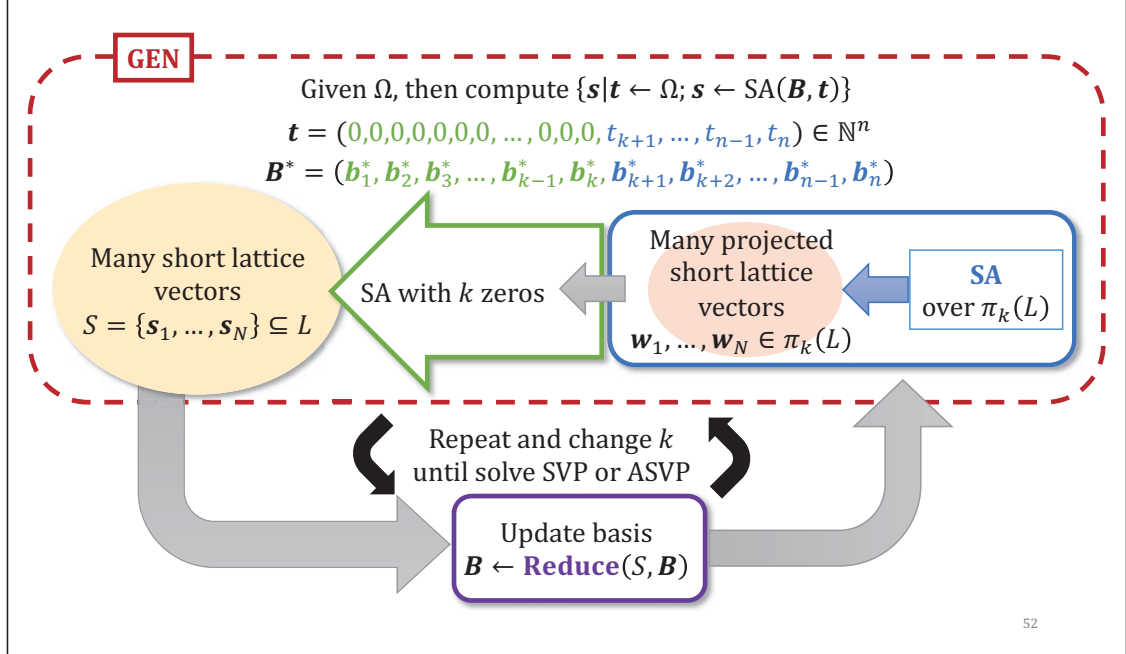


Improve algorithms

## Recall: Sampling reduction



## Sampling reduction using SA





## How to choose better $\Omega$ ? (1/2)

- Minimize output length  $\|\mathbf{v}\|^2 = \sum_{i=1}^n (v_i^*)^2 \cdot \|\mathbf{b}_i^*\|^2$
- [Fukase-Kashiwabara 2015] and [T et al. 2018] suggested a choice based on the [expectation](#)  $E[\|\pi_i(\mathbf{v})\|^2]$
- To choose independently with the basis, use simulated shape of basis and  $E[(v_i^*)^2]$ 
  - Other candidates:  $\inf(v_i^*)^2$  and  $\sup(v_i^*)^2$
  - Shape simulation: Geometric Series Assumption (GSA) and monotonically decreasing sequence

Shape of  $\mathbf{B}$  is  $(\|\mathbf{b}_1^*\|, \|\mathbf{b}_2^*\|, \dots, \|\mathbf{b}_n^*\|)$   
Squared-shape of  $\mathbf{B}$  is  $(\|\mathbf{b}_1^*\|^2, \|\mathbf{b}_2^*\|^2, \dots, \|\mathbf{b}_n^*\|^2)$

GSA:  $\|\mathbf{b}_i^*\|/\|\mathbf{b}_1\| = q^{i-1}$ ,  
where  $3/4 \leq q < 1$

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## How to choose better $\Omega$ ? (2/2)

- [Aono-Nguyen 2017] showed a general and adaptive way
  - Discrete pruning
  - To construct better  $\Omega$ , we can use ENUM without calculating coordinates

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## Limitation of improvements of $\Omega$

Minimize output length of SA

$$\|\mathbf{v}\|^2 = \sum_{i=1}^n (v_i^*)^2 \cdot \|\mathbf{b}_i^*\|^2$$

- Under RA, we cannot control the probability of  $(v_i^*)^2$
- A choice based on the expectation seems to be better
  - [Fukase-Kashiwabara 2015], [T et al. 2018], [Aono-Nguyen 2017]
- In short, better choice:
$$\mathbf{t} = (0, 0, 0, 0, \dots, 0, 0, t_{k+1}, \dots, t_{n-1}, t_n) \in \mathbb{N}^n$$
  - Many zeros from the head
  - Should use small natural numbers at the tail

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## Lattice basis reduction is important

Minimize output length of SA

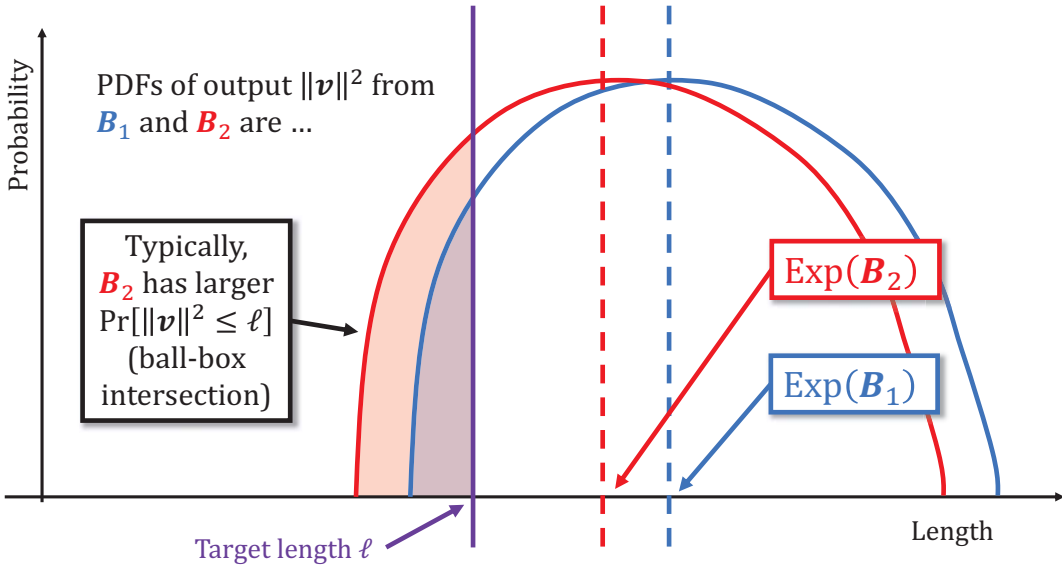
$$\|\mathbf{v}\|^2 = \sum_{i=1}^n (v_i^*)^2 \cdot \|\mathbf{b}_i^*\|^2$$

- In the contrast, we can control lattice basis reduction to a certain extent
- Main results of [Fukase-Kashiwabara 2015], [T et al. 2018] are reduction strategies under RA

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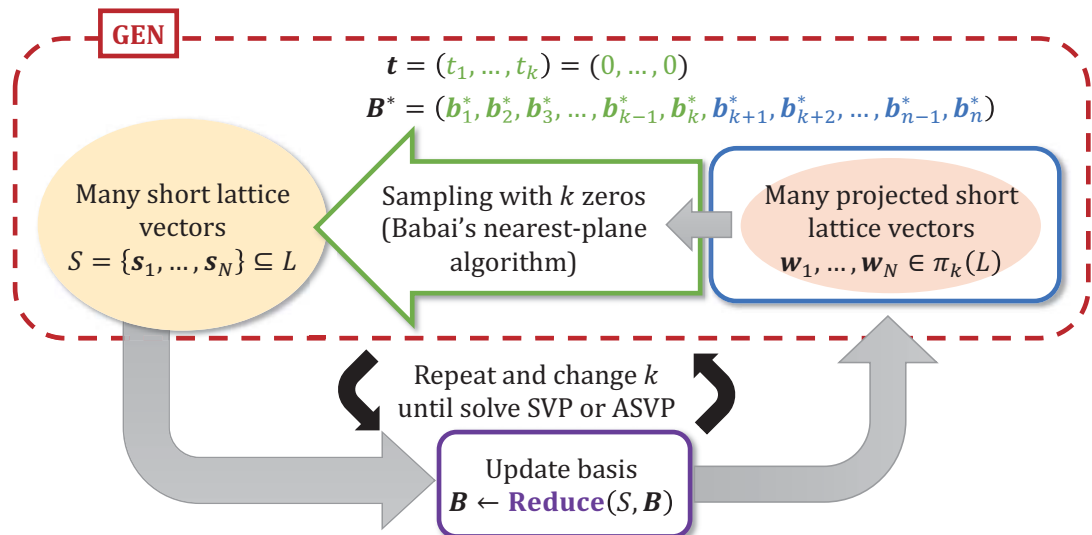
For some  $\mathbf{t} \in \Omega \subseteq \mathbb{N}^n$  (or consider  $\mathbf{t}_0 = (0, 0, \dots, 0)$  only),  
 let  $\mathbf{B}_1$  and  $\mathbf{B}_2$  be two bases of a lattice such that  $\text{Exp}(\mathbf{B}_2) < \text{Exp}(\mathbf{B}_1)$

$$\text{Exp}(\mathbf{B}) := \mathbb{E}[\|\mathbf{v}\|^2] = \sum_{i=1}^n \left( \frac{t_i^2 + t_i}{4} + \frac{1}{12} \right) \|\mathbf{b}_i^*\|^2$$



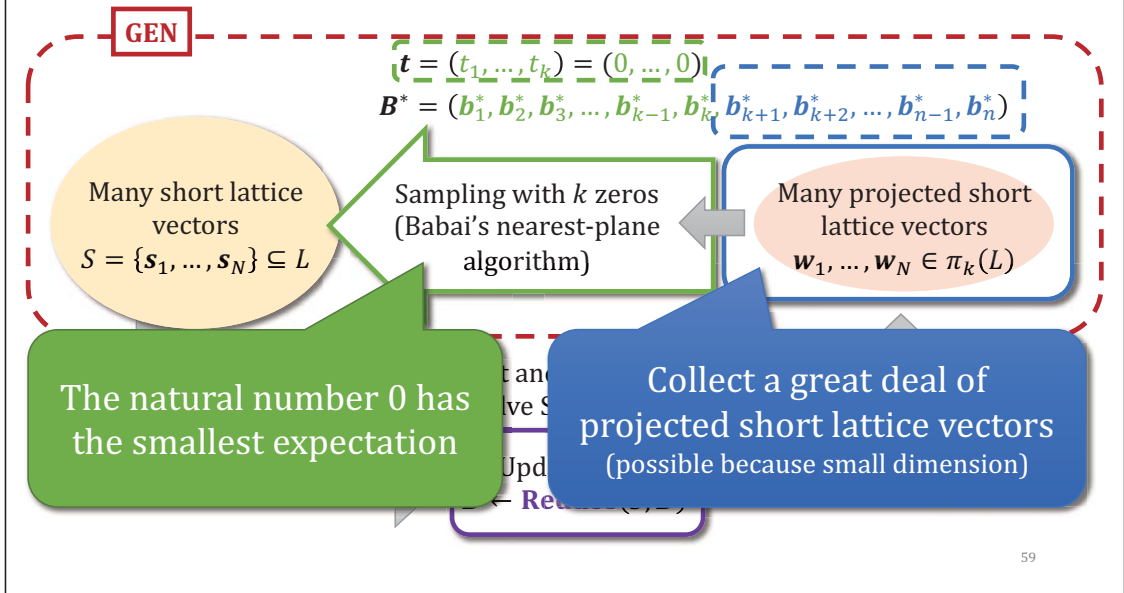
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## Recall: Sampling reduction

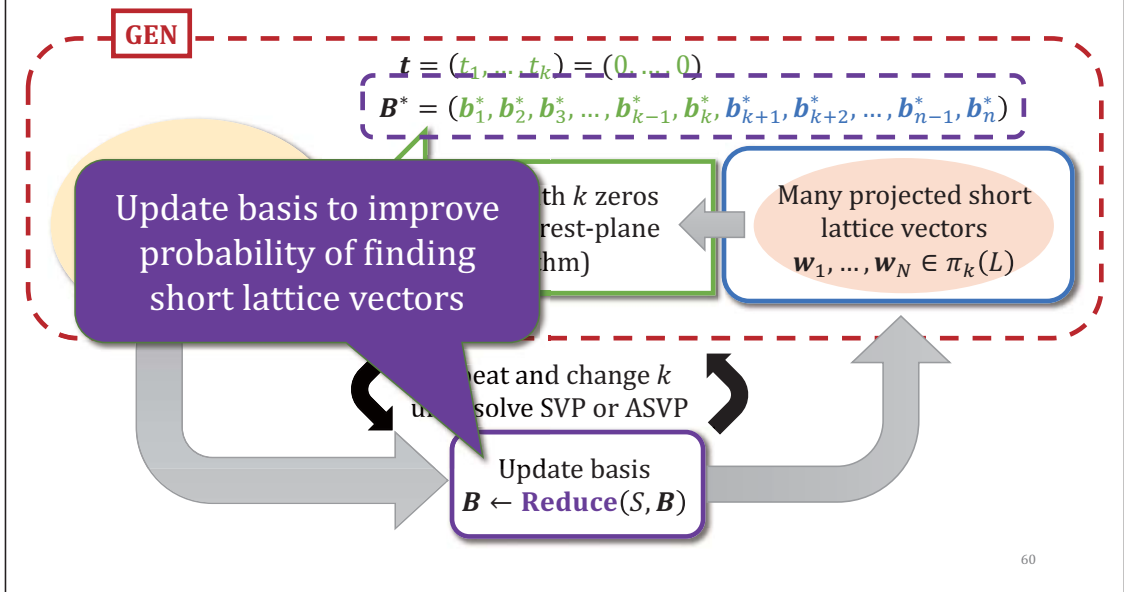


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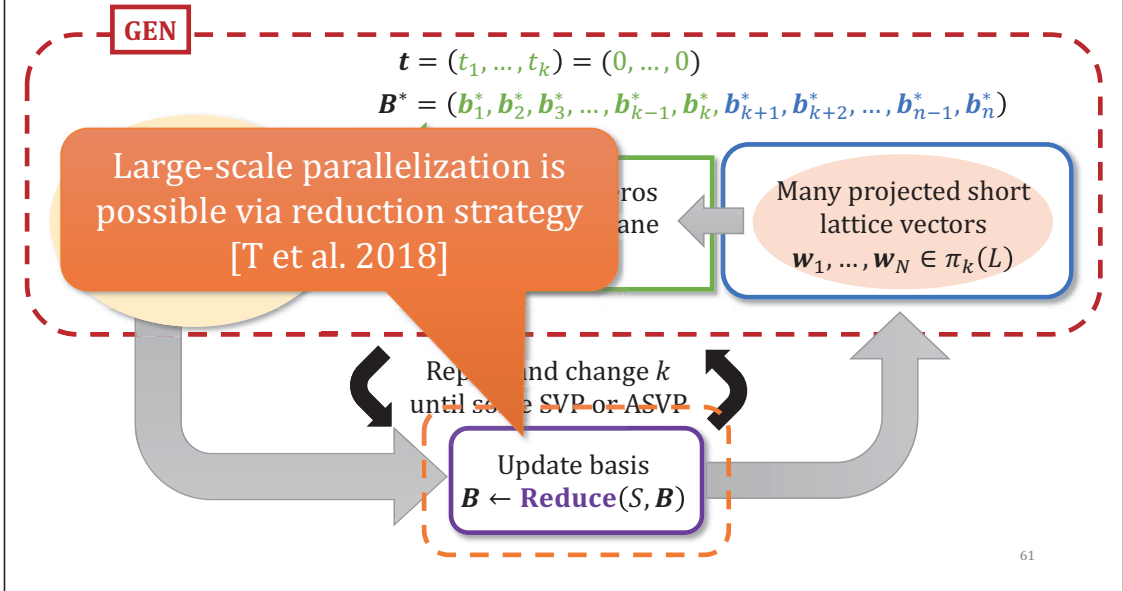
## Strategy of sampling reduction (1/3)



## Strategy of sampling reduction (2/3)



## Strategy of sampling reduction (3/3)



Validity of  
the randomness assumption

## Validity of RA (on boxes)

- GCA is based on RA
- [T 2018] investigated validity of RA
  - For input  $\mathbf{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$  and all  $\mathbf{t} \in \Omega = \{0\}^{n-u-1} \times \{0,1\}^u \times \{1\}$
  - Collect all the  $v_i^*$  from all the outputs  $\mathbf{v} = \sum_{i=1}^n v_i^* \mathbf{b}_i^*$
- Show statistics
  - Histograms of all the  $v_i^*$  and chi-square statistics
  - Correlation index

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## Histograms of orthogonalized coefficients

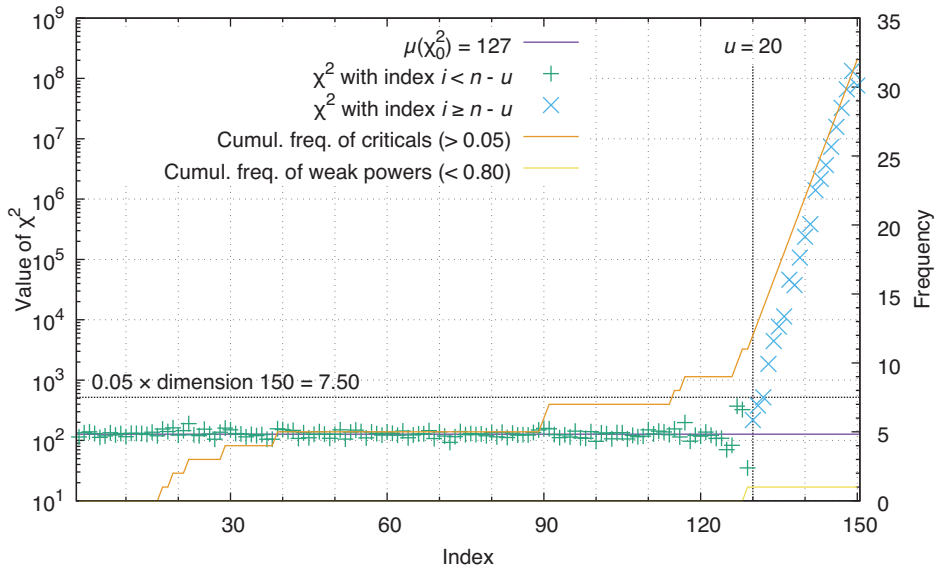


- An SVP Challenge instance with 150-dim. and seed 0, BKZ-20 reduction
- Use  $\mathbf{t} \in \Omega = \{0\}^{129} \times \{0,1\}^{20} \times \{1\}$
- Show plots of  $v_i^*$  such that outputs  $\mathbf{v} = \sum_{i=1}^n v_i^* \mathbf{b}_i^*$ ,
- Indices 121-150
- For plots of indices 130-150, these are merged histograms of  $t_i = 0$  and 1
- Plots of indices 1-120 are omitted because they are similar to index 121

For all histograms, see <https://doi.org/10.6084/m9.figshare.6474278>

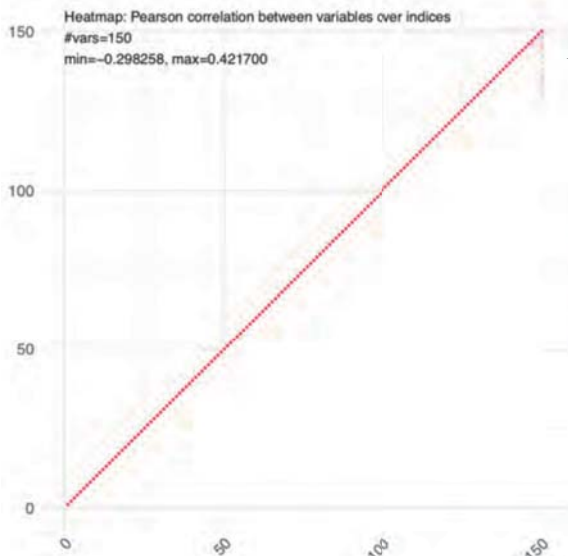
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# Chi-square statistics



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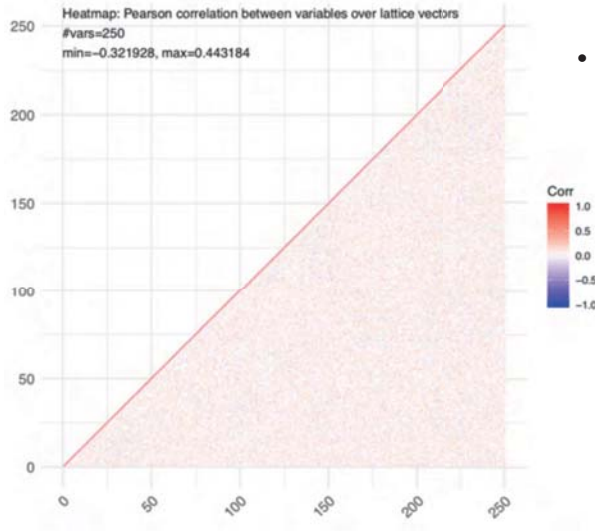
# Pearson correlation index heatmap on distinct coordinate indices



- In theory, if random variables are independent, then correlation index is 0
- Not in practice (finite samples)
- Not vice versa
- Clearly, many indices might not be correlated with each other except the last consecutive indices

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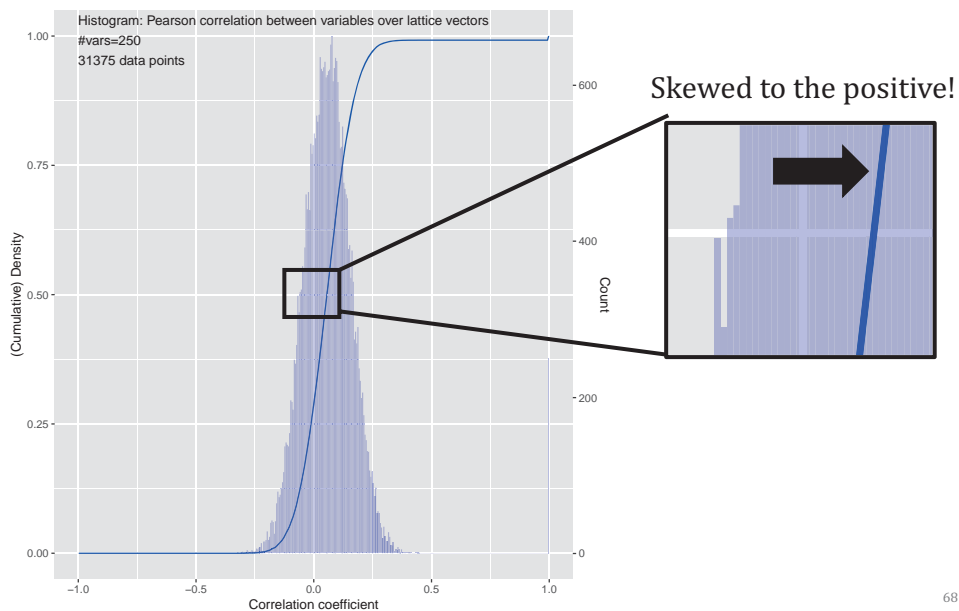
## Pearson correlation index heatmap on distinct lattice vectors



- Randomly selected distinct 250 lattice vectors
- Slightly correlated...

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## Histogram of correlation index on distinct lattice vectors



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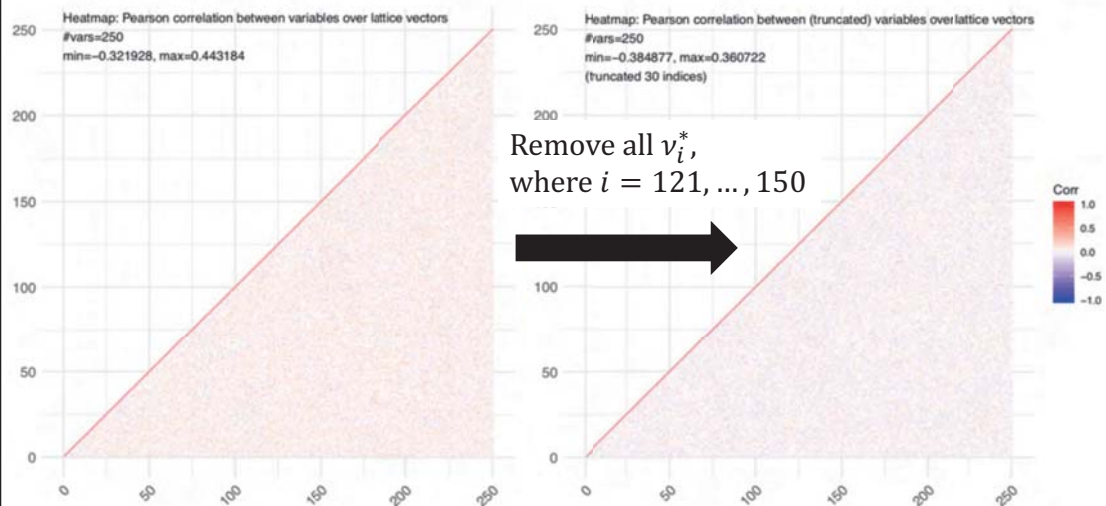


## Ludwig's observation

- “The point is that **only the very last  $v_i^*$  will fail** simple statistical tests”
  - This is a quotation from Ludwig's PhD thesis
- In the previous example, remove all  $v_i^*$ , where  $i = 121, \dots, 150$

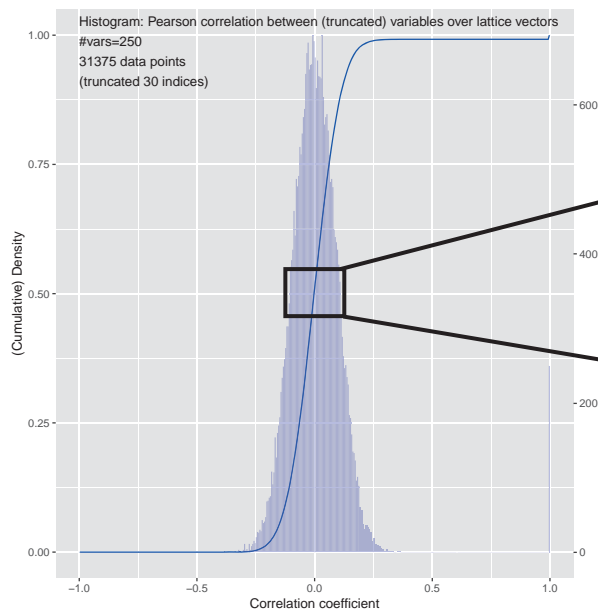
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## Pearson correlation index heatmap of truncated values on distinct lattice vectors



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# Histogram of Pearson correlation index of truncated values on distinct lattice vectors

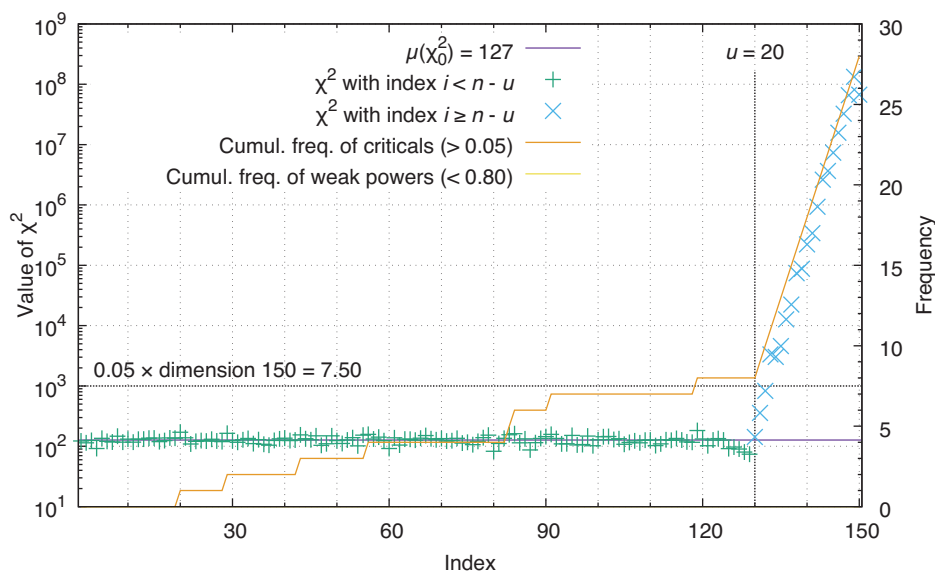


- May not be skewed
- Normal distribution?

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# Chi-square statistics on LWE Challenge instance

$n = 50$   
 $\alpha = 0.010$   
 149 samples used



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## Conclusion on RA on SA

- RA cannot strictly hold
- However, **we cannot simply dismiss RA**
- **Rather, RA is trustworthy**
  - Indices at the head (e.g., 1-129), might follow RA
  - Indices at the tail (e.g., 130-150), we cannot decide anything because few samples
  - On few samples, some statistics might be inappropriate
    - E.g., histograms and chi-square statistics, etc.
  - **In practice, indices at the tail can be ignored**

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## Open question on RA

Q: Can we find algorithms such that its behavior is **completely outside of RA**?  
Especially, at the head part indices

Q': If we find such an algorithm,  
what can we say?

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## Open question on RA

Q: Can we find algorithms such that its behavior is **completely outside of RA**?  
Especially, at the head part indices

Q': If we find such an algorithm,  
what can we say?

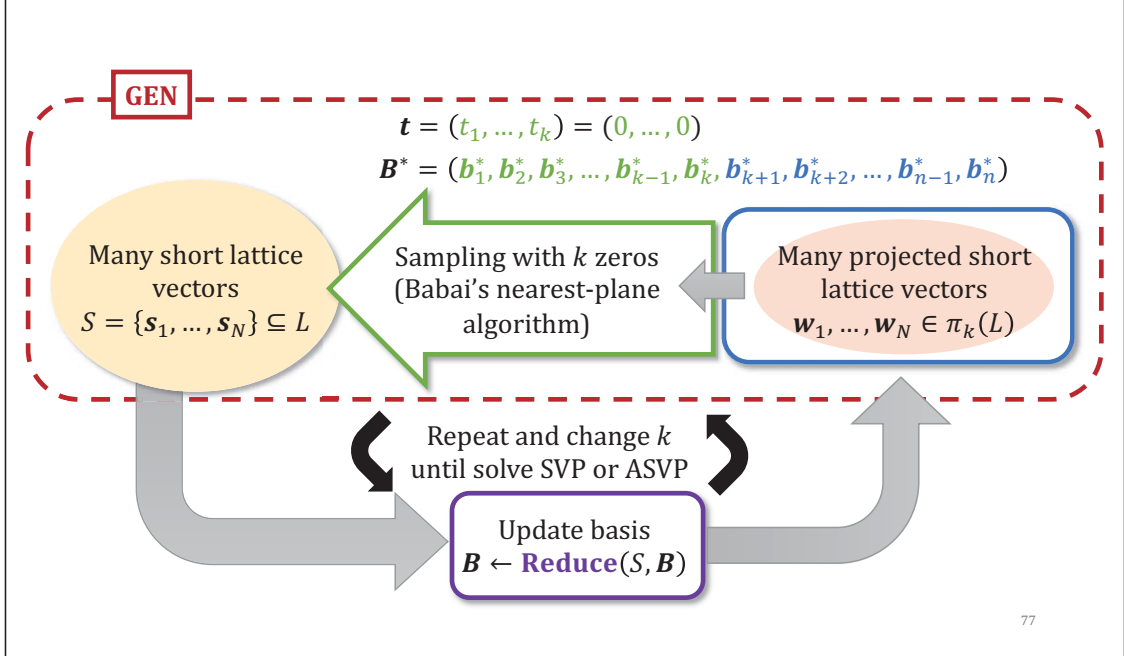
A?: Are lattice basis reduction algorithms the answers?

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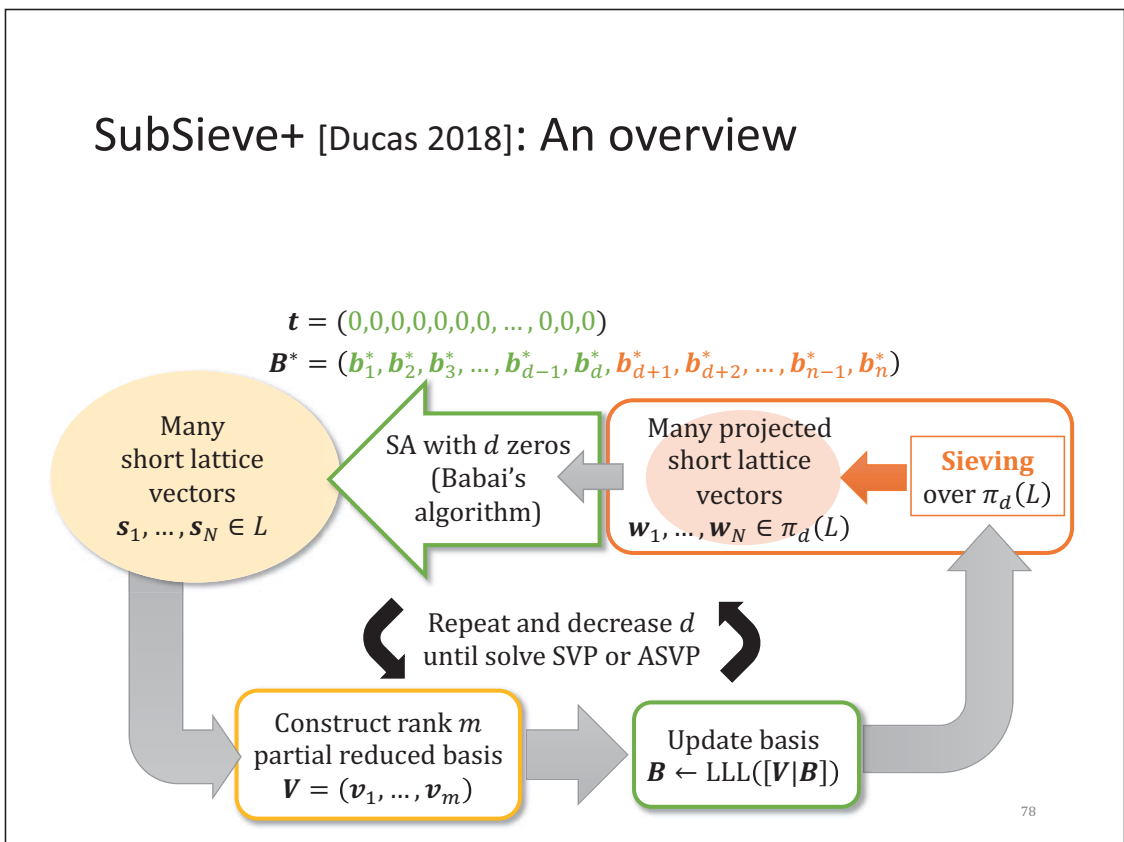
## More observations

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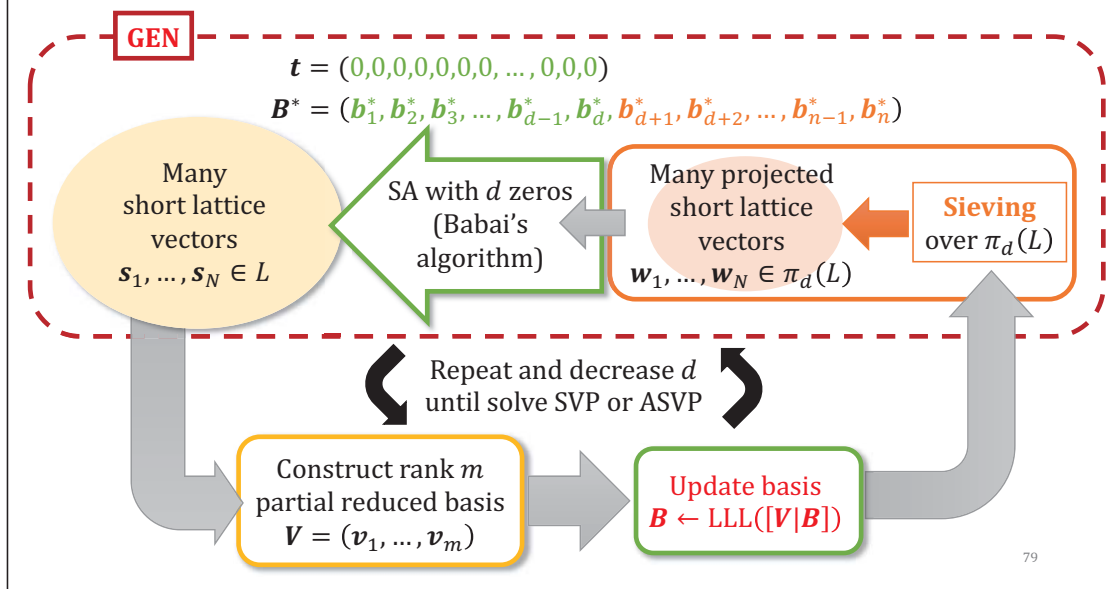
## Recall: Sampling reduction



## SubSieve+ [Ducas 2018]: An overview



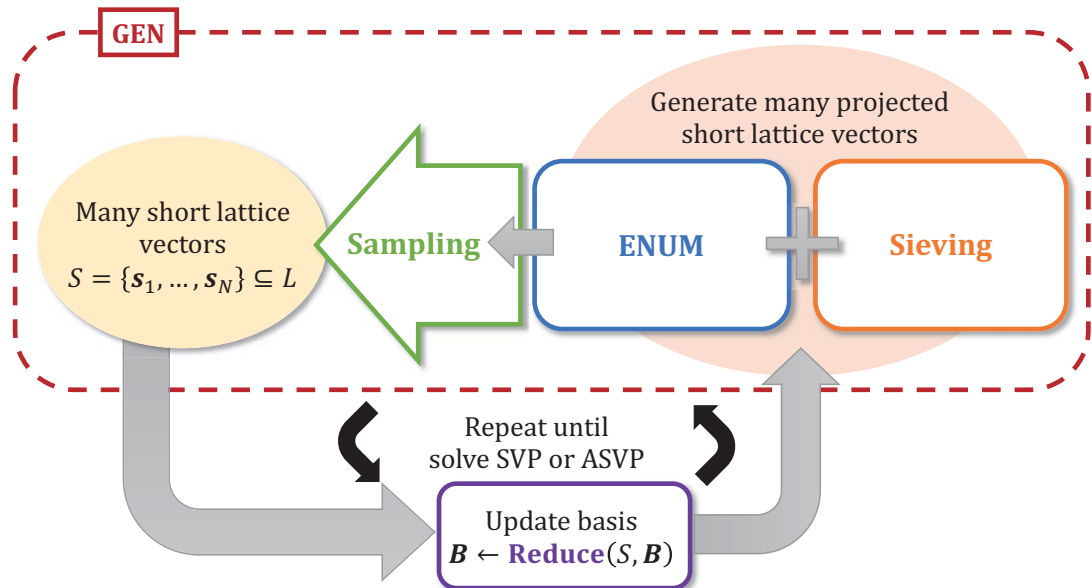
## SubSieve+ [Ducas 2018]: An overview



## Observations on SubSieve+

- To overcome memory consumption problems, [Ducas 2018] proposed sieving over  $\pi_d(L)$
- The quality of its output depends on “how reduced” basis
- SubSieve+ [Ducas 2018] alternately iterates:
  - Sieving over  $\pi_d(L)$  + SA with  $d$  zeros
  - Lattice basis reduction
- “Initial pool” may be similar to stock/link vector [Fukase-Kashiwabara 2015] and [T et al. 2018]
- **SubSieve+ can be seen as a variant of sampling reduction**
  - Note: Our analysis framework can be applied

## Sampling reduction with hybrid approach



- [Laarhoven and Mariano 2018] also mentioned
- Note: Our analysis framework can be applied

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## Conclusion

- We proposed Gram-Charlier A series based probabilistic analysis framework
  - For more details, see [Matsuda-T-Kashiwabara 2018]
- To solve SVP and ASVP, combining lattice basis reduction and short lattice vector generation, is important
  - LLL/BKZ + sampling: [Schnorr 2003], [Buchmann-Ludwig 2005, 2006], [Fukase-Kashiwabara 2015], and [T et al. 2018]
  - SubSieve+ [Ducas 2018]
  - Hybrid approach:  
Lattice basis reduction + sampling + ENUM + sieving

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Noboru Kunihiro (The University of Tokyo)

## Quantum Factoring Circuit: Resource Estimation and Survey of Experimental Realization

### Abstract

In this talk, we discuss quantum circuits for Shor's factoring algorithm. In the first part, we review the resource estimation (the exact number of qubits and gates) of quantum circuits for factoring. We estimate the running time for factoring a large composite such as 768 and 1024 bit numbers by appropriately setting gate operation time. Consequently, we show that if we adopt the long gate operation-time devices or qubit-saving circuits, factorization will not be completed within feasible time on the condition that a new efficient modular exponentiation algorithm will not be proposed. Furthermore, we point out that long gate operation time may become a new problem preventing a realization of quantum computers. In the second part, we summarize the existing physical experiments for factoring of small numbers including 15 and 21.

# Quantum Factoring Algorithm: Resource Estimation and Survey of Experimental Realization

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## Brief History of Quantum Algorithm from the cryptographic aspect

1994: Shor's polynomial time algorithms for Factoring and  
Discrete Logarithm Problem

1996: Grover's Database Search Algorithm

1995-1999: Polynomial time algorithms for Hidden Subgroup  
Problem (extension of Shor's algorithm)



In theory, we can break RSA, ElGamal and Elliptic Curve  
Cryptosystem in Quantum Polynomial time.

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# Part I: Resource Estimation of Quantum Factoring

N. Kunihiro, "Exact Analysis of Computational Time for Factoring in Quantum Computers," IEICE Trans. Vol. 88-A, No.1 2005.

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## Resource Estimation for Factoring: Quantum Circuit Construction

1. Circuit with **less qubits** is desirable.
2. Circuit with **less gates** is desirable.

### Reason for 1

The maximal number of qubits is seven in the state of the art.

It seems that a large-scale quantum computer cannot be constructed in the near future.

### Reason for 2

Quantum states are destroyed by decoherence.

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## Overview of Shor's Factoring Algorithm

Strategy:

For chosen  $a$ , compute the smallest positive integer  $r$  such that  $a^r = 1 \pmod{N}$ .

Step1: Let  $m = 2\lceil \log N \rceil + 1$

Step2: Set an initial state:  $\underbrace{|0\rangle}_{m \text{ qubit}} |1\rangle$

Step3: Perform Hadamard Transformation to obtain

$$\rightarrow \frac{1}{\sqrt{2^m}} \sum_{j=0}^{2^m-1} |j\rangle |1\rangle$$

Step4: Perform the modular exponentiation

$$\rightarrow \frac{1}{\sqrt{2^m}} \sum_{j=0}^{2^m-1} |j\rangle |a^j \pmod{N}\rangle$$

Step5 The inverse of QFT  $\rightarrow \frac{1}{\sqrt{r}} \sum_{s=0}^{r-1} \left| \frac{\tilde{s}}{r} \right\rangle |u_s\rangle$  5

Step6: Observe the first registration:

$$\rightarrow \frac{\tilde{s}}{r} \quad \tilde{s} \text{ can be considered as a random integer } [0 : r-1].$$

Step7: Obtain  $r$  by classical computation.

**Research Target:**

Construct efficient quantum circuits for Modular Exponentiation.

## Hadamard Gate: $H$

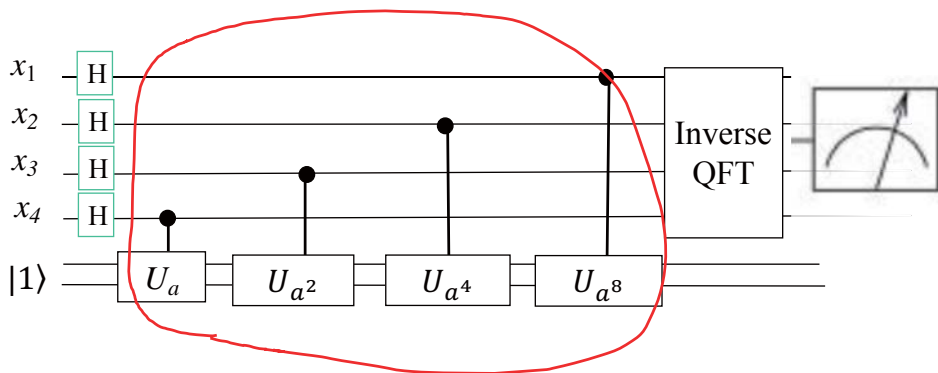
$$|0\rangle \rightarrow \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$|1\rangle \rightarrow \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

Quantum Superposition:

$$\begin{aligned} |00\rangle &\rightarrow \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)|0\rangle \rightarrow \frac{1}{2}(|0\rangle + |1\rangle)(|0\rangle + |1\rangle) \\ &= \frac{1}{2}|00\rangle + \frac{1}{2}|01\rangle + \frac{1}{2}|10\rangle + \frac{1}{2}|11\rangle \end{aligned}$$

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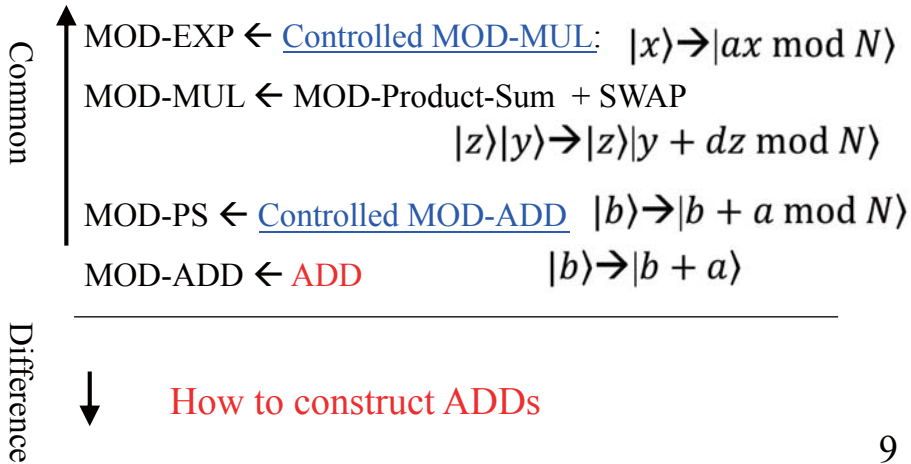
$$U_b: |x\rangle \rightarrow |bx \bmod N\rangle$$

For a fixed  $a$  and  $k$ ,  $U_{a^{2^k}}$  can be described as quantum circuit.

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**Modular Exponentiation**  $N$ : a target large composite

$$\frac{1}{\sqrt{2^m}} \sum_{x=0}^{2^m-1} |x\rangle|1\rangle \rightarrow \frac{1}{\sqrt{2^m}} \sum_{x=0}^{2^m-1} |x\rangle|a^x \bmod N\rangle$$



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**Modular Multiplication: MOD - MUL( $d$ )**

$$|z\rangle|0\rangle \rightarrow |dz \bmod N\rangle|0\rangle$$

$$MOD - PS(d) : |z\rangle|y\rangle \rightarrow |z\rangle|y + dz \bmod N\rangle$$

By applying MOD - PS( $d$ ), SWAP, MOD - PS( $-d^{-1}$ ), we obtain

$$\begin{aligned} |z\rangle|0\rangle &\rightarrow |z\rangle|dz \bmod N\rangle \rightarrow |dz \bmod N\rangle|z\rangle \\ &\rightarrow |dz \bmod N\rangle|z - d^{-1}(dz) \bmod N\rangle = |dz \bmod N\rangle|0\rangle \end{aligned}$$

**Modular Product Sum: MOD - PS ( $d$ )**

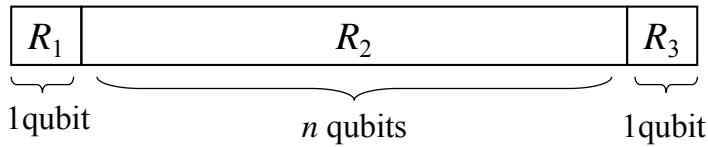
$$y + dz \bmod N = y + d \sum_{j=0}^{n-1} 2^j z_j \bmod N = y + \sum_{j=0}^{n-1} \underbrace{(2^j d \bmod N)}_{\text{predetermined, let } e_{b,j}} z_j \bmod N$$

For  $|z_{n-1}z_{n-2} \cdots z_1z_0\rangle|y\rangle$ , apply

$$C(z_j)\text{-MOD-ADD}(e_{b,j}) \text{ for } j=0, 1, 2, \dots, n-1.$$

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**Modular Addition:**  $|b\rangle \rightarrow |b + a \bmod N\rangle$



$n$ : the bit-length of  $N$

There are two strategies for constructing MOD-ADD from ADD.

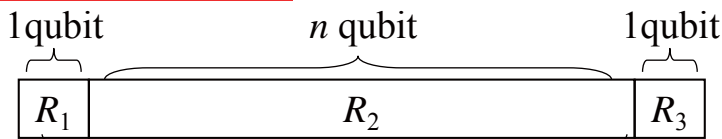
Modular addition consists of the following circuits.

	C <sup>3</sup> -ADD	C <sup>2</sup> -ADD	C-ADD	ADD	others
Type1	1	3	0	0	(2,4,0,0)
Type2	0	3	1	1	(1,2,3)

Which type is effective?

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**Modular addition**  $|y\rangle \rightarrow |y + d \bmod N\rangle$



Apply ADD

1. ADD( $d$ )
  2. ADD( $2^n - N$ )
  3. NOT( $R_1$ ), C( $R_1$ )-NOT( $R_3$ ), NOT( $R_1$ )
  4. C( $R_3$ )-ADD( $N$ )
  5. NOT( $R_1$ )
  6. ADD( $2^n - d$ )
  7. C( $R_1$ )-NOT( $R_3$ )
  8. ADD( $d$ )
  9. NOT( $R_1$ )
- Equivalently, ADD( $d+2^n - N$ )

Four ADD and One C-ADD

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## Two Construction of C<sup>2</sup>-ADD

### Type1

1. ADD( $d+2^n - N$ )
2. NOT( $R_1$ ), C( $R_1$ )-NOT( $R_3$ ), NOT( $R_1$ )
3. C( $R_3$ )-ADD( $N$ )
4. NOT( $R_1$ )
5. ADD( $2^n - d$ )
6. C( $R_1$ )-NOT( $R_3$ )
7. ADD( $d$ )
8. NOT( $R_1$ )

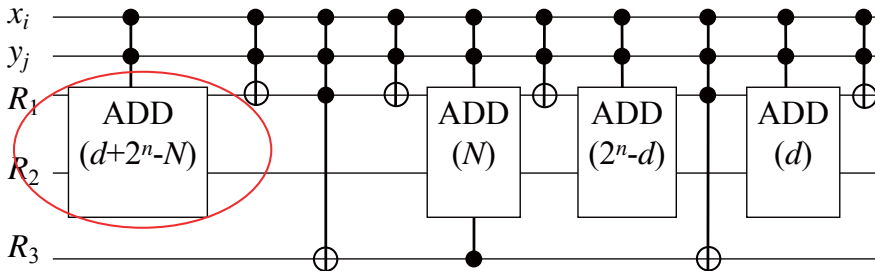
All the operation are controlled-controlled.

### Type2

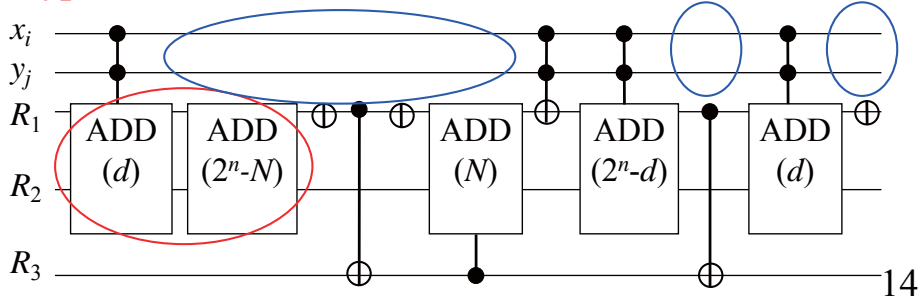
1. C<sup>2</sup> - ADD( $d$ )
2. ADD( $2^n - N$ )
3. NOT( $R_1$ ), C( $R_1$ )-NOT( $R_3$ ), NOT( $R_1$ )
4. C( $R_3$ )-ADD( $N$ )
5. C<sup>2</sup> - NOT( $R_1$ )
6. C<sup>2</sup> - ADD( $2^n - d$ )
7. C( $R_1$ )-NOT( $R_3$ )
8. C<sup>2</sup>-ADD( $d$ )
9. NOT( $R_1$ )

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### Type1 construction

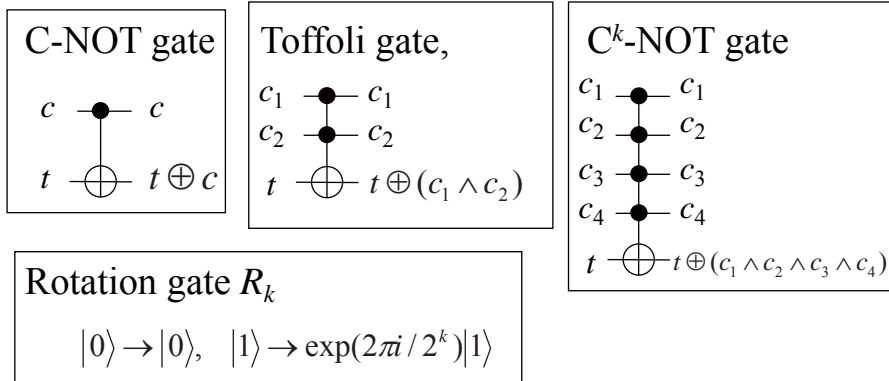


### Type2 construction



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## Elementary gate



## Quantum Fourier Transform

$$|j\rangle \rightarrow \frac{1}{2^{m/2}} \sum_{k=0}^{2^m-1} \exp(2\pi i j k / 2^m) |k\rangle$$

Executable by  $H, R_2, R_3, \dots, R_m$ .

The number of gate is given by  $O(m^2)$ .

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## Construction of ADD

1. classical addition (C-ADD)
2. addition using generalized Toffoli gate (GT-ADD)
3. quantum addition (Q-ADD)

Known Facts

	# of qubits	# of gates
C-ADD	$3n+2$	$O(n^3)$
GT-ADD	$2n+\alpha$	$O(n^5)$
Q-ADD	$2n+3 \rightarrow 2n+2^*$	$O(n^4)$

- Obtaining the order of the number of gates is an easy task.
- We evaluate the exact number of gates, which is complicated.

\* A quantum circuit for Shor's factoring algorithm using  $2n+2$  qubits, Takahashi & K, Quantum Information & Computation 6 (2), 184-192, 2006.

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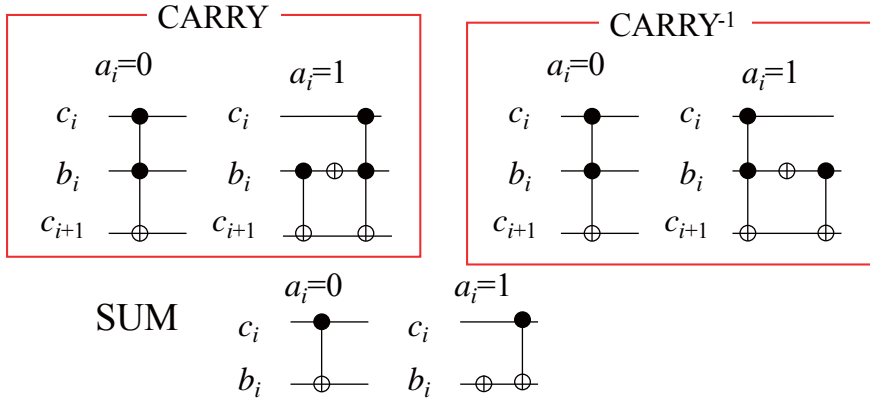
## Classical addition (C-ADD)

Basic circuits: CARRY, CARRY<sup>-1</sup>, SUM operation

$$ADD(a) : |b\rangle \rightarrow |b+a\rangle$$

$b = b_n b_{n-1} b_{n-2} \dots b_1 b_0$  : quantum number

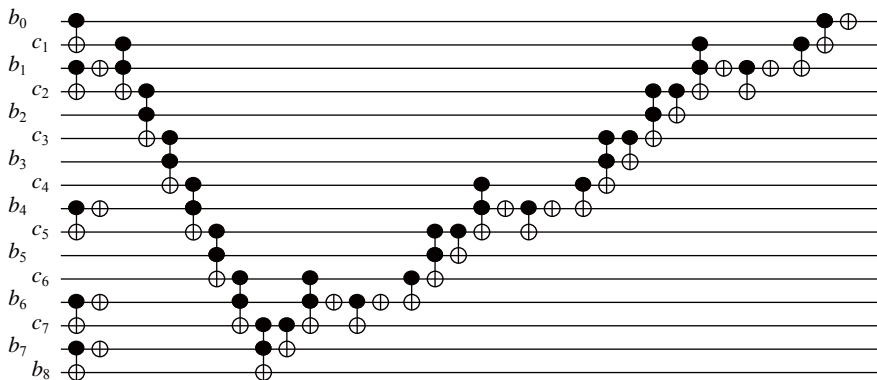
$a = a_{n-1} a_{n-2} \dots a_1 a_0$  : classical number, or predetermined number



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By combining CARRY, SUM, CARRY<sup>-1</sup>, C-ADD is constructed.

Example:  $a = (11010011)_2 = 211$



The number of gates for C-ADD(211) is (13, 16, 11).

The average number for C-ADD is  $\left(2n-3, 2n-\frac{3}{2}, \frac{3}{2}n-2\right)$

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## The total average number of gates

$$\begin{array}{cccccc} \text{Type1: } m(4n^2 - 6n, 16n^2 - 21n, 15n^2 - 9n, 9n^2 - 3n, 2n, 0) \\ \begin{array}{cccccc} \uparrow & \uparrow & \uparrow & \uparrow & \uparrow & \swarrow \\ \text{C}^5\text{-NOT} & \text{C}^4\text{-NOT} & \text{C}^3\text{-NOT} & \text{C}^2\text{-NOT} & \text{C-NOT} & \text{NOT} \end{array} \\ \text{Type2: } m(12n^2 - 18n, 16n^2 - 15n, 17n^2 - 18n, 7n^2 - n, 3n^2 + 2n) \\ \begin{array}{cccccc} \swarrow & \swarrow & \swarrow & \swarrow & \swarrow & \swarrow \\ & & & & & \end{array} \end{array}$$

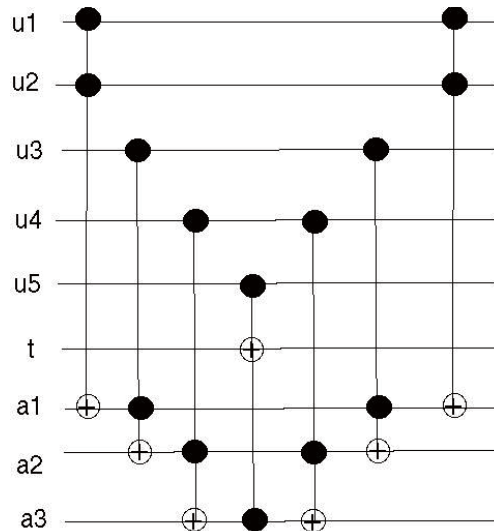
### Known Facts:

#### $C^k$ – NOT gate can be decomposed into some Toffoli.

- If there are  $k-2$  *clean* ancilla qubits,  $C^k$ -NOT can be decomposed into  $2k-3$  Toffoli gate.
- If there are  $k-2$  *unclean* ancilla qubits,  $C^k$ -NOT can be decomposed into  $4k-8$  Toffoli gate.

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## Decomposition of $C^5$ – NOT into Toffoli Gates



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## The total average number of gates

Since we can apply the first rule, we can decompose  $C^5$ ,  $C^4$ ,  $C^3$  –NOT into 7, 5, and 3 Toffoli gates, respectively.

The average number is given as follows.

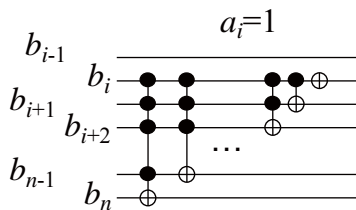
$$\begin{array}{l} \text{Type1: } m(162n^2 - 177n, \quad 2n, \quad 0) \\ \text{Type2: } m(125n^2 - 153n, \quad 7n^2 - n, \quad 3n^2 + 2n) \end{array}$$

In this case, Type2 is better.

$$\text{The number of qubits: } m + 3n + 1$$

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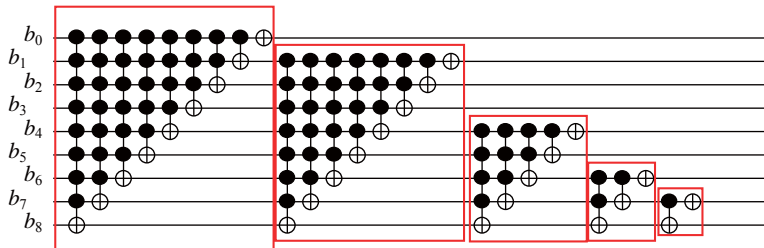
## GT-ADD



The average number for GT-ADD is  $(1/2, 1, 3/2, 2, \dots, n/2, n/2)$ .

↑  
 $C^n$  - NOT

Example:  $a = (11010011)_2 = 211$



The number of gates for GT-ADD(211) is (1, 2, 2, 2, 3, 3, 4, 5, 5).

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## The total number of gates for GT-ADD

Type1, (we omit the Type2)

- # of  $C^i$  - NOT:  $m(4n^2 + 13n - 4ni)$  ( $4 \leq i \leq n+3$ )
- # of  $C^3$  - NOT:  $m(4n^2 + 4n)$
- # of  $C^2$  - NOT:  $m(3n^2 + 9n)$
- # of  $C$  - NOT:  $2mn$

By apply the second rule, we can decompose  $C^k$ -NOT into  $4k-8$  Toffoli gates. We obtain

$$m \left( \frac{8}{3}n^4 + 10n^3 + \frac{43}{3}n^2 + 25n, 2n, 0 \right)$$

The number of qubits :  $m + 2n + 3$

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## Quantum Addition (Q-ADD)

- $C^2 - R_i$  gate:  $3n(n+2-i)$  ( $1 \leq i \leq n+1$ )
  - $C - R_i$  gate:  $n(n+2-i)$  ( $1 \leq i \leq n+1$ )
  - $R_i$  gate:  $(9n+2)(n+2-i)$  ( $2 \leq i \leq n+1$ )
  - $R_1$  gate:  $n(n+1)$ ,  $H$  gate:  $(8n+2)(n+1)$
  - $C^2$ - NOT,  $C$ -NOT, NOT:  $n, 6n+4, 4n+4$ .

$$R_i = \begin{pmatrix} 1 & 0 \\ 0 & \exp(2\pi i / 2^k) \end{pmatrix}$$

$C^2 - R_i$  can be decomposed into six C-NOT and eight 1qubit operation.

$C - R_i$  can be decomposed into two C-NOT and four 1qubit operation.

Total : C - NOT:  $m(10n(n+1)(n+2)+6n+4)$   
 1qubit operation:  $m(n+1)(n+2)(37n+2)/2$

The number of qubits :  $m + 2n + 2$

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### # of qubits and gates for 768 and 1024 bits numbers

	World Record ( $n=768$ )		Recommended ( $n=1024$ )	
	# of qubits	# of gates	# of qubits	# of gates
C-ADD	2306	$1.22 \times 10^{11}$	3074	$3.80 \times 10^{11}$
GT-ADD	1540	--	2052	$6.03 \times 10^{15}$
Q-ADD	1539	--	2051	$8.48 \times 10^{13}$
Q-ADD (with approximation)	1539	$8.68 \times 10^{11}$	2051	$1.22 \times 10^{12}$

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### Running time for 1024 bit composite

unit time	1msec ( $=10^{-3}$ sec)	0.1msec	1 $\mu$ sec ( $=10^{-6}$ sec)	1nano sec ( $=10^{-9}$ sec)
C-ADD	12years	1.2years	4.4days	6.3min.
GT-ADD	---	---	191years	70days
Q-ADD	---	270years	2.7years	1days
Q-ADD (with approx.)	39years	3.8years	14days	20min

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## Candidates of Devices

We need at least  $10^{11}$  operations.

	maximal available time	gate operation time	max of gate operation
Nuclear Spin	$10^{-2} - 10^8$ sec	$10^{-3} - 10^5$ sec	$10^{-5} - 10^{14}$
<del>Electron Spin</del>	<del><math>10^{-3}</math> sec</del>	<del><math>10^{-7}</math> sec</del>	<del><math>10^4</math></del>
Ion trap	$10^{-1}$ sec	$10^{-14}$ sec	$10^{13}$
<del>Quantum dot</del>	<del><math>10^{-6}</math> sec</del>	<del><math>10^{-9}</math> sec</del>	<del><math>10^3</math></del>
<del>Optical cavity</del>	<del><math>10^{-5}</math> sec</del>	<del><math>10^{-14}</math> sec</del>	<del><math>10^9</math></del>
<del>Microwave cavity</del>	<del><math>10^0</math> sec</del>	<del><math>10^{-4}</math> sec</del>	<del><math>10^4</math></del>

(QIC by Nielsen and Chuang)

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## Part II: Experimental Realization of Quantum Factoring

- [1] Experimental realization of Shor's quantum factoring algorithm using nuclear magnetic resonance, Nature, 2001.
- [2] Shor's Quantum Factoring Algorithm on a Photonic Chip, Science, 2009.
- [3] Computing prime factors with a Josephson phase qubit quantum processor, Nature Physics, 2012.
- [4] Realization of a scalable Shor algorithm, Science, 2016.
- [5] Experimental realisation of Shor's quantum factoring algorithm using qubit recycling, Nature Photonics, 2012.

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## Experimental Realization of Quantum Factoring

Device		Year	Target	Journal
NMR	IBM	2001	15	Nature
Photonic chip	U. of Bristol	2009	15	Science
Superconductivity	UCSB	2012	15	Nature Physics
Ion Trap	U. Innsbruck	2016	15	Science
Photon	U. of Bristol	2012	21	Nature Photonics

The maximal number of qubits is seven.  
 Consider factoring of 15 (= 4bits),  
 If we use C-ADD, 14 qubits are required.  
 If we use Q-ADD, 11 qubits are required.  
 What happens?

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## Mathematical Preparation

Consider  $N=15$ .

The order of each element is given as follows:

$a$	2	4	7	8	11	13	14
$r$	4	2	4	4	2	4	2

We use  $U_a, U_{\{a^2\}}, U_{\{a^4\}}, U_{\{a^8\}}, U_{\{a^{16}\}}, \dots$

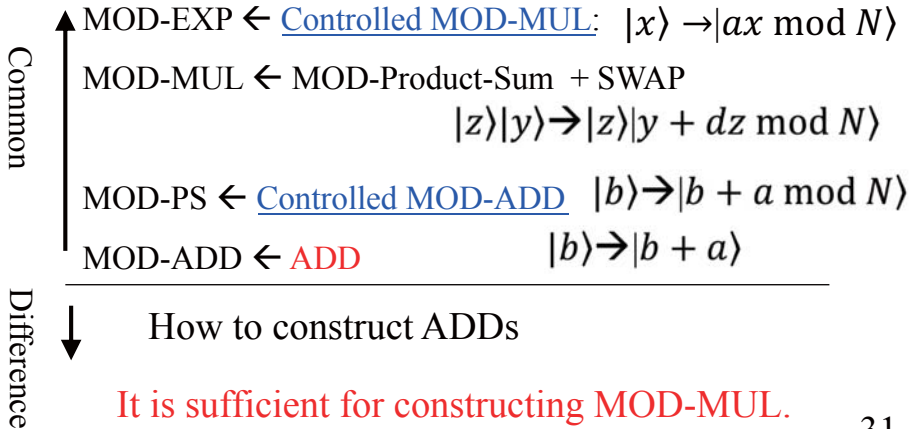
$\{4, 11, 14\}^2 \bmod 15=1, \{ \}^4 \bmod 15=1, \{ \}^8 \bmod 15=1, \dots$

$\{2, 7, 8, 13\}^2 \bmod 15=4, \{ \}^4 \bmod 15=1, \{ \}^8 \bmod 15=1, \dots$

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## Modular Exponentiation

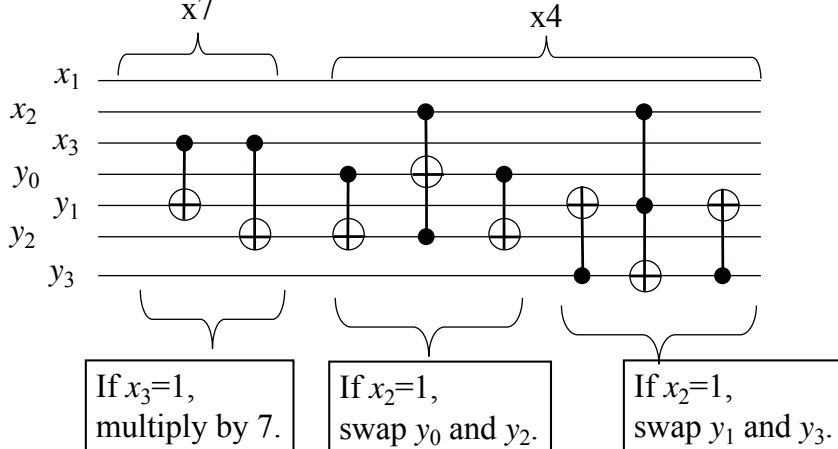
$$\frac{1}{\sqrt{2^m}} \sum_{x=0}^{2^m-1} |x\rangle|1\rangle \rightarrow \frac{1}{\sqrt{2^m}} \sum_{x=0}^{2^m-1} |x\rangle|a^x \bmod N\rangle$$



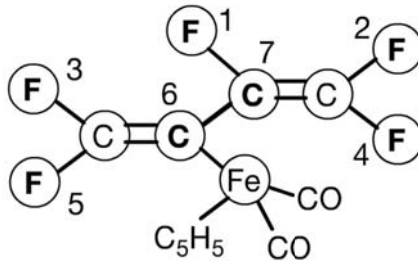
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## Quantum Circuit for Modular Exponentiation: The case of Chuang et al. [1]

$$\frac{1}{\sqrt{2^3}} \sum_{x=0}^7 |x\rangle|1\rangle \rightarrow \frac{1}{\sqrt{2^3}} \sum_{x=0}^7 |x\rangle|7^x \bmod 15\rangle$$



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Structure of the quantum computer molecule [1]

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### The circuit heavily relies on the fact that $N=15$

The fact:

$$7^2 \bmod 15 = 4 \text{ and } 7^4 \bmod 15 = 1$$

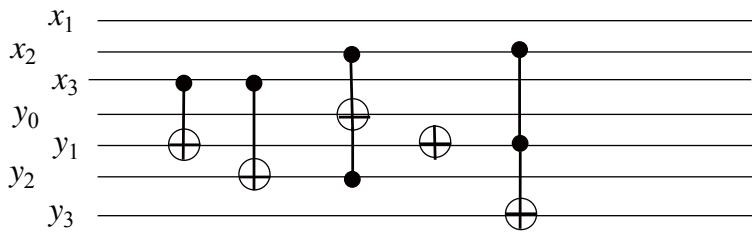
$$\begin{aligned} 7^{4x_1 + 2x_2 + x_3} \bmod 15 &= (7^4)^{x_1} \cdot (7^2)^{x_2} \cdot (7)^{x_3} \bmod 15 \\ &= 4^{x_2} \cdot 7^{x_3} \bmod 15 \end{aligned}$$

1  $\rightarrow$  if ( $x_3 == 1$ ) then add 6 to 1  
 $\rightarrow$  if ( $x_2 == 1$ ) then multiply 4y mod 15.

Letting  $y = (y_3 y_2 y_1 y_0)_2$ ,  
 $4y = (y_3 y_2 y_1 y_0 00)_2 = 16 \times (y_3 y_2)_2 + (y_1 y_0 00)_2$   
 $4y \bmod 15 = (y_3 y_2)_2 + (y_1 y_0 00)_2 = (y_1 y_0 y_3 y_2)_2$   
 Executable by two swap operations.

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## More Simplification

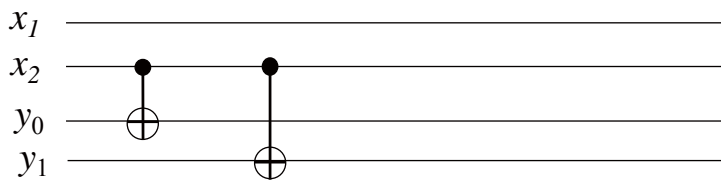


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## The Circuit of UCSB group [3]

The experiment used  $a=4$ .

The order of 4 is 2.

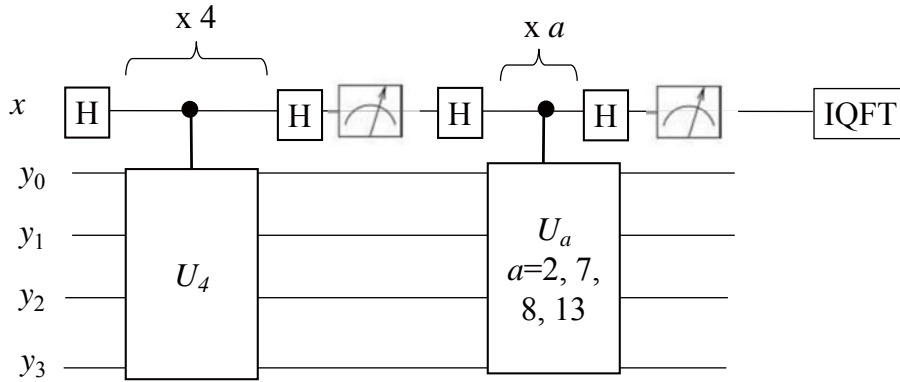


If  $x_2=1$ , add 3 to 1 (multiply by 4).

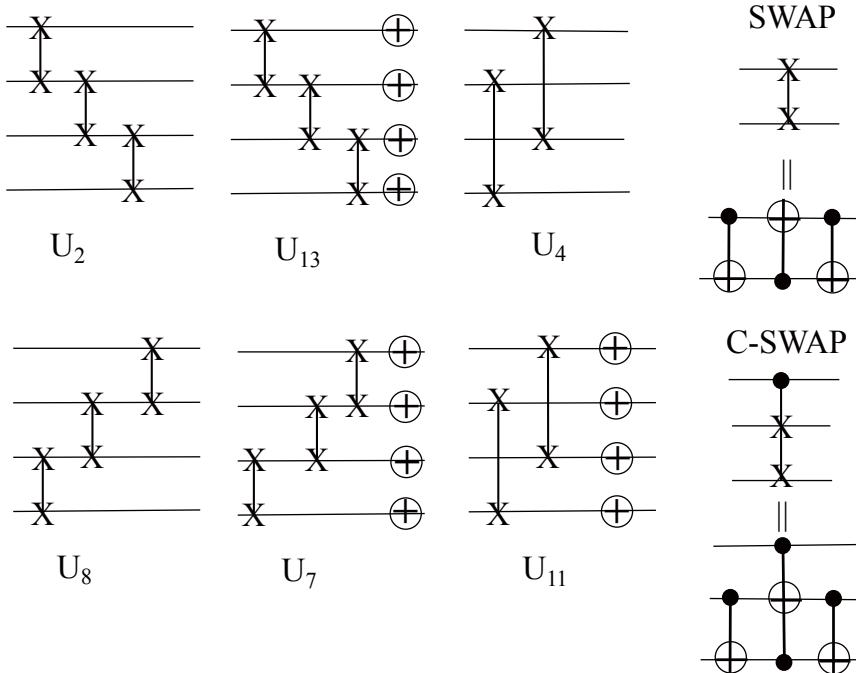
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## The Circuit of U. of Innsbruck [4]

The experiment used  $a=2, 7, 8,$  and  $13$ .  
Their orders are 4.

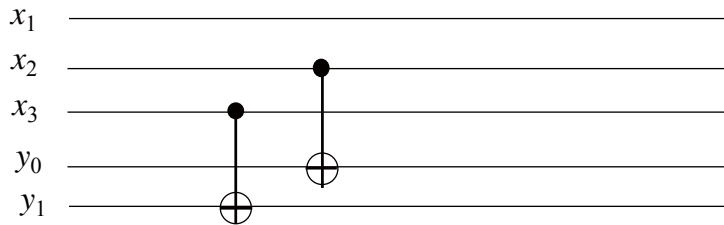


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## The Circuit U. of Bristol group [2]



The experiment used  $a=7$ .

Note that  $7^0=1$ ,  $7^1=7$ ,  $7^2=4$ ,  $7^3=13$  and  $7^4=1$ .

Their Trick:

Encode  $1 \rightarrow 00$ ,  $7 \rightarrow 01$ ,  $4 \rightarrow 10$ , and  $13 \rightarrow 11$ .

$U_7: 00 \rightarrow 01$ ,  $U_4: 0x \rightarrow 1x$

Their circuit uses the fact that the order is 4.

But, the purpose of Shor's algorithm is finding the order.

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## Quantum Circuit for Factoring 21 [5]

The experiment used  $a=4$ .

This circuit heavily relies on the fact that  $4^3 \text{ mod } 21=1$

$\rightarrow$  The order  $r$  is 3

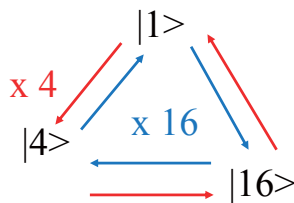
Only 1, 4 and 16 appear in  $4^i \text{ mod } 63$  for  $i=0, 1, 2, \dots$

$$4^1 \text{ mod } 63 = 4$$

$$4^2 \text{ mod } 63 = 16$$

$$4^4 \text{ mod } 63 = 4$$

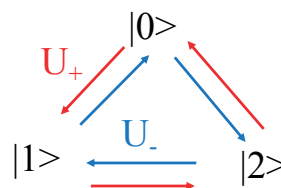
$$4^8 \text{ mod } 63 = 16$$



Encode  $1 \rightarrow 0$ ,  $4 \rightarrow 1$ ,  $16 \rightarrow 2$ .

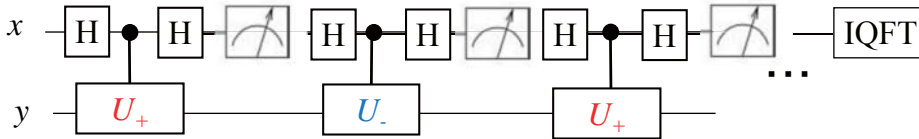
$U_+ : |x\rangle \rightarrow |x+1 \text{ mod } 3\rangle$

$U_- : |x\rangle \rightarrow |x-1 \text{ mod } 3\rangle$



40

In their experiments, they used qutrit (=three state) not qubit.



Their circuit uses the fact that the order is 3.

But, the purpose of Shor's algorithm is finding the order.

41

## Generalization of the last two circuits

The original form of Shor's Factoring Algorithm

$$\frac{1}{\sqrt{2^m}} \sum_{x=0}^{2^m-1} |x\rangle|1\rangle \rightarrow \frac{1}{\sqrt{2^m}} \sum_{x=0}^{2^m-1} |x\rangle|a^x \bmod N\rangle$$

The "simplified" or "compiled" version of Shor's Factoring Algorithm

$$\frac{1}{\sqrt{2^m}} \sum_{x=0}^{2^m-1} |x\rangle|0\rangle \rightarrow \frac{1}{\sqrt{2^m}} \sum_{x=0}^{2^m-1} |x\rangle|x \bmod r\rangle$$

$r$  is what we want to find.

It is unacceptable simplification for Shor's algorithm.

The paper "Factoring 51 and 85 with 8 qubits"  
(Published in Scientific Reports, 2013) follows this idea.

42

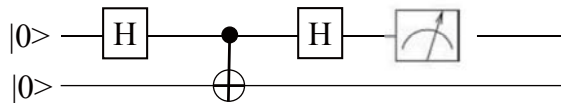
## Oversimplifying Quantum Factoring\*

Find an element  $a$  with order 2. ( $a^2 \bmod N = 1$ )

$$\frac{1}{\sqrt{2}} \sum_{x=0}^1 |x\rangle|1\rangle \rightarrow \frac{1}{\sqrt{2}} \sum_{x=0}^1 |x\rangle|a^x \bmod N\rangle$$

The “oversimplified” version of Shor’s Factoring Algorithm

$$\frac{1}{\sqrt{2}} \sum_{x=0}^1 |x\rangle|0\rangle \rightarrow \frac{1}{\sqrt{2}} \sum_{x=0}^1 |x\rangle|x \bmod 2\rangle$$



They claimed that

Valid implementations should not make use of the answer sought.

They presented a factorization of a 20,000-bit number.

\* A Smolin, John & Smith, Graeme & Vargo, Alexander. (2013).  
Oversimplifying quantum factoring. Nature. 499. 163-165.

43

## Summary of Part II

- We survey quantum circuits for Shor’s factoring algorithm.
- They are not considered to be naïve implementation of Shor’s algorithm.
  - Some explicitly use the true value of the order  $r$ .
  - Some overuse the property of target composite (=15).
    - The order is either 1, 2, or 4.
    - $x4 \bmod 15$  is executable by only **SWAP**.
    - $x2, x8, x13, x7, x11$  are also executable by SWAP (and NOT).

44



## **Summary of this Talk**

- We evaluated the necessary resource of Shor's factoring Algorithm (Part I).
- We survey quantum circuits for Shor's factoring algorithm (Part II).
- There is a big gap between theory and experiments.

## **Future Works**

- Design quantum circuits for small composite number (say, 21 and 35) close to the original Shor's algorithm.
- Conduct experiments by simulation (like Microsoft Q#) and real quantum computers (like IBM Q).

45

Akinori Hosoyamada (NTT)

## On the post-quantum security of symmetric key cryptography

### Abstract

It was said that the security of symmetric key cryptography will not be significantly affected by quantum computers, because it does not rely on the hardness of algebraic problems such as the integer factorization problem. However, recent works revealed that some symmetric key schemes such as CBC-MAC and the Even-Mansour construction fall insecure against quantum computers in some specific situations. In this talk, I will survey recent developments related to the post-quantum security of symmetric key cryptography.



# On the post-quantum security of symmetric key cryptography

Akinori Hosoyamada  
NTT Secure Platform Laboratories

2018.9.19  
“Mathematical approach for quantum information society”  
@ IMI, Kyushu Univ.

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## Outline



- Basics of symmetric key cryptography
- Researches in symmetric key cryptography
- Quantum Attacks
- Post-quantum provable security (our recent result)
- Summary

# Outline



- **Basics of symmetric key cryptography**
- Researches in symmetric key cryptography
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# Cryptography for secure network



Crypto

Sym-key crypto

Pub-key crypto

# Sym-key and Pub-key: characteristics



## • Public key schemes

- High-functioning: keys can be public
- Low-speed in return for high-functioning

## • Symmetric key schemes

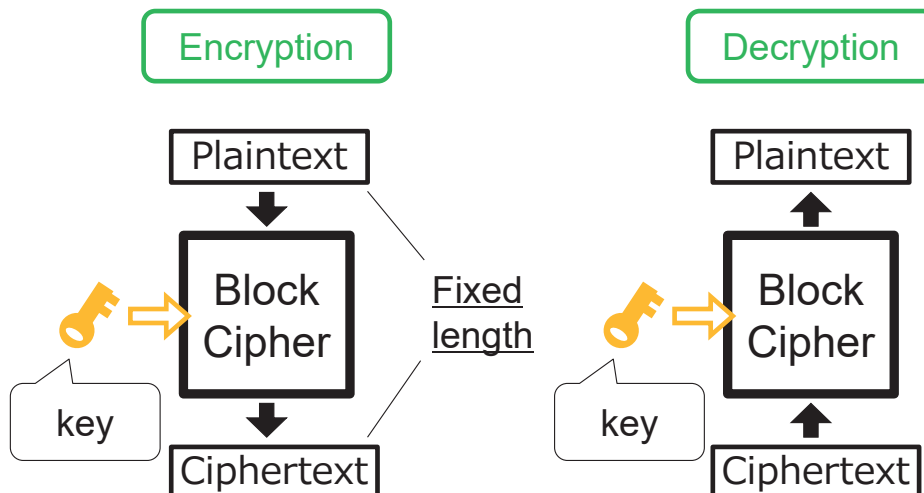
- Low-functioning : keys cannot be public
- High-speed: “math problem” is not used

- Both are indispensable to realize secure and high-speed communication
- One should be as secure as the other.

# Block Cipher



Block Cipher The most basic primitive



# Block Cipher



Block Cipher The most basic primitive

- Fixed input/output length
- Key must be shared in advance
- Block cipher do not use “mathematical” problems
- Famous blockciphers :
  - DES, AES, Camellia, ...

# The problem with block ciphers



Block Cipher

: Fixed input/output length  
(64-bit, 128-bit, ...)

How can we encrypt long data?



Mode of operations

## Mode of operations: Various kinds of schemes



Mode of operations

Realize functionalities based on block ciphers

- Encryption of long data
- Cryptographic hash functions
- Message authentication codes
- Authenticated encryption
- etc,...



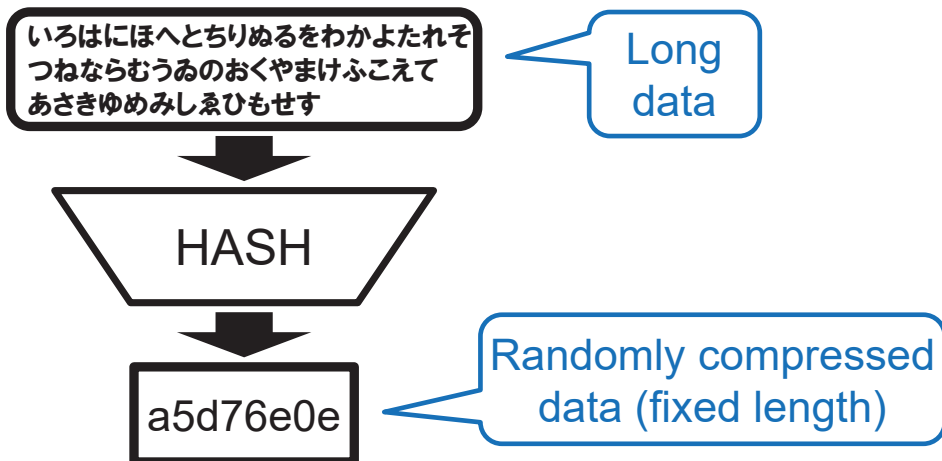
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## Hash function



Hash function

Compress long data into fixed-length value randomly

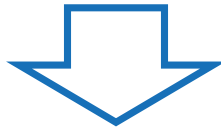


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# Hash function



It is difficult to make “good” hash function which takes long input data... ☹️

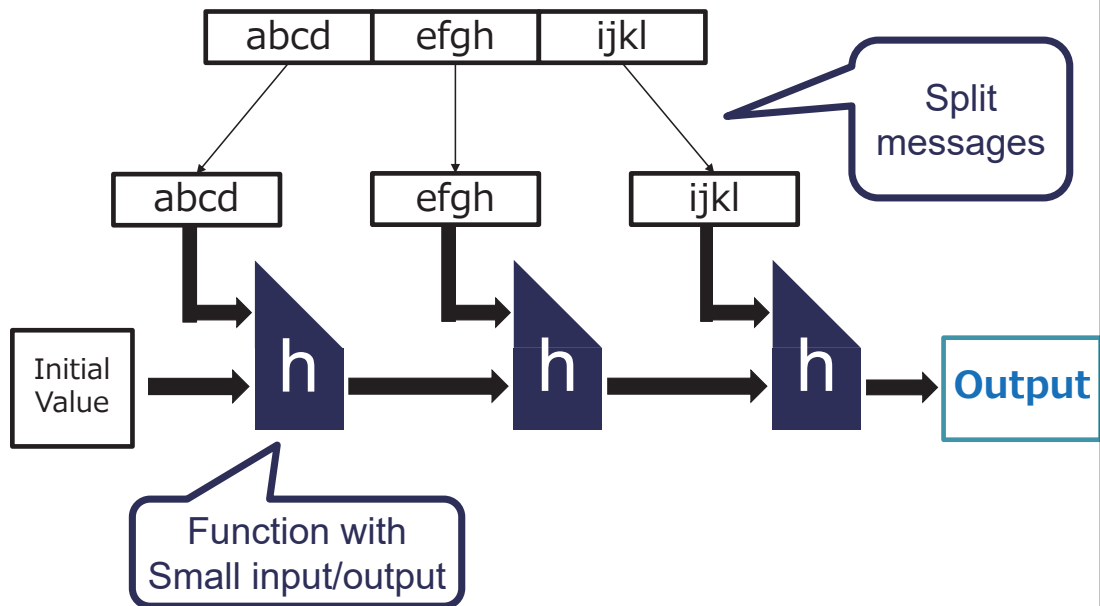


## Design Strategy

1. Make fixed-length small function
2. Construct hash function from the small function

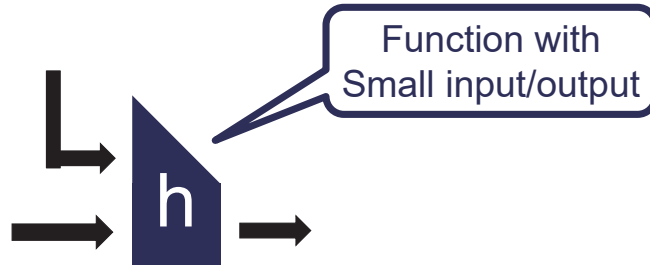


## Design example : Merkle–Damgård construction



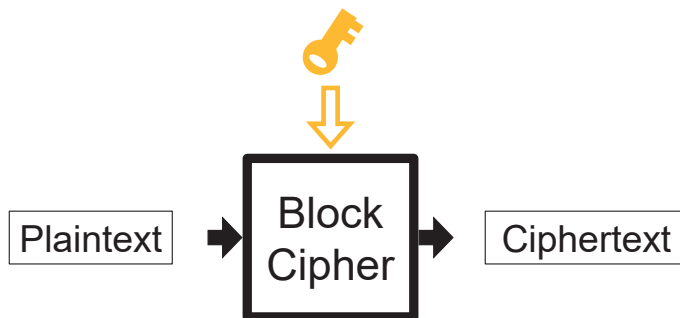


# Design example : Merkle–Damgård construction

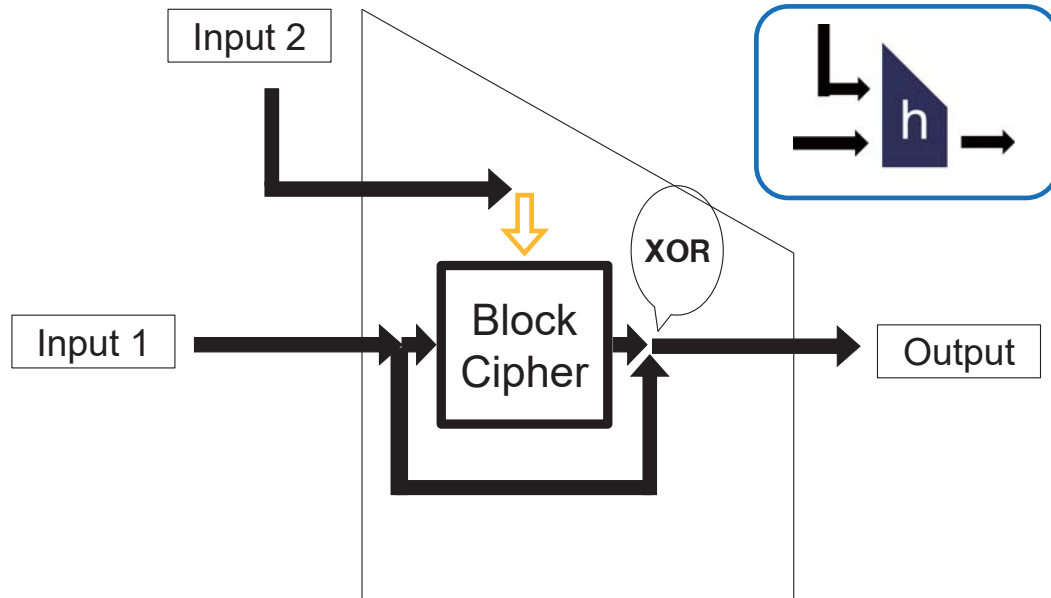


Construct from block ciphers!  
“Davies-Meyer construction”

# From block ciphers to small functions: Davies-Meyer construction



# From block ciphers to small functions: Davies-Meyer construction



## Outline



- Basics of symmetric key cryptography
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# Questions



What do “sym-key crypto researchers” do?

Research type 1:  
Cycle of design and attack

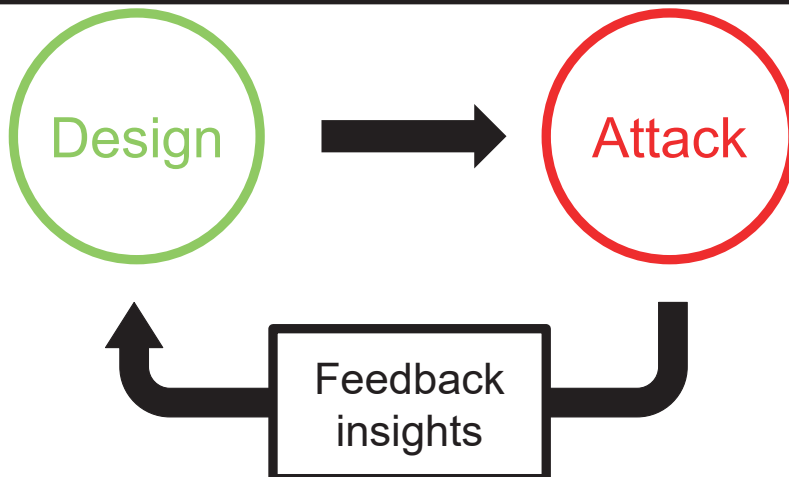
Research type 2:  
Probvable security



## Research type 1: Cycle of design and attack



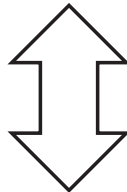
A strong cipher can be made  
by iteratively repeating this cycle



## Research type 1: Cycle of design and attack



AES is Secure



No one knows how to break

AES

## Research type 2: Provable security



- 1. Come up with a good mode / construction
- 2. Make assumption / Idealization
- 3. Formally define what “secure” is
- 4. Prove the mode / construction is “secure”

# Outline



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# Symmetric-key & quantum: backgrounds



“the security of symmetric key crypto will not be affected by quantum computers”

## Known quantum attacks : ~ 2 0 1 0



	Classical	Quantum
Exhaustive Key search	$O(2^n)$	$O(2^{n/2})$
Collision search	$O(2^{n/2})$	$O(2^{n/3})$

“It is sufficient to use 2n-bit keys instead of n-bit keys”

## Known attacks : 2018



	Classical	Quantum
Exhaustive Key search	$O(2^n)$	$O(2^{n/2})$
Collision search	$O(2^{n/2})$	$O(2^{n/3})$
Key recovery attack against Even-Mansour	$O(2^{n/2})$	Poly-time
Forgery attack against CBC-like MACs	$O(2^{n/2})$	Poly-time

Note: We assume that quantum oracles are available

# Symmetric-key & quantum: backgrounds



“the security of symmetric key crypto would not be affected by quantum computers”

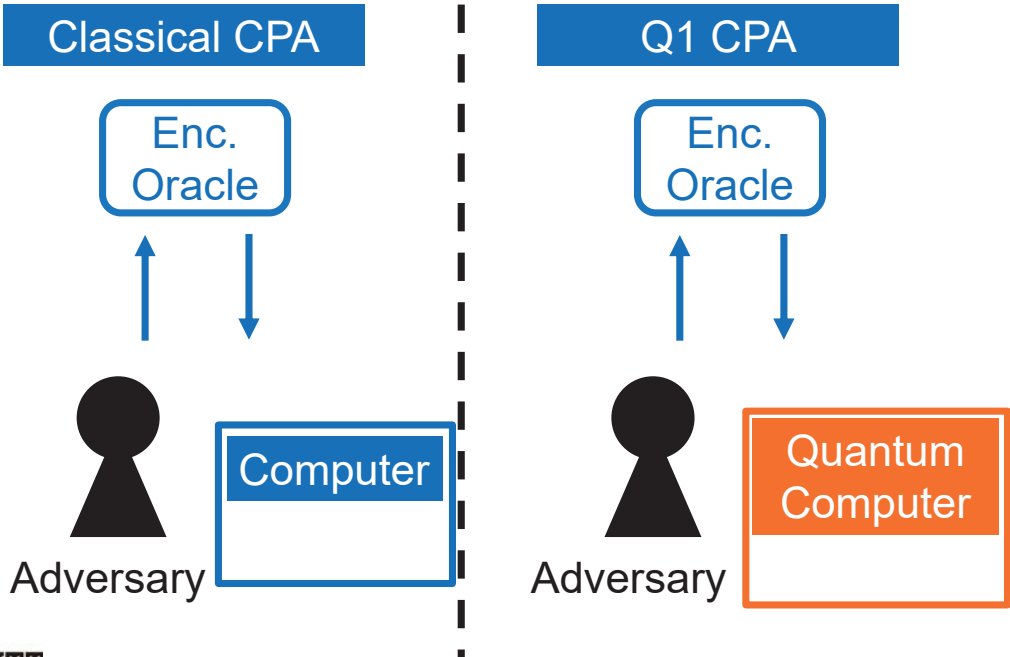


**Poly-time attack is possible !!**

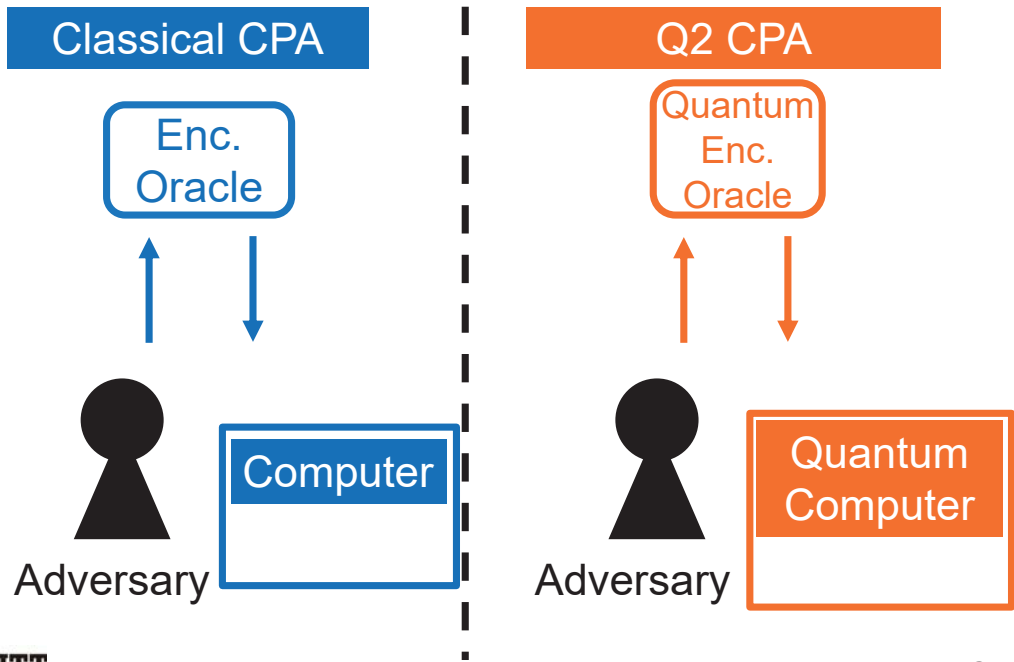
- The works by Kuwakado and Morii [KM10,KM12]
- The work by Kaplan et al. [KLLN16a]

We should study post-quantum security of symmetric key crypto carefully

# Q1 model: Classical Oracle / Quantum computation



## Q2 model: Quantum Oracle / Quantum computation



## Previous Q1 attacks (classical query)



- Key Recovery attack on Even-Mansour [KM12]
- Meet-in-the-middle attacks against iterated blockciphers [Kap14]
- Differential/Linear cryptanalysis [KLLN16b]
- Online-Offline meet-in-the-middle attacks [HS17a, HS17b]



## Previous Q2 attacks (quantum query)



- 3-round Feistel distinguisher [KM10]
- Key Recovery attack on Even-Mansour [KM12]
- Forgery attacks against MACs [KLLN16a]
- Key Recovery attack on AEZ [Bon17]
- Differential/Linear cryptanalysis [KLLN16b]
- Key Recovery attack on FX-construction [LM17]
- Attack on Poly 1305 [BN18]

## Generic attacks on hash



- The Grover search [Gro96]
- Collision search [BHT98]
- Multi-target preimage search [BB18]
- Multicollision finding algorithm [HSX17]
- Efficient collision search [CNS17]

## Previous Q2 attacks (quantum query)



- 3-round Feistel distinguisher [KM10]
- Key Recovery attack on Even-Mansour [KM12]
- Forgery attacks against MACs [KLLN16a]
- Key Recovery attack on AEZ [Bon18]
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- Key Recovery attack on FX-construction [LM17]
- Attack on Poly 1305 [BN18]

## Simon's Period Finding Algorithm



### Problem

Suppose a function  $f: \{0,1\}^n \rightarrow S$  and  $s \in \{0,1\}^n$  satisfies  
$$\forall x \in \{0,1\}^n \quad f(x \oplus s) = f(x).$$
  
Given  $f$ , find  $s$ .

Classical computer needs **exponential** time



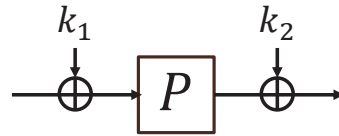
Simon's quantum algorithm [Sim97]:  
Can solve in **polynomial time**

# Poly-time attack

## Example: Attack on Even-Mansour

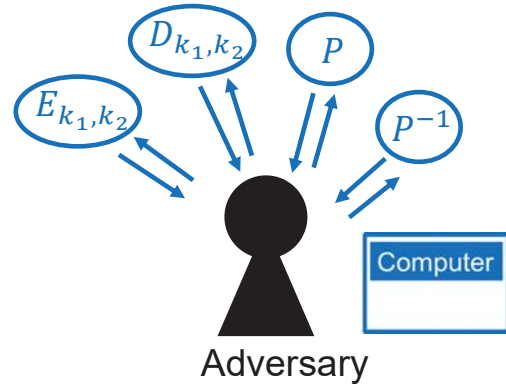


Even-Mansour cipher  $E_{k_1, k_2}$   
 (P: public permutation)



- An adversary needs to make  $2^{n/2}$  queries to recover keys (CCA) [EM97]

### Classical CCA

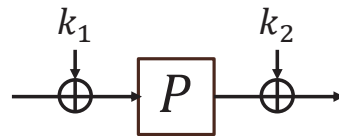


# Poly-time attack

## Example: Attack on Even-Mansour

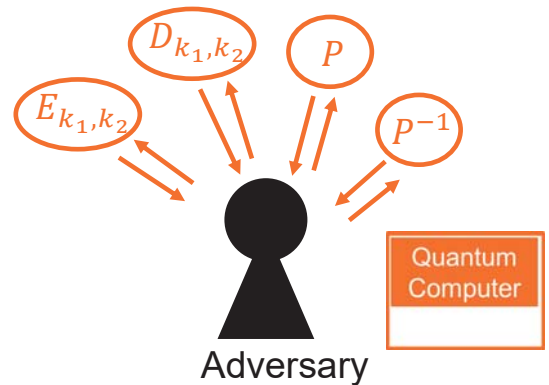


Even-Mansour cipher  $E_{k_1, k_2}$   
 (P: public permutation)



- An adversary needs to make  $2^{n/2}$  queries to recover keys (CCA) [EM97]

### Quantum query CCA



- A quantum adversary with access to quantum oracles can recover keys in polynomial time [KM12]

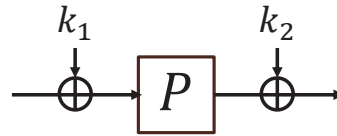


# Poly-time attack

## Example: Attack on Even-Mansour



Even-Mansour cipher  $E_{k_1, k_2}$   
(P: public permutation)



[Kuwakado and Morii 12]

Define  $f(x) := E_{k_1, k_2}(x) \oplus P(x)$

$\Rightarrow$  then  $f(x \oplus k_1) = f(x)$  holds

- We **can recover  $k_1$  in polynomial time** with Simon's algorithm
- $k_2$  can easily be recovered since we have

$$E_{k_1, k_2}(x) \oplus P(x \oplus k_1) = k_2$$



## Outline



- Basics of symmetric key cryptography
- Researches in symmetric key cryptography
- Quantum Attacks
- **Post-quantum provable security (our recent result)**
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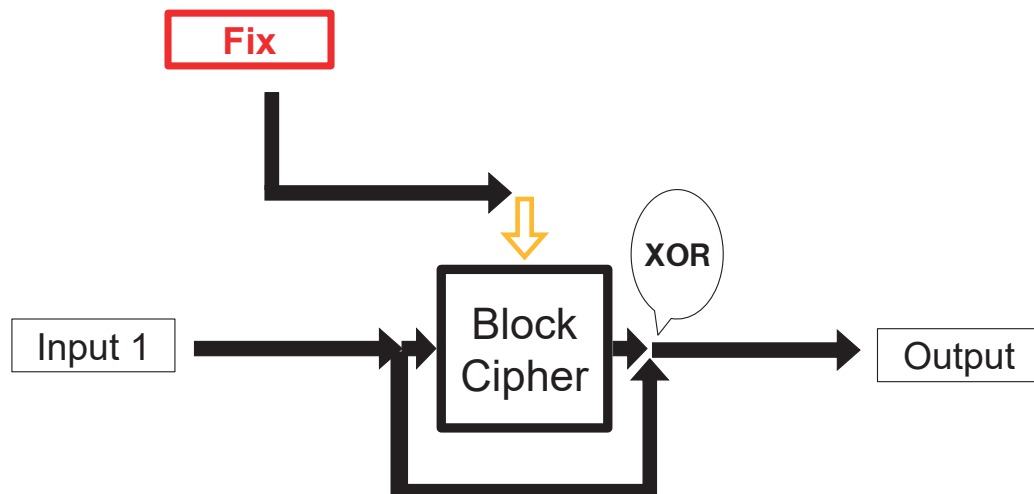
## Hash based signatures



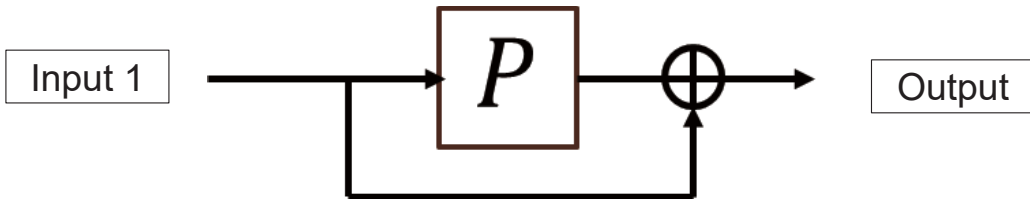
### • Hash-based signature

- signature made from hash functions  
(signature...public key scheme for authentication)
- Some of them are post-quantum secure if the underlying hash function is post-quantum secure
- Hash functions are assumed to be post-quantum secure

## Typical hash function: Merkle-Damgard with Davies Meyer



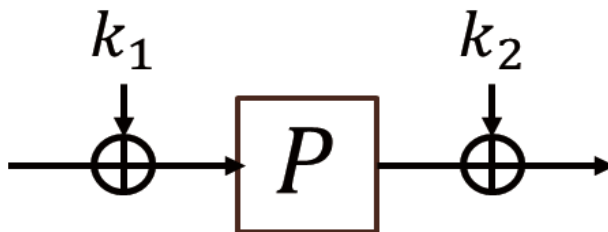
# Typical hash function: Merkle-Damgard with Davies Meyer



# Quantum insecure construction: Even-Mansour cipher



Quantum insecure

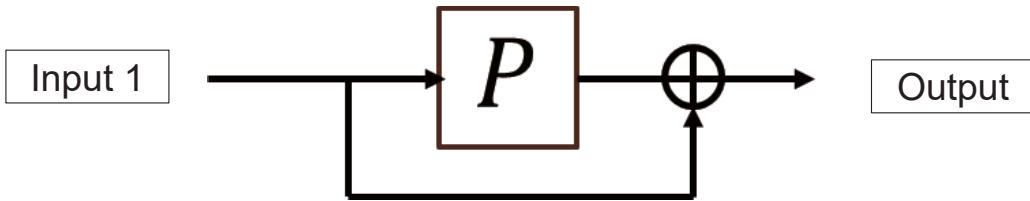


Permutation & XOR

# Typical hash function: Merkle-Damgard with Davies Meyer



Hash function  
Assumed to be secure



Permutation & XOR

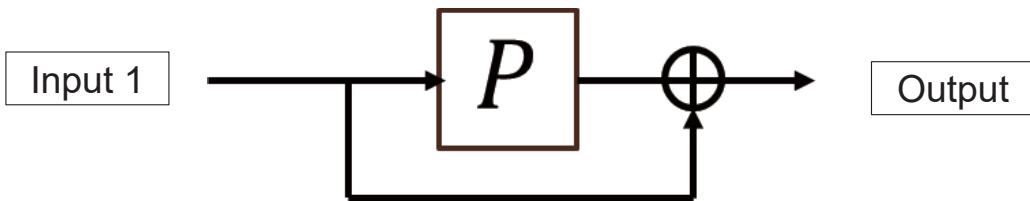
# Typical hash function: Merkle-Damgard with Davies Meyer



Secure????

Hash function

*Assumed to be secure*



Permutation & XOR

# Typical hash function: Merkle-Damgard with Davies Meyer



Secure????

Let's come up with a Poly-time attack  
that breaks one of them!



Permutation & XOR

# Typical hash function: Merkle-Damgard with Davies Meyer



Secure????

Let's come up with a Poly-time attack  
that breaks one of them!

*It seems impossible*

Permutation & XOR



## It is hard to make poly-time attacks...



### Why impossible?

- **Strategy of quantum poly-time attacks:**

1. Make a periodic function with a secret period
2. Apply Simon's period finding algorithm

Hash functions have no secret information!!

## It is hard to make poly-time attacks...



### Why impossible?

Let's come up with a **security proof**  
~~Poly-time attack that breaks one of them!~~

Hash functions have no secret information!!

## Security definitions of hash functions



1. Preimage resistance (One-wayness)
2. Second preimage resistance
3. Collision resistance

“Post-quantum secure” hash functions must satisfy all of them against quantum superposition attackers

Hash functions are public,  
and have no secret information

## Security definitions of hash functions



1. Preimage resistance (One-wayness)
2. Second preimage resistance
3. Collision resistance

Let's start with this

“Post-quantum secure” hash functions must satisfy all of them

“Post-quantum secure” hash functions must satisfy all of them against quantum attackers

Hash functions are public,  
and have no secret information

## Recent result [HY18]



### Results

1. **Proposal of a quantum version of the ideal cipher model**
2. **Proof of optimal one-wayness** ( $2^{n/2}$  quantum queries are required to break one-wayness) **of the combination of Merkle-Damgård with Davies-Meyer** (fixed-length, use a specific padding)
3. **Some proof technique for quantum oracle indistinguishability**

## Recent result [HY18]



### Results

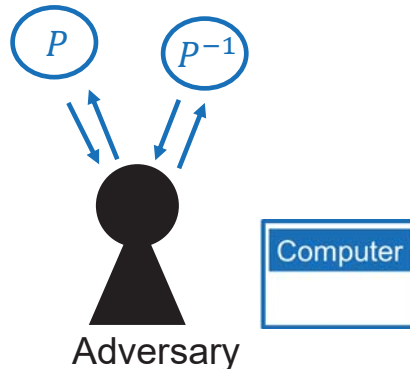
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## Security Proof: ideal permutation model



### • Ideal permutation model

- Permutation  $P$  is chosen at random, and given to the adversary as a black-box
- Adversary can make both forward and backward queries



## Security Proof: ideal permutation model



### • Ideal permutation model

- Permutation  $P$  is chosen at random, and given to the adversary as a black-box
- Adversary can make both forward and backward queries

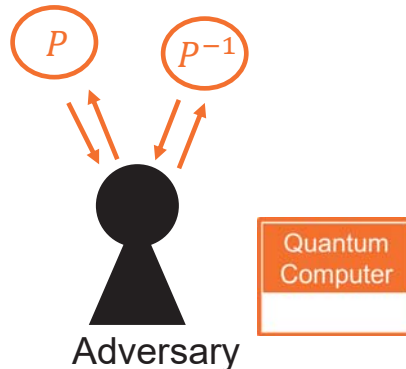
In the classical setting, sym-key schemes based on permutations are often proven in this model

## Security Proof: quantum ideal permutation model



### • Quantum ideal permutation model

- Permutation  $P$  is chosen at random, and given to the adversary as a quantum black-box oracle
- Adversary can make both forward and backward quantum queries



## Security Proof: quantum ideal permutation model



### • Quantum ideal permutation model

- Permutation  $P$  is chosen at random, and given to the adversary as a quantum black-box oracle
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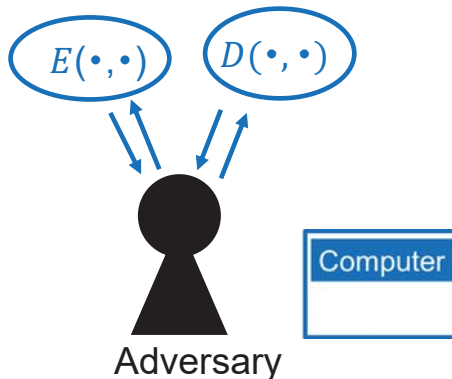
Quantum security of sym-key schemes based on permutations should be proven in this model

## Security Proof: ideal cipher model



### • Ideal cipher model

- Permutation  $E_K$  is chosen at random for each key  $K$ , and given to the adversary as a black-box oracle
- Adversary can make both forward and backward queries



## Security Proof: ideal cipher model



### • Ideal cipher model

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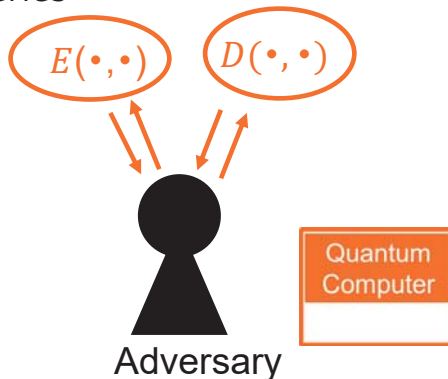
Security of sym-key schemes based on block ciphers are often proven in this model

## Security Proof: Quantum ideal cipher model



### • Quantum ideal cipher model

- Permutation  $E_K$  is chosen at random for each key  $K$ , and given to the adversary as a quantum black-box oracle
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## Security Proof: Quantum ideal cipher model



### • Quantum ideal cipher model

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- Adversary can make both forward and backward quantum queries

Quantum security of sym-key schemes based on block ciphers should be proven in this model

# Quantum oracles



## Quantum ideal permutation model

$$P \leftarrow \$ \text{Perm}(\{0,1\}^n)$$

$$\text{Oracle } O_P : \begin{aligned} |0\rangle|x\rangle|y\rangle &\mapsto |0\rangle|x\rangle|y \oplus P(x)\rangle \\ |1\rangle|x\rangle|y\rangle &\mapsto |1\rangle|x\rangle|y \oplus P^{-1}(x)\rangle \end{aligned}$$

## Quantum ideal cipher model

$$E_K \leftarrow \$ \text{Perm}(\{0,1\}^n) \text{ for each } K$$

$$\text{Oracle } O_E : \begin{aligned} |0\rangle|k\rangle|x\rangle|y\rangle &\mapsto |0\rangle|x\rangle|k\rangle|y \oplus E_k(x)\rangle \\ |1\rangle|k\rangle|x\rangle|y\rangle &\mapsto |1\rangle|k\rangle|x\rangle|y \oplus D_k(x)\rangle \end{aligned}$$



# Recent result [HY18]



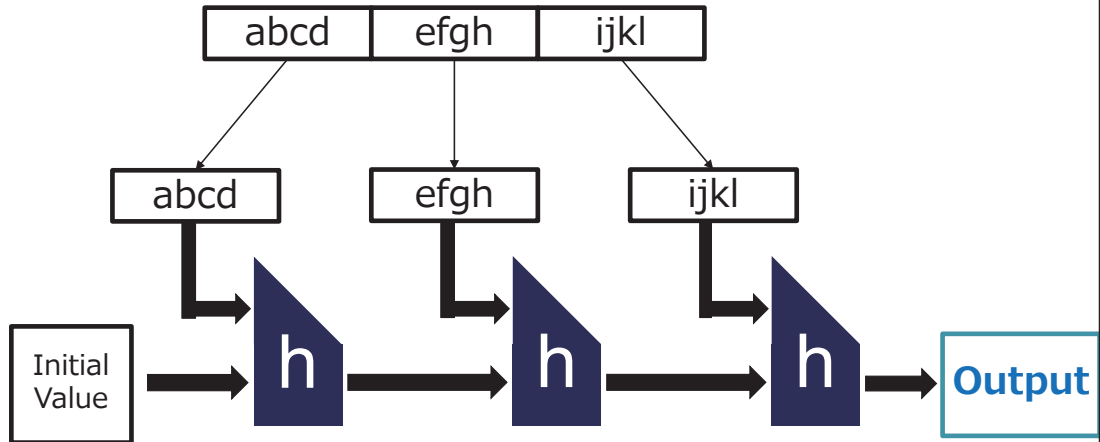
## Results

1. Proposal of a quantum version of the ideal cipher model
2. **Proof of optimal one-wayness** ( $2^{n/2}$  quantum queries are required to break one-wayness) **of the combination of Merkle-Damgård with Davies-Meyer (fixed-length, use a specific padding)**
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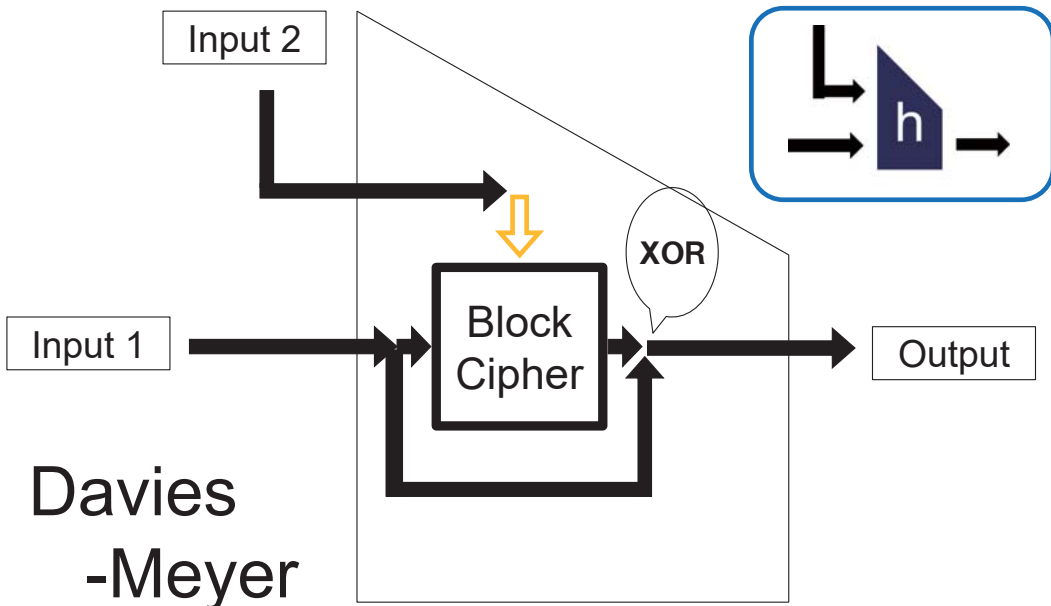
# Merkle-Damgard



# Merkle-Damgard



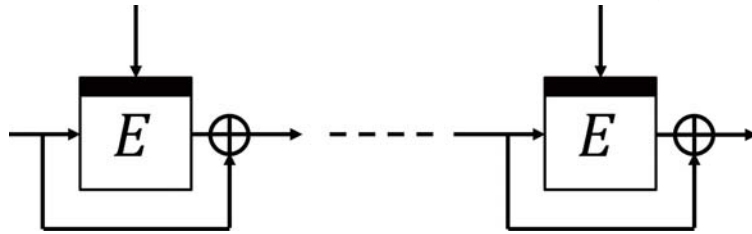
# Davies Meyer



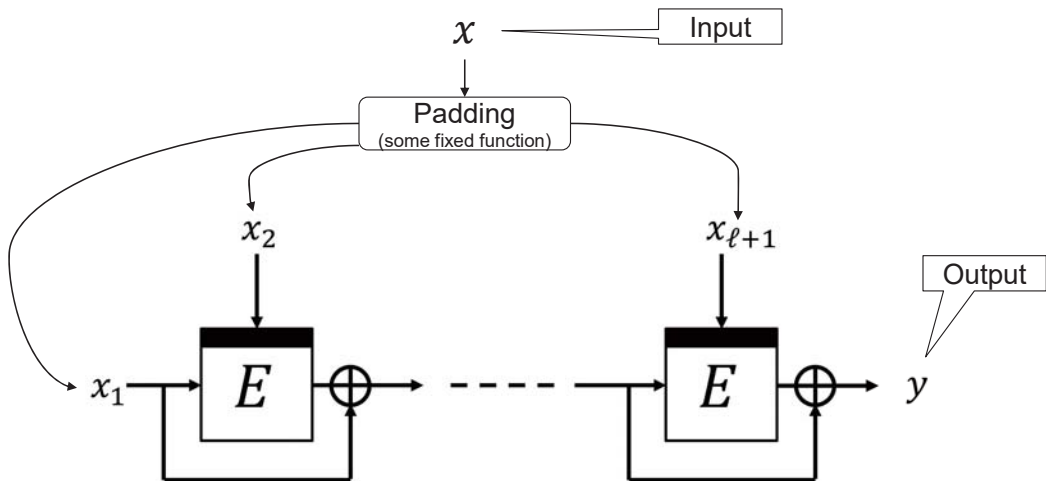
# Davies -Meyer



# Merkle-Damgård with Davies-Meyer



# Merkle-Damgård with Davies-Meyer (with a specific padding)



## Security Definition



• A function  $H^E(x)$  is *one-way* if any adversary has to make many ( $\approx 2^{n/2}$ ) queries to win the following game:

- 1. Choose an ideal cipher  $E$  uniformly at random
- 2. Choose  $x$  from the domain of  $H^E$  uniformly at random
- 3. Adversary is given  $y = H^E(x)$  and oracle access to  $O_E$
- 4. After making queries, adversary outputs  $x'$
- 5. Adversary wins if  $H^E(x') = y$

## Our second result



Theorem ([HY18] Thm. 5.2)

To break one-wayness of the combination of Merkle-Damgard With Davies-Meyer and our padding function,

$$\Omega(2^{n/2}/n^{1/2})$$

quantum queries are needed.

Giving a proof

= giving a quantum query lower bound

# Query lower bound

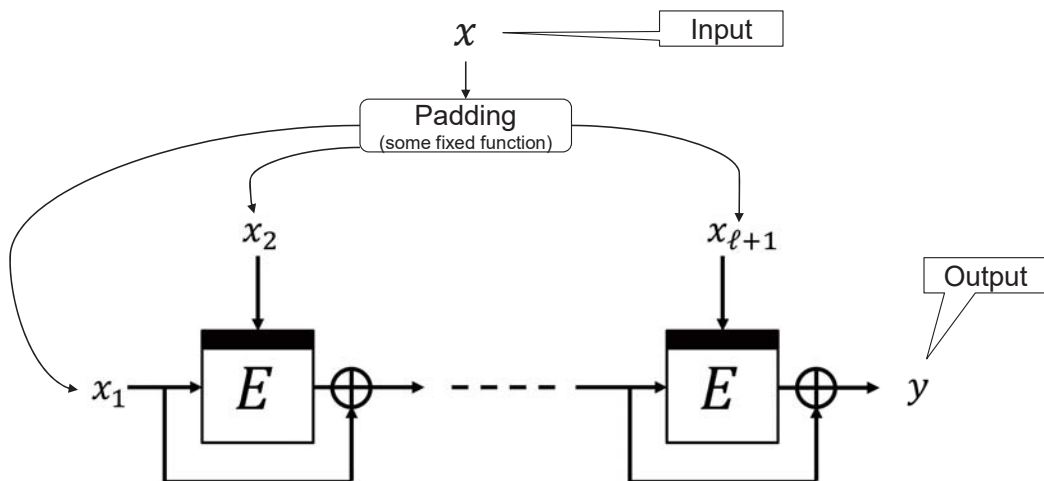


Research Area	Problems	Backward query?
Quantum computation	Worst case	×
Pub-key crypto	Average case (randomized)	×
Sym-key crypto	Average case (randomized)	○

Our theorem is the first result on quantum query lower bound that takes backward queries into account



# Merkle-Damgård with Davies-Meyer (with a specific padding)



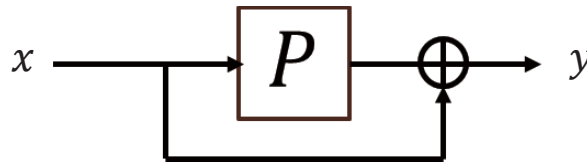
Let's simplify the problem!



# Merkle-Damgård with Davies-Meyer (with a specific padding)



Lets' show this function is one-way

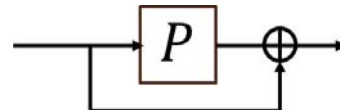


## One-wayness: proof strategy



It can be easily shown that:

Breaking one-wayness of



is almost as hard as

Finding a fixed point of



(An element  $x$  s.t.  $P(x)=x$ )

## One-wayness: proof strategy



It can be easily shown that:

Finding a fixed point of  $P$

is almost as hard as

Distinguishing *random permutations* from  
*random derangements*

Permutation without fixed points



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## One-wayness: proof strategy



Next: I want to reduce

Distinguishing random permutations from  
random derangements

to

Distinguishing two distributions  $D_1, D_2$  on  
the set of boolean functions  $\text{Func}(\{0,1\}^n, \{0,1\})$

Since Boolean functions are much simpler than permutations



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## distributions $D_1, D_2$ on the set of boolean functions



- Define  $D_1$  on  $\text{Func}(\{0,1\}^n, \{0,1\})$  as the distribution which corresponds to the following sampling:

1.  $P \leftarrow^{\$} \text{Perm}(\{0,1\}^n)$
2. Define  $f: \{0,1\}^n \rightarrow \{0,1\}$  by  $f(x) = 1$  iff  $P(x) = x$
3. Return  $f$

- $D_1$  is the “distribution of fixed points”

- Define  $D_2$  as the degenerate distribution on the zero function



## One-wayness: proof strategy

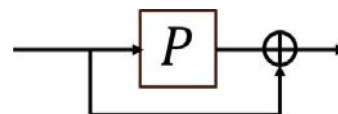


It is sufficient to show that

Distinguishing two distributions  $D_1, D_2$  on the set of boolean functions  $\text{Func}(\{0,1\}^n, \{0,1\})$  is hard

to show

Breaking one-wayness of  
is hard



## One-wayness: proof strategy



It is sufficient to show that

Distinguishing two distributions  $D_1, D_2$  on the set of boolean functions  $\text{Func}(\{0,1\}^n, \{0,1\})$  is hard

How to show it?  
→our third result

## Recent result [HY18]



### Results

1. Proposal of a quantum version of the ideal cipher model
2. Proof of optimal one-wayness ( $2^{n/2}$  quantum queries are required to break one-wayness) of the combination of Merkle-Damgård with Davies-Meyer (fixed-length, use a specific padding)
3. Some proof technique for quantum oracle indistinguishability



## Distinguishing advantage of quantum query adversary



- A function  $f: \{0, 1\}^n \rightarrow \{0, 1\}$  is chosen according to  $D_1$  or  $D_2$ , and given to the adversary  $A$  as a quantum oracle
- After making  $q$ -queries,  $A$  outputs "1" or "2" according to its guess
- $A$  has unlimited computational resources
- Indicator of adversary's "distinguishing advantage":

$$\text{Adv}_{D_1, D_2}^{\text{dist}}(A) := \left| \Pr_{f \sim D_1} [A^f \text{ outputs } 1] - \Pr_{f \sim D_2} [A^f \text{ outputs } 1] \right|$$

Our goal is to show  $\text{Adv}_{D_1, D_2}^{\text{dist}}(A)$  is small

## Mathematical model of quantum query adversary



Oracle of  $f$ ...  $O_f : |x\rangle|y\rangle \mapsto |x\rangle|y \oplus f(x)\rangle$

$q$ -query adversary...  $U_q O_f U_{q-1} \cdots U_1 O_f U_0$

State of the adversary after  $q$  queries to  $f$ ...

$$|\psi_f\rangle := U_q O_f U_{q-1} \cdots U_1 O_f U_0 |0\rangle$$

$f$  is chosen according to  $D_1$



the quantum state of the adversary becomes

$$|\psi_f\rangle \text{ with probability } p_f^1 := \Pr_{F \sim D_1} [F = f]$$

# Mathematical model of quantum query adversary



If  $f$  is chosen according to  $D_1$ , the state of the adversary after  $q$  queries is

$$\rho^1 := \sum_f p_f^1 |\psi_f\rangle\langle\psi_f|$$

and generally it can be shown that

$$\text{Adv}_{D_1, D_2}^{\text{dist}}(A) \leq \text{td}(\rho^1, \rho^2)$$

We need an upper bound of this



## Our third result



Proposition ([HY18] Prop. 3.2)

Let  $D_1$  be arbitrary distribution on  $\text{Func}(\{0,1\}^n, \{0,1\})$ , and  $D_2$  be the degenerate distribution on the zero function. Then

$$\text{td}(\rho^1, \rho^2) \leq 2q \sum_{\alpha} p_1^{\text{good}_{\alpha}} \sqrt{p_1^{f|\text{good}_{\alpha}} \max_x |\{f \in \text{good}_{\alpha} | f(x) = 1\}|} + \Pr_{F \sim D_1} [F \in \text{bad}] \quad \text{holds.}$$

$\{\text{good}_{\alpha}\}_{\alpha} \dots$  a set of subsets of  $\text{Func}(\{0,1\}^n, \{0,1\})$

$\text{bad} := \text{Func}(\{0,1\}^n, \{0,1\}) \setminus (\cup_{\alpha} \text{good}_{\alpha})$

$$p_1^{\text{good}_{\alpha}} := \Pr_{F \sim D_1} [F \in \text{good}_{\alpha}], p_1^{f|\text{good}_{\alpha}} := \Pr_{F \sim D_1} [F = f | F \in \text{good}_{\alpha}]$$

Condition:  $\text{good}_{\alpha} \cap \text{good}_{\beta} = \emptyset$ , and  $p_1^{f|\text{good}_{\alpha}}$  is independent of  $f$





## Recall our distributions $D_1, D_2 \dots$

- Define  $D_1$  on  $\text{Func}(\{0,1\}^n, \{0,1\})$  as the distribution which corresponds to the following sampling:
  1.  $P \leftarrow^{\$} \text{Perm}(\{0,1\}^n)$
  2. Define  $f: \{0,1\}^n \rightarrow \{0,1\}$  by  $f(x) = 1$  iff  $P(x) = x$
  3. Return  $f$
- $D_1$  is the “distribution of fixed points”
- Define  $D_2$  as the degenerate distribution on the zero function



## Apply the third result to our $D_1, D_2$

Proposition ([HY18] Prop. 3.2)

Let  $D_1$  be arbitrary distribution on  $\text{Func}(\{0,1\}^n, \{0,1\})$ , and  $D_2$  be the degenerate distribution on the zero function. Then

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$\{\text{good}_{\alpha}\}_{\alpha} \dots \text{good}_{\alpha} := \{f \mid |f^{-1}(1)| = \alpha\}$   
 $\text{bad} := \text{Func}(\{0,1\}^n, \{0,1\}) \setminus (\cup_{\alpha} \text{good}_{\alpha}) = \emptyset$

$$p_1^{\text{good}_{\alpha}} := \Pr_{F \sim D_1} [F \in \text{good}_{\alpha}], p_1^{f|\text{good}_{\alpha}} := \Pr_{F \sim D_1} [F = f | F \in \text{good}_{\alpha}]$$

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## Apply the third result to our $D_1, D_2$



Pr

We obtain

$$\text{Adv}_{D_1, D_2}^{\text{dist}}(A) \leq \text{td}(\rho^1, \rho^2) \leq O(q/2^{n/2})$$

$O(2^{n/2})$  queries are needed to distinguish  $D_1, D_2$  with a constant probability



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## Recall arguments on our second result...

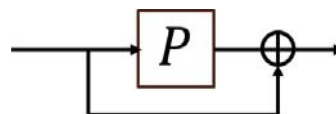


It is sufficient to show that

Distinguishing two distributions  $D_1, D_2$  on the set of boolean functions  $\text{Func}(\{0,1\}^n, \{0,1\})$  is hard

to show

Breaking one-wayness of  
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## Recall arguments on our second result...

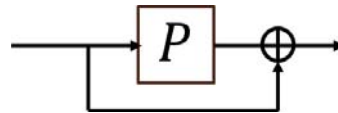


We have shown

$O(2^{n/2})$  queries are needed to distinguish  $D_1, D_2$  with a constant probability

thus

○ Breaking one-wayness of  $P$  is hard



## Our third result: Generalized version



**Proposition 3.1 (Generalized version).** Let  $D_1, D_2$  be any distributions on  $\text{Func}(\{0, 1\}^n, \{0, 1\}^c)$ , and  $\bar{D}$  be any distribution that satisfies (9). Let  $\text{bad}_{all}$ ,  $\text{bad}^g$ ,  $\text{good}^g$ , and  $\{\text{good}_\alpha^g\}_{\alpha \in A_g}$  be the sets as stated above. Then, for any quantum algorithm  $\mathcal{A}$  that makes at most  $q$  quantum queries,  $\text{Adv}_{D_1, D_2}^{\text{dist}}(\mathcal{A})$  is upper bounded by

$$2q \cdot \mathbf{E}_{G \sim D_2} \left[ \sum_{\alpha \in A_G} p_{\delta D|G}^{\text{good}_\alpha^G} \sqrt{p_{\delta D|G}^{\gamma|\text{good}_\alpha^G} \cdot \max_x \left| \{\gamma \in \text{good}_\alpha^G \mid \gamma(x) = 1\} \right|} \right] + 2q \cdot \Pr_{(F,G) \sim \bar{D}} [(F, G) \in \text{bad}_{all}]. \quad (10)$$



## Future work



- How about second preimage resistance?  
Collision resistance (or, collapsing)?
- How to get rid of our padding?
- How about other hash functions?

## Outline



- Basics of symmetric key cryptography
- Researches in symmetric key cryptography
- Quantum Attacks
- Post-quantum provable security (our recent result)
- **Summary**

## Summary



1. **Some sym-key schemes are broken in poly-time by quantum superposition query attacks**
2. **We should study post-quantum security of symmetric key crypto carefully**
3. **Merkle-Damgard with Davies-Meyer is one-way**
3. **To prove security of sym-key schemes against quantum superposition attacks, we should treat average case & backward quantum oracle queries**

**Thank you!**



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「マス・フォア・インダストリ研究」シリーズ刊行にあたり

本シリーズは、平成 23 年 4 月に設立された九州大学マス・フォア・インダストリ研究所 (IMI) が、平成 25 年 4 月に共同利用・共同研究拠点「産業数学の先進的・基礎的共同研究拠点」として、文部科学大臣より認定を受けたことにともない刊行するものである。本シリーズでは、主として、マス・フォア・インダストリに関する研究集会の会議録、共同研究の成果報告等を出版する。各巻はマス・フォア・インダストリの最新の研究成果に加え、その新たな視点からのサーベイ及びレビューなども収録し、マス・フォア・インダストリの展開に資するものとする。

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